

Identifiers in Registers

Describing Network Algorithms with Logic

Benedikt Bollig¹ Patricia Bouyer¹ Fabian Reiter²

¹LSV, University of Paris-Saclay

²Technical University of Munich

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Fagin's theorem (1974)

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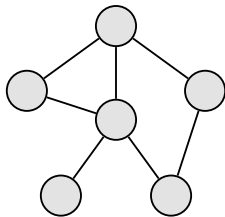
Fagin's theorem (1974)

∃ SECOND-ORDER LOGIC



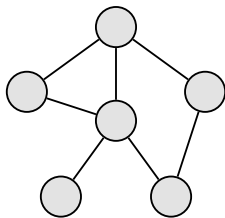
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Fagin's theorem (1974)

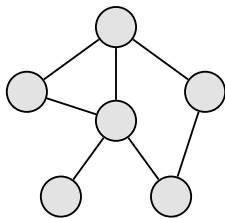
∃ SECOND-ORDER LOGIC



Example: Hamiltonian path

Fagin's theorem (1974)

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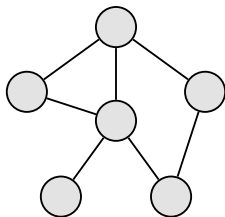


Example: Hamiltonian path

∃R ()

Fagin's theorem (1974)

∃ SECOND-ORDER LOGIC

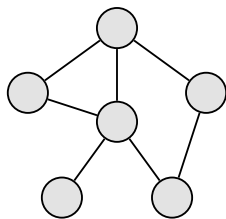


Example: Hamiltonian path

$\exists R (\text{“}R \text{ is a strict total order”} \wedge)$

Fagin's theorem (1974)

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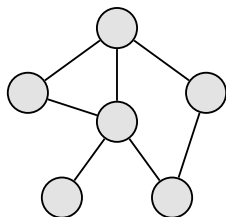


Example: Hamiltonian path

$\exists R (\text{“R is a strict total order”} \wedge \text{“R-successors are adjacent”})$

Fagin's theorem (1974)

∃ SECOND-ORDER LOGIC



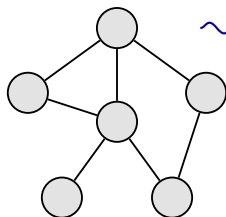
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NP TURING MACHINES

Fagin's theorem (1974)

\exists SECOND-ORDER LOGIC



encoding



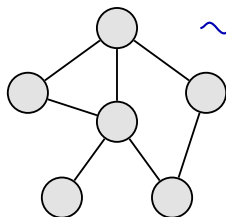
NP TURING MACHINES

Example: Hamiltonian path

$\exists R (\text{"R is a strict total order"} \wedge \text{"R-successors are adjacent"})$

Fagin's theorem (1974)

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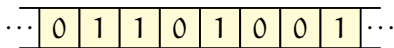


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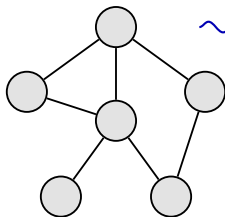
NP TURING MACHINES

encoding



Fagin's theorem (1974)

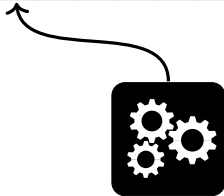
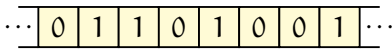
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NP TURING MACHINES

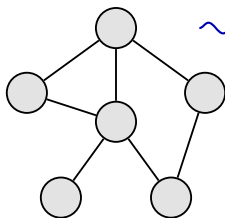


Example: Hamiltonian path

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Fagin's theorem (1974)

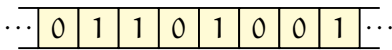
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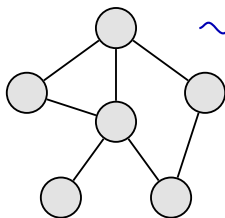
Example: Hamiltonian path

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► Nondeterministic moves

Fagin's theorem (1974)

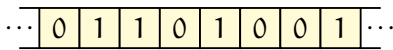
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encoding



NP TURING MACHINES



Example: Hamiltonian path

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 $\text{“}R\text{-successors are adjacent”})$

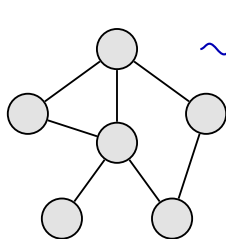
- ▶ Nondeterministic moves
- ▶ Polynomial running time

Fagin's theorem (1974)

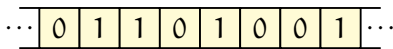
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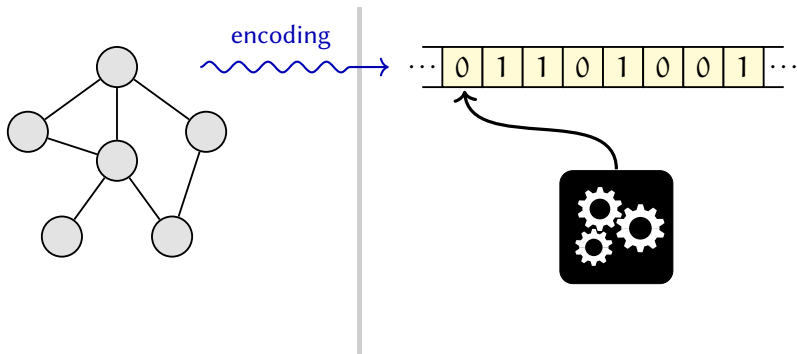


Example: Hamiltonian path

$\exists R (\text{"R is a strict total order"} \wedge \text{"R-successors are adjacent"})$

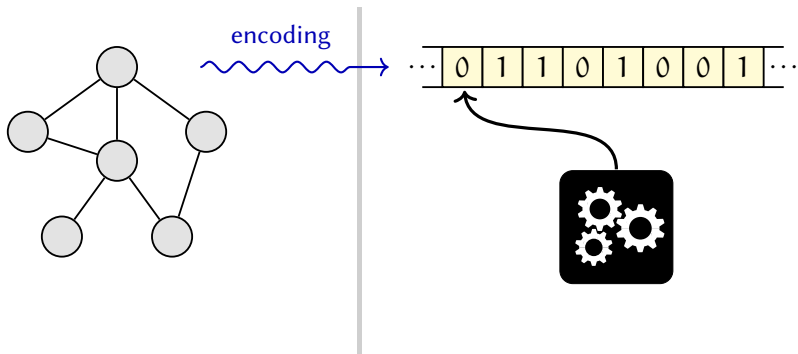
- ▶ Nondeterministic moves
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Descriptive complexity



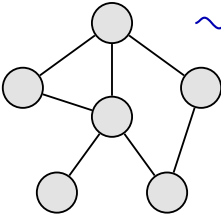
Descriptive complexity

SOME LOGICAL FORMALISM

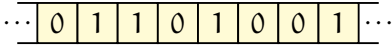


Descriptive complexity

SOME LOGICAL FORMALISM



encoding

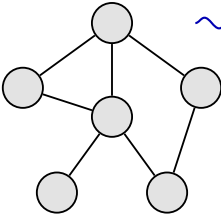


Descriptive complexity

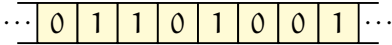
SOME LOGICAL FORMALISM



SOME ABSTRACT MACHINES



encoding

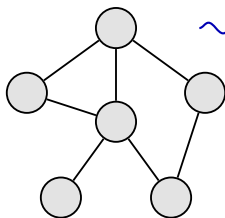


Descriptive complexity

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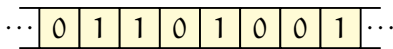


