

# Dynamic Networks through the Lens of Algebraic Topology

Emmanuel Godard

*DUCAT/ESTATE @ Cap Hornu – 17/03*



# Outline

## Modeling Dynamic Networks and Algebraic Topology :

- Pierre's talk follow up
- algebraic methods in distributed computing
  - ▶ (shared memory)
  - ▶ static networks
  - ▶ dynamic networks
  - ▶ message adversaries
- (after lunch) reminder
- recent techniques with algebraic topology

# Motivations

- success of algebraic methods in distributed computing
- a model that can *model* (almost) all non-deterministic distributed executions
- **but** limits to effective generalization
- outline of some recent techniques
  - ▶ generalizing the standard chromatic subdivision [G.-Perdereau-2016]
  - ▶ full topology [Nowak-Schmid-Winkler-2019]
  - ▶ topology of the set of non-oblivious executions by geometrization [G.-Perdereau-2021]

some of the results were already presented at Descartes ...

# The Dynamic Network or Message Adversary Model

- $V$  is the set of processes
- *dynamic graph* = a sequence  $G_0, G_1, G_2, \dots, G_t, \dots$   
 $G_t$  are **spanning digraphs** (ie over the same set of vertices  $V$ )
- *dynamic network* or *message adversary* = set of dynamic graphs

# A Question of Terminology

- *Mobile faults* Santoro N., Wiedmayer P. Time is not a healer STACS 89
- *HeardOf Model* Charron-Bost B. and Schiper A. The Heard-Of model: computing in distributed systems with benign faults Dist. Computing 2009
- *Message Adversaries* Afek Y, Gafni E. Asynchrony from Synchrony ICDCN 2013

# A Question of Terminology

- *Mobile faults* Santoro N., Wiedmayer P. Time is not a healer STACS 89
- *HeardOf Model* Charron-Bost B. and Schiper A. The Heard-Of model: computing in distributed systems with benign faults Dist. Computing 2009
- *Message Adversaries* Afek Y, Gafni E. Asynchrony from Synchrony ICDCN 2013
- *Time Varying Graphs and Dynamic Networks* Casteigts A., Flocchini P., Quattrociocchi W., Santoro N. Int. J. Parallel Emergent Distributed Syst. 2012

# A Computation Step

The system evolves in synchronous rounds.

$G_0$  is the initialization.

In a given round  $t$ , a process  $v$

- sends its message  $m_v$  to neighbours ( $\text{sendAll}(m_v)$ ),
- it receives messages according to arcs in  $G_t$  :  
 $m_u$  is received if  $uv \in A(G_t)$
- it computes locally a new state

# A Computation Step

The system evolves in synchronous rounds.

$G_0$  is the initialization.

In a given round  $t$ , a process  $v$

- sends its message  $m_v$  to neighbours ( $\text{sendAll}(m_v)$ ),
- it receives messages according to arcs in  $G_t$  :  
 $m_u$  is received if  $uv \in A(G_t)$
- it computes locally a new state

$G_t$  is called the *instant digraph*



# Message adversaries model (almost) everything

notation : infinite words (over an alphabet of graphs)

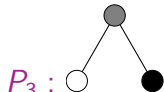
## Examples with a network of two processes

- at each round, everything is possible:  $\{○ \bullet, ○ \leftrightarrow \bullet, ○ \leftarrow \bullet, ○ \rightarrow \bullet\}^\omega$ .
- at each round, only one message can be lost:  
 $\Gamma^\omega = \{○ \leftrightarrow \bullet, ○ \leftarrow \bullet, ○ \rightarrow \bullet\}^\omega$ .
- at most one of the processes can lose messages:  
 $\{○ \leftrightarrow \bullet, ○ \leftarrow \bullet\}^\omega \cup \{○ \leftrightarrow \bullet, ○ \rightarrow \bullet\}^\omega$ .
- at most one of the processes can crash:  
 $G_1 = \{○ \leftrightarrow \bullet\}^\omega \cup \{○ \leftrightarrow \bullet\}^* (\{○ \leftarrow \bullet\}^\omega \cup \{○ \rightarrow \bullet\}^\omega)$ .
- The communication system is *fair*:  
 $Fair = \Gamma^\omega \setminus \Gamma^* (\{○ \leftrightarrow \bullet, ○ \leftarrow \bullet\}^\omega \cup \{○ \leftrightarrow \bullet, ○ \rightarrow \bullet\}^\omega)$ .

