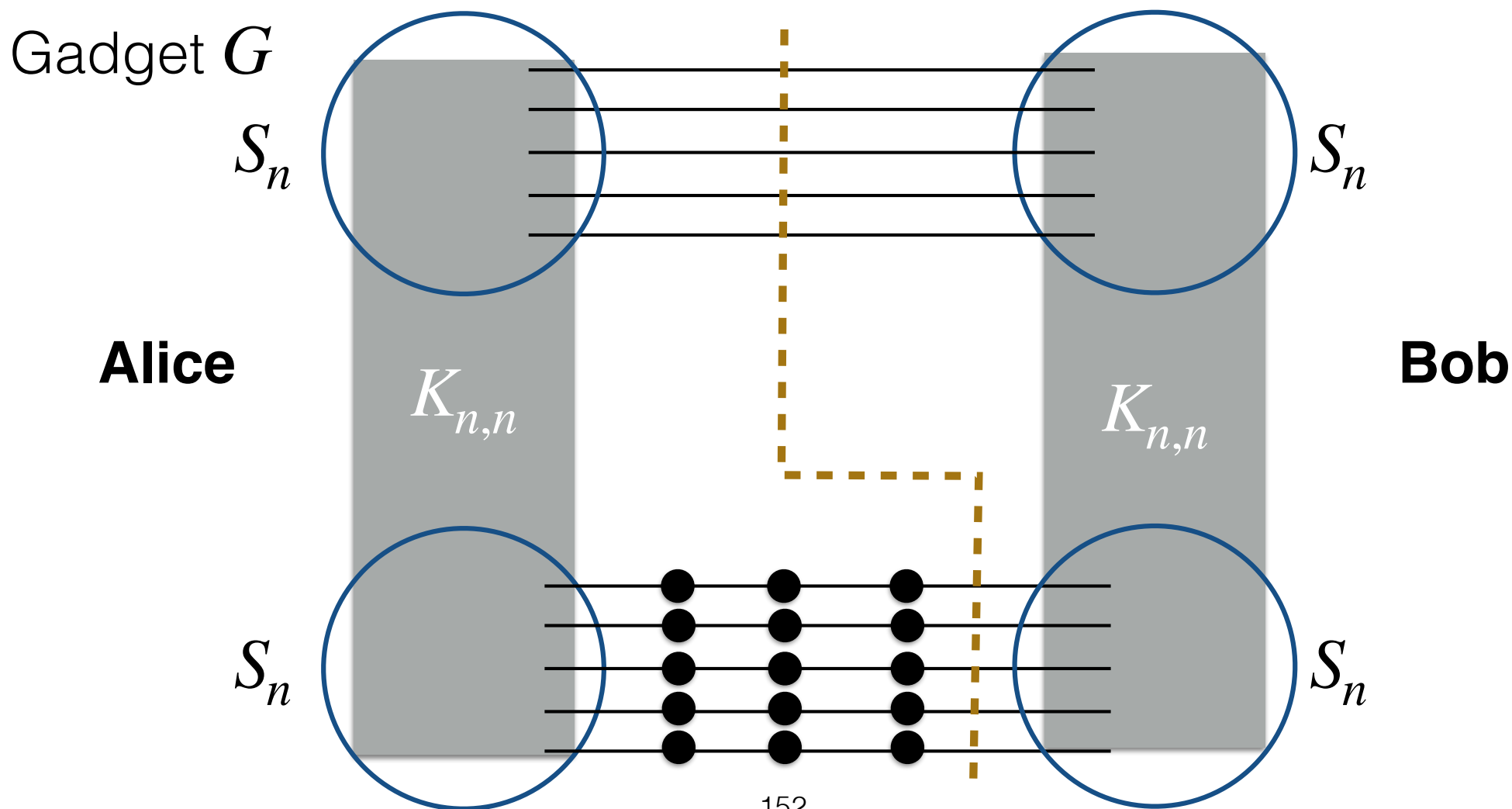


Correction

Show that, for every $k \geq 2$, deciding C_{2k+1} -freeness requires $\tilde{\Omega}(n)$ rounds in the CONGEST model



Proof

- We show that an R -round algorithm $\mathcal{A}$ for deciding C_{2k+1} -freeness in CONGEST can be used to solve DISJ(N).
- Alice and Bob agree beforehand on the gadget G , and on a ordering $e_1, \dots, e_N$ of the $N = n^2$ edges of the two copies $K_{n,n}^A$ and $K_{n,n}^B$ of $K_{n,n}$.
- Alice receives input $x = (x_1, \dots, x_N) \in \{0,1\}^N$. For every $i \in [N]$, Alice keeps e_i in $K_{n,n}^A$ if and only if $x_i = 1$. This results in graph K^A .
- Bob receives input $y = (y_1, \dots, y_N) \in \{0,1\}^N$. For every $i \in [N]$, Bob keeps e_i in $K_{n,n}^B$ if and only if $y_i = 1$. This results in graph K^B .

