

# MONADIC SECOND ORDER LOGIC

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# INTRODUCTION

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In literature, this is also called monadic  $\Pi_1^1$  or monadic *coNP*.



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However, we will see that *EC* is **MSO**-expressible.

# MSO GAMES



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Analogously, we define  $\mathfrak{B}' := (\mathfrak{B}, \vec{b}_0, \vec{U}_0)$ .

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**Set move.** The **spoiler** chooses a structure,  $\mathfrak{A}'$  or  $\mathfrak{B}'$  and a subset of that structure. The **duplicator** responds with a subset of the other structure.

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The duplicator wins the  $k$ -round game if the function:

$$(c_1^{\mathfrak{A}}, \dots, c_n^{\mathfrak{A}}, \vec{a}_0, \vec{a}) \mapsto (c_1^{\mathfrak{B}}, \dots, c_n^{\mathfrak{B}}, \vec{b}_0, \vec{b})$$

is a partial isomorphism between  $(\mathfrak{A}', \vec{V})$  and  $(\mathfrak{B}', \vec{U})$ .

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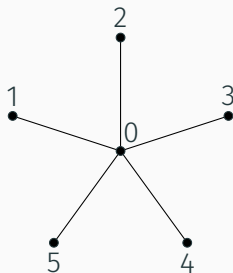
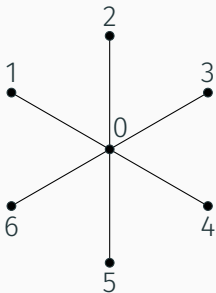
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A player has a **winning strategy** for the  $k$ -round game if he can guarantee he wins regardless of how the other player plays.

## EXAMPLE

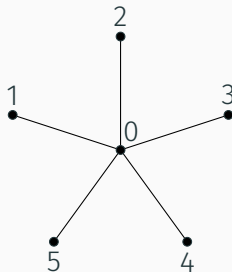
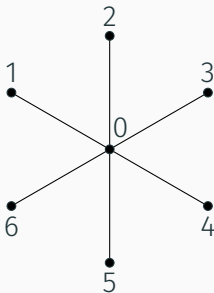
We will play games on these two graphs.





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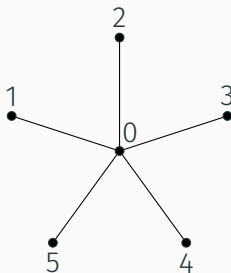
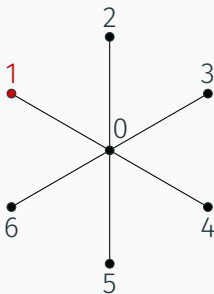
Let us play first a standard Ehrenfeucht-Fraïssé game.