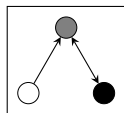
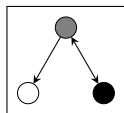
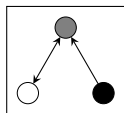
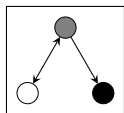
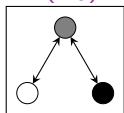
**no notion of faults** but can *encode* faults

# Other Examples

- Shared memory (IIS of this morning)
- $f$ -omissions

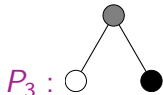


$\mathcal{O}_1(P_3)$  :

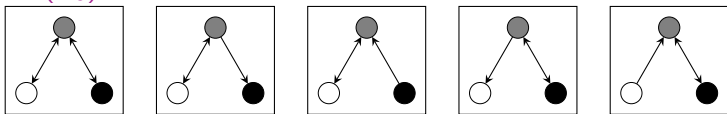


# Other Examples

- Shared memory (IIS of this morning)
- $f$ -omissions



$\mathcal{O}_1(P_3)$  :



- an adversary is said *oblivious* (or *iterated*) if it is  $\Sigma^\omega$  for some set  $\Sigma$
- general dynamic networks
- async. static networks
- synchronous static network

# IIS Model (as a dynamic network)

The set  $\Gamma_n$  of graphs with  $n$  vertices such that

- (loops : always omitted)
- containment:  $u \longrightarrow v$  or  $v \longrightarrow u$
- immediacy:  $u \longrightarrow v$  and  $v \longrightarrow w$  implies  $u \longrightarrow w$ .

They are the graphs of **pre-total orders**.

$$IIS(n) = \Gamma_n^\omega$$

Idea:  $u \longrightarrow v$  means  $v$  has read the value written by  $u$  (in the immediate memory).

# IIS Model (as a dynamic network)

The set  $\Gamma_n$  of graphs with  $n$  vertices such that

- (loops : always omitted)
- containment:  $u \longrightarrow v$  or  $v \longrightarrow u$
- immediacy:  $u \longrightarrow v$  and  $v \longrightarrow w$  implies  $u \longrightarrow w$ .

They are the graphs of **pre-total orders**.

$$IIS(n) = \Gamma_n^\omega$$

Idea:  $u \longrightarrow v$  means  $v$  has read the value written by  $u$  (in the immediate memory). Initially proposed as a memory model, now can also be considered as a message model.

# Topology : Simplicial Complex Modeling

identifier -> color

state -> label

# Topology : Simplicial Complex Modeling

identifier -> color

state -> label

① local state  $\equiv$  vertex;



# Topology : Simplicial Complex Modeling

identifier -> color

state -> label

- 1 local state  $\equiv$  vertex;
- 2 global  $\equiv$  simplex;



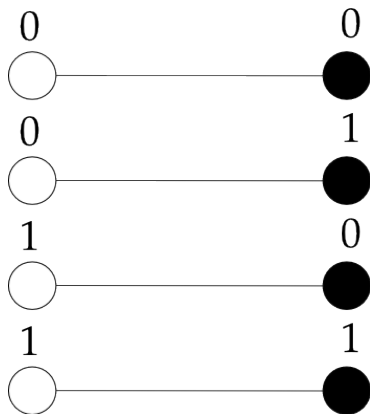


# Topology : Simplicial Complex Modeling

identifier -> color

state -> label

- ① local state  $\equiv$  vertex;
- ② global  $\equiv$  simplex;
- ③ many global states  
 $\equiv$  complexe simplicial;

