Dialogue categories and Frobenius monoids

Paul-André Melliès

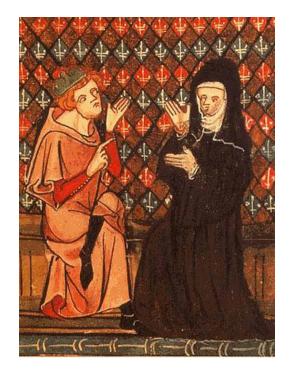
CNRS & Université Paris Diderot

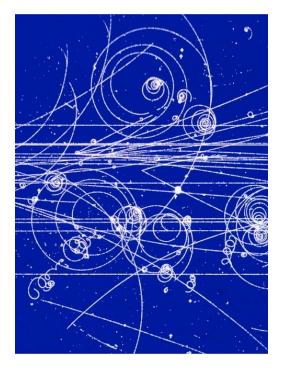
Higher topological quantum field theory and categorical quantum mechanics

Erwin Schrödinger Institute Vienna 19 – 23 October 2015

Logic

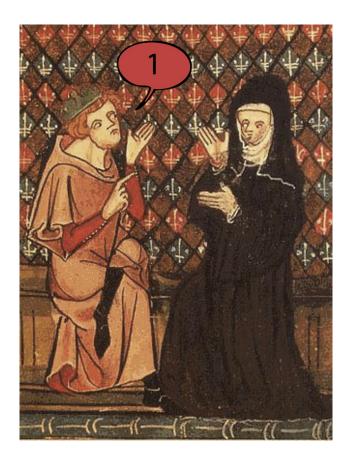
Physics





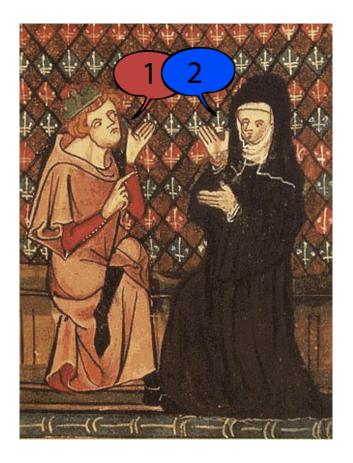
Like physics, logic should be the description of a material event...

The logical phenomenon



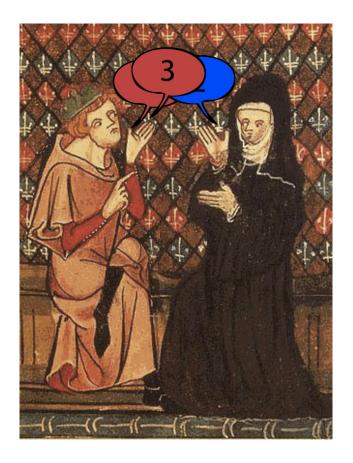
What is the topological structure of a dialogue?

The logical phenomenon



What is the topological structure of a dialogue?

The logical phenomenon



What is the topological structure of a dialogue?

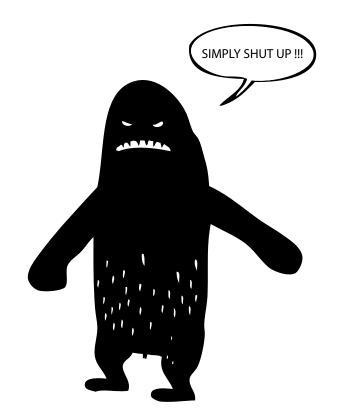
The basic symmetry of logic

The discourse of reason is **symmetric** between Player and Opponent

Claim: this symmetry is the foundation of logic

Next question: can we reconstruct logic from this basic symmetry?

The microcosm principle



No contradiction (thus no formal logic) can emerge in a tyranny...

A microcosm principle in algebra [Baez & Dolan 1997]

The definition of a monoid



requires the ability to define a cartesian product of sets

A , B \mapsto $A \times B$

Structure at dimension 0 requires structure at dimension 1

A microcosm principle in algebra [Baez & Dolan 1997]

The definition of a cartesian category



requires the ability to define a cartesian product of categories

 \mathcal{A} , \mathcal{B} \mapsto $\mathcal{A} \times \mathcal{B}$

Structure at dimension 1 requires structure at dimension 2

A similar microcosm principle in logic

The definition of a cartesian **closed** category

 $\mathscr{C}^{op} \quad \times \quad \mathscr{C} \quad \longrightarrow \quad \mathscr{C}$

requires the ability to define the **opposite** of a category

 $\mathscr{A} \mapsto \mathscr{A}^{op}$

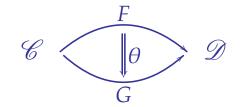
Hence, the "implication" at level 1 requires a "negation" at level 2

An automorphism in Cat

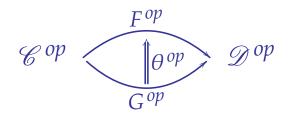
The 2-functor

 $op : \underline{Cat} \longrightarrow \underline{Cat}^{op(2)}$

transports every natural transformation



to a natural transformation in the opposite direction:



 \longrightarrow requires a braiding on \mathscr{V} in the case of \mathscr{V} -enriched categories

Chiralities

A symmetrized account of categories

From categories to chiralities

A slightly bizarre idea emerges in order to reflect the symmetry of logic:

decorrelate the category \mathscr{C} from its opposite category \mathscr{C}^{op}

So, let us define a **chirality** as a pair of categories $(\mathscr{A}, \mathscr{B})$ such that

 $\mathscr{A} \cong \mathscr{C} \qquad \mathscr{B} \cong \mathscr{C}^{op}$

for some category \mathscr{C} .

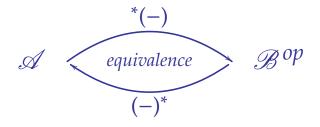
Here \cong means **equivalence** of category

Chirality

More formally:

Definition:

A chirality is a pair of categories $(\mathscr{A}, \mathscr{B})$ equipped with an equivalence:



Chirality homomorphisms

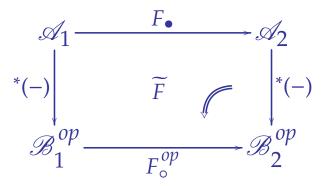
Definition. A chirality homomorphism

$$(\mathscr{A}_1, \mathscr{B}_1) \quad \longrightarrow \quad (\mathscr{A}_2, \mathscr{B}_2)$$

is a pair of functors

 $F_{\bullet} : \mathscr{A}_{1} \longrightarrow \mathscr{A}_{2} \qquad F_{\circ} : \mathscr{B}_{1} \longrightarrow \mathscr{B}_{2}$

equipped with a natural isomorphism

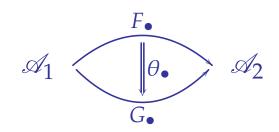


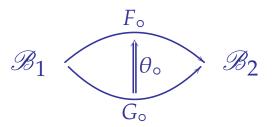
Chirality transformations

Definition. A chirality transformation

$$\theta : F \Rightarrow G : (\mathscr{A}_1, \mathscr{B}_1) \longrightarrow (\mathscr{A}_2, \mathscr{B}_2)$$

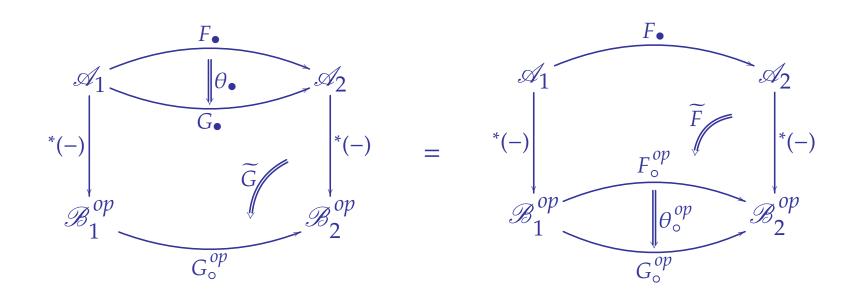
is a pair of natural transformations





Chirality transformations

satisfying the equality



A technical justification of symmetrization

Let *Chir* denote the 2-category with

- ▷ chiralities as objects
- ▷ chirality homomorphism as 1-dimensional cells
- ▷ chirality transformations as 2-dimensional cells

Proposition. The 2-category <u>*Chir*</u> is biequivalent to the 2-category <u>*Cat*</u>.

Cartesian closed chiralities

A symmetrized account of cartesian closed categories

Cartesian chiralities

Definition. A cartesian chirality is a chirality

▷ whose category *A* has finite products noted

 $a_1 \wedge a_2$ true

 \triangleright whose category \mathscr{B} has finite sums noted

 $b_1 \lor b_2$ false

Cartesian closed chiralities

Definition. A cartesian closed chirality is a cartesian chirality

 $(\mathscr{A}, \wedge, \mathsf{true})$ $(\mathscr{B}, \vee, \mathsf{false})$

equipped with a pseudo-action

 $\vee : \mathscr{B} \times \mathscr{A} \longrightarrow \mathscr{A}$

and a bijection

$$\mathcal{A}(a_1 \wedge a_2, a_3) \cong \mathcal{A}(a_1, a_2^* \vee a_3)$$

natural in a_1, a_2 and a_3 .

Once symmetrized, the definition of a ccc becomes purely algebraic

Dictionary

The pseudo-action

 $\vee : \mathscr{B} \times \mathscr{A} \longrightarrow \mathscr{A}$

reflects the functor

$$\Rightarrow : \mathscr{C}^{op} \times \mathscr{C} \longrightarrow \mathscr{C}$$

The isomorphisms defining the pseudo-action

 $(b_1 \lor b_2) \lor a \cong b_1 \lor (b_2 \lor a)$ false $\lor a \cong a$

reflect the familiar isomorphisms

 $(x_1 \times x_2) \Rightarrow y \cong x_1 \Rightarrow (x_2 \Rightarrow y) \qquad 1 \Rightarrow x \cong x$

Dictionary continued

The isomorphism

 $\mathscr{A}(a_1 \wedge a_2, a_3) \cong \mathscr{A}(a_2, a_1^* \vee a_3)$

reflects the familiar isomorphism

$$\mathscr{A}(x \times y, z) \cong \mathscr{A}(y, x \Rightarrow z)$$

Note that the isomorphism

$$(a_1)^* \lor a_2 \qquad \cong \qquad a_1 \Rightarrow a_2$$

deserves the name of **classical decomposition** of the implication... although we are in a cartesian closed category!

