

On-Line Multiplication in Real and Complex Base

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On-line computability

To pipe-line additions/subtractions, multiplications and divisions, computations are to be done **Most Significant Digit First**, *i.e.* from left to right.

Additional requirement: deterministic processing and, after a certain **delay** δ of latency, for one input digit there is one output digit.

To generate the j th digit of the result, it is necessary and sufficient to have the first $(j + \delta)$ digits of the input available.

[Ercegovac and Trivedi, 77]

A and B two finite digit sets, $A^{\mathbb{N}}$ set of infinite sequences of elements of A .

$$\begin{aligned}\varphi : A^{\mathbb{N}} &\rightarrow B^{\mathbb{N}} \\ (a_j)_{j \geq 1} &\mapsto (b_j)_{j \geq 1}\end{aligned}$$

φ is **on-line computable with delay δ** if there exists δ such that, for each $j \geq 1$ there exists

$$\Phi_j : A^{j+\delta} \rightarrow B$$

such that

$$b_j = \Phi_j(a_1 \cdots a_{j+\delta})$$

$A^{j+\delta}$ is the set of sequences of length $j + \delta$ of elements of A .

Multiplication

D a finite digit set. Multiplication is **on-line computable with delay δ** in **base β** on D if there exists a function

$$\begin{aligned} \mu : D^{\mathbb{N}} \times D^{\mathbb{N}} &\rightarrow D^{\mathbb{N}} \\ ((x_j)_{j \geq 1}, (y_j)_{j \geq 1}) &\mapsto (p_j)_{j \geq 1} \end{aligned}$$

such that

$$\sum_{j \geq 1} p_j \beta^{-j} = \sum_{j \geq 1} x_j \beta^{-j} \times \sum_{j \geq 1} y_j \beta^{-j}$$

which is on-line computable with delay δ .

In the following, the operands begin with a run of δ zeroes. This allows to ignore the delay inside the computation.

Beta-Representations

D a finite digit set of real or complex digits.

Base β a real or complex number such that $|\beta| > 1$.

β -representation on D of x real or complex is a sequence $(x_j)_{j \geq 1}$ with $x_j \in D$ such that

$$x = \sum_{j \geq 1} x_j \beta^{-j}$$

Signed-digit number system

Base β integer > 1

signed-digit set $S = \{-a, \dots, a\}$, $\beta/2 \leq a \leq \beta - 1$.

Redundancy

Addition can be performed in **constant time in parallel**, and is computable by an **on-line finite automaton**

[Avizienis 1961, Chow and Robertson 1978,
Muller 1994]

Negative base numeration system

Base β a **negative** integer < -1 ,
canonical digit set $A = \{0, \dots, |\beta| - 1\}$.

On a signed-digit set $T = \{-a, \dots, a\}$, with
 $|\beta|/2 \leq a \leq |\beta| - 1$ the representation is
redundant and addition can be performed in
constant time in parallel, and is computable by an
on-line finite automaton [Frougny 1999]

Representation in real base

Base β a **real** number > 1 .

$x \in [0, 1]$ can be represented in base β by a **greedy algorithm** [Rényi 1957]:

$r_0 = x$ and for $j \geq 1$ let $x_j = \lfloor \beta r_{j-1} \rfloor$ and $r_j = \{\beta r_{j-1}\}$. Thus $x = \sum_{j \geq 1} x_j \beta^{-j}$.

x_j is in the **canonical** digit set $A_\beta = \{0, \dots, \lfloor \beta \rfloor\}$ if $\beta \notin \mathbb{N}$, $A_\beta = \{0, \dots, \beta - 1\}$ if $\beta \in \mathbb{N}$.

When $\beta \notin \mathbb{N}$, x may have several different β -representations on A_β : this system is naturally **redundant**.

Example $\beta = \frac{1+\sqrt{5}}{2}$, $A_\beta = \{0, 1\}$.

$$\begin{aligned} 3 - \sqrt{5} &=_{\beta} 10010^\omega \\ &=_{\beta} 01110^\omega \\ &=_{\beta} 100(01)^\omega \end{aligned}$$

Addition in real base is on-line computable.

A **Pisot number** is an algebraic integer > 1 such that all its algebraic conjugates are less than 1 in modulus.

The natural integers and the golden ratio are Pisot numbers.