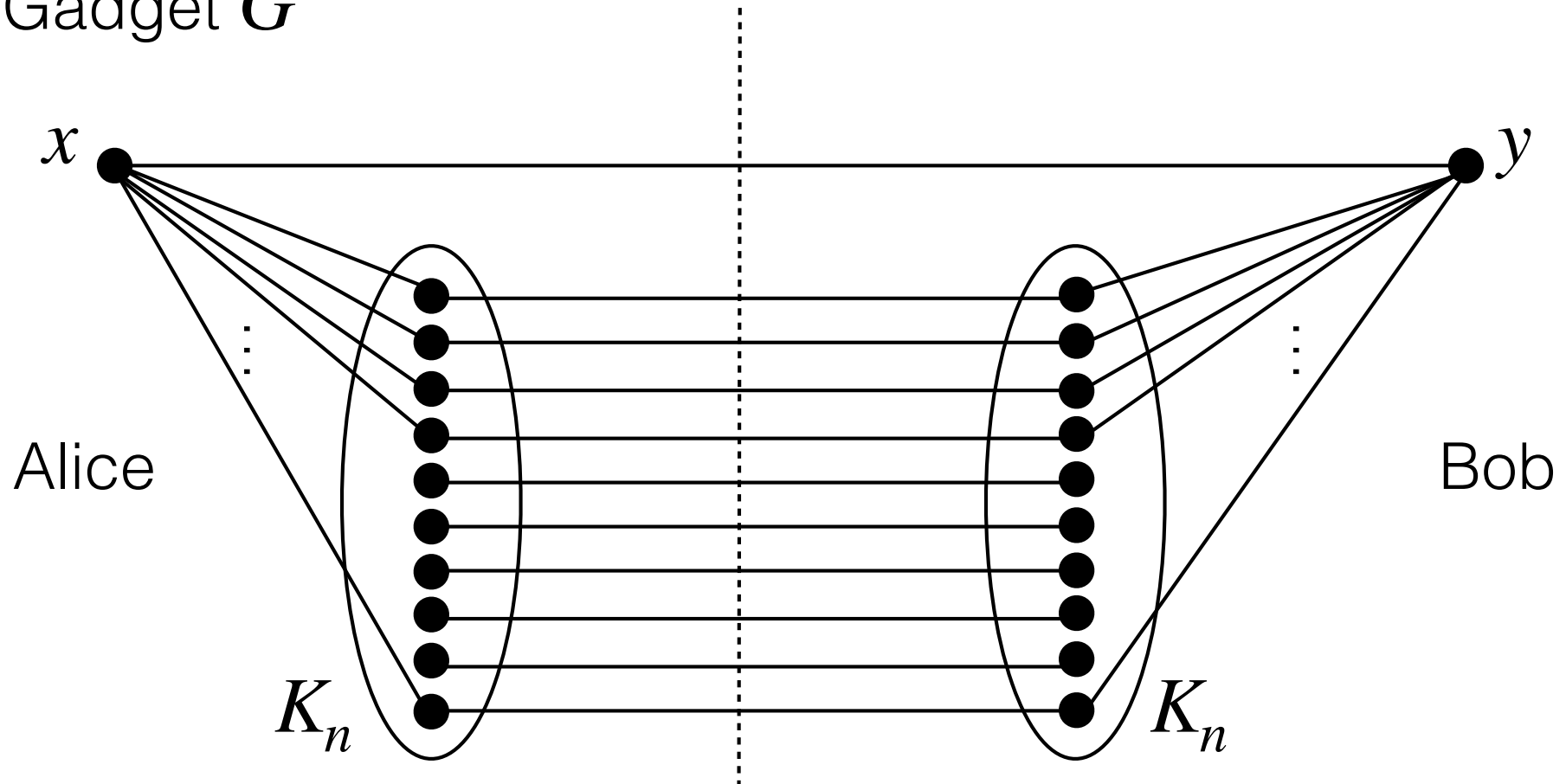
Fact. $\text{DISJ}(x, y) \iff (K^A, K^B) \text{ is } C_{2k+1}\text{-free}$

- Simulation of $\mathcal{A}$ on (K^A, K^B) can be done by exchanging $O(R n \log n)$ bits.
- Since DISJ(N) has communication complexity $\Omega(N)$ bits, i.e., $\Omega(n^2)$ bits, we get that $R = \Omega(n/\log n)$

Correction

Show that deciding between $D = 2$ and $D = 3$ requires $\tilde{\Theta}(n)$ rounds in the CONGEST model.

Gadget G



Proof

- We show that an R -round algorithm $\mathcal{A}$ for deciding DIAM 2 vs. 3 in CONGEST can be used to solve DISJ(N).
- Alice and Bob agree beforehand on the gadget G , and on an ordering $e_1, \dots, e_N$ of the $N = n(n-1)/2$ edges of the two copies K_n^A and K_n^B of K_n .
- Alice receives input $x = (x_1, \dots, x_N) \in \{0,1\}^N$. For every $i \in [N]$, Alice keeps e_i in K_n^A if and only if $x_i = 0$. This results in graph K^A .
- Bob receives input $y = (y_1, \dots, y_N) \in \{0,1\}^N$. For every $i \in [N]$, Bob keeps e_i in K_n^B if and only if $y_i = 0$. This results in graph K^B .

Fact. $\text{DISJ}(x, y) \iff (K^A, K^B) \text{ has diameter } 2$

- Simulation of $\mathcal{A}$ on (K^A, K^B) can be done by exchanging $O(R n \log n)$ bits.
- Since DISJ(N) has communication complexity $\Omega(N)$ bits, i.e., $\Omega(n^2)$ bits, we get that $R = \Omega(n/\log n)$

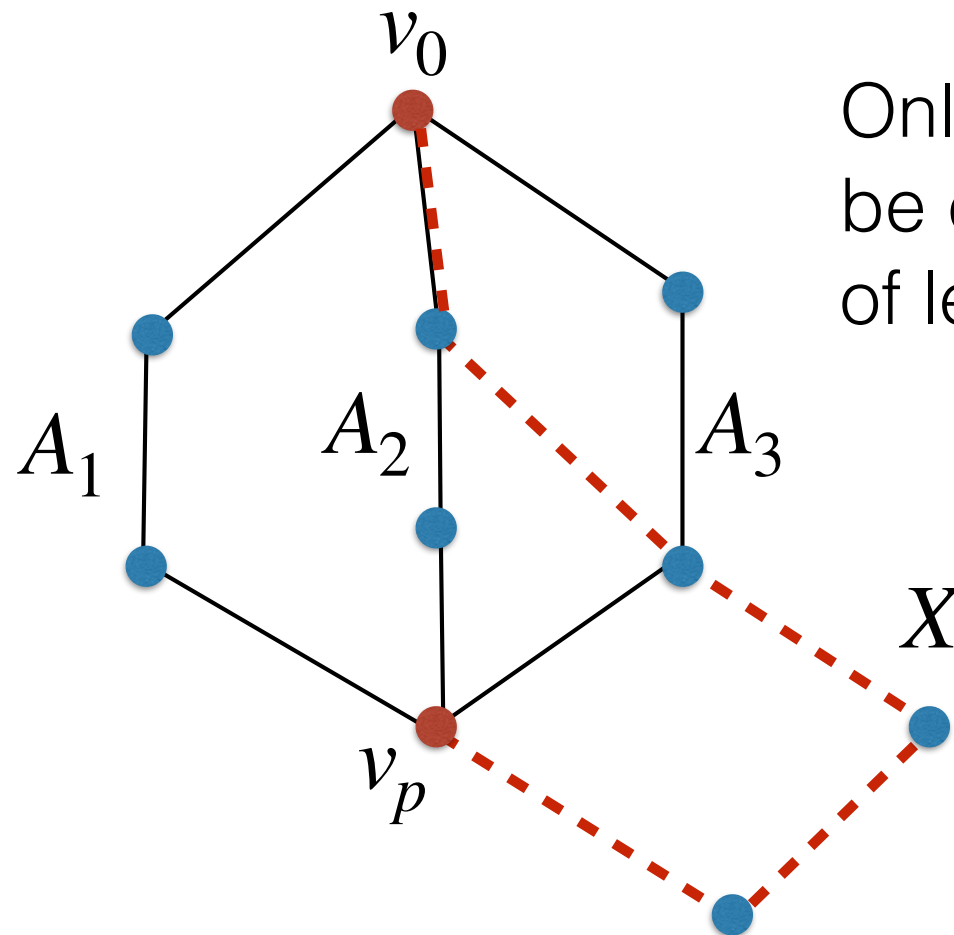
$O(n)$ rounds Algorithm for Deciding C_k -freeness, $k \geq 3$