Dictionary continued

So, what distinguishes classical logic from intuitionistic logic... are not the connectives themselves, but their algebraic structure.

Typically, the disjunction \vee is:

- ▷ a pseudo-action in the case of cartesian closed chiralities,
- \triangleright a cotensor product \Re in the case of linear logic,
- \triangleright a tensor product \otimes in the case of pivotal categories.

Tensorial logic

A primitive logic of tensor and negation

Purpose of tensorial logic

To provide a clear type-theoretic foundation to game semantics

Propositions as types \Leftrightarrow Propositions as games

based on the idea that

game semantics is a diagrammatic syntax of negation

Double negation monad

Captures the difference between addition as a function

 $nat \times nat \Rightarrow nat$

and addition as a sequential algorithm

 $(nat \Rightarrow \bot) \Rightarrow \bot \times (nat \Rightarrow \bot) \Rightarrow \bot \times (nat \Rightarrow \bot) \Rightarrow \bot$

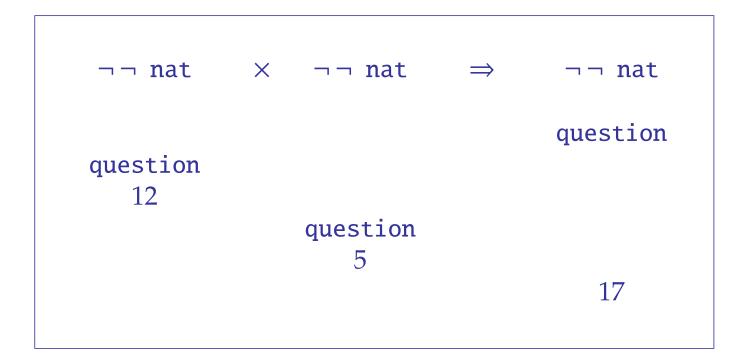
This enables to distinguish the **left-to-right** implementation

lradd = $\lambda \varphi$. $\lambda \psi$. $\lambda k. \varphi (\lambda x. \psi (\lambda y. k (x + y)))$

from the right-to-left implementation

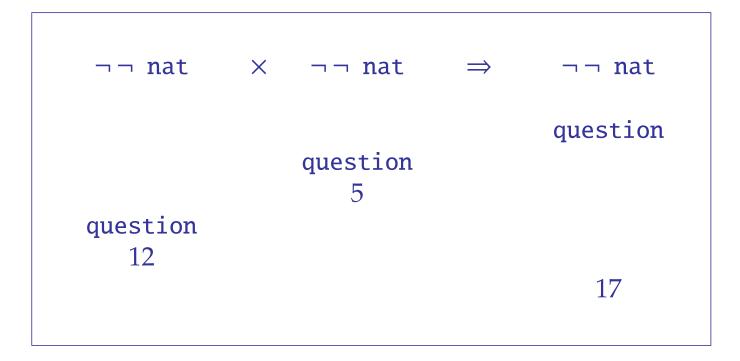
rladd = $\lambda \varphi. \lambda \psi. \lambda k. \psi (\lambda y. \varphi (\lambda x. k (x + y)))$

The left-to-right addition



lradd = $\lambda \varphi. \lambda \psi. \lambda k. \varphi (\lambda x. \psi (\lambda y. k (x + y)))$

The right-to-left addition



rladd = $\lambda \varphi. \lambda \psi. \lambda k. \psi (\lambda y. \varphi (\lambda x. k (x + y)))$

Tensorial logic

- tensorial logic = a logic of tensor and negation
 - = linear logic without $A \cong \neg \neg A$
 - = the syntax of tensorial negation
 - = the syntax of dialogue games

Tensorial logic

▷ Every sequent of the logic is of the form:

$$A_1, \cdots, A_n \vdash B$$

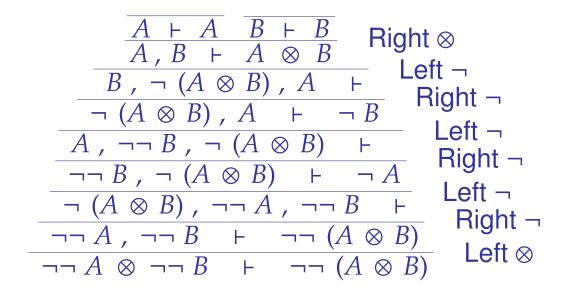
▷ Main rules of the logic:

$$\frac{\Gamma \vdash A \quad \Delta \vdash B}{\Gamma, \Delta \vdash A \otimes B} \qquad \frac{\Gamma, A, B, \Delta \vdash C}{\Gamma, A \otimes B, \Delta \vdash C}$$

$$\frac{\Gamma, A \vdash \bot}{\Gamma \vdash \neg A} \qquad \frac{\Gamma \vdash A}{\Gamma, \neg A \vdash \bot}$$

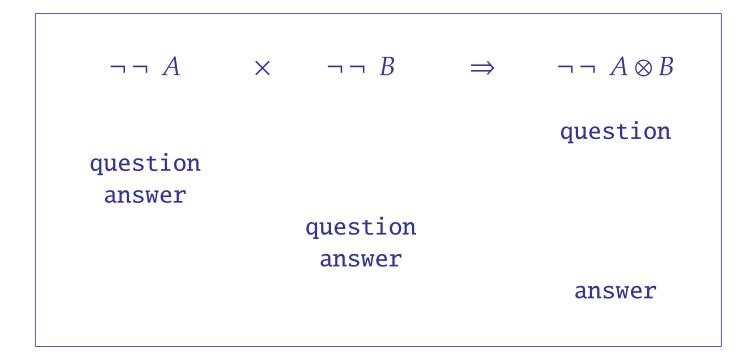
The primitive kernel of logic

The left-to-right scheduler



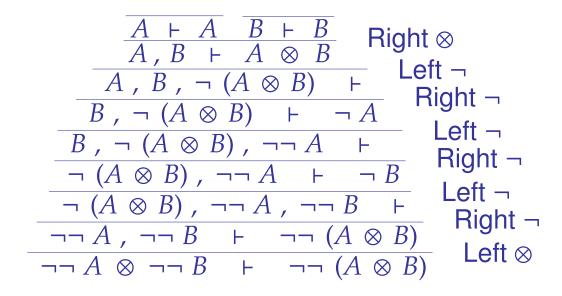
lrsched = $\lambda \varphi. \lambda \psi. \lambda k. \varphi (\lambda x. \psi (\lambda y. k(x, y)))$

The left-to-right scheduler



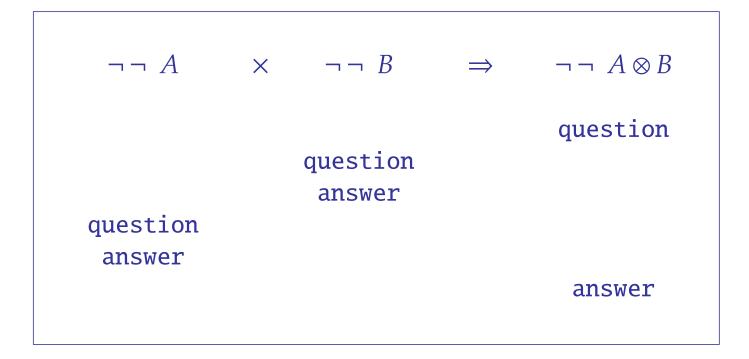
lrsched = $\lambda \varphi. \lambda \psi. \lambda k. \varphi (\lambda x. \psi (\lambda y. k(x, y)))$

The right-to-left scheduler



rlsched = $\lambda \varphi. \lambda \psi. \lambda k. \psi (\lambda y. \varphi (\lambda x. k(x, y)))$

The right-to-left scheduler



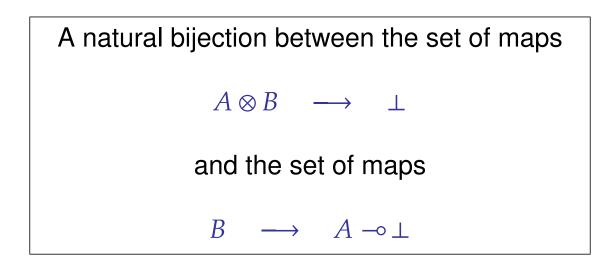
rlsched = $\lambda \varphi. \lambda \psi. \lambda k. \psi (\lambda y. \varphi (\lambda x. k(x, y)))$

Dialogue categories

A functorial bridge between proofs and knots

Dialogue categories

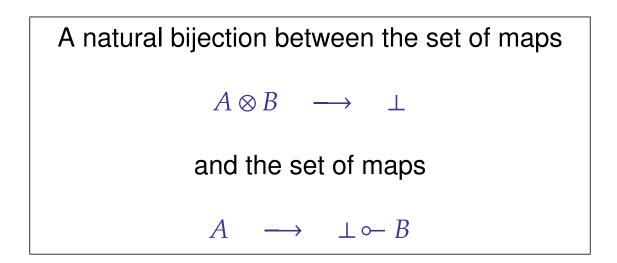
A monoidal category with a left duality



A familiar situation in tensorial algebra

Dialogue categories

A monoidal category with a right duality



A familiar situation in tensorial algebra

Dialogue categories

Definition. A dialogue category is a monoidal category \mathscr{C} equipped with

 \triangleright an object \bot

▷ two natural bijections

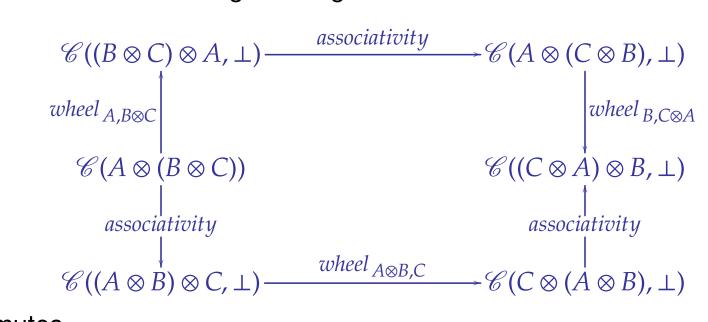
$$\begin{split} \varphi_{A,B} &: \mathscr{C}(A \otimes B, \bot) &\longrightarrow \mathscr{C}(B, A \multimap \bot) \\ \psi_{A,B} &: \mathscr{C}(A \otimes B, \bot) &\longrightarrow \mathscr{C}(A, \bot \multimap B) \end{split}$$