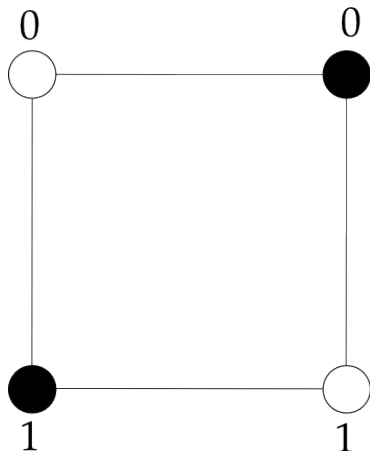


# Topology : Simplicial Complex Modeling

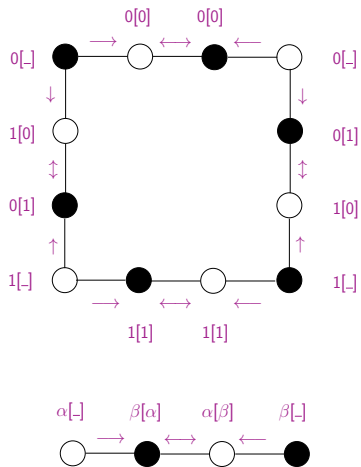
identifier -> color

state -> label

- ① local state  $\equiv$  vertex;
- ② global  $\equiv$  simplex;
- ③ many global states  
 $\equiv$  complexe simplicial;