General idea:

- $k - 1$ phases
- At first phase, every node sends its ID to all its neighbors (i.e., this phase performs 1 round).
- At each phase $i > 1$, every node forwards $O(1)$ simple paths $(v_0, v_1, \dots, v_{i-1})$ for each source v_0 . Hence each phase takes $O(n)$ rounds.
- After $k - 1$ phases, if a node v has received a simple path $(v_0, v_1, \dots, v_{k-2})$ at phase $k - 1$ such that $(v_0, v_1, \dots, v_{k-2}, v)$ is a k -cycle, then v rejects, otherwise v accepts.

Question: How to select $O(1)$ simple paths $(v_0, v_1, \dots, v_{i-1})$ for each source v_0 at each phase without « missing » a path?

Selecting a path



Only A_1 (of length p) can be continued by a path X of length $q = k - p$

Filtering

Definition For every integer $n \geq 1$, every family $\mathcal{A}$ of subsets of $[n]$, and every $q \in [n]$, a family of sets $\mathcal{B} \subseteq \mathcal{A}$ is a q -representative of $\mathcal{A}$ if, for every $X \subseteq [n]$ of size $|X| \leq q$,

$$\exists A \in \mathcal{A} \mid A \cap X = \emptyset \iff \exists B \in \mathcal{B} \mid B \cap X = \emptyset$$

Lemma [Monien (1985)]

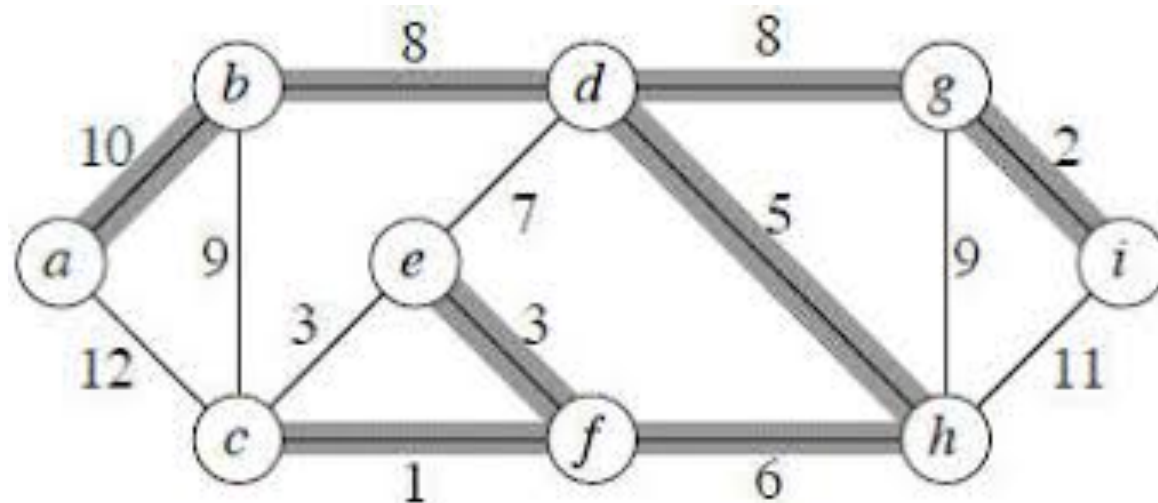
Let $n \geq 1$ be an integer, let $(p, q) \in [n] \times [n]$, and let $\mathcal{A} \subseteq 2^{[n]}$. If $|A| \leq p$ for all $A \in \mathcal{A}$, then there exists a q -representative family $\mathcal{B} \subseteq \mathcal{A}$ of $\mathcal{A}$ such that

$$|\mathcal{B}| \leq \binom{p+q}{p}.$$

CONGEST Model (cont.)

- Global problems
- Minimum-weight Spanning Tree (MST)
 - ▶ Borůvka's algorithm
 - ▶ Matroïd algorithm
 - ▶ Sublinear algorithm
- Lower bound for MST

Minimum Spanning Tree (MST)



Input of node u : $ID(u)$, $w(e)$ for every $e \in E(u)$

Output of node u : list of edges $e \in E(u)$ belonging to MST

Facts about MST

Let $G = (V, E)$ be a connected weighted graph

- Without loss of generality, all weights can be assumed distinct $\Rightarrow$ for every $e = \{u, v\}$ with $ID(u) > ID(v)$, replace $w(e)$ by $(w(e), ID(u), ID(v))$.
- For every **cut** $(S, V \setminus S)$ in G , the edge of **minimum** weight in the cut belongs to the MST.
- For every **cycle** C in G , the edge of **maximum** weight in C does not belong to the MST

$$I_1 = (1, 3) \quad I_2 = (3, 2) \quad I_3 = (1, 2)$$

Remark MST requires at least D rounds in the cycle.