Pivotal dialogue categories

A dialogue category equipped with a family of bijections

wheel $_{A,B}$: $\mathscr{C}(A \otimes B, \bot) \longrightarrow \mathscr{C}(B \otimes A, \bot)$

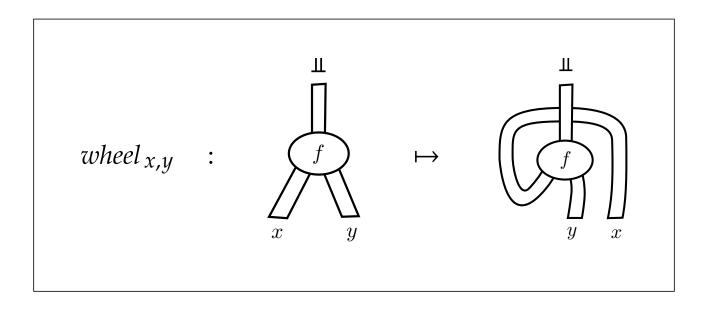
natural in A and B making the diagram



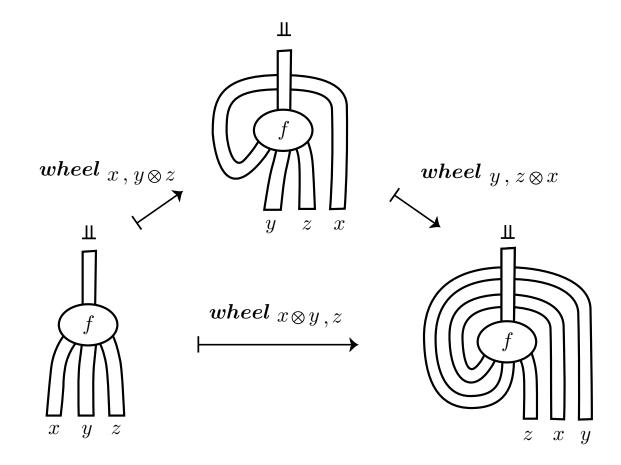
commutes.

Pivotal dialogue categories

The wheel should be understood diagrammatically as:



The coherence diagram

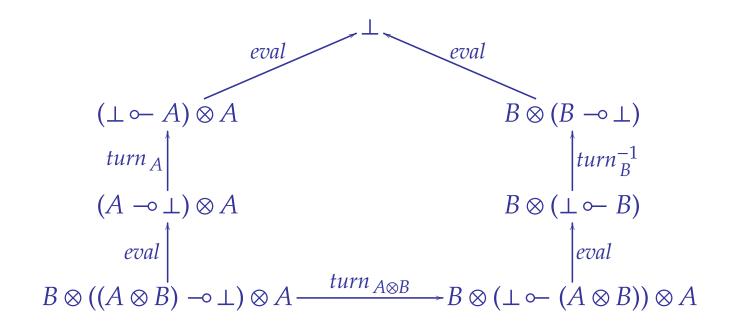


An equivalent formulation

A dialogue category equipped with a natural isomorphism

 $turn_A : A \multimap \bot \longrightarrow \bot \multimap A$

making the diagram below commute:



Another equivalent formulation

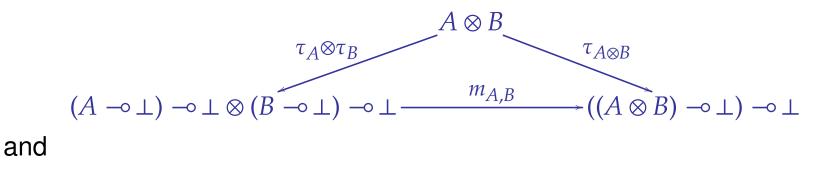
Definition. A pivotal structure is a monoidal natural transformation

$$\tau_A \quad : \quad A \quad \longrightarrow \quad (A \multimap \bot) \multimap \bot$$

such that the composite

$$A \multimap \bot \xrightarrow{\eta_{A \multimap \bot}} \bot \hookrightarrow ((A \multimap \bot) \multimap \bot) \xrightarrow{\tau_A} \bot \hookrightarrow A$$

is an isomorphism for every object A. Hence, the diagram below commutes



 $\tau_I = m_I \quad : \quad I \quad \longrightarrow \quad (I \multimap \bot) \multimap \bot$

The free dialogue category

The objects of the category $free-dialogue(\mathscr{C})$ are the formulas of tensorial logic:

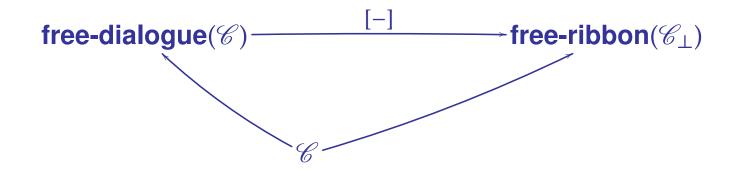
 $A,B ::= X | A \otimes B | A \multimap \bot | \bot \multimap A | 1$

where X is an object of the category \mathscr{C} .

The morphisms are the **proofs** of the logic modulo equality.

A proof-as-tangle theorem

Every category % of atomic formulas induces a functor [-] such that



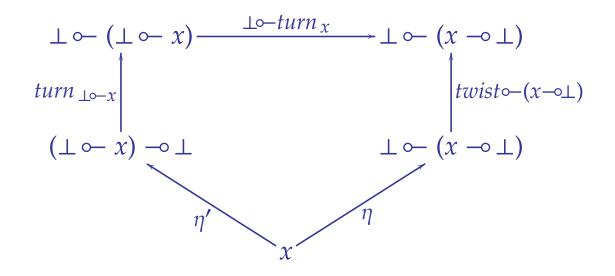
where \mathscr{C}_{\perp} is the category \mathscr{C} extended with an object \perp .

Theorem. The functor [-] is faithful.

 \rightarrow a topological foundation for game semantics

An illustration

Imagine that we want to check that the diagram



commutes in every balanced dialogue category.

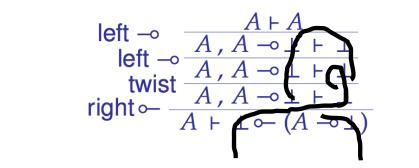
An illustration

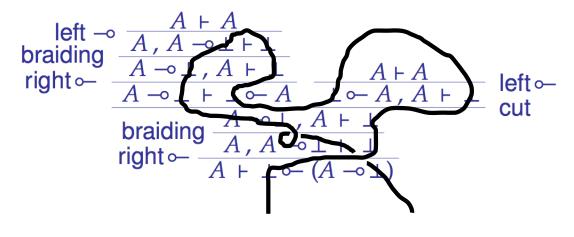
Equivalently, we want to check that the two derivation trees are equal:

$$\begin{array}{c|c} \operatorname{left} \multimap & \underline{A \vdash A} \\ & \operatorname{left} \multimap & \underline{A, A \multimap \bot \vdash \bot} \\ & \operatorname{twist} & \underline{A, A \multimap \bot \vdash \bot} \\ & \operatorname{right} \multimap & \underline{A, A \multimap \bot \vdash \bot} \\ & A \vdash \bot \multimap (A \multimap \bot) \end{array}$$

$$\begin{array}{c} \text{left} \multimap \frac{A \vdash A}{A, A \multimap \bot \vdash \bot} \\ \text{braiding} \\ \text{right} \backsim \frac{A \vdash A}{A, A \multimap \bot \vdash \bot} \\ \hline A \multimap \bot, A \vdash \bot} \\ \hline A \multimap \bot \vdash \bot \backsim A \\ \hline D \text{raiding} \\ \hline \frac{A \multimap \bot, A \vdash \bot}{A, A \multimap \bot \vdash \bot} \\ \hline \frac{A \vdash A}{A, A \multimap \bot \vdash \bot} \\ \hline \frac{A \vdash A}{A, A \multimap \bot \vdash \bot} \\ \hline \frac{A \vdash A}{A, A \multimap \bot \vdash \bot} \\ \hline \frac{A \vdash A}{A, A \multimap \bot \vdash \bot} \\ \hline \frac{A \vdash A}{A, A \multimap \bot \vdash \bot} \\ \hline \frac{A \vdash A}{A \vdash \Box} \\ \hline \frac{A \vdash A}{\Box \frown A, A \vdash \bot} \\ \hline \frac{A \vdash A}{\Box \frown A, A \vdash \Box} \\ \hline \frac{A \vdash A}{\Box \frown A, A \vdash \Box} \\ \hline \frac{A \vdash A}{\Box \frown A, A \vdash \Box} \\ \hline \frac{A \vdash A}{\Box \frown A, A \vdash \Box} \\ \hline \frac{A \vdash A}{\Box \frown A, A \vdash \Box} \\ \hline \frac{A \vdash A}{\Box \to \Box} \\ \hline \frac{A \vdash A}{\Box \Box} \\ \hline \frac{A \vdash A}{\Box \to \Box} \\ \hline \frac{A \vdash A}{\Box$$

An illustration





equality of proofs \iff equality of tangles

Game semantics in string diagrams

Main theorem

The objects of the free **symmetric** dialogue category are **dialogue games** constructed by the grammar

 $A,B ::= X \mid A \otimes B \mid \neg A \mid 1$

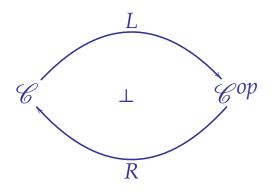
where X is an object of the category \mathscr{C} .

The morphisms are total and innocent strategies on dialogue games.

As we will see: proofs become 3-dimensional variants of knots...