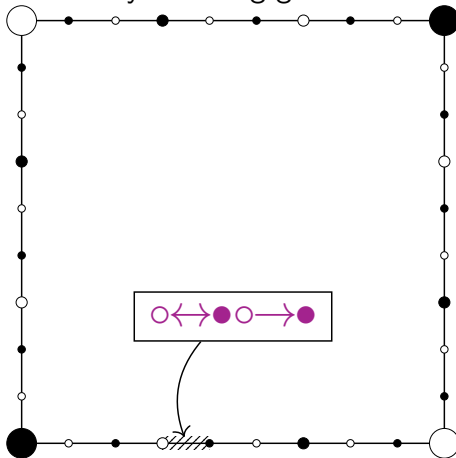


# Topology : Operational View



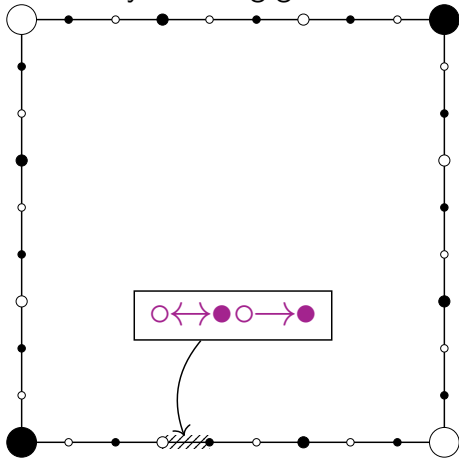
# Topology : Distributed Computations

Non-determinism  $\Rightarrow$  many following global states



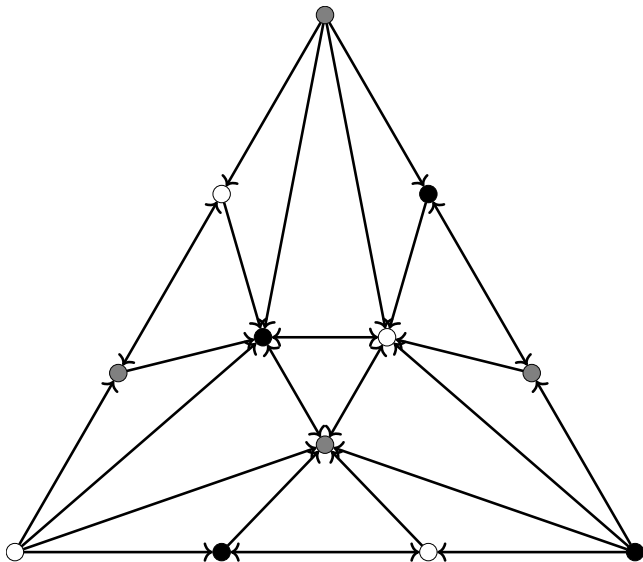
# Topology : Distributed Computations

Non-determinism  $\Rightarrow$  many following global states

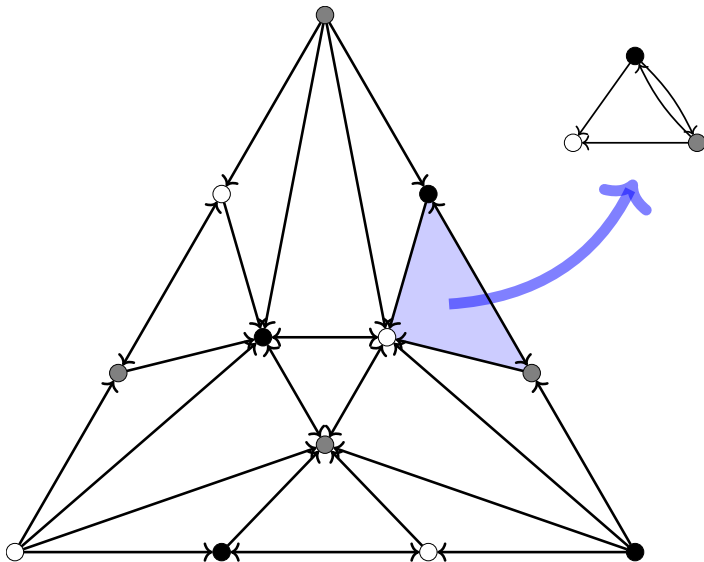


we drop labels in figures (only topology!)

# Standard Chromatic Subdivision



# Standard Chromatic Subdivision



# Topology : Executions

An execution gives a sequence of "simplicial complexes" that is algorithmically defined.

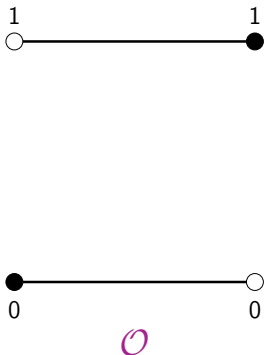
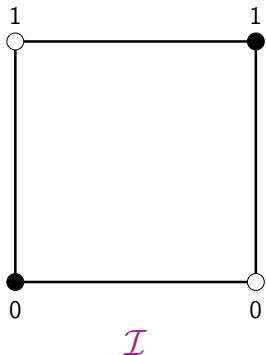
$\Rightarrow$  *protocol complex*  $\mathcal{P}$

**the** protocol complex when the algorithm is the *full information* protocol.



# Topology : Tasks

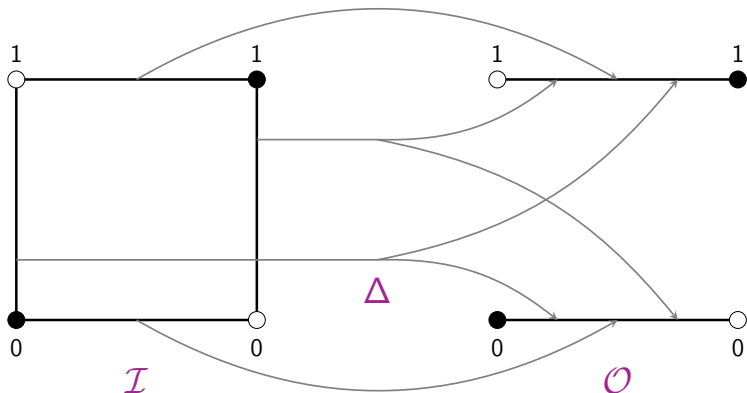
- $\mathcal{I}$  : set of inputs,  $\mathcal{O}$  : set of outputs
- $\Delta$  : relation between  $\mathcal{I}$  and  $\mathcal{O}$



Binary consensus for 2 processes

# Topology : Tasks

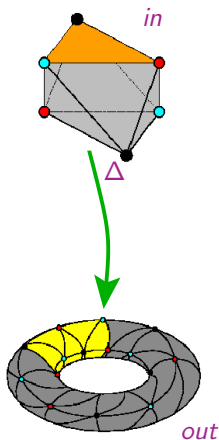
- $\mathcal{I}$  : set of inputs,  $\mathcal{O}$  : set of outputs
- $\Delta$  : relation between  $\mathcal{I}$  and  $\mathcal{O}$