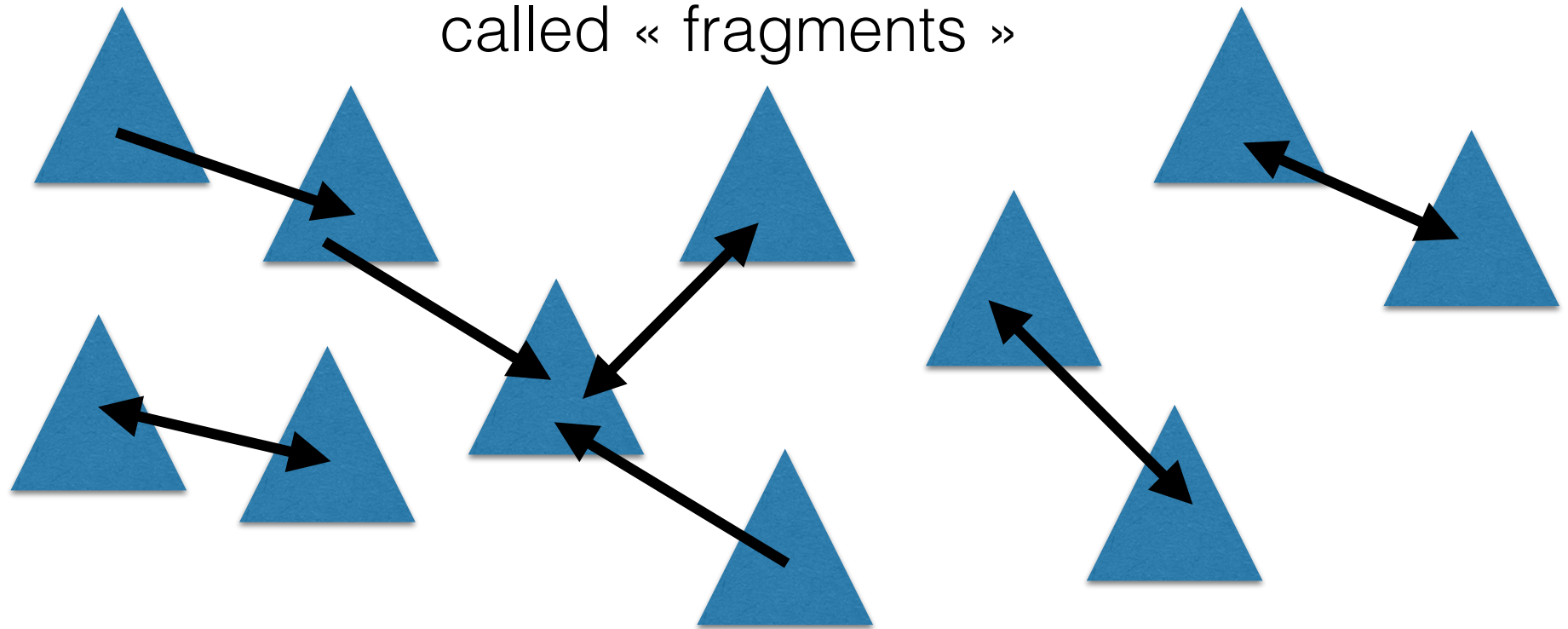
Algorithms with round-complexity $O(f(n)+D)$
in n -node graphs of diameter D .

Objective: minimizing $f(n)$

Borůvka's algorithm (1926)

distributed version

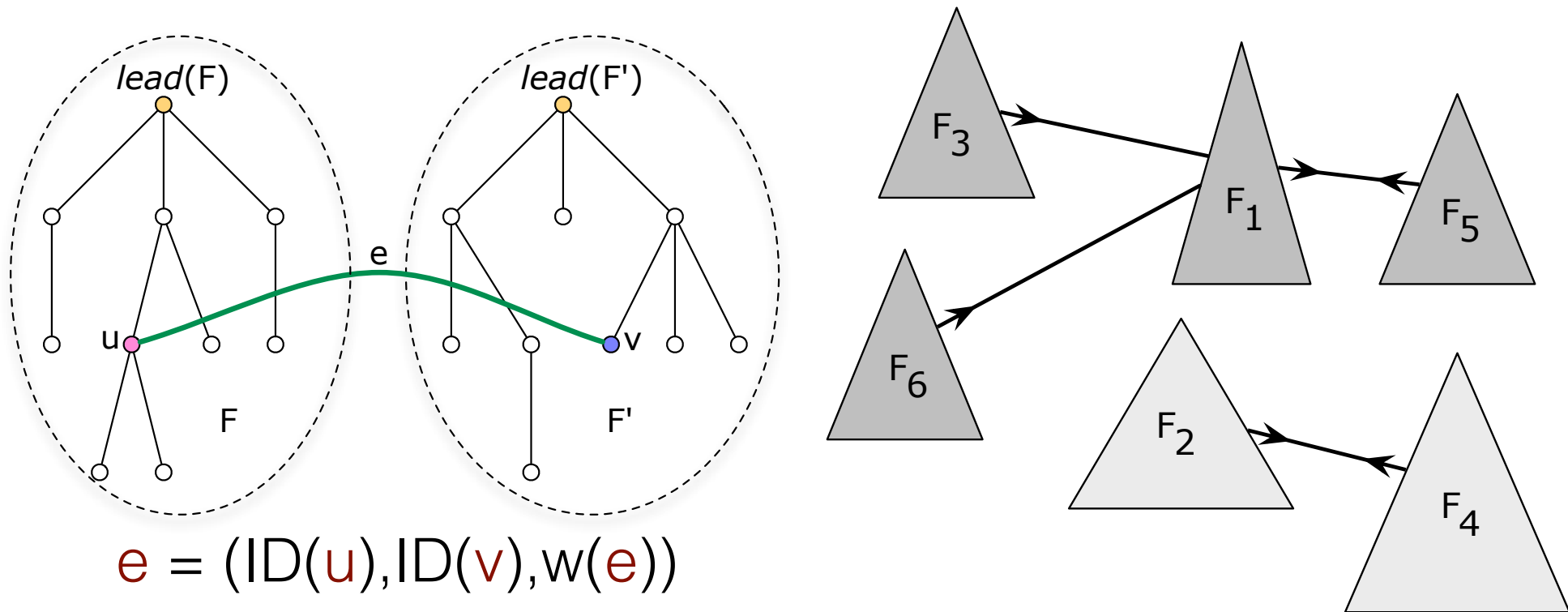
Collection of subtrees
called « fragments »