SOME ABSTRACT MACHINES



Formula class Φ

encoding

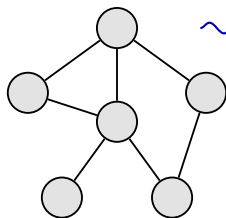


Descriptive complexity

SOME LOGICAL FORMALISM

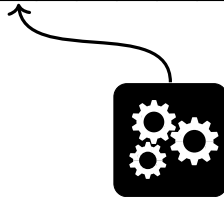
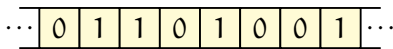


SOME ABSTRACT MACHINES



Formula class Φ

encoding



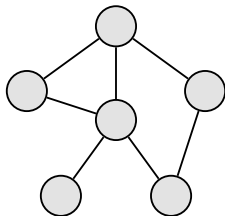
Algorithm class \mathcal{A}

Descriptive distributed complexity



Descriptive distributed complexity

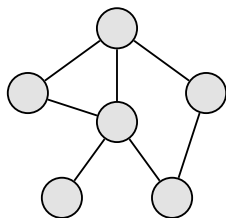
SOME LOGICAL FORMALISM



Formula class Φ

Descriptive distributed complexity

SOME LOGICAL FORMALISM



Formula class Φ

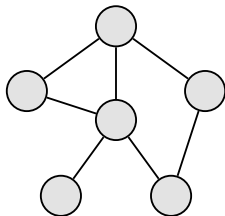


Descriptive distributed complexity

SOME LOGICAL FORMALISM



COMMUNICATING MACHINES



Formula class Φ

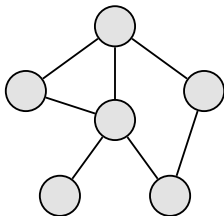


Descriptive distributed complexity

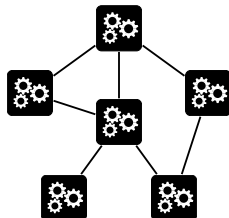
SOME LOGICAL FORMALISM



COMMUNICATING MACHINES



Formula class Φ

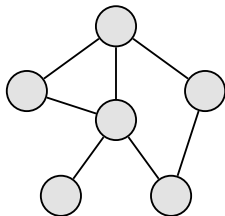


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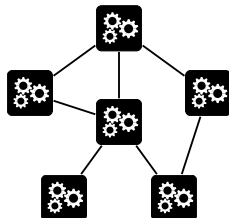
SOME LOGICAL FORMALISM



COMMUNICATING MACHINES

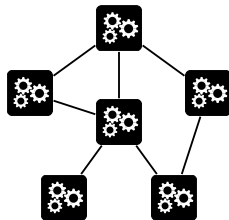
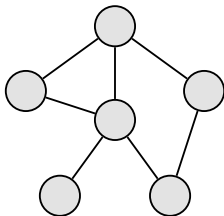


Formula class Φ

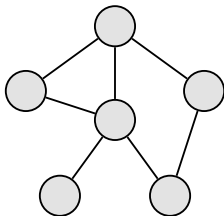


Distributed algorithm class \mathcal{A}

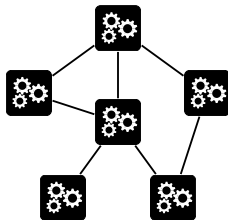
Contribution



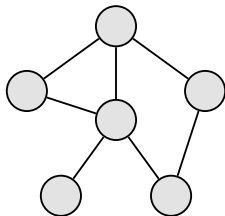
Contribution



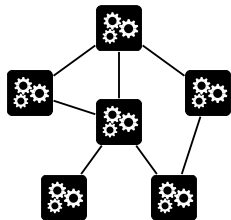
DISTR. REGISTER AUTOMATA



Contribution

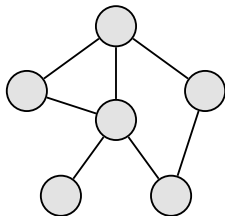


DISTR. REGISTER AUTOMATA

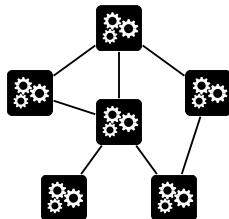


$$\text{gear icon} : (Q \times \mathbb{N}^R)^+ \rightarrow Q \times \mathbb{N}^R$$

Contribution



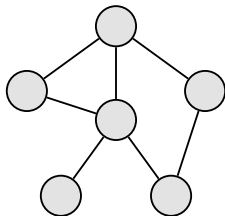
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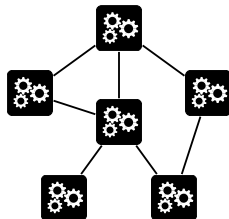
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- ▶ Finite-state & registers

Contribution



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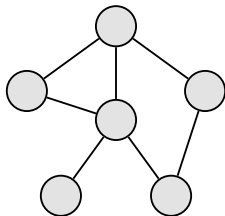


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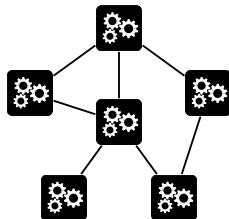
- ▶ Finite-state & registers
- ▶ Synchronous execution

Contribution

FUNCTIONAL FIXPOINT LOGIC
restricted to ordered graphs



DISTR. REGISTER AUTOMATA

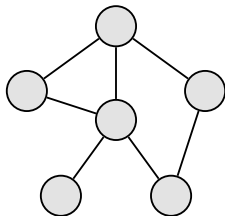


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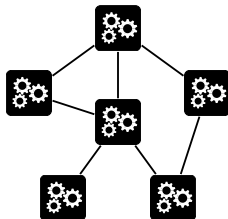
FUNCTIONAL FIXPOINT LOGIC
restricted to ordered graphs



$$\text{pfp} \left[\begin{array}{l} f_1: \varphi_1(f_1, f_2, \text{IN}, \text{OUT}) \\ f_2: \varphi_2(f_1, f_2, \text{IN}, \text{OUT}) \end{array} \right] \psi$$



DISTR. REGISTER AUTOMATA

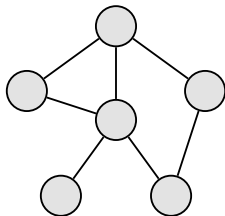


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Contribution

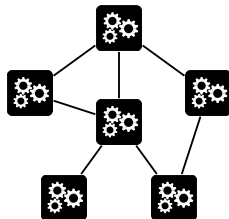
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EQUIVALENT

DISTR. REGISTER AUTOMATA

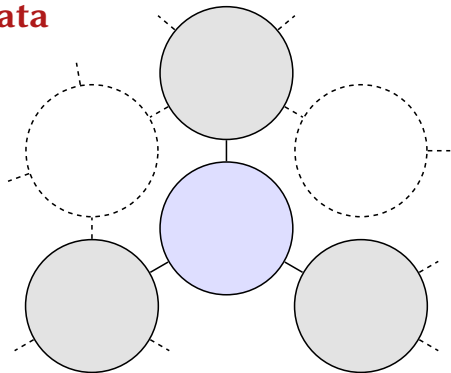


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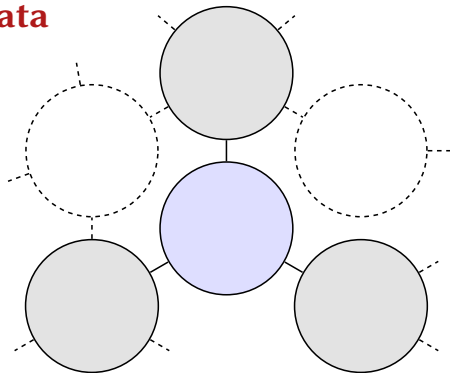
Distributed register automata