Binary consensus for 2 processes

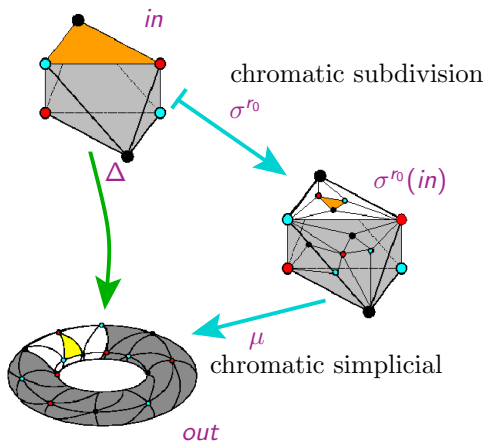
# Herlihy Shavit Distributed Computability Theorem

M.P. Herlihy and N. Shavit. *The Topological Structure of Asynchronous Computability*. Journal of the ACM, Vol. 46 (1999), 858-923



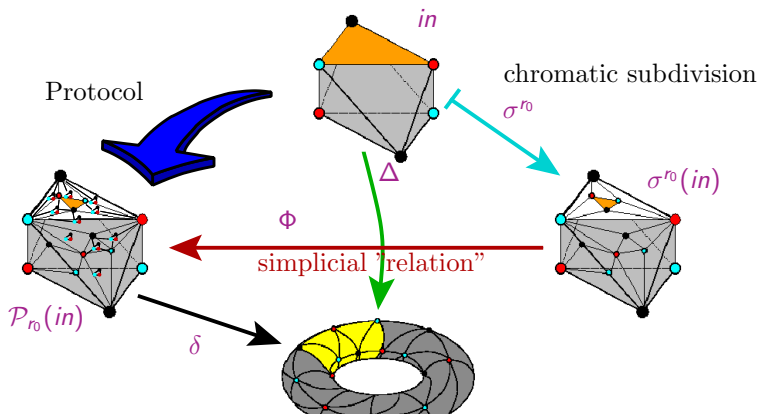
# Herlihy Shavit Distributed Computability Theorem

M.P. Herlihy and N. Shavit. *The Topological Structure of Asynchronous Computability*. Journal of the ACM, Vol. 46 (1999), 858-923



# Herlihy Shavit Distributed Computability Theorem

M.P. Herlihy and N. Shavit. *The Topological Structure of Asynchronous Computability*. Journal of the ACM, Vol. 46 (1999), 858-923



# Survey of Old and Recent Results 1

See *Distributed Computing Through Combinatorial Topology*  
(Herlihy, Kozlov, Rajsbaum)

- distributed tasks are topologically constrained
- applications :
  - ▶ consensus: connexity
  - ▶ set-agreement : simple connexity
  - ▶ colored tasks : renaming bounds
  - ▶ "graph" tasks : DUCAT

# Partial Survey of Old and Recent Results 2

- Consensus**
- oblivious adversaries  $F^w$  [Coulouma-G.-Peters-2015]
  - arbitrary adversaries :
    - ▶  $n = 2$  [Fevat-G.-2011], [G.-Perdereau-2020]
    - ▶ any  $n$  [Nowak-Schmid-Winckler-2019]
  - know-all adversaries [CFPRRT-2021]
- $k$ -set agreement**
- IIS : [Saks-Zaharoglou-2000]
  - $f$ -omissions : [G.-Perdereau-2016]
  - know-all adversaries [CFPRRT-2019]
- tasks**
- IIS : [Herlihy-Shavit-1999], [Borowsky-Gafni-1993]
  - affine models : [Kuznetsov-Rieutord-etal-2016,2018]

# Partial Summary

<b>Tasks \ Models</b>	<b>sub-IIS</b>	<b>IIS</b>	<b>general graphs</b>
consensus	GP20( $n=2$ )		NSW19 CFPRRT21
$k$ -set agreement		SZ2000	GP16 CFPRRT19
general tasks	KR...16/18	BG93 HS99	???



# Known Limits for the Topological Approach

# Known Limits for the Topological Approach

- 1 The protocol complex is too **complex**

# Known Limits for the Topological Approach

- 1 The protocol complex is too **complex**
- 2 focus on the IIS model = standard/chromatic subdivision

# Known Limits for the Topological Approach

- 1 The protocol complex is too **complex**
- 2 focus on the IIS model = standard/chromatic subdivision
- 3 computability equivalences  
but *complexity* ??

