Quantitative Inhabitation

Victor Arrial Delia Kesner

Joint work with Giulio Guerrieri

60 ans d'Antonio Bucciarelli, Paris, 20 Juin 2023



Italy

France

Argentina

Brazil

2016 and 2017 **Non-Idempotent Intersection Types for Lambda-Calculus**. Bucciarelli-Kesner-Ventura.



2014 and 2018 Inhabitation for Non-Idempotent Intersection Types. Bucciarelli-Kesner-RonchiDellaRocca



2020

The Bang Calculus Revisited. Bucciarelli-Kesner-Rios-Viso



That Inspired an Amazing Paper ...

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Trailer

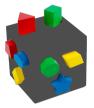
Trailer





Typing Problem:

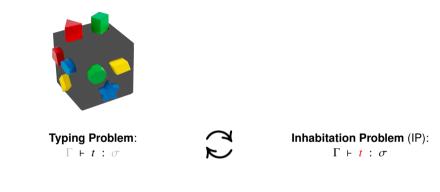
Typing Problem: $\Gamma \vdash t : \sigma$

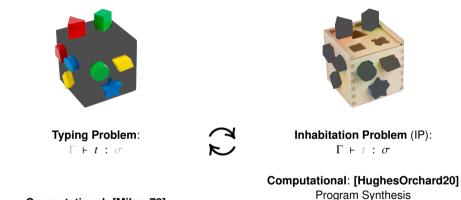


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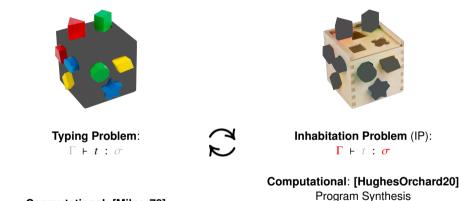








Logical: [HodasMiller94] Proof Search and Logic Programming



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Quantitative Inhabitation for Different Lambda Calculi in a Unifying Framework

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Unifying Frameworks:

• Call-by-Push-Value [Levy99]





- Call-by-Push-Value [Levy99]
- Bang Calculus [EhrhardGuerrieri16]







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t, u ::= $x \mid \lambda x.t \mid tu$







- Call-by-Push-Value [Levy99]
- Bang Calculus [EhrhardGuerrieri16]:

$$t, u ::= x | \lambda x.t | tu$$
$$| !t$$
Values







- Call-by-Push-Value [Levy99]
- Bang Calculus [EhrhardGuerrieri16]:

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$$| !t Values$$

$$| der(t) Computations$$







- Call-by-Push-Value [Levy99]
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$$t, u ::= x | \lambda x.t | tu$$

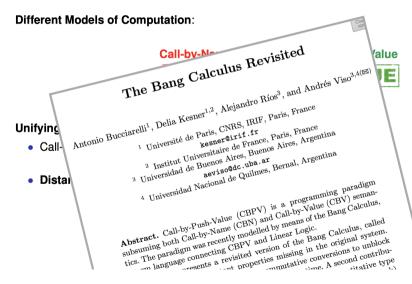
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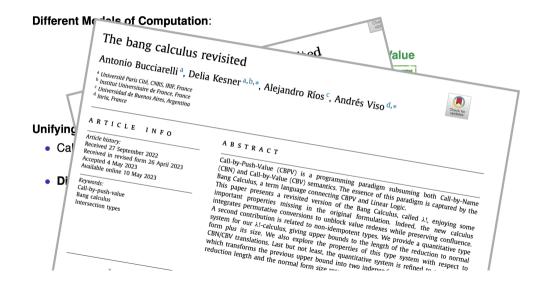
$$| t[x:=u] Let$$



Unifying Frameworks



ANG







Static Properties: [BucciarelliKesnerRiosViso20,23, Arrial23]





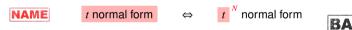
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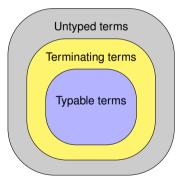


Can we do the same thing with inhabitation ?