Distributed register automata



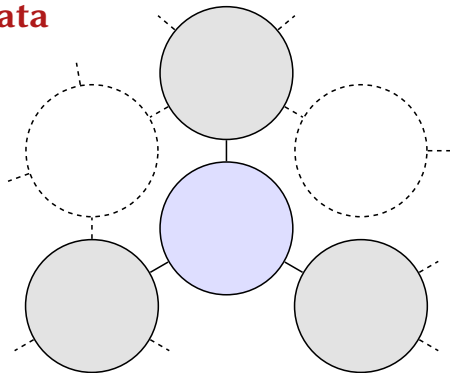
Distributed register automata

- ▶ Connected, undirected network



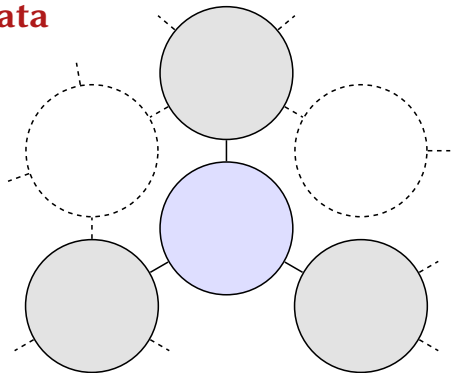
Distributed register automata

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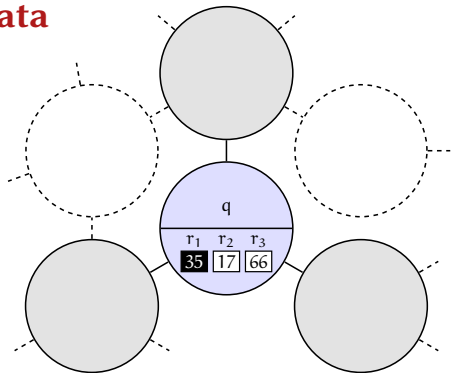
Distributed register automata

- ▶ Connected, undirected network
- ▶ Synchronous execution
- ▶ **Unique identifiers** in \mathbb{N}



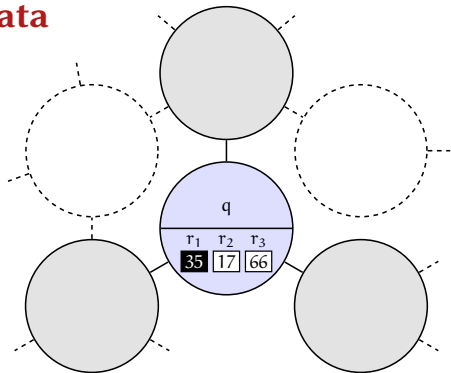
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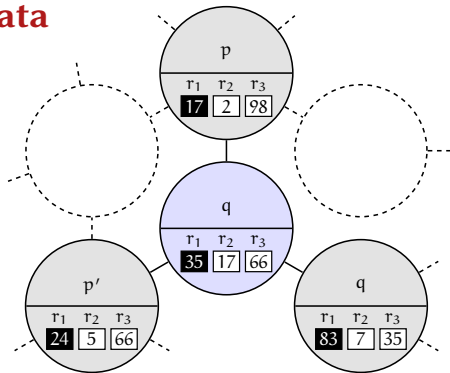


$Q = \{p, \dots, q'\} \leftarrow$ states

$R = \{r_1, r_2, r_3\} \leftarrow$ registers

Distributed register automata

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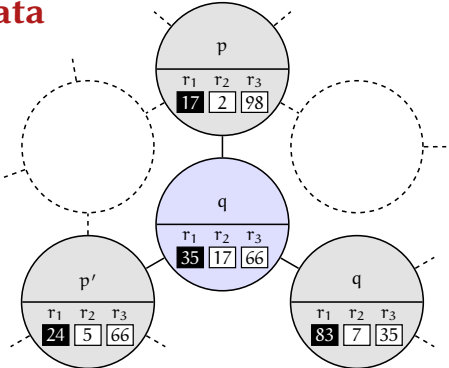


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Distributed register automata

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q	p	p'	q
r ₁ r ₂ r ₃	r ₁ r ₂ r ₃	r ₁ r ₂ r ₃	r ₁ r ₂ r ₃
35 17 66	17 2 98	24 5 66	83 7 35

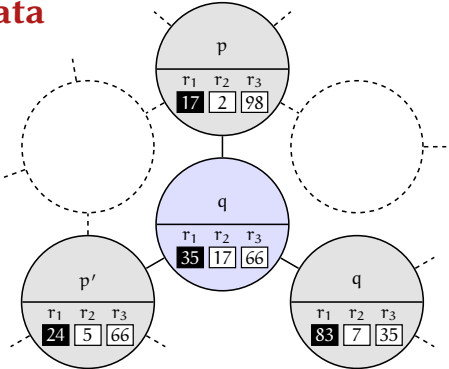
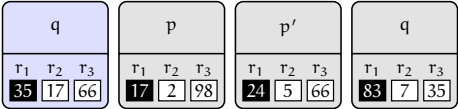
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$$R = \{r_1, r_2, r_3\} \leftarrow \text{registers}$$

Distributed register automata

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- ▶ Synchronous execution
- ▶ Unique identifiers in \mathbb{N}

 : $(Q \times \mathbb{N}^R)^+ \rightarrow Q \times \mathbb{N}^R$

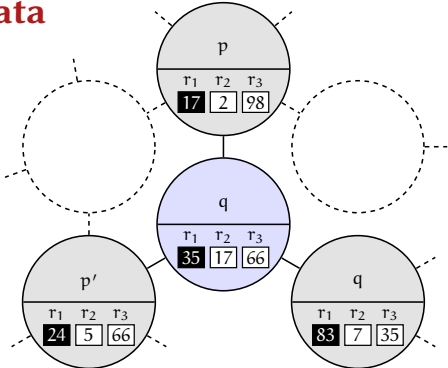


$Q = \{p, \dots, q'\} \leftarrow \text{states}$
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q	p	p'	q
r ₁ r ₂ r ₃	r ₁ r ₂ r ₃	r ₁ r ₂ r ₃	r ₁ r ₂ r ₃
35 17 66	17 2 98	24 5 66	83 7 35

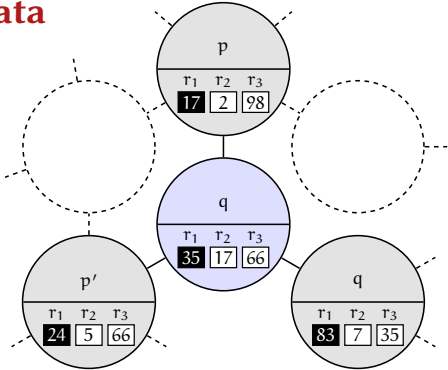
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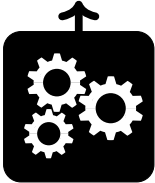
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 : $(Q \times \mathbb{N}^R)^+ \rightarrow Q \times \mathbb{N}^R$



q	p	p'	q
r ₁ r ₂ r ₃	r ₁ r ₂ r ₃	r ₁ r ₂ r ₃	r ₁ r ₂ r ₃
35 17 66	17 2 98	24 5 66	83 7 35

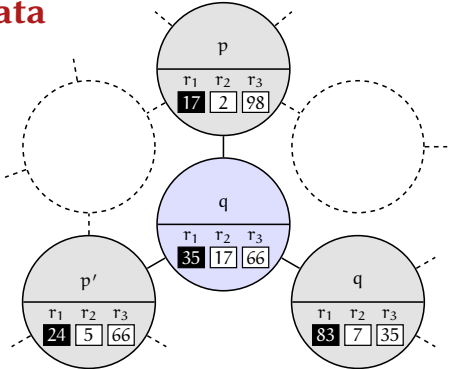


$Q = \{p, \dots, q'\} \leftarrow \text{states}$
 $R = \{r_1, r_2, r_3\} \leftarrow \text{registers}$