# IIS : When it Works Nicely

Iterated Immediate Snapshot (IIS)

IIS model is central see Pierre and Hugues' talks, also Kozlov 2013

"regular" message adversaries oblivious / iterated

# Direction for Generalization

- arbitrary underlying graphs
- arbitrary languages (not only oblivious)
- more direct characterizations

# Generalizing : Graphical Subdivision $\zeta(G)$

Goal: define a subdivision for arbitrary (underlying) graphs  
requirements :

- extension of the standard chromatic subdivision
- ie this will be  $\zeta(K_n)$

# Generalizing : Graphical Subdivision $\zeta(G)$

Goal: define a subdivision for arbitrary (underlying) graphs

requirements :

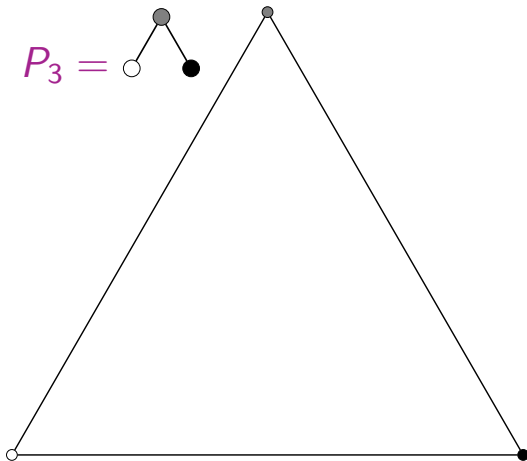
- extension of the standard chromatic subdivision
- ie this will be  $\zeta(K_n)$

## Definition by Recurrence for " $G$ "

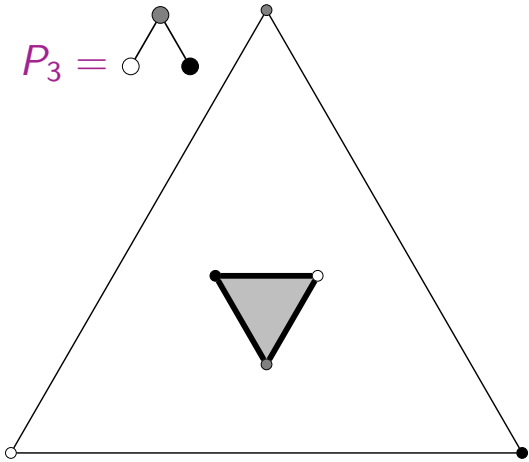
$$\zeta(G, \sigma) \stackrel{\text{def}}{=} \begin{cases} \emptyset & \text{if } V(G) = \emptyset \\ \sigma & \text{if } E(G) = \emptyset \\ \bigcup_{\tau \subsetneq \sigma} \text{join}(\zeta(G|_{\tau}, \tau), \mu_{\sigma}(\sigma \setminus \tau)) & \text{otherwise} \end{cases}$$



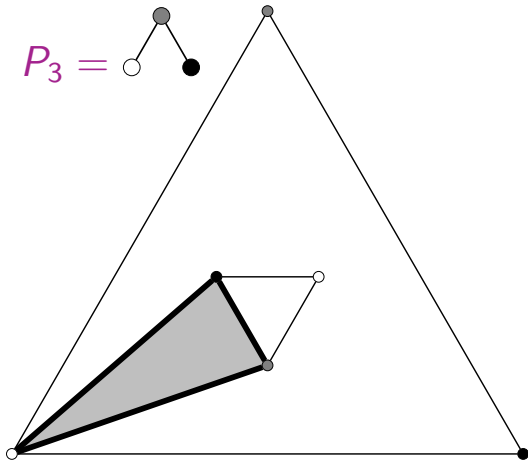
# Construction for Graphical Subdivision of " $P_3$ "