An algebraic presentation of dialogue categories

Negation defines a pair of adjoint functors

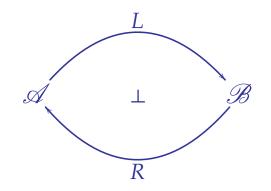


witnessed by the series of bijection:

 $\mathscr{C}(A, \neg B) \cong \mathscr{C}(B, \neg A) \cong \mathscr{C}^{op}(\neg A, B)$

An algebraic presentation of dialogue chiralities

The algebraic presentation starts by the pair of **adjoint functors**



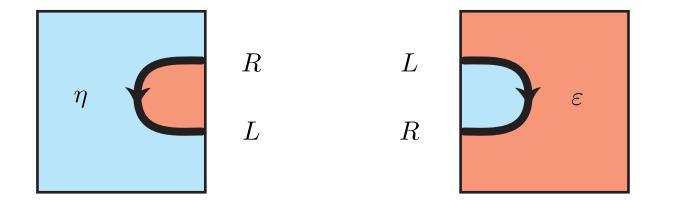
between the two components \mathscr{A} and \mathscr{B} of the dialogue chirality.

The 2-dimensional topology of adjunctions

The **unit** and **counit** of the adjunction $L \dashv R$ are depicted as

 $\eta: Id \longrightarrow R \circ L$

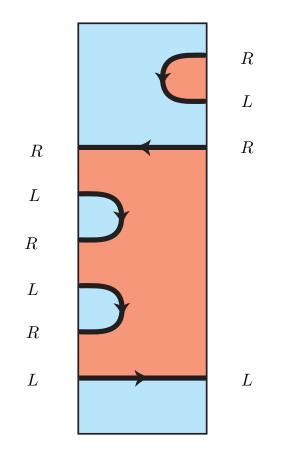
 $\varepsilon: L \circ R \longrightarrow Id$



Opponent move = functor R

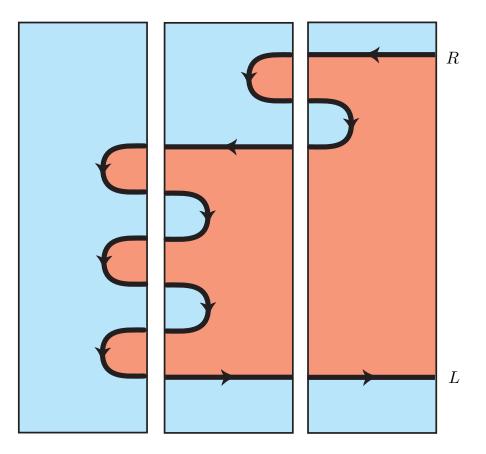
Proponent move = functor L

A typical proof

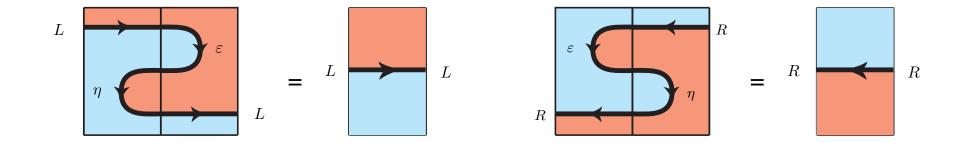


Reveals the algebraic nature of game semantics

A purely diagrammatic cut elimination



The 2-dimensional dynamics of adjunctions



Recovers the usual way to compose strategies in game semantics

When a tensor meets a negation...

The continuation monad is strong

$$(\neg \neg A) \otimes B \longrightarrow \neg \neg (A \otimes B)$$

As Gordon explained, this is the starting point of algebraic effects

Tensor vs. negation

Proofs are generated by a **parametric strength**

 $\kappa_X : \neg (X \otimes \neg A) \otimes B \longrightarrow \neg (X \otimes \neg (A \otimes B))$

which generalizes the usual notion of strong monad :

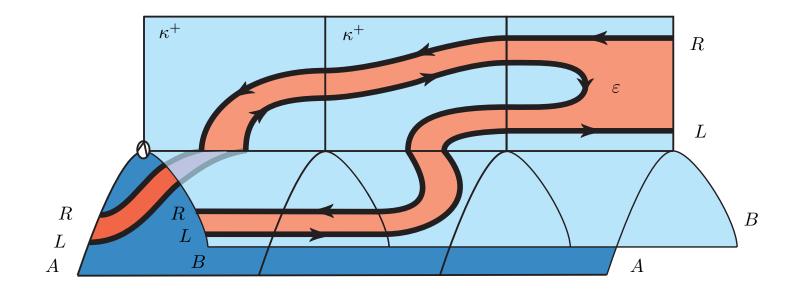
 $\kappa \quad : \quad \neg \neg A \otimes B \longrightarrow \neg \neg (A \otimes B)$

Proofs as 3-dimensional string diagrams

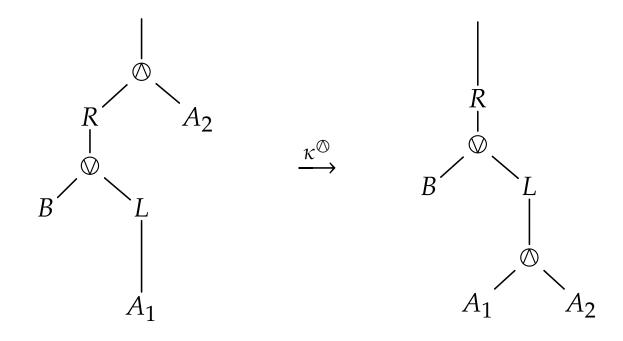
The left-to-right proof of the sequent

$$\neg \neg A \otimes \neg \neg B \vdash \neg \neg (A \otimes B)$$

is depicted as

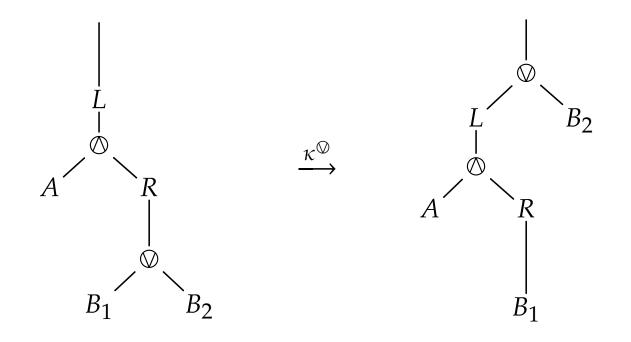


Tensor vs. negation : conjunctive strength



Linear distributivity in a continuation framework

Tensor vs. negation : disjunctive strength



Linear distributivity in a continuation framework

A factorization theorem

The four proofs $\eta, \epsilon, \kappa^{\odot}$ and κ^{\odot} generate every proof of the logic. Moreover, every such proof

$$X \xrightarrow{\epsilon} \xrightarrow{\kappa^{\otimes}} \xrightarrow{\epsilon} \xrightarrow{\epsilon} \xrightarrow{\eta} \xrightarrow{\eta} \xrightarrow{\kappa^{\otimes}} \xrightarrow{\epsilon} \xrightarrow{\eta} \xrightarrow{\epsilon} \xrightarrow{\kappa^{\otimes}} \xrightarrow{\eta} \xrightarrow{\eta} \xrightarrow{\gamma} Z$$

factors uniquely as

$$X \xrightarrow{\kappa^{\otimes}} \overset{\epsilon}{\longrightarrow} \overset{\eta}{\longrightarrow} \overset{\kappa^{\otimes}}{\longrightarrow} Z$$

This factorization reflects a Player – Opponent view factorization

Axiom and cut links

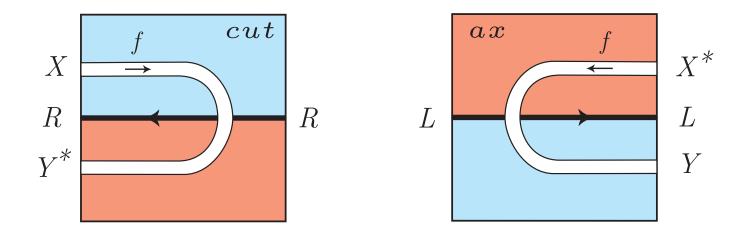
The basic building blocks of linear logic

Axiom and cut links

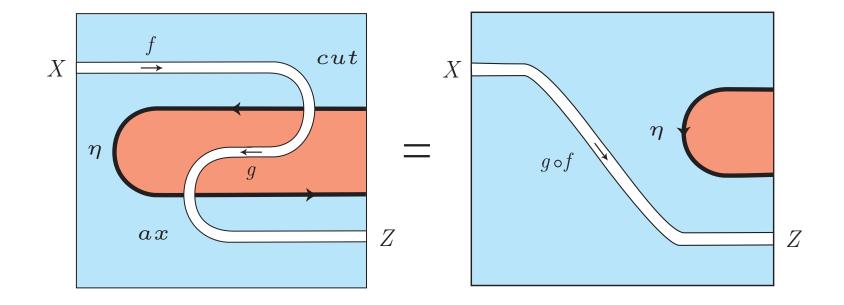
Every map

 $f : X \longrightarrow Y$

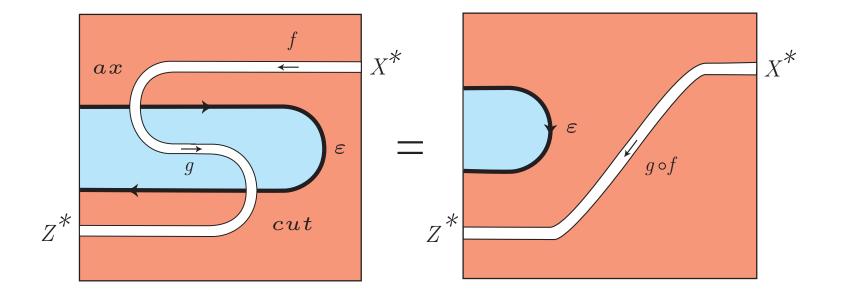
between atoms in the category \mathscr{C} induces an axiom and a cut combinator:



Equalities between axiom and cut links

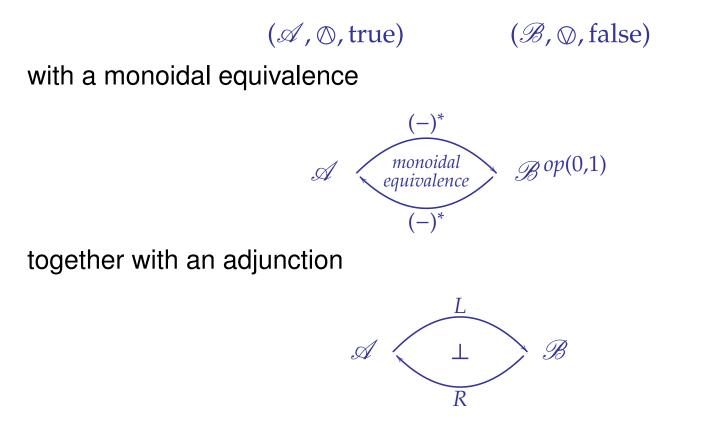


Equalities between axiom and cut links



A symmetric account of dialogue categories

A dialogue chirality is a pair of monoidal categories



and two natural bijections

$$\chi^{L}_{m,a,b} : \langle m \otimes a | b \rangle \longrightarrow \langle a | m^{*} \otimes b \rangle$$
$$\chi^{R}_{m,a,b} : \langle a \otimes m | b \rangle \longrightarrow \langle a | b \otimes m^{*} \rangle$$

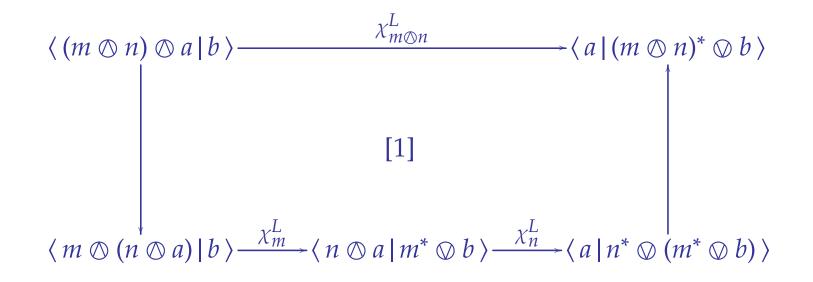
where the evaluation bracket

$$\langle -|-\rangle : \mathscr{A}^{op} \times \mathscr{B} \longrightarrow Set$$

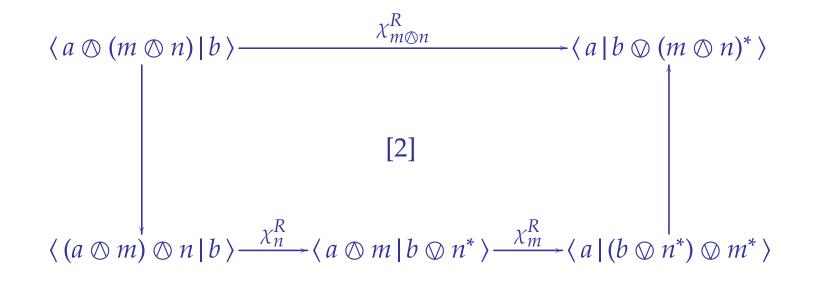
is defined as

$$\langle a | b \rangle := \mathscr{A}(a, Rb)$$

These are required to make the diagrams commute:



These are required to make the diagrams commute:



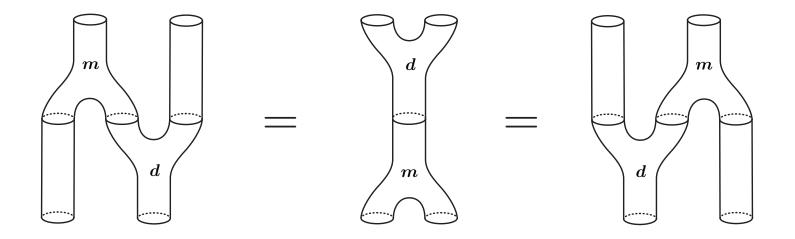
Dialogue chiralities

Chiralities as Frobenius monoids

A bialgebraic account of dialogue categories

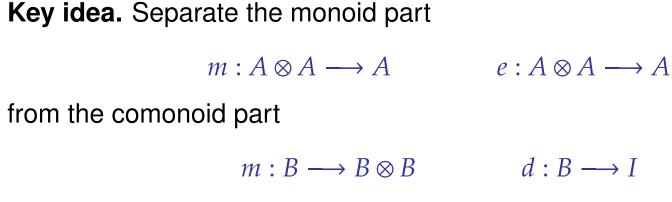
An observation by Day and Street

A Frobenius monoid *F* is a monoid and a comonoid satisfying

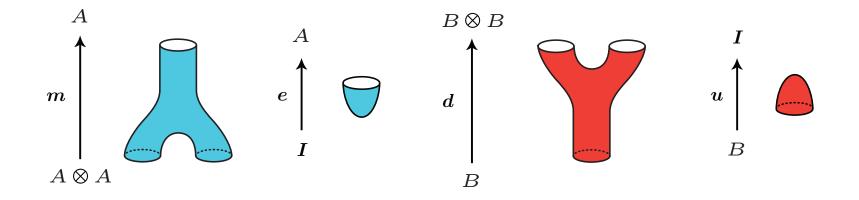


A surprising relationship with *-autonomous categories discovered by Brian Day and Ross Street.

A symmetric presentation of Frobenius algebras



in a Frobenius algebra:



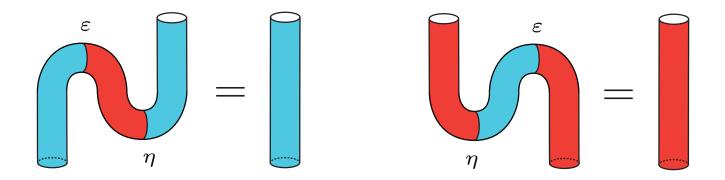
A symmetric presentation of Frobenius algebras

Then, relate A and B by a dual pair

 $\eta : I \longrightarrow B \otimes A$

 $\varepsilon : A \otimes B \longrightarrow I$

in the sense that:

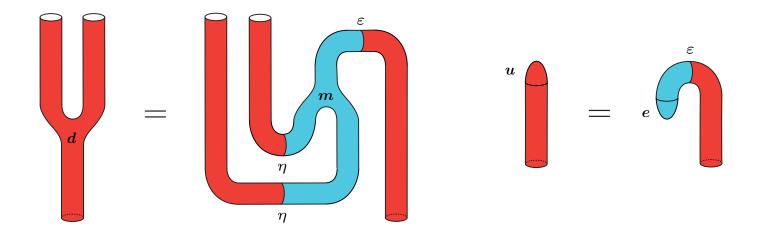


A symmetric presentation of Frobenius algebras

Require moreover that the dual pair

 $(A, m, e) \dashv (B, d, u)$

relates the algebra structure to the coalgebra structure, in the sense that:

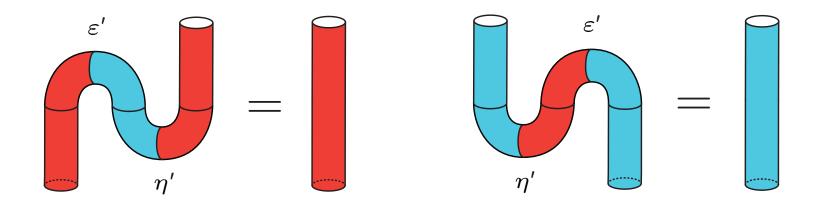


Symmetrically

Relate *B* and *A* by a dual pair

 $\eta' : I \longrightarrow B \otimes A \qquad \varepsilon' : A \otimes B \longrightarrow I$

this meaning that the equations below hold:

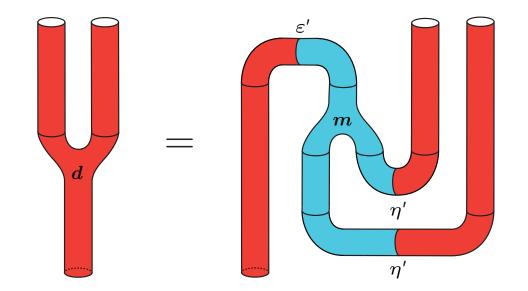


Symmetrically

and ask that the dual pair

 $A \dashv B$

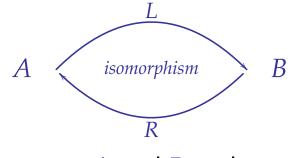
relates the coalgebra structure to the algebra structure, in the sense that:



An alternative formulation

Key observation:

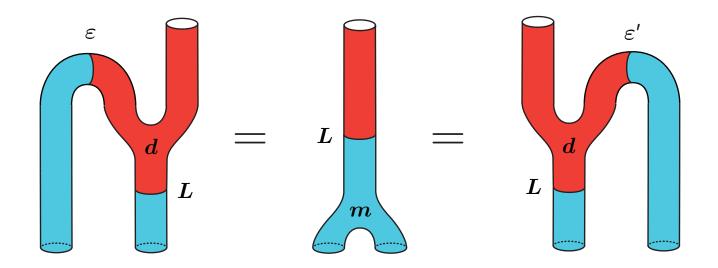
A Frobenius monoid is the same thing as such a pair (A, B) equipped with



between the underlying spaces A and B and...

Frobenius monoids

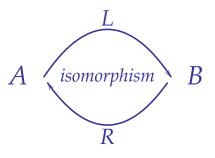
... satisfying the two equalities below:



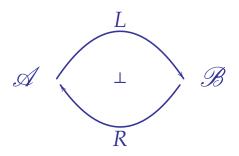
Reminiscent of currification in the λ -calculus...

Not far from the connection, but...

Idea: the « self-duality » of Frobenius monoids



is replaced by an **adjunction** in dialogue chiralities:



Key objection: the category $\mathscr{B} \cong \mathscr{A}^{op}$ is not <u>dual</u> to the category \mathscr{A} .