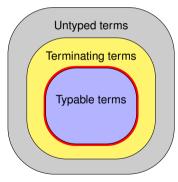
Quantitative Inhabitation for Different Lambda Calculi in a Unifying Framework

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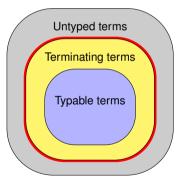
$$A,B ::= \sigma \mid A \Rightarrow B$$



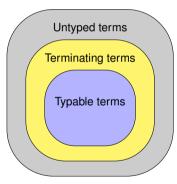
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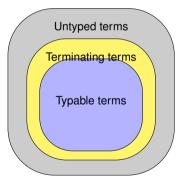
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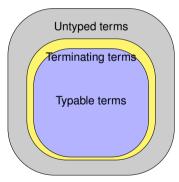
 $A, B ::= \sigma \mid A \Rightarrow B \mid A \cap B$



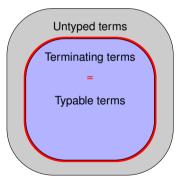
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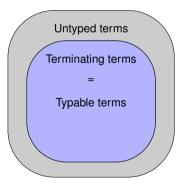
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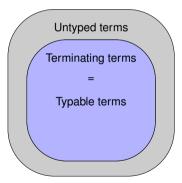


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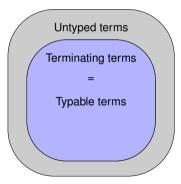
• Associativity: $A \cap (B \cap C) = (A \cap B) \cap C$

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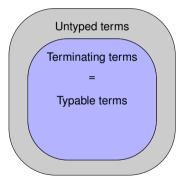
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- Idempotency?

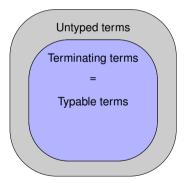
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Idempotent
[CoppoDezani78,80]
A \cap A = A
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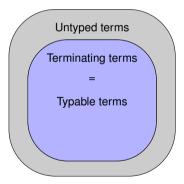
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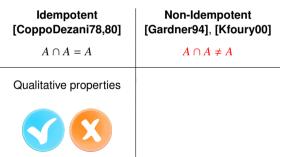
Qualitative properties



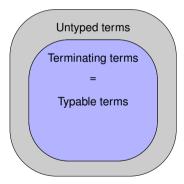
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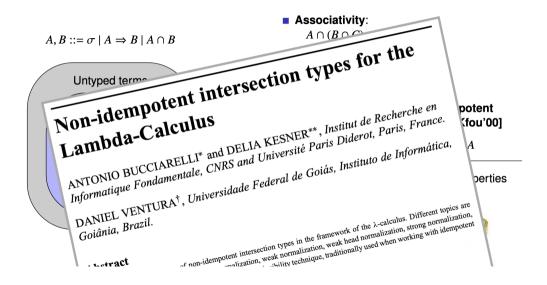


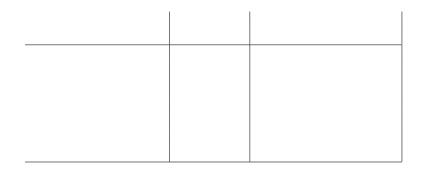
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Idempotent [CoppoDezani78,80]	Non-Idempotent [Gardner94], [Kfoury00]
$A \cap A = A$	$A \cap A \neq A$
Qualitative properties	Quantitative properties [deCarvalho07]





Typing ? ⊢ <i>t</i> : ?	Inhabitation $\Gamma \vdash ?: \sigma$

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Simple Types		
Non-Idempotent Types		

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Simple Types	Decidable	
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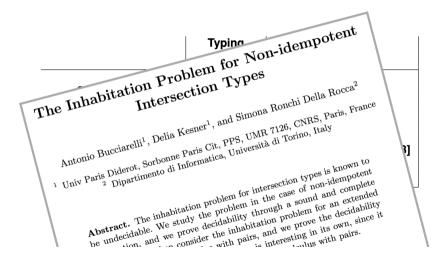
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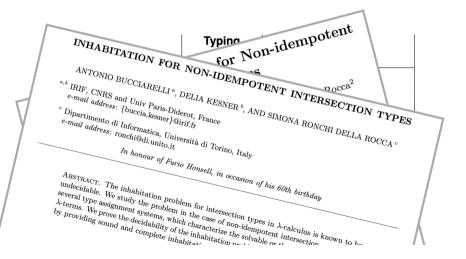
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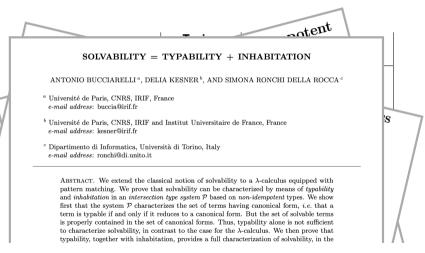
Typability and Inhabitation in Intersection Types