**Spoiler** and **duplicator** moves will be red and blue respectively.

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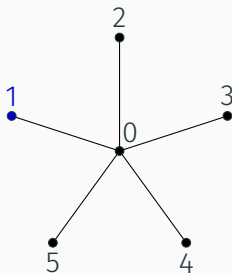
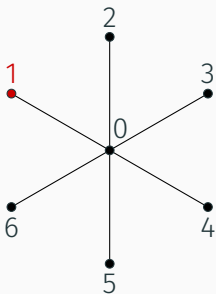
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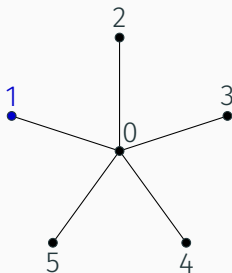
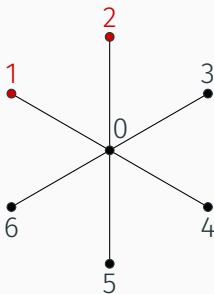
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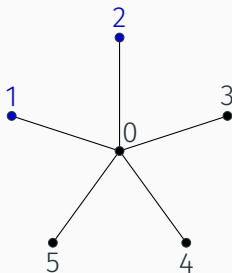
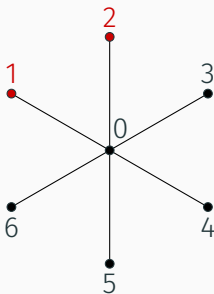
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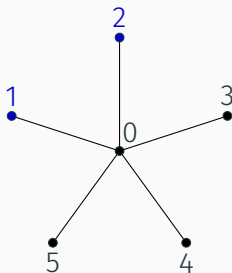
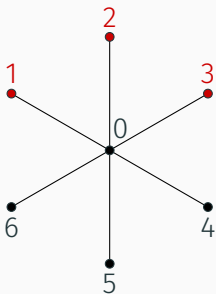
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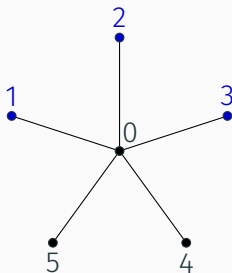
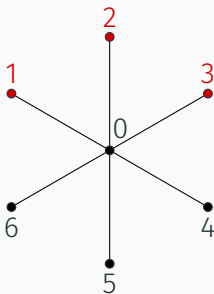
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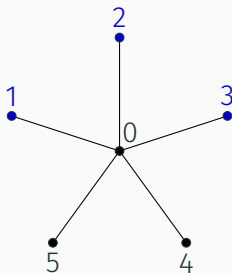
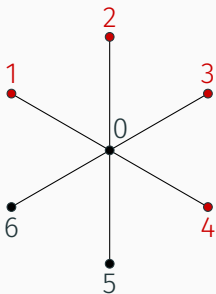
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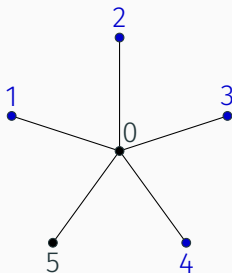