Categorical bimodules

A bimodule

 $M : \mathscr{A} \longrightarrow \mathscr{B}$

between categories \mathscr{A} and \mathscr{B} is defined as a functor

 $M : \mathscr{A}^{op} \times \mathscr{B} \longrightarrow \mathsf{Set}$

Composition of two bimodules

$$\mathscr{A} \xrightarrow{M} \mathscr{B} \xrightarrow{N} \mathscr{C}$$

is defined by the coend formula:

$$M \circledast N$$
 : $(a, c) \mapsto \int^{b \in \mathscr{B}} M(a, b) \times N(b, c)$

The coend formula

The coend

 $\int^{b\in\mathscr{B}} M(a,b) \times N(b,c)$

is defined as the sum

$$\coprod_{b \in ob(\mathscr{B})} M(a,b) \times N(b,c)$$

modulo the equation

$$(x,h\cdot y) \sim (x\cdot h,y)$$

for every triple

$$x \in M(a, b)$$
 $h: b \to b'$ $y \in N(b', c)$

A well-known 2-categorical miracle

Fact. Every category \mathscr{C} comes with a biexact pairing

 $\mathcal{C} \rightarrow \mathcal{C}^{op}$

defined as the bimodule

hom : $(x, y) \mapsto \mathscr{A}(x, y) : \mathscr{C}^{op} \times \mathscr{C} \longrightarrow$ **Set**

in the bicategory **BiMod** of categorical bimodules.

The opposite category \mathscr{C}^{op} becomes <u>dual</u> to the category \mathscr{C}

Biexact pairing

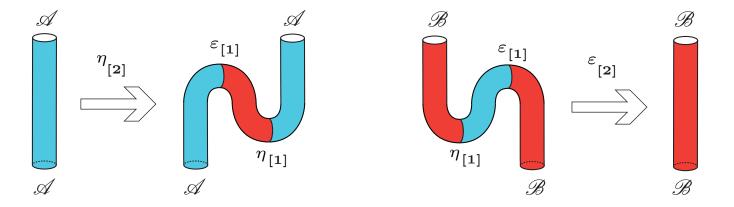
Definition. A biexact pairing

 $\mathcal{A} \dashv \mathcal{B}$

in a monoidal bicategory is a pair of 1-dimensional cells

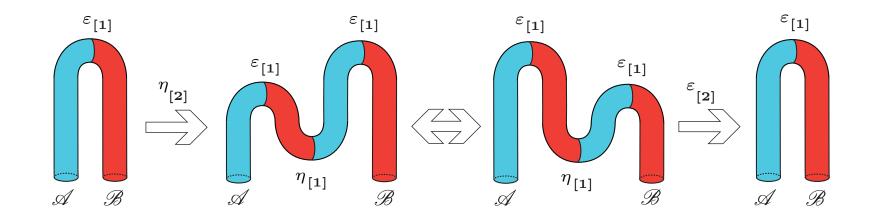
 $\eta_{[1]}: \mathscr{A} \otimes \mathscr{B} \longrightarrow I \qquad \qquad \varepsilon_{[1]}: I \longrightarrow \mathscr{B} \otimes \mathscr{A}$

together with a pair of invertible 2-dimensional cells



Biexact pairing

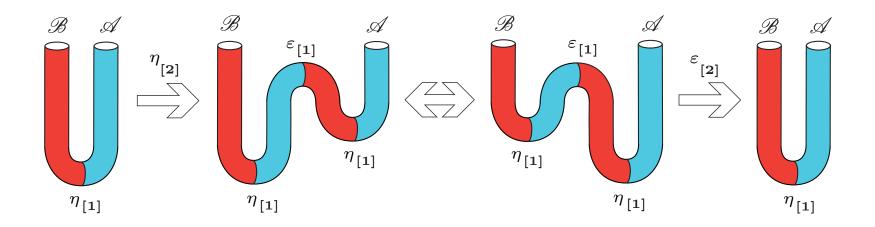
such that the composite 2-dimensional cell



coincides with the identity on the 1-dimensional cell $\mathcal{E}_{[1]}$,

Biexact pairing

and symmetrically, such that the composite 2-dimensional cell



coincides with the identity on the 1-dimensional cell $\eta_{[1]}$.

Amphimonoid

In any symmetric monoidal bicategory like **BiMod**...

Definition. An amphimonoid is a pseudomonoid

 $(\mathscr{A}, \otimes, \text{true})$

and a pseudocomonoid

 $(\mathcal{B}, \otimes, \text{false})$

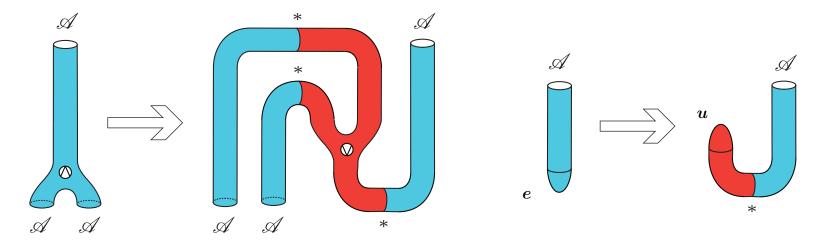
equipped with a biexact pairing

 $\mathcal{A} \dashv \mathcal{B}$

Bialgebraic counterpart to the notion of chirality

Amphimonoid

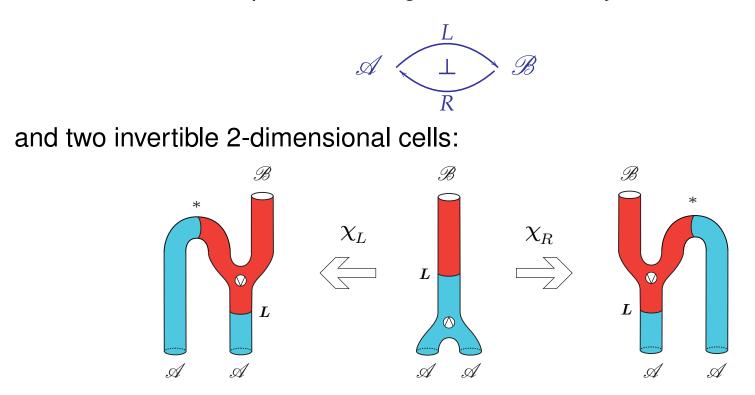
together with a pair of invertible 2-dimensional cells



defining a pseudomonoid equivalence.

Bialgebraic counterpart to the notion of monoidal chirality

Definition. An amphimonoid together with an adjunction



Bialgebraic counterpart to the notion of dialogue chirality

The 1-dimensional cell

 $L : \mathscr{A} \to \mathscr{B}$

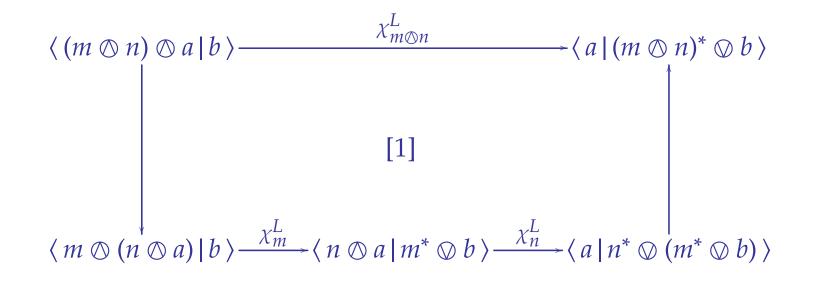
may be understood as defining a bracket

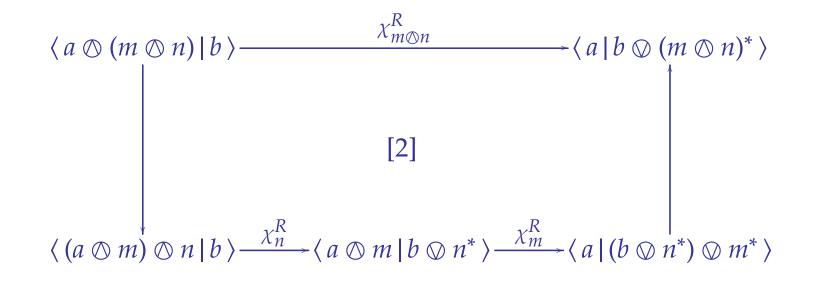
 $\langle a | b \rangle$

between the objects \mathscr{A} and \mathscr{B} of the bicategory \mathscr{V} .

Each side of the equation implements currification:

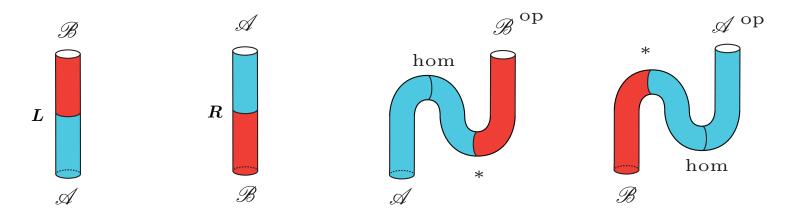
 $\chi_L: \langle a_1 \otimes a_2 | b \rangle \Rightarrow \langle a_2 | a_1^* \otimes b \rangle \qquad \chi_R: \langle a_1 \otimes a_2 | b \rangle \Rightarrow \langle a_1 | b \otimes a_2^* \rangle$





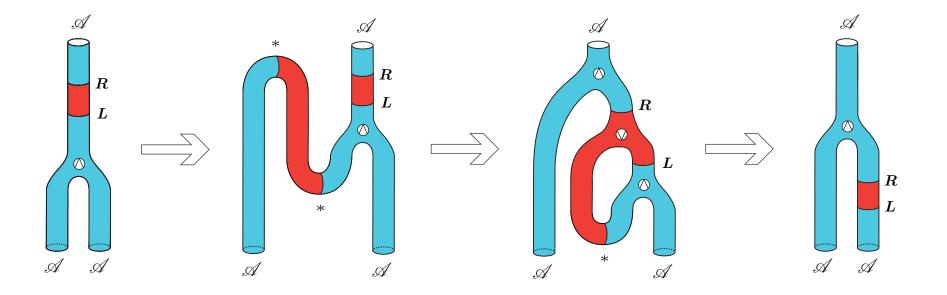
Correspondence theorem

Theorem. A pivotal chirality is the same thing as a Frobenius amphimonoid in the bicategory **BiMod** whose 1-dimensional cells



are representable, that is, induced by functors.