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NAME:
$$\mathcal{N}$$
VALUE: \mathcal{V} BANG: \mathcal{B}

Static Properties: [BucciarelliKesnerRiosViso20,23]



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NAME :
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 VALUE : V **BANG** : B

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NAME
$$\Gamma \vdash_N t : \sigma$$
 \Leftrightarrow $\Gamma \vdash_B t$ N : σ VALUE $\Gamma \vdash_V t : \sigma$ \Leftrightarrow $\Gamma \vdash_B t$ V : σ

Quantitative Inhabitation for Different Lambda Calculi in a Unifying Framework

First Goal

Decidability of the (more general) **BANG** Inhabitation Problem (IP).

First Goal + More Ambitious Second Goal

- **Decidability** of the (more general) **BANG** Inhabitation Problem (IP).
- Decidability of the NAME and VALUE IP from decidability of the BANG IP.



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Problem

 \mathfrak{O} The set So1(Γ, σ) is either empty of infinite

BANG



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We compute a finite generator: Basis(Γ, σ) Which is correct and complete: span(Basis(Γ, σ)) = Sol(Γ, σ)



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Solution \mathbf{Y} For any typing (Γ, σ) , $\operatorname{Basis}_{\mathcal{B}}(\Gamma, \sigma)$ **exists**, is **finite**, **correct** and **complete**.





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Recreate typing trees, but only on elements of the Basis.

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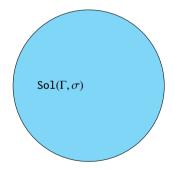
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Typing rules



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Typing rules

Grammar rules

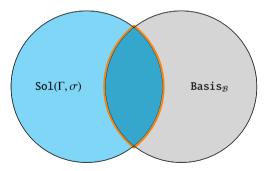
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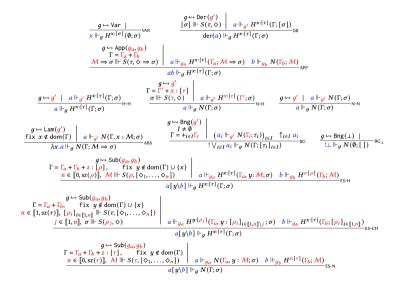
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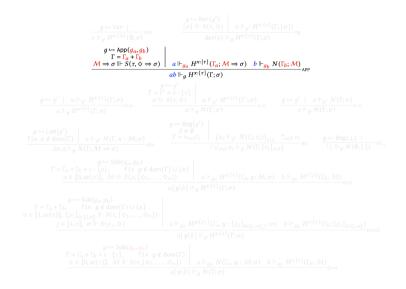
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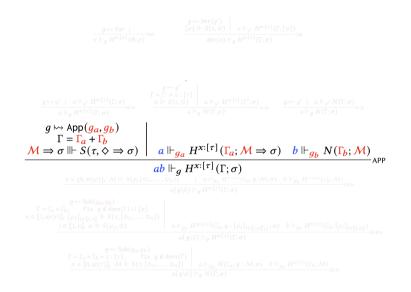
- Typing rules
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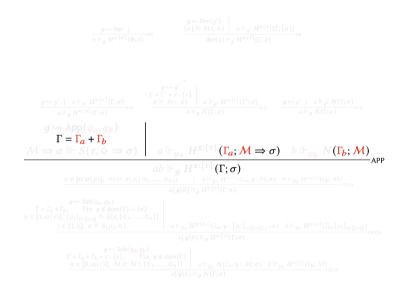