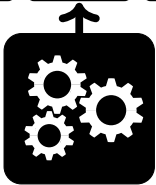
Distributed register automata

- ▶ Connected, undirected network
- ▶ Synchronous execution
- ▶ Unique identifiers in \mathbb{N}

 : $(Q \times \mathbb{N}^R)^+ \rightarrow Q \times \mathbb{N}^R$



q	p	p'	q
r ₁ r ₂ r ₃	r ₁ r ₂ r ₃	r ₁ r ₂ r ₃	r ₁ r ₂ r ₃
35 17 66	17 2 98	24 5 66	83 7 35

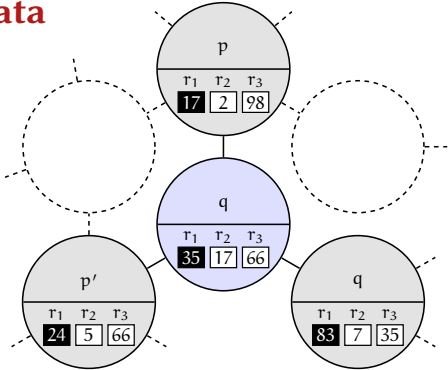


$Q = \{p, \dots, q'\} \leftarrow \text{states}$
 $R = \{r_1, r_2, r_3\} \leftarrow \text{registers}$

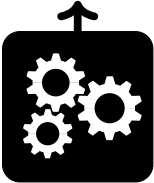
Distributed register automata

- ▶ Connected, undirected network
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- ▶ Unique identifiers in \mathbb{N}

 : $(Q \times \mathbb{N}^R)^+ \rightarrow Q \times \mathbb{N}^R$



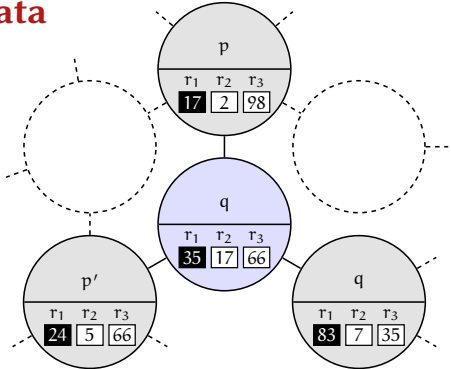
q	p	p'	q
r ₁ r ₂ r ₃	r ₁ r ₂ r ₃	r ₁ r ₂ r ₃	r ₁ r ₂ r ₃
35 17 66	17 2 98	24 5 66	83 7 35



$Q = \{p, \dots, q'\} \leftarrow$ states
 $R = \{r_1, r_2, r_3\} \leftarrow$ registers

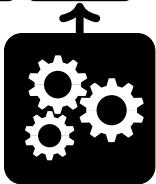
Distributed register automata

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35 17 66	17 2 98	24 5 66	83 7 35



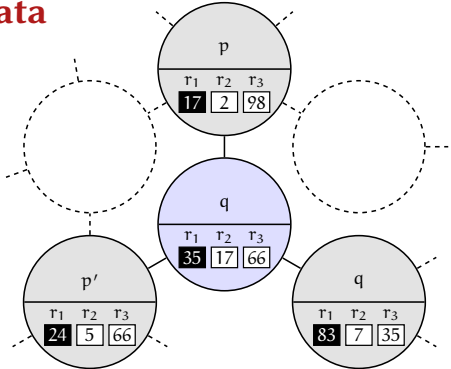
\mapsto

q'
r ₁ r ₂ r ₃
35 2 83

$Q = \{p, \dots, q'\} \leftarrow$ states
 $R = \{r_1, r_2, r_3\} \leftarrow$ registers

Distributed register automata

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r ₁ r ₂ r ₃	r ₁ r ₂ r ₃	r ₁ r ₂ r ₃	r ₁ r ₂ r ₃
35 17 66	17 2 98	24 5 66	83 7 35

$Q = \{p, \dots, q'\}$ \leftarrow states
 $R = \{r_1, r_2, r_3\}$ \leftarrow registers

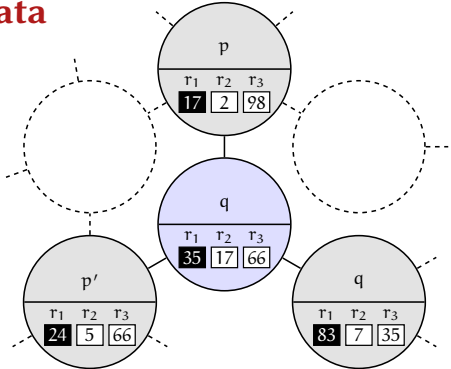
Transition maker



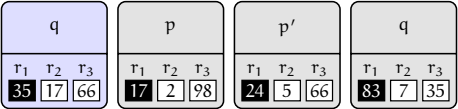
q'
r ₁ r ₂ r ₃
35 2 83

Distributed register automata

- ▶ Connected, undirected network
- ▶ Synchronous execution
- ▶ Unique identifiers in \mathbb{N}

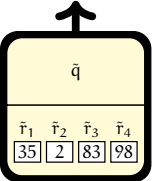


 : $(Q \times \mathbb{N}^R)^+ \rightarrow Q \times \mathbb{N}^R$

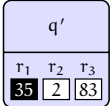


$Q = \{p, \dots, q'\} \leftarrow \text{states}$
 $R = \{r_1, r_2, r_3\} \leftarrow \text{registers}$

Transition maker

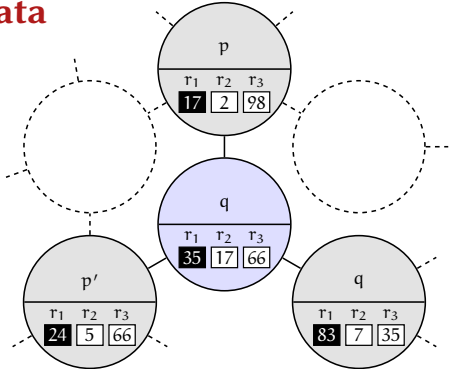


\mapsto



Distributed register automata

- ▶ Connected, undirected network
- ▶ Synchronous execution
- ▶ Unique identifiers in \mathbb{N}



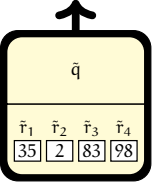
: $(Q \times \mathbb{N}^R)^+ \rightarrow Q \times \mathbb{N}^R$

q	p	p'	q
r ₁ r ₂ r ₃	r ₁ r ₂ r ₃	r ₁ r ₂ r ₃	r ₁ r ₂ r ₃
35 17 66	17 2 98	24 5 66	83 7 35

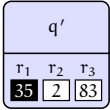
$Q = \{p, \dots, q'\} \leftarrow$ states
 $R = \{r_1, r_2, r_3\} \leftarrow$ registers

Transition maker can:

- ▶ compare registers (<),
- ▶ copy register values.