A phase = fragments
are merged

Merges use the edge of minimum
weight going out of each fragment

Fragments & Merging



$N(t) = \text{\#fragments after } t \text{ phases}$

$$N(0) = n$$

$$N(t+1) \leq N(t)/2$$

$\Rightarrow$ at most $\lceil \log_2 n \rceil$ phases

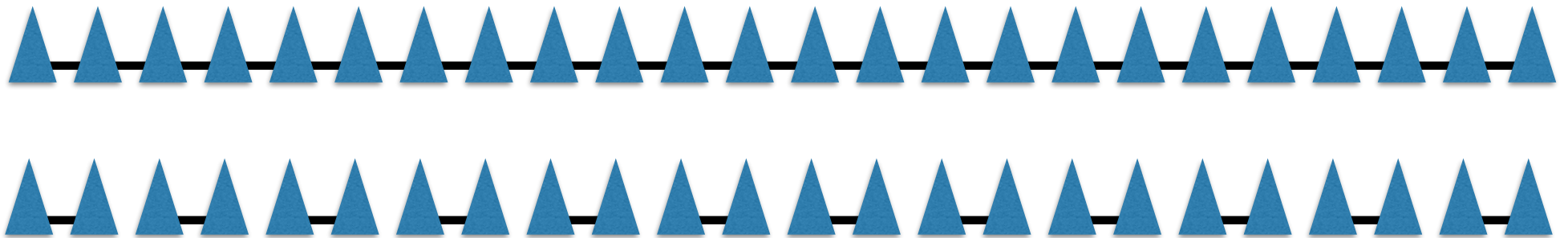
Round complexity

complexity of a phase = $O(\max_F \text{diam}(F))$

$\text{diam}(F) \leq n-1$

Theorem The distributed version of Borůvka's algorithm can be implemented in $O(n \log n)$ rounds in the CONGEST model.

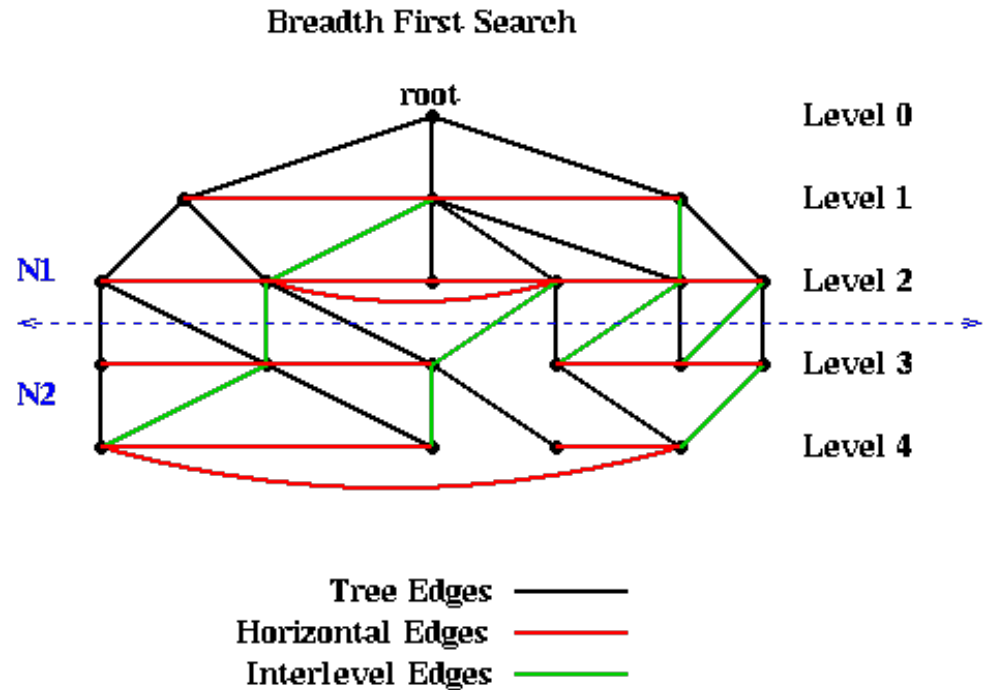
The bound is tight:



Another MST algorithm

Based on a Breadth-First Search (BFS) tree

Lemma BFS construction requires $O(D)$ rounds in the CONGEST model



Algorithm of node u

```

idmin ← ID( $u$ )
repeat
    send idmin to neighbors, and receive IDs from neighbors
    if  $\exists id \in \{\text{IDs sent by neighbors}\} : id < id_{\text{min}}$  then
        idmin ← id
        parent( $u$ ) ← ID( $v$ ) where  $v$  is the neighbor which sent id
    
```

Matroid Algorithm (1)

Algorithm for a node u

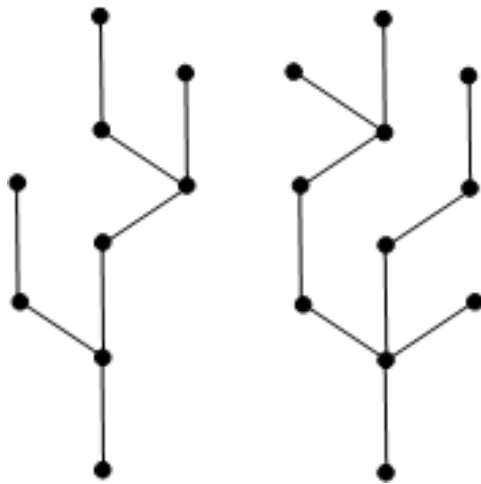
```
K ← E(u)  edges incident to node u
wait until having received an edge from each child
repeat
  know K ← K ∪ {received edges}
  up U ← {edges previously sent to parent(u)}
  remove R ← {e ∈ K \ U : U ∪ {e} contains a cycle}
  candidate C ← K \ (U ∪ R)
  if C ≠ ∅ then
    send e ∈ C with minimum weight to parent
    receive edges from children
  else terminate
```


Proof of correctness

Theorem The Matroid algorithm performs in $O(n + D)$ rounds in the CONGEST model, and enables the root of the tree to construct a MST.

Lemma 0 Let A and B be acyclic subsets of edges. If $|A| > |B|$ then there exists $e \in A \setminus B$ such that $B \cup \{e\}$ is acyclic. ← This is a matroid axiom

Proof B is a forest $\{T_1, \dots, T_k\}$. Let $n_i = |V(T_i)|$. We have $|E(T_i)| = n_i - 1$.



For every i , there are at most $n_i - 1$ edges of A connecting nodes in T_i .

➡ There is an edge in A whose extremities do not belong to a same tree T_i . □

A node u is said **active** at phase t if it has not terminated at phase $t - 1$.

Let $h(u)$ = height of u = length of longest path to a leaf of the subtree T_u rooted at u .

Lemma 1 For every active child v of a node u , the set C of candidates for u at time t contains at least one edge sent by v to u before time t . $\Leftrightarrow$ **no premature termination**

Proof Induction on $h(u)$. Lemma holds for $h(u)=0$.