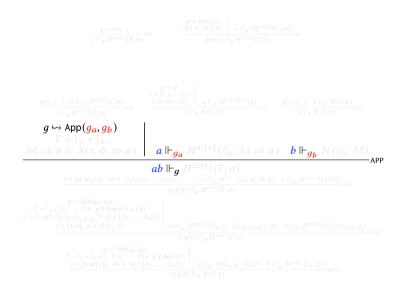
The Full Algorithm

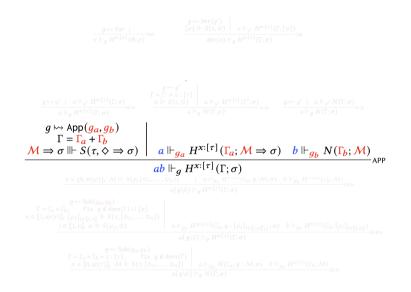




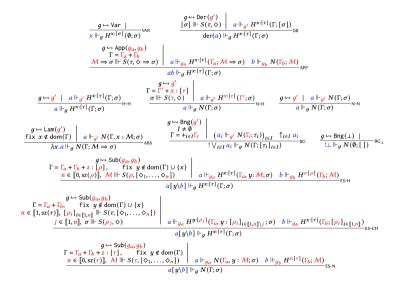








The Full Algorithm



The Full Algorithm and its Implementation



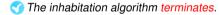
Non-deterministic algorithm



Non-deterministic algorithm



Theorem



Non-deterministic algorithm



Theorem

- The inhabitation algorithm terminates.
- **(**) The algorithm is sound and complete (i.e. it exactly computes $Basis_{\mathcal{B}}(\Gamma, \sigma)$).

Non-deterministic algorithm



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Non-deterministic algorithm



Theorem

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Solving NAME Inhabitation - Standard Methology

Theorem ([BucciarelliKesnerRios14])

Solution For any typing (Γ, σ) , Basis_N (Γ, σ) exists, is finite, correct and complete.



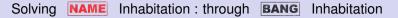
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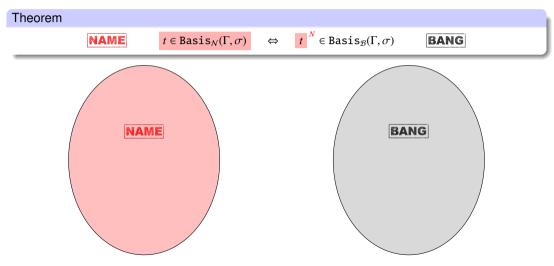
Built an algorithm computing $Basis_{\mathcal{N}}(\Gamma, \sigma)$: [BucciarelliKesnerRios14]

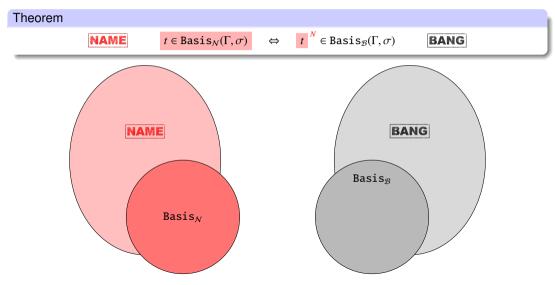
$$\begin{split} \frac{\mathbf{a} \Vdash \mathbf{\Gamma}(\mathbf{\Gamma} + \mathbf{x} : \mathbf{A}, \tau) & \mathbf{x} \notin \operatorname{dom}(\mathbf{\Gamma})}{\lambda \mathbf{x} . \mathbf{a} \Vdash \mathbf{T}(\mathbf{\Gamma}, \mathbf{A} \to \tau)} \text{ (Abs)} \\ & \frac{(\mathbf{a}_i \Vdash \mathbf{T}(\mathbf{\Gamma}_i, \sigma_i))_{i \in I} & \uparrow_{i \in I} \mathbf{a}_i}{\bigvee_{i \in I} \operatorname{H} \mathbf{T}(\mathbf{I}_{+i \in I} \Gamma_i, [\sigma_i]_{i \in I})} \text{ (Union)} \\ & \frac{(\mathbf{a}_i \Vdash \mathbf{T}(\mathbf{\Gamma}_i, \sigma_i))_{i \in I} & \uparrow_{i \in I} \mathbf{a}_i}{\bigvee_{i \in I} \operatorname{H} \mathbf{T}(\mathbf{I}_{+i \in I} \Gamma_i, [\sigma_i]_{i \in I})} \text{ (Union)} \\ & \frac{\mathbf{a} \Vdash \operatorname{H}^{\mathbf{x}: [\mathbf{A}_1 \to \dots \mathbf{A}_n \to \mathbf{B} \to \tau]}(\mathbf{\Gamma}, \mathbf{T}) & \mathbf{b} \Vdash \operatorname{TI}(\mathbf{\Gamma}_2, \mathbf{B}) & n \ge 0}{\mathbf{a} \Vdash \operatorname{H}^{\mathbf{x}: [\mathbf{A}_1 \to \dots \mathbf{A}_n \to \mathbf{B} \to \tau]}(\mathbf{\Gamma}, \tau)} \text{ (Head}_{>0}) \\ & \frac{\mathbf{a} \Vdash \operatorname{H}^{\mathbf{x}: [\tau]}(\emptyset, \tau)}{\mathbf{a} \Vdash \operatorname{H}^{\mathbf{x}: [\mathbf{A}_1 \to \dots \mathbf{A}_n \to \tau]}(\mathbf{\Gamma}, \tau)} \text{ (Head)} \end{split}$$