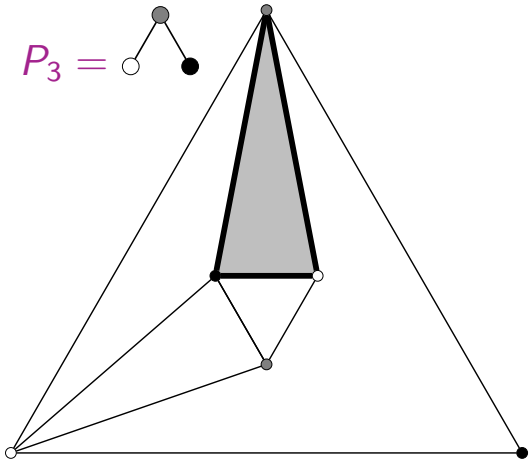
# Construction for Graphical Subdivision of " $P_3$ "



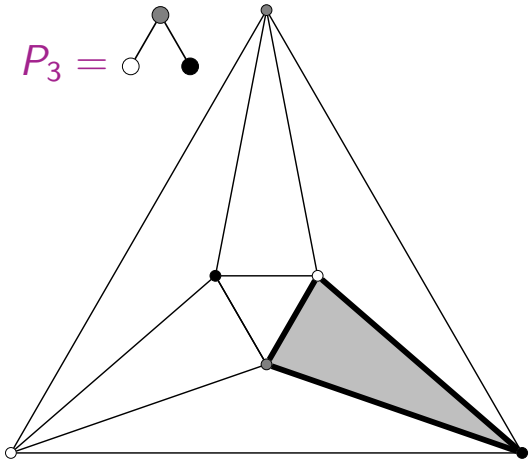
# Construction for Graphical Subdivision of " $P_3$ "



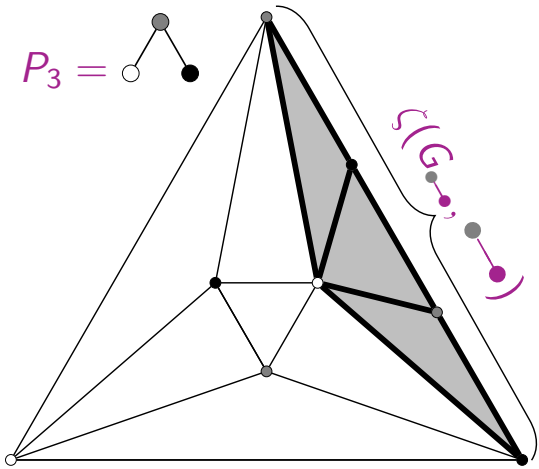
# Construction for Graphical Subdivision of " $P_3$ "



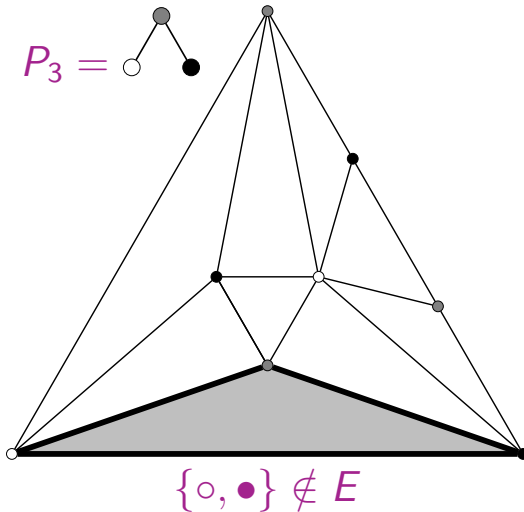
# Construction for Graphical Subdivision of " $P_3$ "



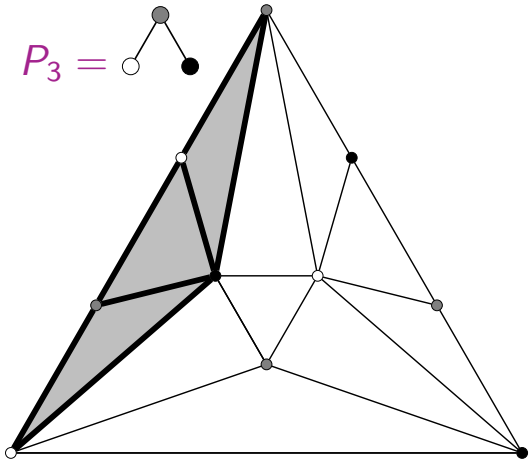
# Construction for Graphical Subdivision of " $P_3$ "