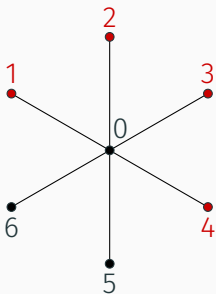


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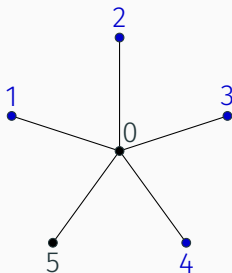
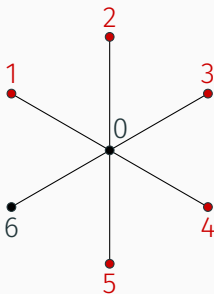
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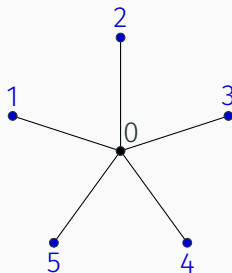
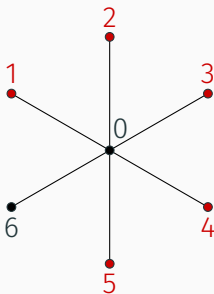
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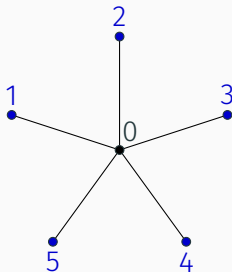
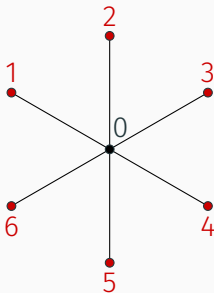
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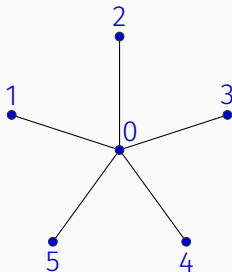
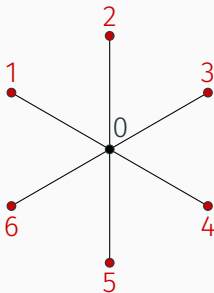
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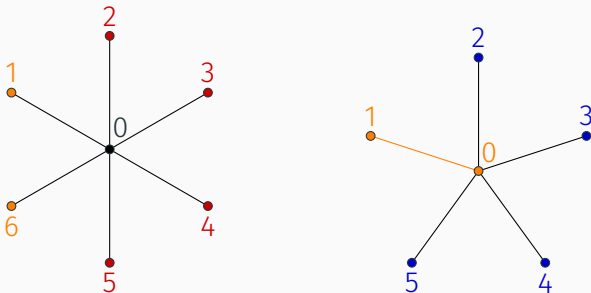
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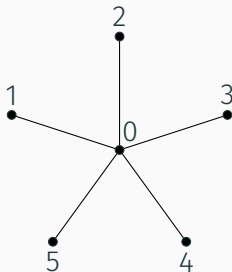
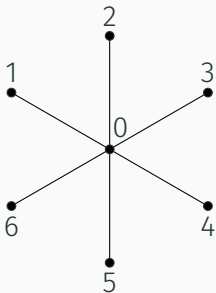
This tells us that  $\mathfrak{A} \equiv_5 \mathfrak{B}$  but  $\mathfrak{A} \not\equiv_6 \mathfrak{B}$ .