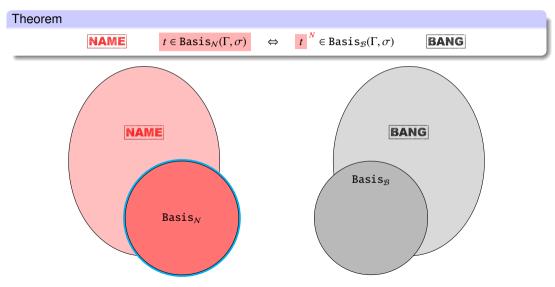


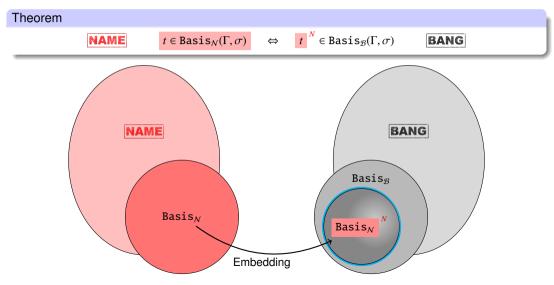
Theorem NAME $t \in \text{Basis}_{\mathcal{N}}(\Gamma, \sigma)$

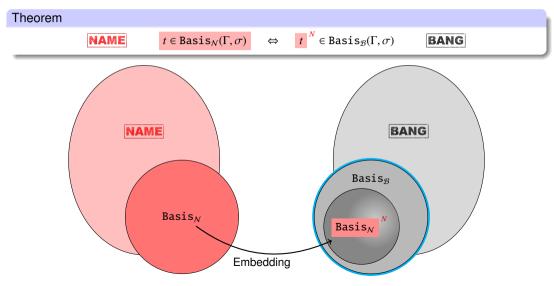


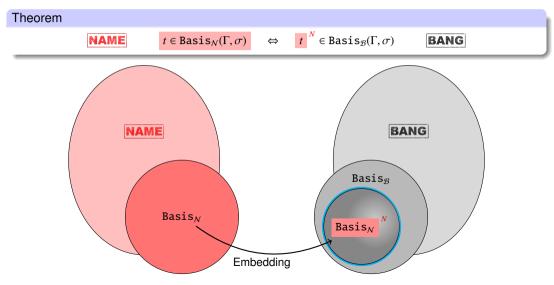


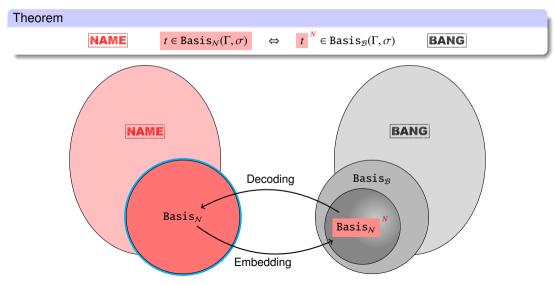


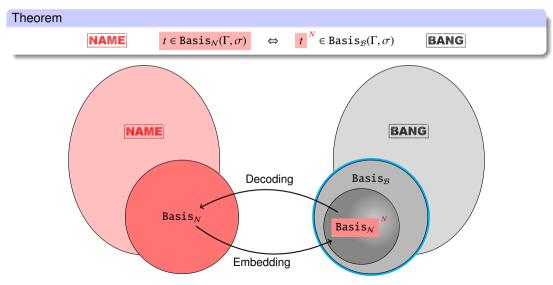


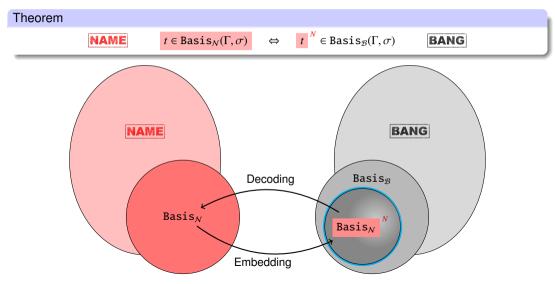


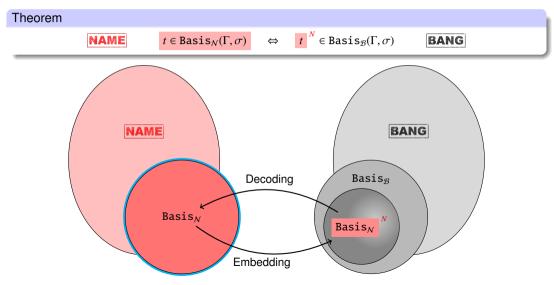


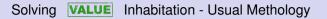












Solving VALUE Inhabitation - Usual Methology

Theorem \checkmark For any typing (Γ, σ) , Basis $_{\mathcal{V}}(\Gamma, \sigma)$ exists, is finite, correct and complete.**VALUE**

Solving VALUE Inhabitation - Usual Methology

Theorem			