Assume lemma hold for all nodes at height $\leq k$.

Let u with $h(u)=k+1$, and v active child of u . Note $h(v) \leq k$.

Let E_u and E_v be edges sent by u to $p(u)$, and by v to $u=p(v)$ before phase t .

Since $h(v) < h(u)$ we have $|E_v| > |E_u|$.

By Lemma 0, $\exists e \in E_v \setminus E_u$ such that $E_u \cup \{e\}$ is acyclic $\Rightarrow e \in C$. $\square$

Lemma 2

- (a) If u sends e to $p(u)$ at phase t then
1. all edges received by u at phase $t-1$ from its active children were of weight $\geq w(e)$, and
 2. all edges to be received by u at phases $\geq t$ will be of weight $\geq w(e)$.
- (b) The weights of the edges sent by u to its parent are ↗

Proof True for height 0. Assume holds for height k .

(a.1) Let u with $h(u) = k+1$.

Let e' be edge sent by child v at phase $t-1$.

Let $e'' \in C$ whose existence follows from Lemma 1.

By induction, property (b) implies $w(e'') \leq w(e')$.

By the choice of the edge in C , we have $w(e) \leq w(e'')$.

↪ $w(e') \geq w(e)$.

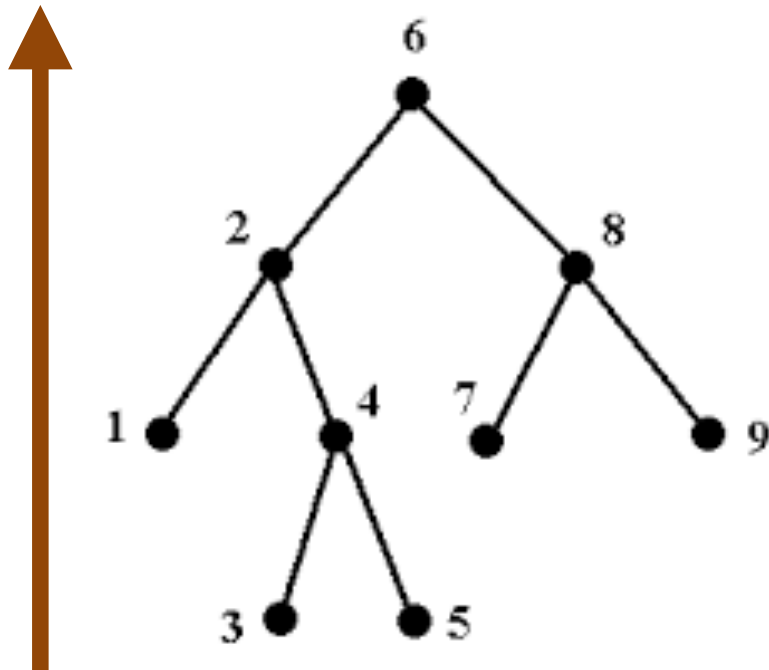
(a.2) follows from (a.1) and by induction from (b).

(b) follows from (a.2) by the choice of the edge in C .

→ it is legitimate to remove edges creating cycles with previously sent edges.



Complexity

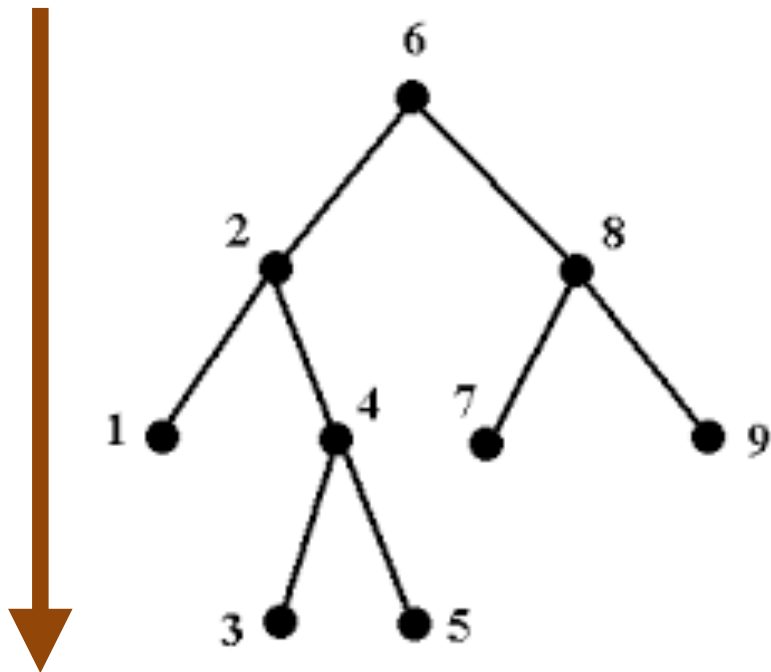


In n -node graphs, any set of n edges includes a cycle

→ every node sends $\leq n-1$ edges

→ #rounds $\leq D + n - 1$

Broadcasting the MST from the root to all nodes



Pipelining the edges of $T = \{e_1, e_2, \dots, e_{n-1}\}$ down the BFS tree

➡ #rounds $\leq D + n - 1$

Wrap Up

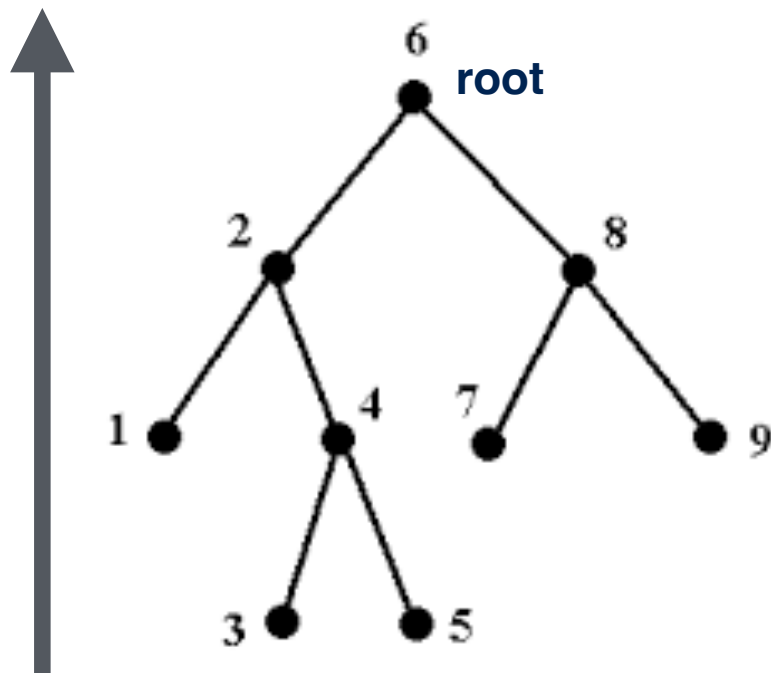
- **Borůvka:** $O(n \log n)$ rounds — this is because fragments can have arbitrarily large diameter
- **Matroid:** $O(D+n)$ rounds — this is because too many edges are gathered at a single node.
- **Combining Borůvka and Matroid:**
 - control the diameter of the fragment, and stops when fragments have too large diameter
 - carry on with matroid for computing the (few) edges connecting the fragments already computed by Borůvka