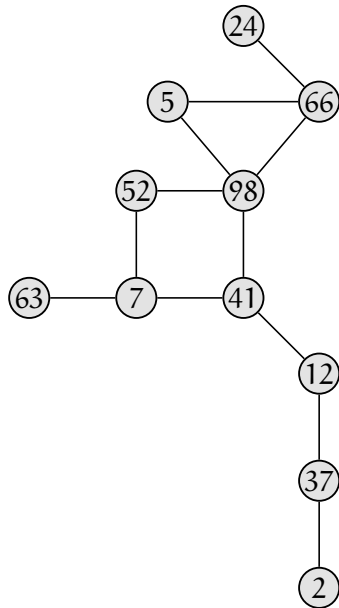


\mapsto

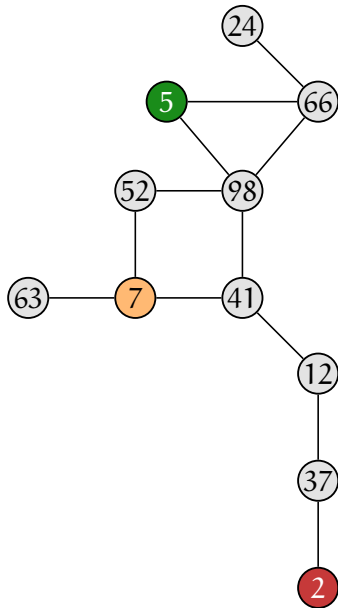


Computing a spanning tree

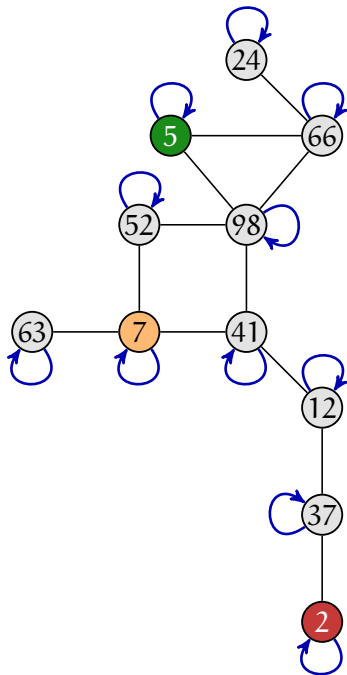
Computing a spanning tree



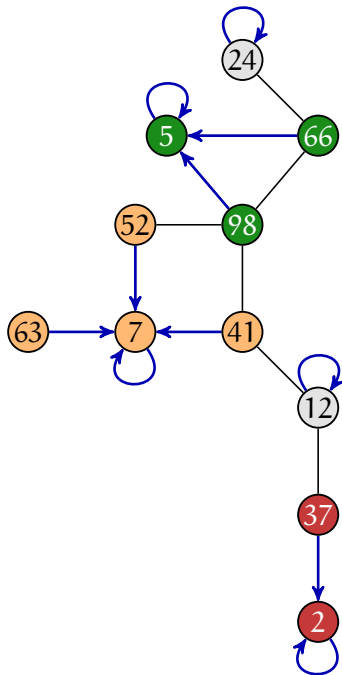
Computing a spanning tree



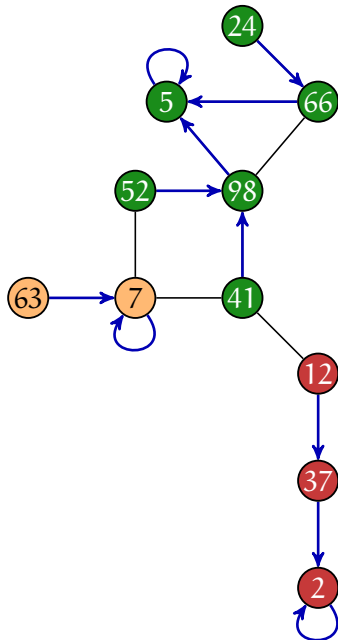
Computing a spanning tree



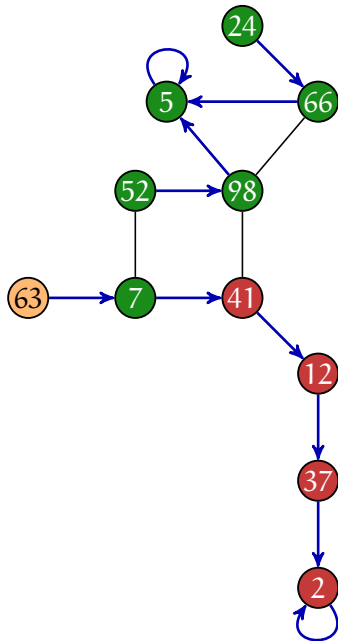
Computing a spanning tree



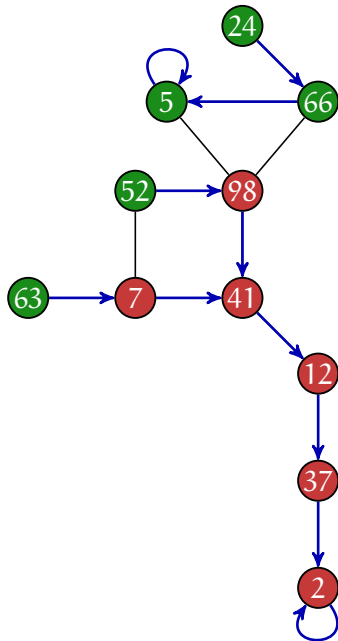
Computing a spanning tree



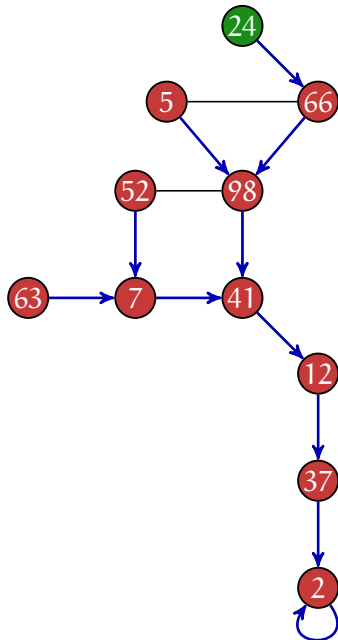
Computing a spanning tree



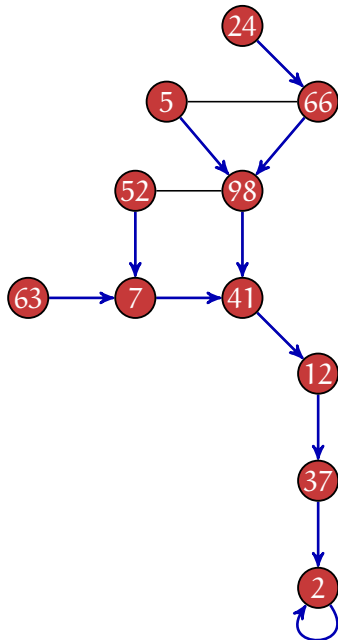
Computing a spanning tree



Computing a spanning tree

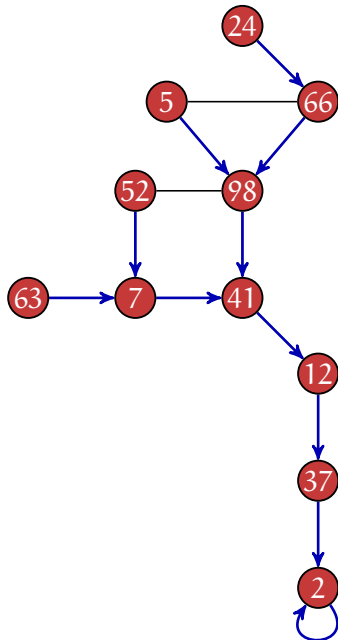


Computing a spanning tree



Computing a spanning tree

$R = \{\text{self, parent, root}\}$



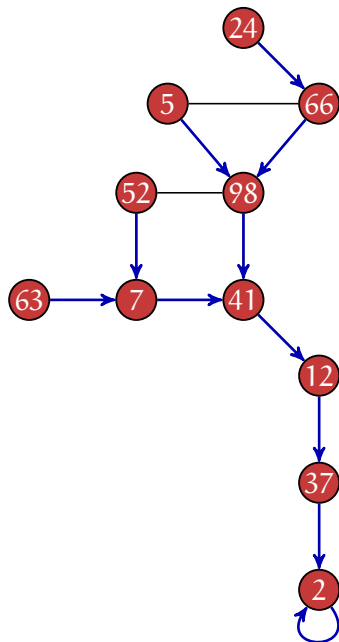
Computing a spanning tree

$R = \{\text{self}, \text{parent}, \text{root}\}$

A. If \exists neighbor NB ($\text{NB.root} < \text{MY.root}$):

$\text{MY.parent} \leftarrow \text{NB.self}$

$\text{MY.root} \leftarrow \text{NB.root}$



Computing a spanning tree

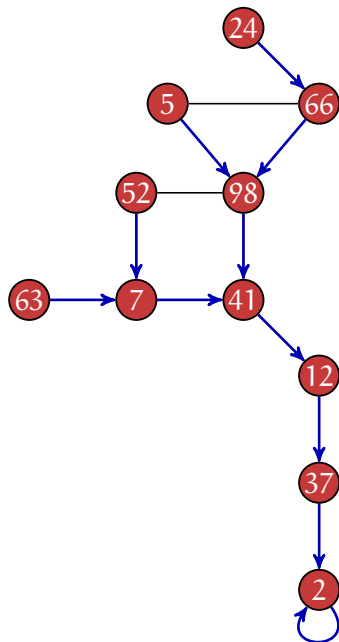
$Q = \{a, b, c\}$ with a initial

$R = \{\text{self}, \text{parent}, \text{root}\}$

A. If \exists neighbor NB ($\text{NB.root} < \text{MY.root}$):

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Computing a spanning tree

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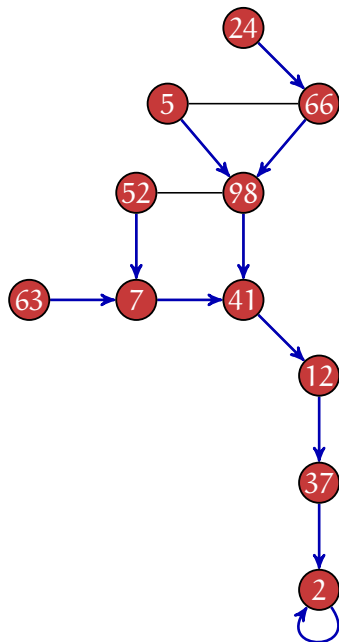
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$\text{MY.root} \leftarrow \text{NB.root}$

$\text{MY.state} \leftarrow a$



Computing a spanning tree

$Q = \{a, b, c\}$ with a initial

$R = \{\text{self}, \text{parent}, \text{root}\}$

A. If \exists neighbor NB ($NB.\text{root} < MY.\text{root}$):

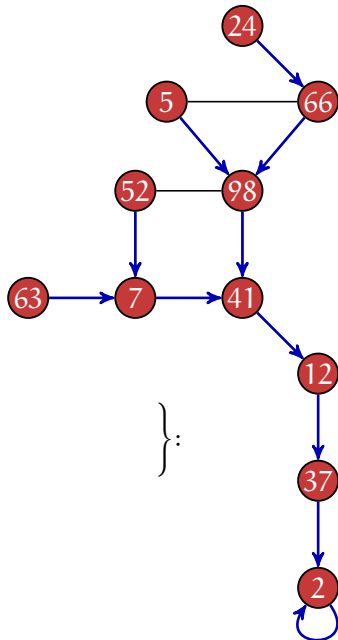
$MY.\text{parent} \leftarrow NB.\text{self}$

$MY.\text{root} \leftarrow NB.\text{root}$

$MY.\text{state} \leftarrow a$