If β is a Pisot number addition is computable by an on-line finite state automaton [Frougny 2001]

Knuth number system

Base β a **complex** number of the form $\beta = i\sqrt{r}$,
 r an integer ≥ 2 .

Canonical digit set $A = \{0, \dots, r - 1\}$.

Since $\beta^2 = -r$

$$z = \sum_{j \geq 1} a_j \beta^{-j} = \sum_{k \geq 1} a_{2k} (-r)^{-k} + i\sqrt{r} \sum_{k \geq 0} a_{2k+1} (-r)^{-k-1}$$

$$\Re(z) = x = \sum_{k \geq 1} a_{2k} (-r)^{-k}$$

$$\Im(z) = y = \sqrt{r} \sum_{k \geq 0} a_{2k+1} (-r)^{-k-1}$$

The β -representation of z can be obtained by **intertwining** the $(-r)$ -representation of x and the $(-r)$ -representation of y/\sqrt{r} .

Signed-digit set $R = \{-a, \dots, a\}$, $r/2 \leq a \leq r - 1$:
redundancy, addition is computable in constant
time in parallel [Nielsen and Muller 1996,
McIlhenny and Ercegovac 1998, McIlhenny 2002]
Addition is computable by an on-line finite state
automaton [Frougny 1999]

Classical on-line multiplication algorithm

[Trivedi and Ercegovac 1977]

Multiplication of two numbers represented in integer base $\beta > 1$ with digits in $S = \{-a, \dots, a\}$, $\beta/2 \leq a \leq \beta - 1$, is computable by an on-line algorithm with delay δ , where δ is the smallest positive integer such that

$$\frac{\beta}{2} + \frac{2a^2}{\beta^\delta(\beta - 1)} \leq a + \frac{1}{2}.$$

If $\beta = 2$ and $a = 1$, $\delta = 2$.

If $\beta = 3$ and $a = 2$, $\delta = 2$.

If $\beta = 2a \geq 4$ then $\delta = 2$.

If $\beta \geq 4$ and if $a \geq \lfloor \beta/2 \rfloor + 1$, $\delta = 1$.

Classical on-line multiplication algorithm

Input: $x = (x_j)_{j \geq 1}$ and $y = (y_j)_{j \geq 1}$ in $S^{\mathbb{N}}$ such that $x_1 = \dots = x_\delta = 0$ and $y_1 = \dots = y_\delta = 0$.

Output: $p = (p_j)_{j \geq 1}$ in $S^{\mathbb{N}}$ such that
$$\sum_{j \geq 1} p_j \beta^{-j} = \sum_{j \geq 1} x_j \beta^{-j} \times \sum_{j \geq 1} y_j \beta^{-j}.$$

begin

1. $p_1 \leftarrow 0, \dots, p_\delta \leftarrow 0$
2. $W_\delta \leftarrow 0$
3. $j \leftarrow \delta + 1$
4. **while** $j \geq \delta + 1$ **do**
5. $\{W_j \leftarrow \beta(W_{j-1} - p_{j-1}) + y_j X_j + x_j Y_{j-1}$
6. $p_j \leftarrow \text{round}(W_j)$
7. $j \leftarrow j + 1\}$

end

$$X_j = \sum_{1 \leq i \leq j} x_i \beta^{-i}.$$

For $n \geq \delta$, $X_n Y_n - P_n = \beta^{-n}(W_n - p_n)$

$$|W_n - p_n| \leq \frac{1}{2},$$

$$|X_n Y_n - P_n| \leq \frac{\beta^{-n}}{2}$$

and the algorithm is convergent.

The sequence $p_1 \cdots p_n$ is a β -representation of the most significant half of the product $X_n Y_n$.

Digits p_j 's are in digit set S if $|W_j| \leq a + \frac{1}{2}$.

Line 5 and $|X_j| < \frac{a}{\beta^\delta(\beta-1)}$ and $|Y_{j-1}| < \frac{a}{\beta^\delta(\beta-1)}$ imply that

$$|W_j| < \frac{\beta}{2} + \frac{2a^2}{\beta^\delta(\beta-1)} \leq a + \frac{1}{2}$$

by hypothesis on delay δ .