Tool

- $D \subseteq V$ is a dominating set if every $u \notin D$ has a neighbor in D .
- Remarks:
 - Every maximal independent set is a dominating set.
 - Every tree has a dominating set of size $\leq n/2$
- **Objective:** Distributed computing of a dominating set of size $\leq n/2$ in consistently oriented trees.

MIS in Rooted Trees

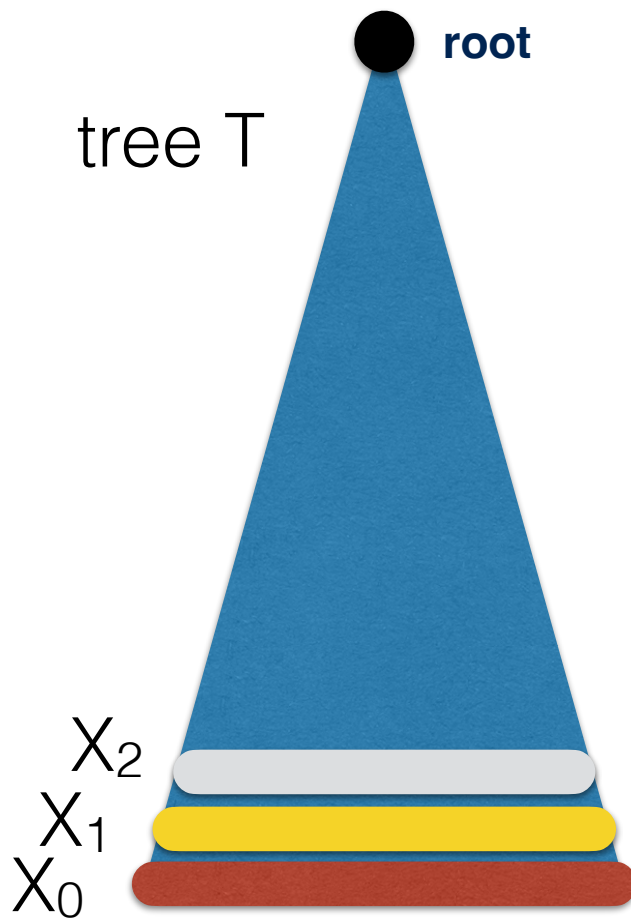
Every node has
pointer to its parent



- Perform Cole and Vishkin algorithm with parent
- When colors are on 3 bits, every node pushes down its color
- Performs 5 rounds to get all colors in $\{1,2,3\}$.

Complexity : $O(\log^*n)$ rounds

Computing small dominating sets in rooted trees



- $X_d = \{\text{nodes at distance } d \text{ from a leaf}\}$
- $Y = V(T) \setminus (X_0 \cup X_1 \cup X_2)$
- Let J be MIS in Y (comput. in $O(\log^* n)$ rounds)
- Let $D = J \cup X_1$