\checkmark For any typing (Γ, σ) ,	$\mathtt{Basis}_{\mathcal{V}}(\Gamma,\sigma)$	exists, is finite, correct and complete.	VALUE

Built an algorithm computing $Basis_{\mathcal{V}}(\Gamma, \sigma)$:

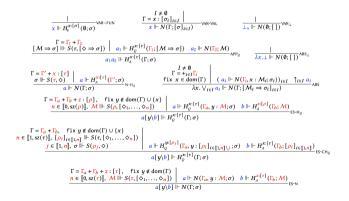
Solving VALUE Inhabitation - Usual Methology

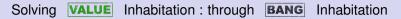
Theorem

Solution For any typing (Γ, σ) , **Basis**_V (Γ, σ) exists, is finite, correct and complete.



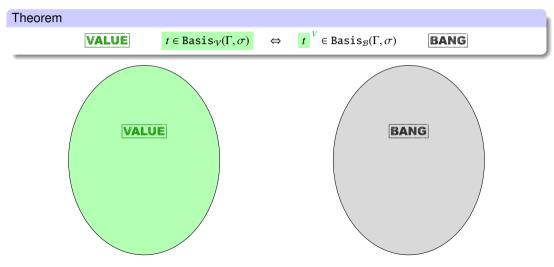
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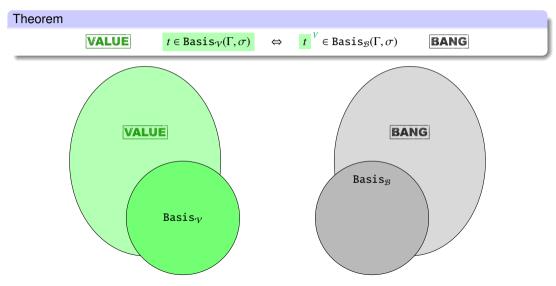


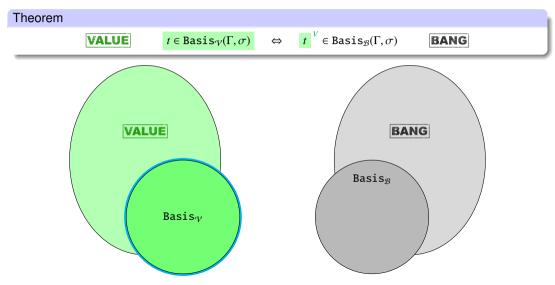


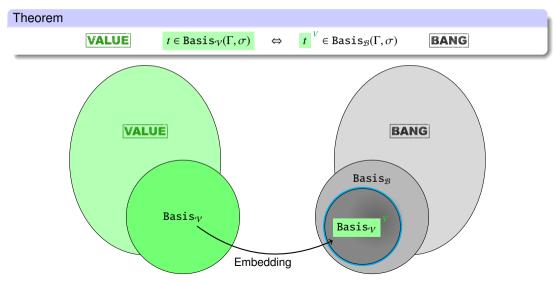
Theorem			
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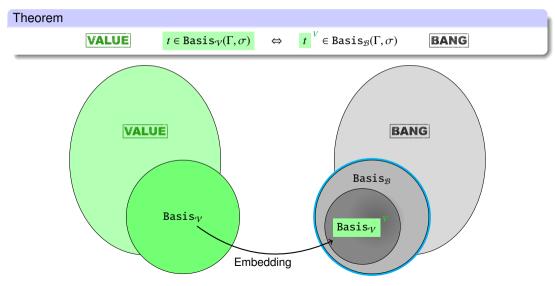