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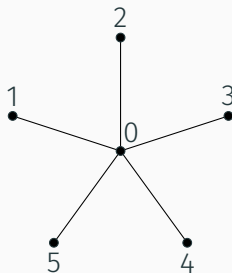
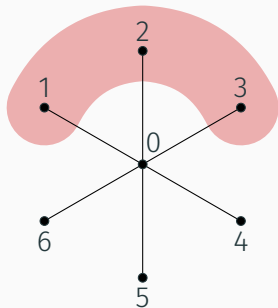
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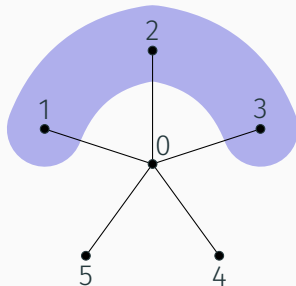
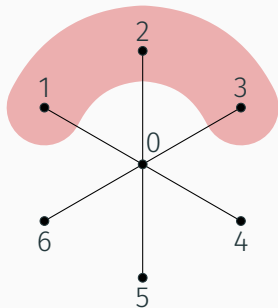


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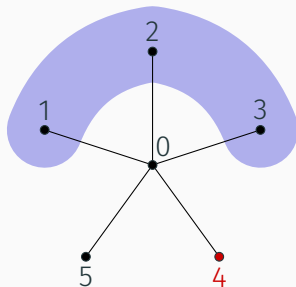
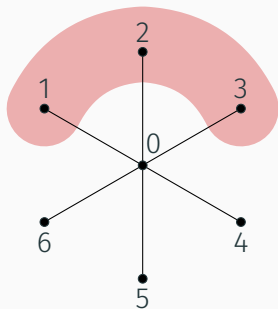
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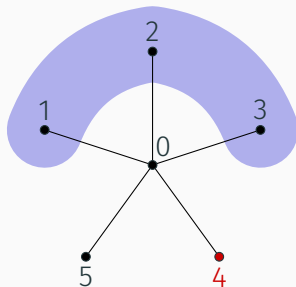
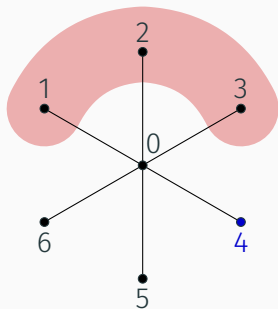
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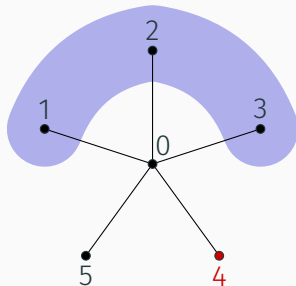
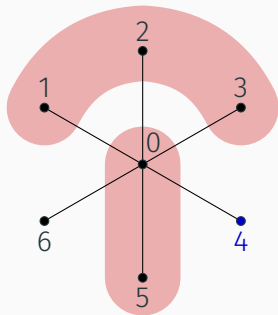
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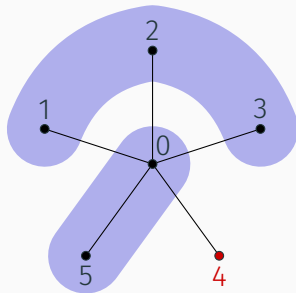
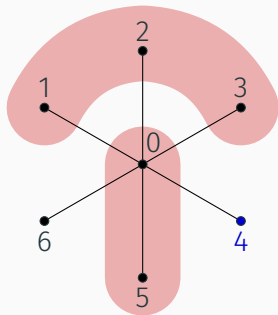
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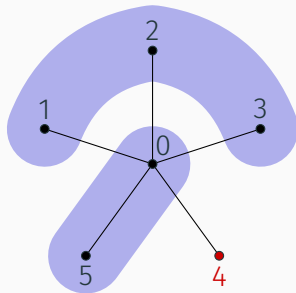
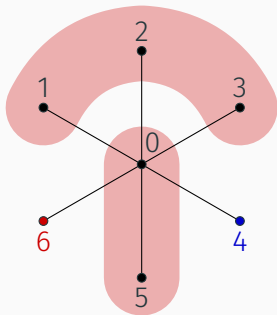
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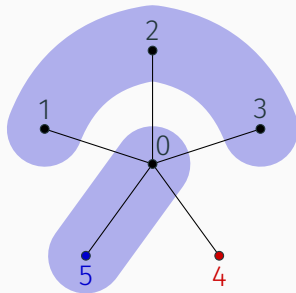
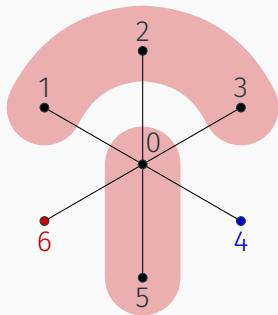
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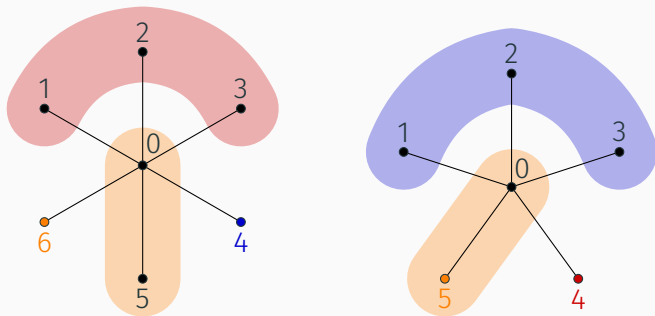
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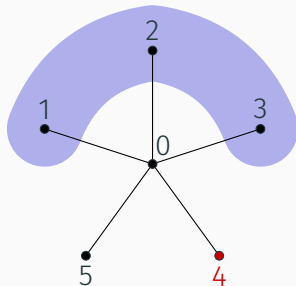
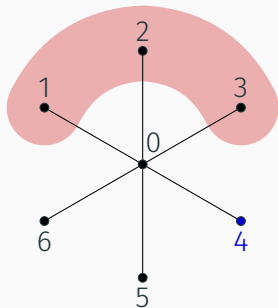