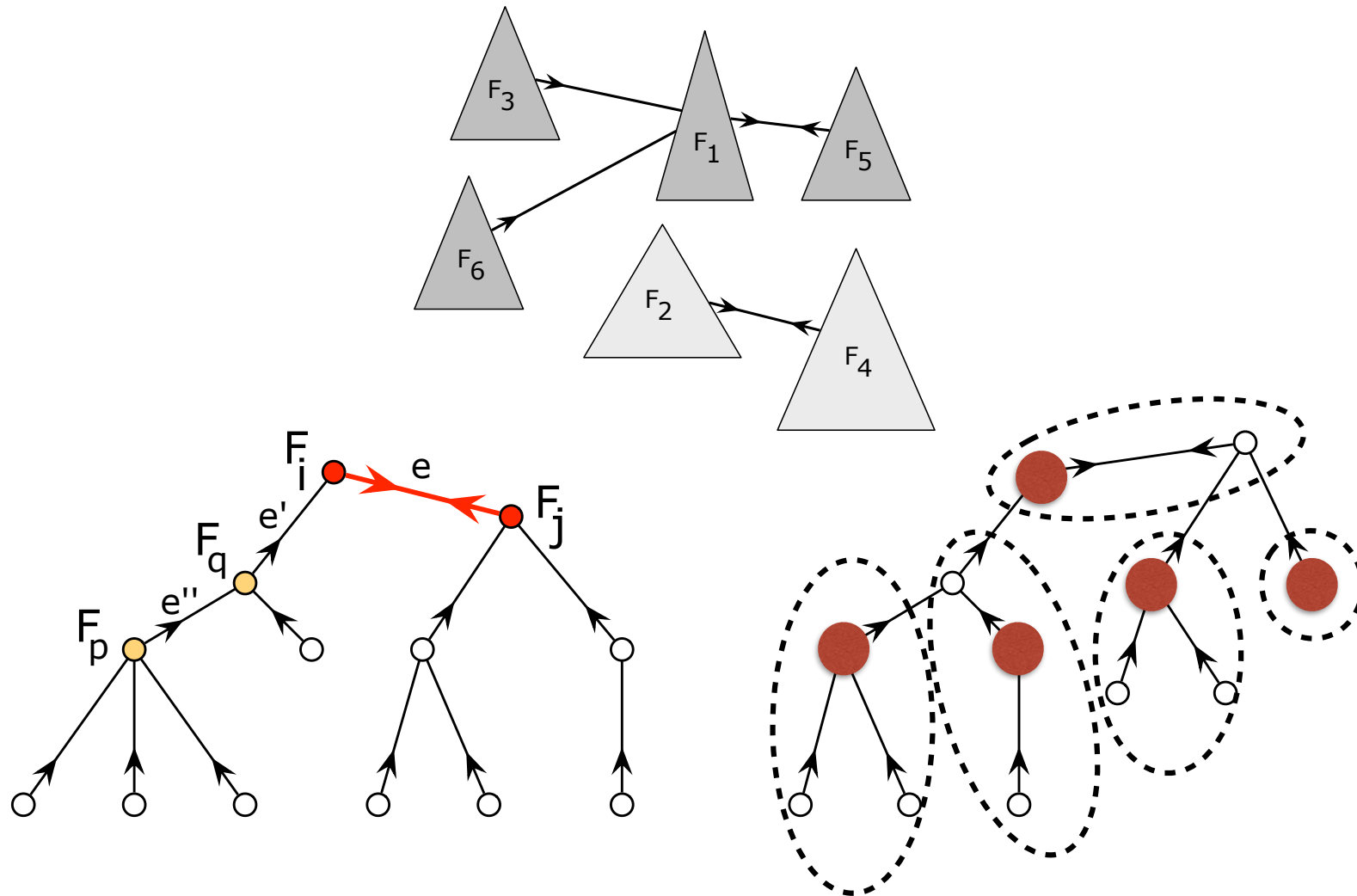
• D is a dominating set

• $|X_1| \leq |X_0| \Rightarrow |X_1| \leq \frac{1}{2} |X_0 \cup X_1|$

• $|J| \leq |(Y \cup X_2) \setminus J| \Rightarrow |J| \leq \frac{1}{2} |Y \cup X_2|$

$\Rightarrow |D| \leq n/2$

Bounding the diameter of fragments



Fast MST algorithm

Two stages:

1. Few phases of Borůvka
2. Completed by Matroid

$$N(t) \leq N(t-1)/2$$

$$\Rightarrow N(t) \leq n/2^t$$

$$\text{diam}(t) \leq 3 \text{diam}(t-1) + 2$$

$$\Rightarrow \text{diam}(t) \leq 3^t - 1$$

$N(t)$ = #frags after t phases
 $\text{diam}(t)$ = max diameter frags

Phase t costs

$O(\text{diam}(t) \log^* n)$ rounds

τ phases Borůvka costs

$\tilde{O}(3^\tau)$ rounds

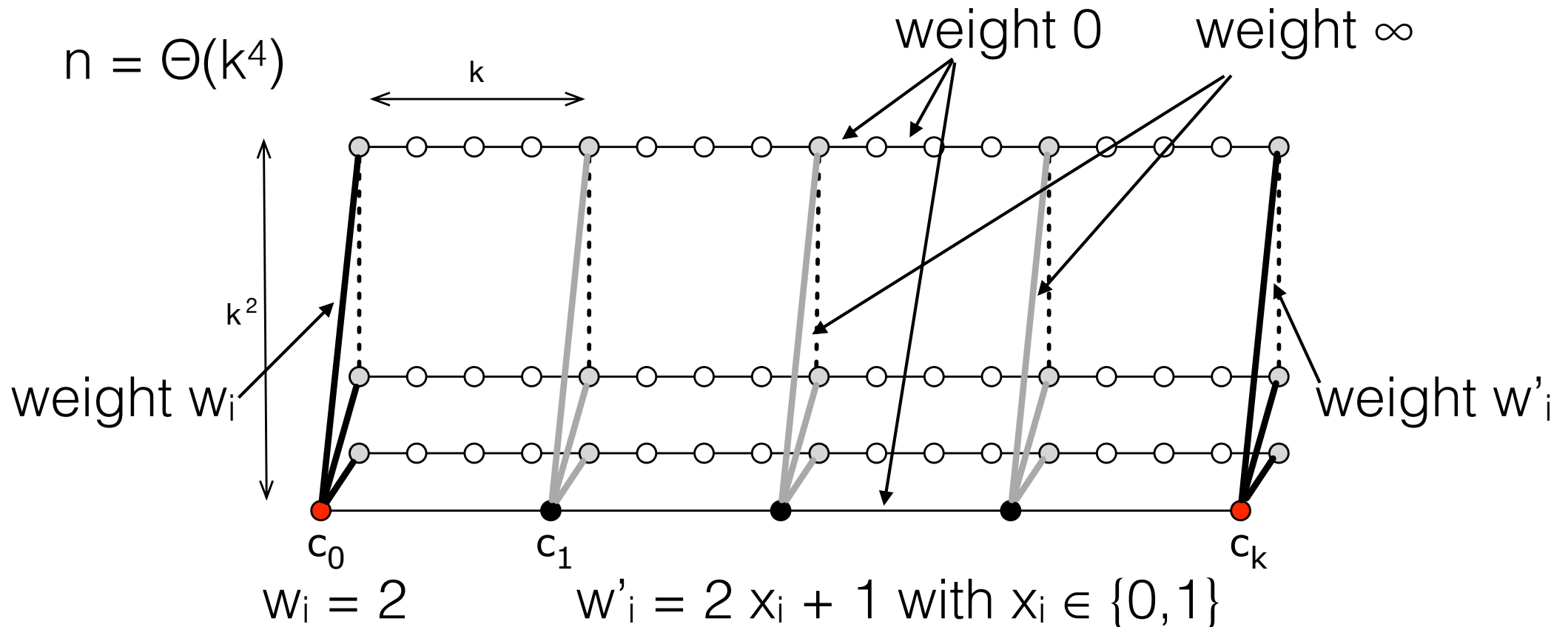
Matroid completes in

$O(D + N(\tau))$ rounds

$$3^\tau = n/2^\tau \Rightarrow \#rounds = \tilde{O}(D + n^{0.6131})$$

Theorem MST construction can be achieved in $\tilde{O}(D + \sqrt{n})$ rounds in the CONGEST model.

$\tilde{\Omega}(\sqrt{n})$ lower bound for MST



Lemma Transmitting k^2 bits from c_k to c_1 takes $\Omega(k^2)$ rounds

Proof (simplified: no recombination)

- $\exists i, x_i$ uses $\leq k/2$ of highway $\Rightarrow \Omega(k \cdot k/2)$ rounds
- $\forall i, x_i$ uses $> k/2$ of highway $\Rightarrow \Omega((k^2 \cdot k/2)/(k \log n))$ rounds

End Lecture 8