B. If \forall neighbor NB $\left\{ \begin{array}{l} NB.\text{root} = MY.\text{root} \wedge \\ NB.\text{parent} \neq MY.\text{self} \end{array} \right\}$:

$MY.\text{state} \leftarrow b$



Computing a spanning tree

$Q = \{a, b, c\}$ with a initial

$R = \{\text{self}, \text{parent}, \text{root}\}$

A. If \exists neighbor NB ($NB.\text{root} < MY.\text{root}$):

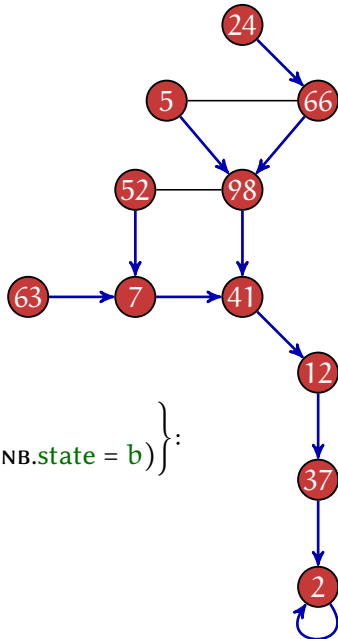
$MY.\text{parent} \leftarrow NB.\text{self}$

$MY.\text{root} \leftarrow NB.\text{root}$

$MY.\text{state} \leftarrow a$

B. If \forall neighbor NB $\left\{ \begin{array}{l} NB.\text{root} = MY.\text{root} \wedge \\ (NB.\text{parent} \neq MY.\text{self} \vee NB.\text{state} = b) \end{array} \right\}$:

$MY.\text{state} \leftarrow b$



Computing a spanning tree

$Q = \{a, b, c\}$ with a initial

$R = \{\text{self}, \text{parent}, \text{root}\}$

A. If \exists neighbor NB ($\text{NB.root} < \text{MY.root}$):

$\text{MY.parent} \leftarrow \text{NB.self}$

$\text{MY.root} \leftarrow \text{NB.root}$

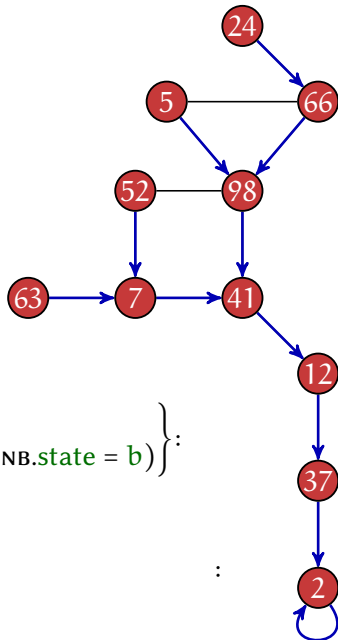
$\text{MY.state} \leftarrow a$

B. If \forall neighbor NB $\left\{ \begin{array}{l} \text{NB.root} = \text{MY.root} \wedge \\ (\text{NB.parent} \neq \text{MY.self} \vee \text{NB.state} = b) \end{array} \right\}$:

$\text{MY.state} \leftarrow b$

C. If $(\text{MY.root} = \text{MY.self} \wedge \text{MY.state} = b)$

$\text{MY.state} \leftarrow c$



Computing a spanning tree

$Q = \{a, b, c\}$ with a initial

$R = \{\text{self}, \text{parent}, \text{root}\}$

A. If \exists neighbor NB ($\text{NB.root} < \text{MY.root}$):

$\text{MY.parent} \leftarrow \text{NB.self}$

$\text{MY.root} \leftarrow \text{NB.root}$

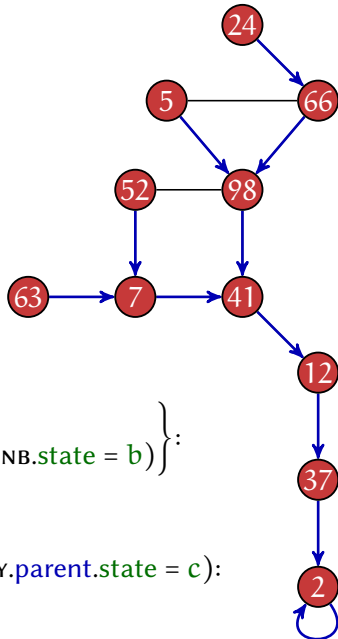
$\text{MY.state} \leftarrow a$

B. If \forall neighbor NB $\left\{ \begin{array}{l} \text{NB.root} = \text{MY.root} \wedge \\ (\text{NB.parent} \neq \text{MY.self} \vee \text{NB.state} = b) \end{array} \right\}$:

$\text{MY.state} \leftarrow b$

C. If $(\text{MY.root} = \text{MY.self} \wedge \text{MY.state} = b) \vee (\text{MY.parent.state} = c)$:

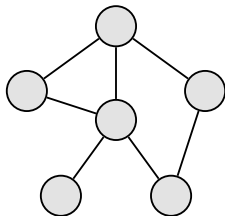
$\text{MY.state} \leftarrow c$



Contribution

FUNCTIONAL FIXPOINT LOGIC

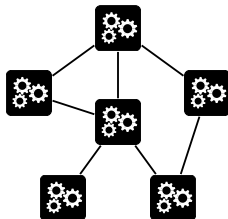
restricted to ordered graphs



$$\text{pfp} \left[\begin{array}{l} f_1: \varphi_1(f_1, f_2, \text{IN}, \text{OUT}) \\ f_2: \varphi_2(f_1, f_2, \text{IN}, \text{OUT}) \end{array} \right] \psi$$

EQUIVALENT

DISTR. REGISTER AUTOMATA

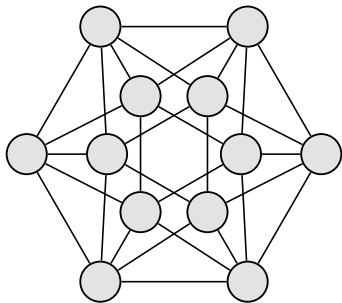


$$\text{gear icon} : (Q \times \mathbb{N}^R)^+ \rightarrow Q \times \mathbb{N}^R$$

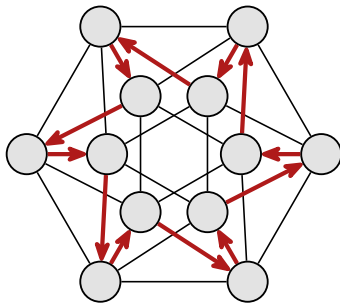
- ▶ Finite-state & registers
- ▶ Synchronous execution

Hamiltonian cycle

Hamiltonian cycle

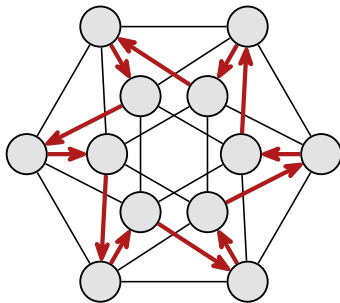


Hamiltonian cycle



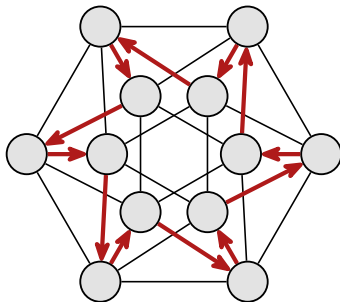
Hamiltonian cycle

$\exists f$ (\wedge \wedge)



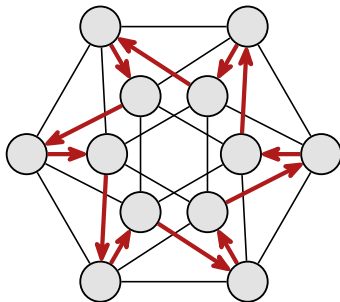
Hamiltonian cycle

$\exists f$ $\left(\begin{array}{c} \text{f follows edges} \\ \wedge \\ \wedge \end{array} \right)$



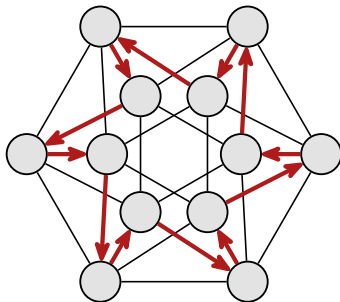
Hamiltonian cycle

$$\exists \mathbf{f} \left(\overbrace{\forall x (\mathbf{f}(x) \leftrightarrow x)}^{\text{f follows edges}} \wedge \quad \wedge \right)$$



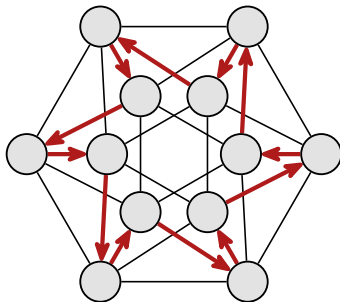
Hamiltonian cycle

$$\exists f \left(\overbrace{\forall x (f(x) \leftrightarrow x)}^{\text{f follows edges}} \wedge \overbrace{\quad \quad \quad}^{\text{f is surjective}} \wedge \quad \quad \quad \right)$$



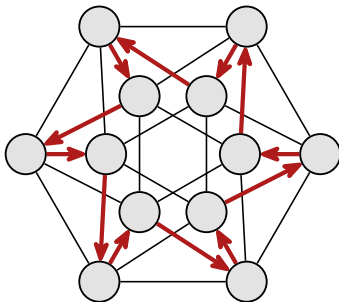
Hamiltonian cycle

$$\exists f \left(\begin{array}{l} \overbrace{\forall x (f(x) \leftrightarrow x)}^{\text{f follows edges}} \quad \wedge \quad \overbrace{\forall y \exists x (f(x) = y)}^{\text{f is surjective}} \quad \wedge \\ \forall S (\quad \Rightarrow \quad) \end{array} \right)$$



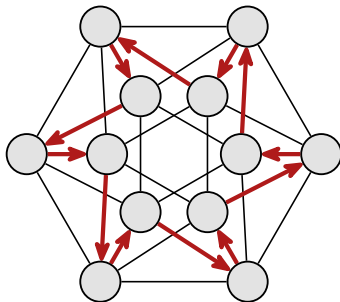
Hamiltonian cycle

$$\exists f \left(\underbrace{\forall x (f(x) \leftrightarrow x)}_{\text{f follows edges}} \wedge \underbrace{\forall y \exists x (f(x) = y)}_{\text{f is surjective}} \wedge \underbrace{\forall S \left(\begin{array}{l} S \text{ is nonempty and closed under } f \\ \Rightarrow S \text{ covers all} \end{array} \right)} \right)$$



Hamiltonian cycle

$$\exists f \left(\begin{array}{l} \overbrace{\forall x (f(x) \leftrightarrow x)}^{\text{f follows edges}} \quad \wedge \quad \overbrace{\forall y \exists x (f(x) = y)}^{\text{f is surjective}} \quad \wedge \\ \forall S \left(\underbrace{[\exists x (x \in S) \wedge \forall y (y \in S \Rightarrow f(y) \in S)]}_{\text{S is nonempty and closed under f}} \Rightarrow \underbrace{\forall x (x \in S)}_{\text{S covers all}} \right) \end{array} \right)$$



Functional fixpoint logic

Functional fixpoint logic

Extends first-order logic with a **partial fixpoint** operator:

$$\mathbf{pfp} \left[\begin{array}{c} f_1 \\ \vdots \\ f_n \end{array} \right] \psi$$

Functional fixpoint logic

Extends first-order logic with a **partial fixpoint** operator:

Binds the
function
variables
 f_1, \dots, f_n .

$$\text{pfp} \left[\begin{array}{c} f_1 \\ \vdots \\ f_n \end{array} \right] \psi$$