# Construction for Graphical Subdivision of " $P_3$ "



# Construction for Graphical Subdivision of " $P_3$ "





# Corresponding Message Adversary

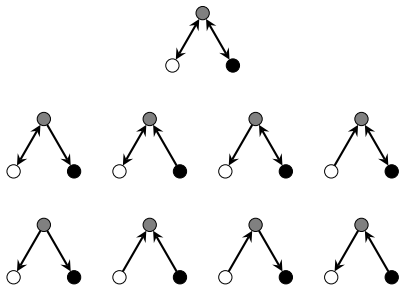
The standard correspondence defines a special set of instant graphs:

$\gamma(G)$

$n = |G|$ .

$D$  a subgraph of  $G$ ,  $\varphi_G(D)$  is defined by  $uv \in A(\varphi_G(D))$  if  $uv \in E(G)$ ,

$\gamma(G) = \varphi_G(IIS_n)$ .



# Application : Set-agreement

## Proposition

It is impossible to solve set-agreement on  $\gamma(P_3)^\omega$ .

# Application : Set-agreement

## Proposition

It is impossible to solve set-agreement on  $\gamma(P_3)^\omega$ .

**Proof:** By Sperner Lemma

# Application : Set-agreement

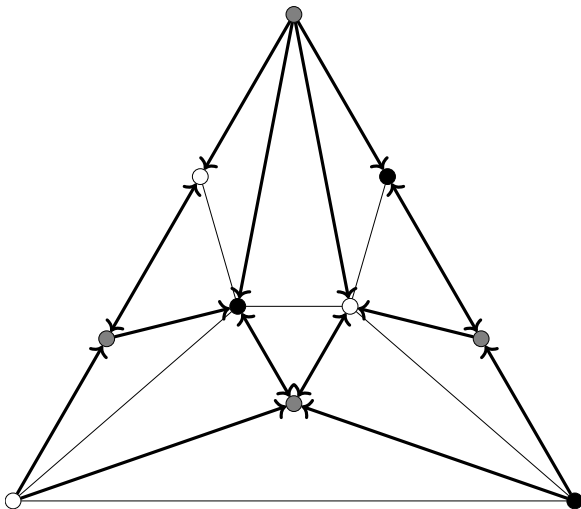
## Proposition

It is impossible to solve set-agreement on  $\gamma(P_3)^\omega$ .

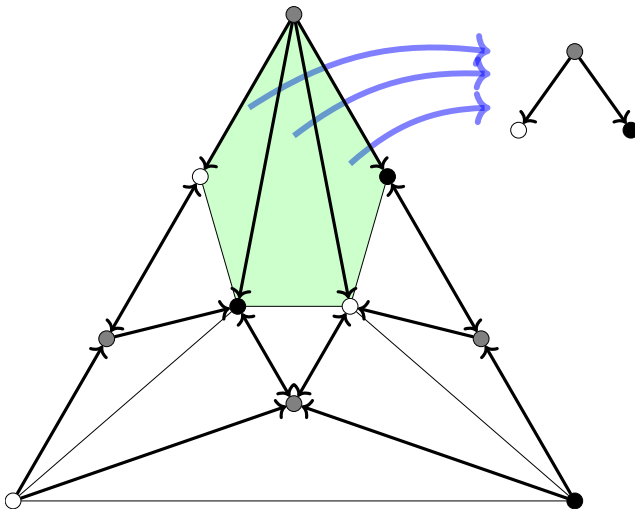
**Proof:** By Sperner Lemma

**NB** ne fonctionne que pour l'impossibilité

# Actually Topological "Diagrams"



# Actually Topological "Diagrams"



# Power and Limits of Algebraic Tools

- elementary steps of modelization

$$D \longleftrightarrow S$$

- $\Rightarrow$  fully general

- how to handle in a simple way when generalizing

- ▶ graphical subdivisions
- ▶ geometrization

# Perspectives

- diagrams  $\Rightarrow$  new applications of possibly more than one simplex per instant graphs
- non oblivious message adversaries and generalizing the induced "topology"  $\Rightarrow$  "removing"/"compacting" unnecessary executions



# Questions ?

Thanks for your attention.