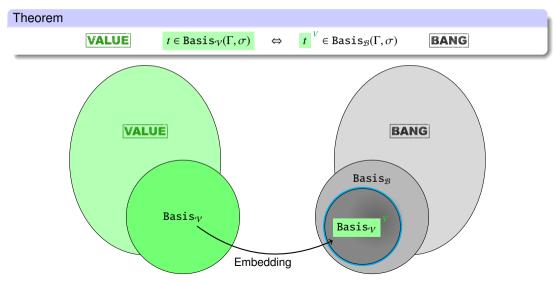


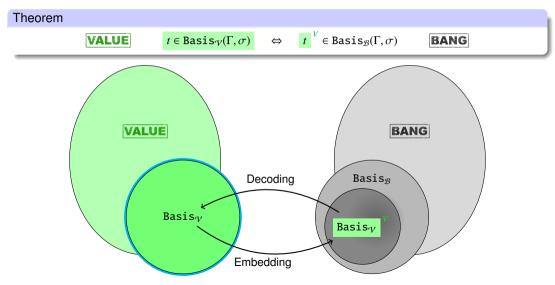






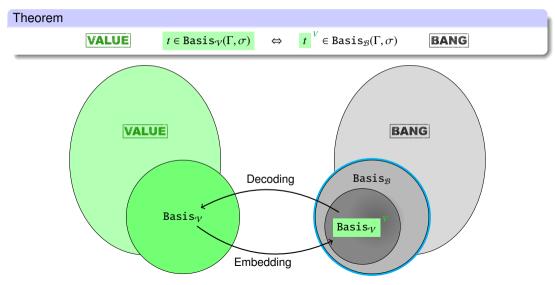






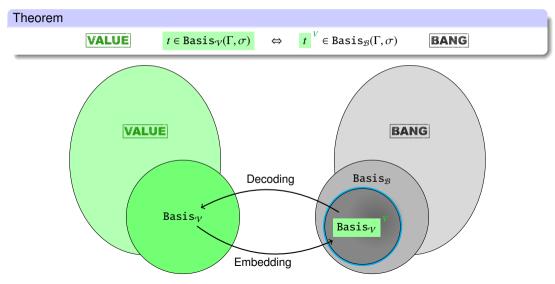
Solving VALUE Inhabitation : through BANG Inhabitation

The Basis is preserved by the embedding:



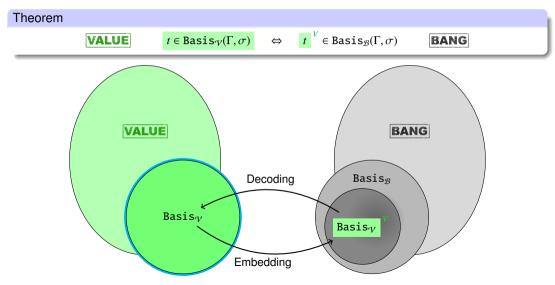
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Solving VALUE Inhabitation : through BANG Inhabitation

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- The inhabitation algorithm terminates.
- The algorithm is sound and complete (i.e. it exactly computes $Basis_{\mathcal{B}}(\Gamma, \sigma)$).



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- Decidability by finding all inhabitants in the BANG IP.
- Decidability of the NAME and VALUE IP by finding all inhabitants from those of the BANG IP.
- Using generic properties so that other encodable models of computation can use these results.

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Summary:

- Solving the generalized inhabitation problem
- A several-for-one deal:



OTHERS

An implementation: (github/ArrialVictor/InhabitationLambdaBang)

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Further questions and ongoing work:

Solvability (for Different Calculi in a Unified Framework)

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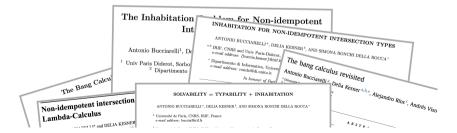
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Thanks for your attention!

OTHERS

Thank you !



Happy Birthday !

Thank you !