Functional fixpoint logic

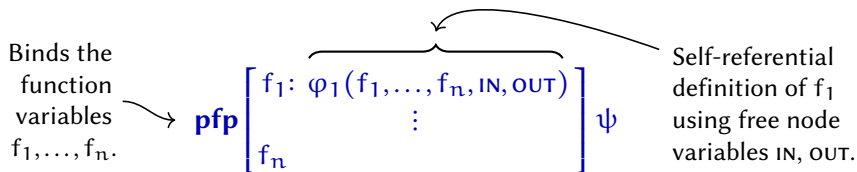
Extends first-order logic with a **partial fixpoint** operator:

Binds the
function
variables
 f_1, \dots, f_n .

$$\mathbf{pfp} \left[\begin{array}{l} f_1: \varphi_1(f_1, \dots, f_n, \text{IN}, \text{OUT}) \\ \vdots \\ f_n \end{array} \right] \psi$$

Functional fixpoint logic

Extends first-order logic with a **partial fixpoint** operator:



Functional fixpoint logic

Extends first-order logic with a **partial fixpoint** operator:

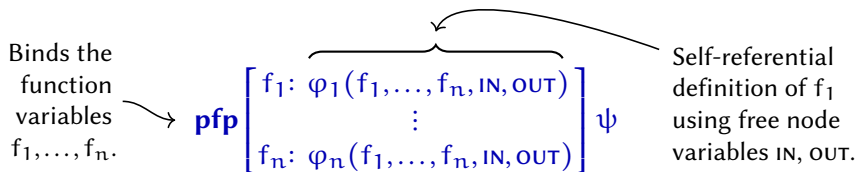
Binds the
function
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 f_1, \dots, f_n .

$$\mathbf{pfp} \left[\begin{array}{l} f_1: \varphi_1(f_1, \dots, f_n, \text{IN}, \text{OUT}) \\ \vdots \\ f_n: \varphi_n(f_1, \dots, f_n, \text{IN}, \text{OUT}) \end{array} \right] \psi$$

Self-referential
definition of f_1
using free node
variables IN, OUT.

Functional fixpoint logic

Extends first-order logic with a **partial fixpoint** operator:



To compute the partial fixpoint:

$$\begin{pmatrix} f_1^0 = \text{id} \\ \vdots \\ f_n^0 = \text{id} \end{pmatrix}$$

Functional fixpoint logic

Extends first-order logic with a **partial fixpoint** operator:

Binds the
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$$\mathbf{pfp} \left[\begin{array}{c} f_1: \varphi_1(f_1, \dots, f_n, \text{IN}, \text{OUT}) \\ \vdots \\ f_n: \varphi_n(f_1, \dots, f_n, \text{IN}, \text{OUT}) \end{array} \right] \psi$$

Self-referential
definition of f_1
using free node
variables IN, OUT.

To compute the partial fixpoint:

$$\begin{pmatrix} f_1^0 = \text{id} \\ \vdots \\ f_n^0 = \text{id} \end{pmatrix} \mapsto \begin{pmatrix} f_1^1 \\ \vdots \\ f_n^1 \end{pmatrix}$$

Functional fixpoint logic

Extends first-order logic with a **partial fixpoint** operator:

Binds the
function
variables
 f_1, \dots, f_n .

$$\mathbf{pfp} \left[\begin{array}{c} f_1: \varphi_1(f_1, \dots, f_n, \text{IN}, \text{OUT}) \\ \vdots \\ f_n: \varphi_n(f_1, \dots, f_n, \text{IN}, \text{OUT}) \end{array} \right] \psi$$

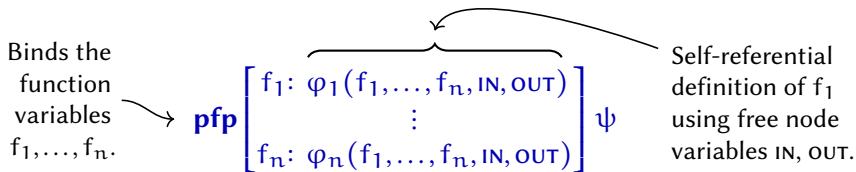
Self-referential
definition of f_1
using free node
variables IN, OUT.

To compute the partial fixpoint:

$$\begin{pmatrix} f_1^0 = \text{id} \\ \vdots \\ f_n^0 = \text{id} \end{pmatrix} \mapsto \begin{pmatrix} f_1^1 \\ \vdots \\ f_n^1 \end{pmatrix} \mapsto \begin{pmatrix} f_1^2 \\ \vdots \\ f_n^2 \end{pmatrix}$$

Functional fixpoint logic

Extends first-order logic with a **partial fixpoint** operator:



To compute the partial fixpoint:

$$\begin{pmatrix} f_1^0 = \text{id} \\ \vdots \\ f_n^0 = \text{id} \end{pmatrix} \mapsto \begin{pmatrix} f_1^1 \\ \vdots \\ f_n^1 \end{pmatrix} \mapsto \begin{pmatrix} f_1^2 \\ \vdots \\ f_n^2 \end{pmatrix} \mapsto \dots$$

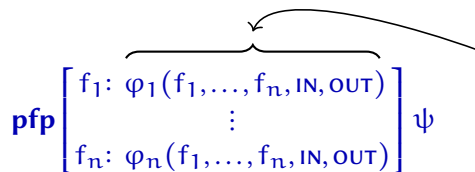
Functional fixpoint logic

Extends first-order logic with a **partial fixpoint** operator:

Binds the function variables f_1, \dots, f_n .

pfp $\left[\begin{array}{l} f_1: \varphi_1(f_1, \dots, f_n, \text{IN}, \text{OUT}) \\ \vdots \\ f_n: \varphi_n(f_1, \dots, f_n, \text{IN}, \text{OUT}) \end{array} \right] \psi$

Self-referential definition of f_1 using free node variables IN, OUT.

The diagram shows the pfp operator applied to a list of function definitions. A bracket above the list indicates that the function variables f1 through fn are bound. An arrow points from the text 'Self-referential definition of f1 using free node variables IN, OUT.' to the first definition f1: phi_1(f1, ..., fn, IN, OUT). Another arrow points from the text 'Binds the function variables f1, ..., fn.' to the pfp operator.

To compute the partial fixpoint:

$$\begin{pmatrix} f_1^0 = \text{id} \\ \vdots \\ f_n^0 = \text{id} \end{pmatrix} \mapsto \begin{pmatrix} f_1^1 \\ \vdots \\ f_n^1 \end{pmatrix} \mapsto \begin{pmatrix} f_1^2 \\ \vdots \\ f_n^2 \end{pmatrix} \mapsto \dots \begin{pmatrix} f_1^\infty \\ \vdots \\ f_n^\infty \end{pmatrix}$$

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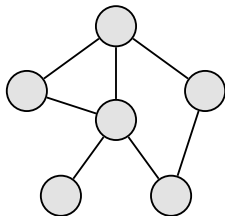
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On ordered graphs:

pfp can express **quantification** over **functions** and **sets**.

Contribution

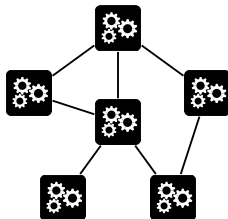
FUNCTIONAL FIXPOINT LOGIC
restricted to ordered graphs



$$\text{pfp} \left[\begin{array}{l} f_1: \varphi_1(f_1, f_2, \text{IN}, \text{OUT}) \\ f_2: \varphi_2(f_1, f_2, \text{IN}, \text{OUT}) \end{array} \right]_{\psi}$$



DISTR. REGISTER AUTOMATA



$$\text{gear icon} : (Q \times \mathbb{N}^R)^+ \rightarrow Q \times \mathbb{N}^R$$

- ▶ Finite-state & registers
- ▶ Synchronous execution

Perspectives

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Thanks!