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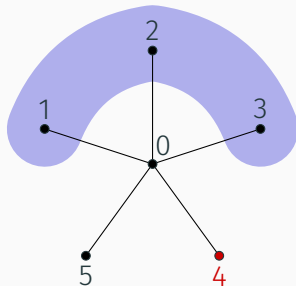
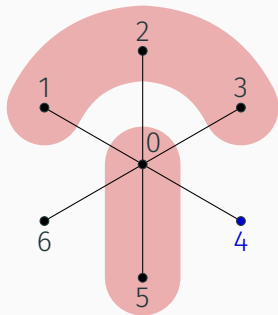
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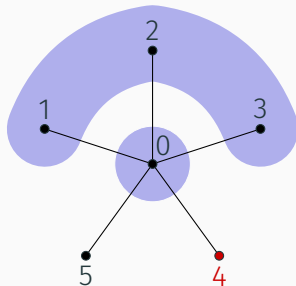
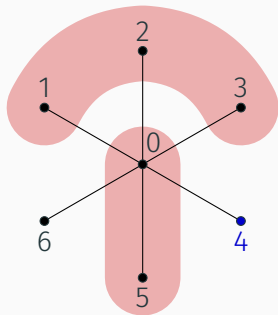
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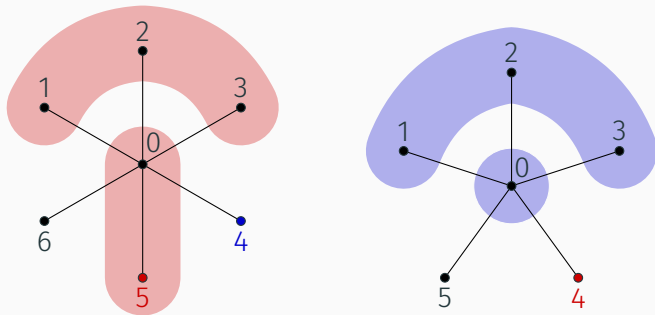
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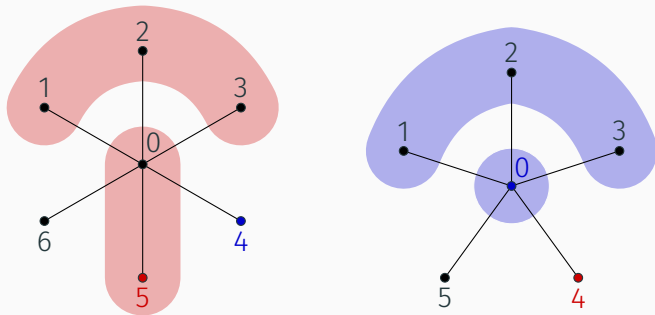
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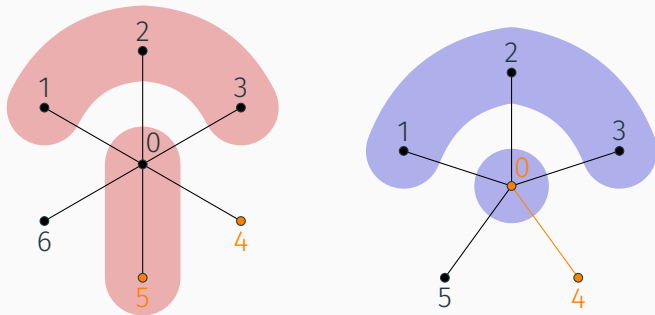
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## EXAMPLE

This suggests that  $\mathfrak{A} \equiv_3^{\text{MSO}} \mathfrak{B}$  but  $\mathfrak{A} \not\equiv_4^{\text{MSO}} \mathfrak{B}$ .



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The proof is essentially the same as for EF games.

## EXPRESSIBILITY OF QUERIES



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$$(\mathfrak{A}, \vec{a}_1, \vec{a}_2, V_1 \cup W_1, \dots, V_s \cup W_s)$$

where  $\mathfrak{A}$  is the structure for  $\mathcal{L}$  whose domain is  $A_1 \cup A_2$  and interpreting as  $R^{\mathfrak{A}_1} \cup R^{\mathfrak{A}_2}$  each relation symbol  $R$  of  $\mathcal{L}$ .

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**Corollary.**

EC is **not** MSO-expressible in  $\mathcal{L}$ .

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Let us consider a finite linear order:

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The set  $X$  of elements with odd index contains  $a_n$  if and only if  $n$  is odd. Then we can just pick an **MSO** sentence expressing the existence of  $X$  such that  $a_n \notin X$ .

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where:

1. *first*( $x$ ) stands for  $\forall y(x < y \vee x = y)$ .
2. *last*( $x$ ) stands for  $\forall y(y < x \vee x = y)$ .
3. *succ*( $x, y$ ) stands for  $(x < y) \wedge \neg \exists z(x < z \wedge z < y)$ . □

# GRAPH QUERIES AND EMSO GAMES

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For the converse, one may use **Hanf-locality**.

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For undirected graphs without loops,  $(s, t)$ -reachability is EMSO-expressible.

### **Theorem.**

Reachability for **directed** graphs is **not EMSO**-expressible.



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After that, the spoiler and the duplicator play  $k$  rounds of the Ehrenfeucht-Fraïssé game on  $(\mathfrak{A}, U_1, \dots, U_l)$  and  $(\mathfrak{B}, V_1, \dots, V_l)$ .

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The winning condition for the **duplicator** is that the elements played on  $(\mathfrak{A}, U_1, \dots, U_l)$  and  $(\mathfrak{B}, V_1, \dots, V_l)$  form a **partial isomorphism** between these two structures.

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Miklos Ajtai and Ronald Fagin.

**Reachability is harder for directed than for undirected finite graphs.**

*Journal of Symbolic Logic*, pages 113–150, 1990.



Leonid Libkin.

***Elements of finite model theory.***

Springer Science & Business Media, 2013.