Tensorial strength formulated in cobordism



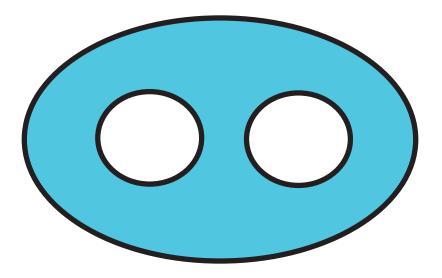
 $a_1 \otimes RL(a_2) \vdash RL(a_1 \otimes a_2)$

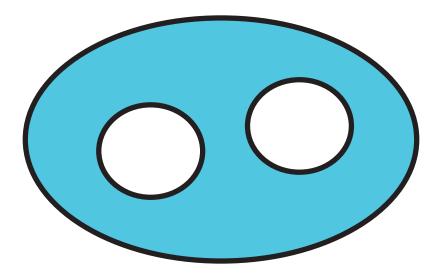
 $\mathcal{A}(RL(a_1 \otimes a_2), a) \longrightarrow \mathcal{A}(a_1 \otimes RL(a_2), a)$

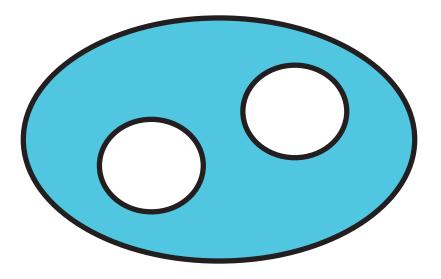
Connection with topology

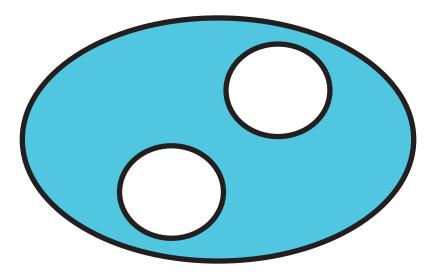
Idea: interpret tensorial logic in topological field theory with defects.

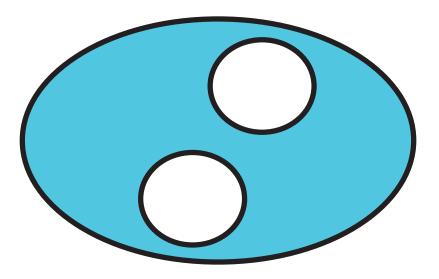
- ▷ Formulas as 1+1 topological field theories with defects
- ▶ Tensorial proofs as 2+1 topological field theories with defects
- ▷ a coherence theorem including the microcosm?
- ▷ what about dialogue 2-categories and 3-categories?

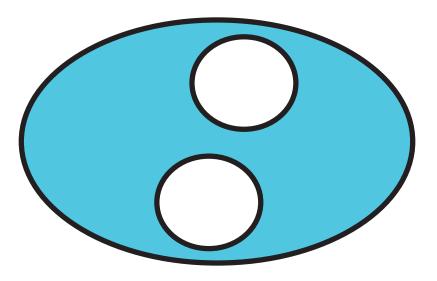


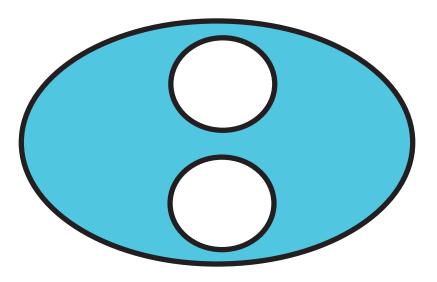


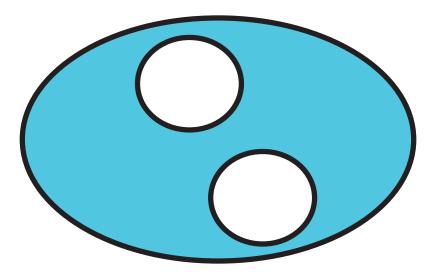


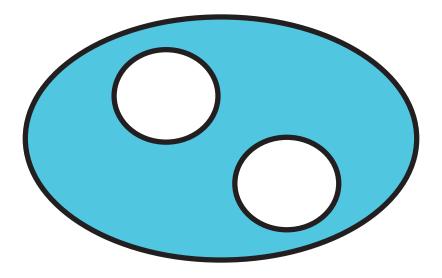


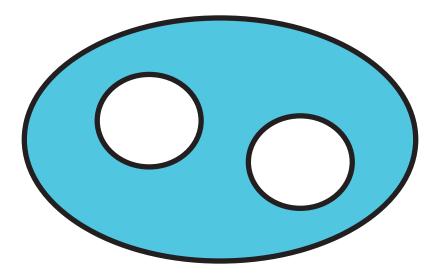




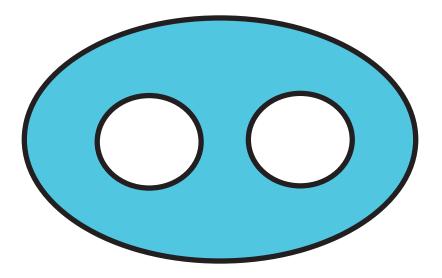




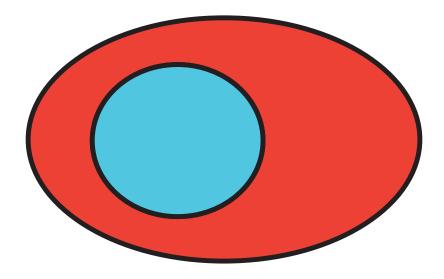


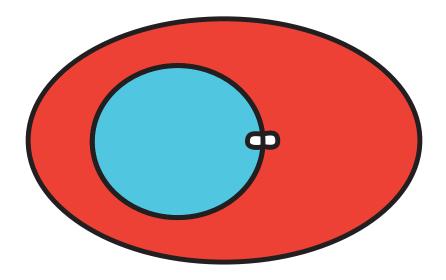


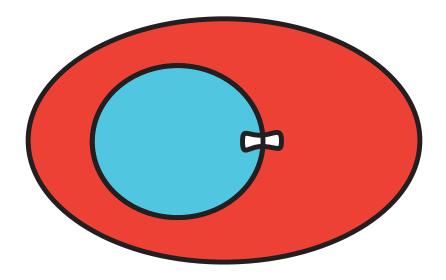
A topological account of exchange

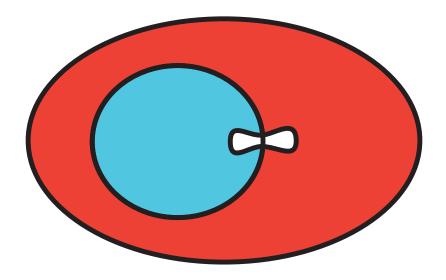


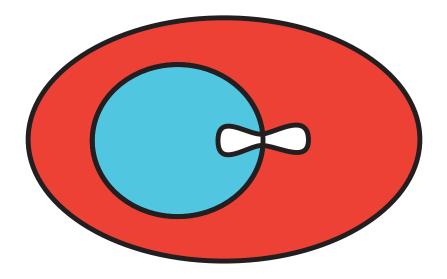
A topological account of exchange

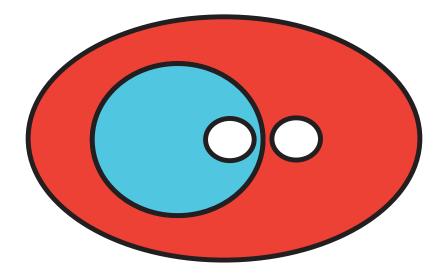


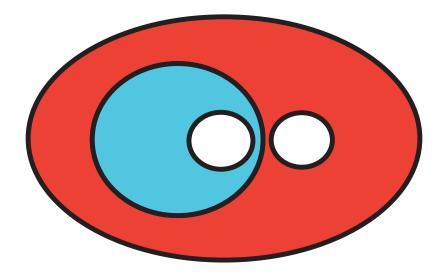


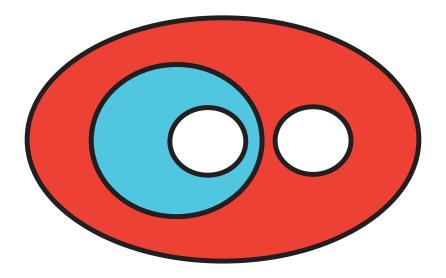


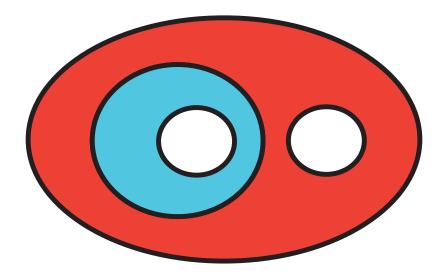


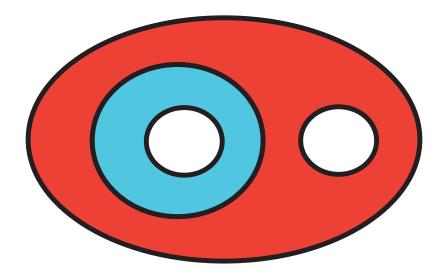


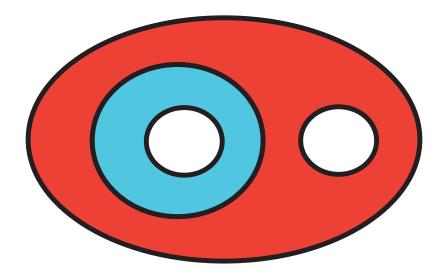


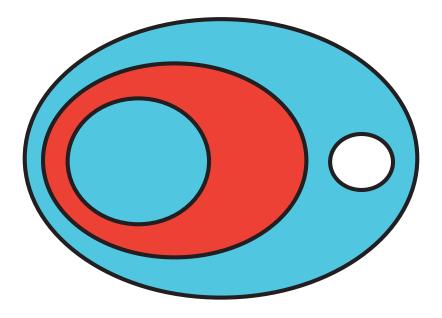


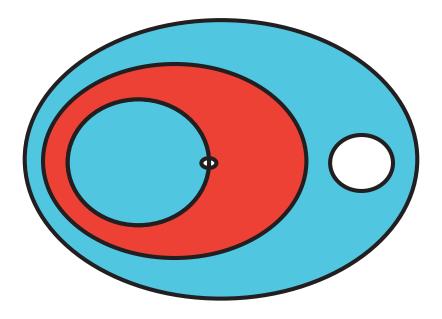


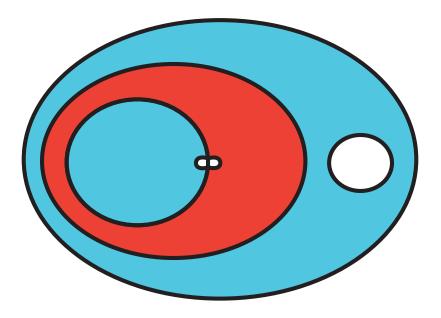


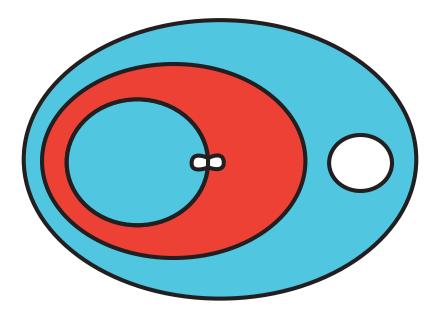


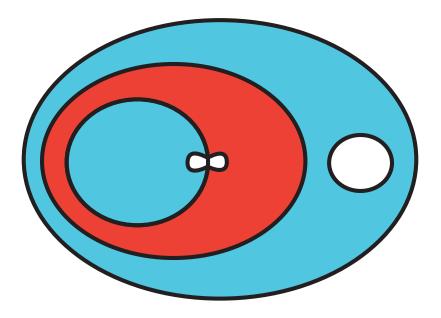


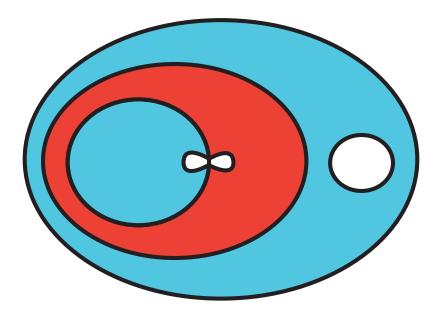


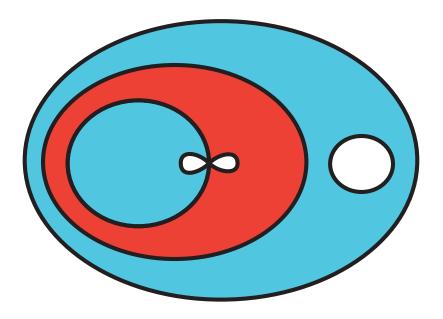


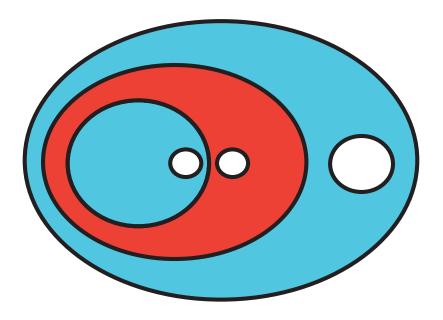


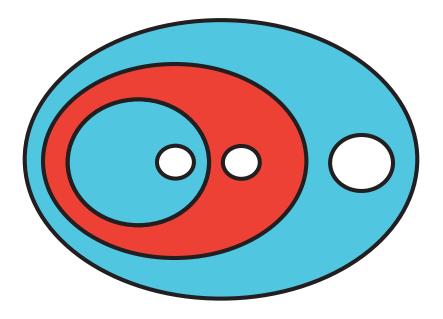


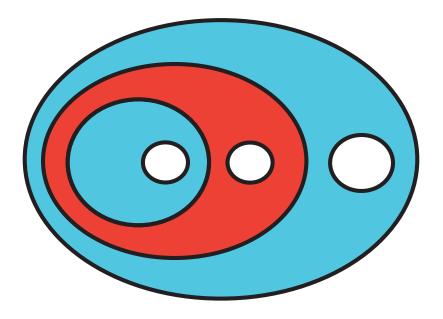


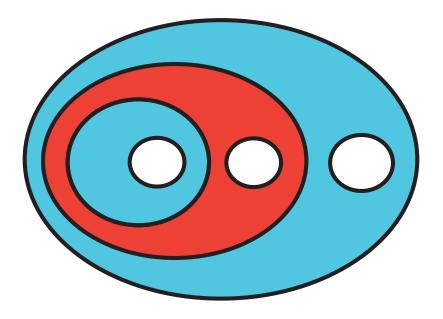


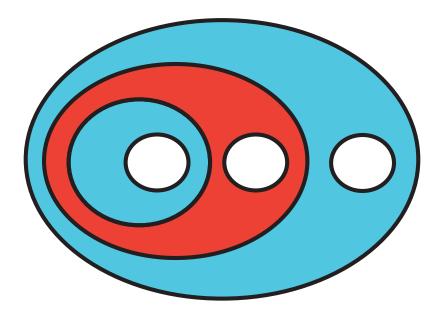


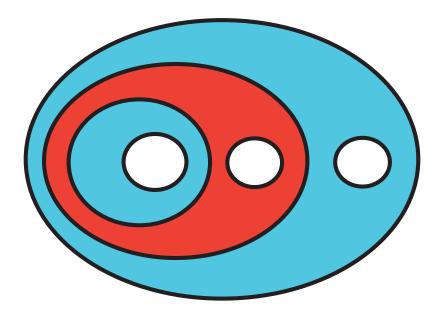


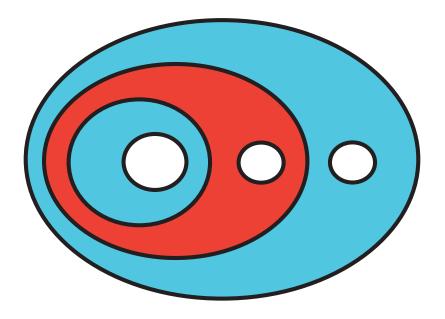


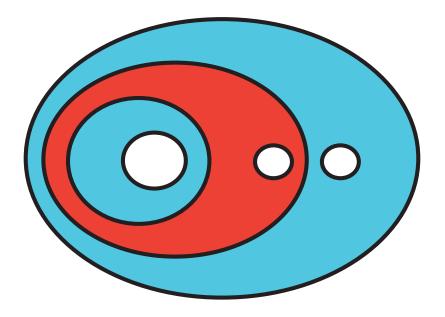


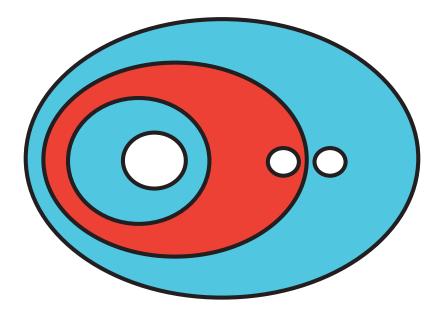


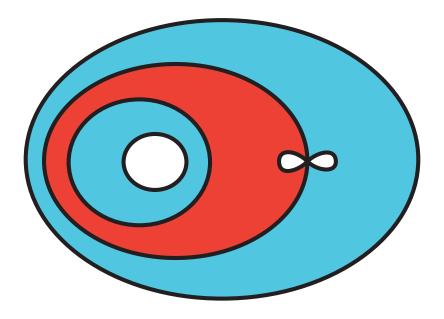


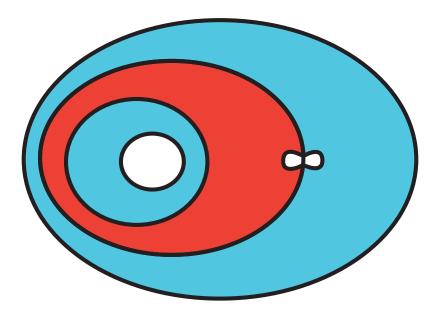


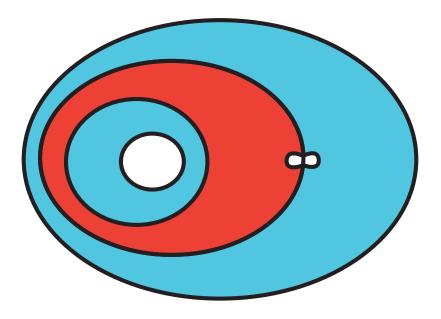


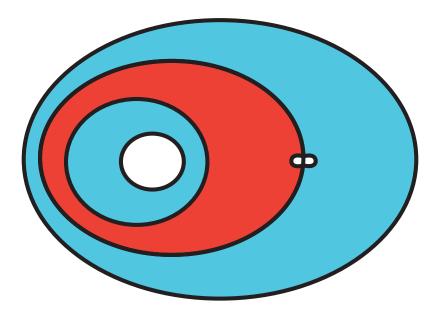


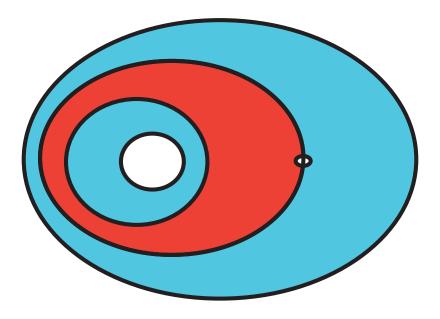


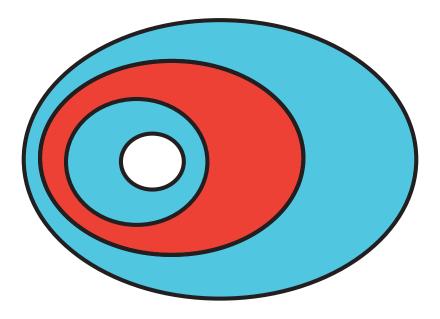












Thank you