On-line multiplication algorithm in negative base

Multiplication of two numbers represented in negative base $\beta < -1$ and digit set

$T = \{-a, \dots, a\}$, $|\beta|/2 \leq a \leq |\beta| - 1$, is

computable by the classical on-line algorithm with delay δ , where δ is the smallest positive integer such that

$$\frac{|\beta|}{2} + \frac{2a^2}{|\beta|^\delta (|\beta| - 1)} \leq a + \frac{1}{2}.$$

On-line multiplication algorithm in real base

$D = \{0, \dots, d\}$ with $d \geq \lfloor \beta \rfloor$.

Multiplication of two numbers represented in base β with digits in D is computable by an on-line algorithm with delay δ , where δ is the smallest positive integer such that

$$\beta + \frac{2d^2}{\beta^\delta(\beta - 1)} \leq d + 1.$$

Real base on-line multiplication algorithm

Input: $x = (x_j)_{j \geq 1}$ and $y = (y_j)_{j \geq 1}$ in $D^{\mathbb{N}}$ such that $x_1 = \cdots = x_\delta = 0$ and $y_1 = \cdots = y_\delta = 0$.

Output: $p = (p_j)_{j \geq 1}$ in $D^{\mathbb{N}}$ such that
$$\sum_{j \geq 1} p_j \beta^{-j} = \sum_{j \geq 1} x_j \beta^{-j} \times \sum_{j \geq 1} y_j \beta^{-j}.$$

begin

1. $p_1 \leftarrow 0, \dots, p_\delta \leftarrow 0$
2. $W_\delta \leftarrow 0$
3. $j \leftarrow \delta + 1$
4. **while** $j \geq \delta + 1$ **do**
5. $\{W_j \leftarrow \beta(W_{j-1} - p_{j-1}) + y_j X_j + x_j Y_{j-1}$
6. $p_j \leftarrow \lfloor W_j \rfloor$
7. $j \leftarrow j + 1\}$

end

Example $\beta = \frac{1+\sqrt{5}}{2}$. Multiplication on $\{0, 1\}$ is on-line computable with delay $\delta = 5$.

$$x = y = .0^5 10101, x \times y = p = .0^{10} 101000100001$$

j	$(W_j)_{\frac{1+\sqrt{5}}{2}}$	p_j
6	.000001	0
7	.00001	0
8	.0010001001	0
9	.010001001	0
10	.101000100001	0
11	1.01000100001	1
12	.1000100001	0
13	1.000100001	1
14	.00100001	0
15	.0100001	0
16	.100001	0
17	1.00001	1
18	.0001	0
19	.001	0
20	.01	0
21	.1	0
22	1.0	1

Application to carry-save representation

Carry-save representation : β an integer > 1 , and digit set $D = \{0, \dots, \beta\}$.

Redundancy.

Real base on-line multiplication algorithm :

$\beta = 2$ on $\{0, 1, 2\}$, delay $\delta = 3$.

$\beta \geq 3$, on $D = \{0, \dots, \beta\}$, delay $\delta = 2$.

Internal additions and multiplications by a digit can be performed in parallel.

On-line multiplication algorithm in the Knuth number system

Multiplication of two complex numbers represented in base $\beta = i\sqrt{r}$, with r an integer ≥ 2 , and digit set $R = \{-a, \dots, a\}$, $r/2 \leq a \leq r - 1$, is computable by an on-line algorithm with delay δ , where δ is the smallest odd integer such that

$$\frac{r}{2} + \frac{4a^2}{r^{\frac{\delta-1}{2}}(r-1)} \leq a + \frac{1}{2}. \quad (1)$$

If $r = 2$ and $a = 1$, $\delta = 7$.

If $r = 8$ or $r = 9$ and $a = r - 1$, $\delta = 3$.

If $r = 10$ and $a \geq 7$, $\delta = 3$.

In the other cases, for $r \leq 10$ the delay is $\delta = 5$.

Complex base on-line multiplication algorithm

Input: $x = (x_j)_{j \geq 1}$ and $y = (y_j)_{j \geq 1}$ in $R^{\mathbb{N}}$ such that $x_1 = \dots = x_\delta = 0$ and $y_1 = \dots = y_\delta = 0$.

Output: $p = (p_j)_{j \geq 1}$ in $R^{\mathbb{N}}$ such that $\sum_{j \geq 1} p_j \beta^{-j} = \sum_{j \geq 1} x_j \beta^{-j} \times \sum_{j \geq 1} y_j \beta^{-j}$.

begin

1. $p_1 \leftarrow 0, \dots, p_\delta \leftarrow 0$
2. $W_\delta \leftarrow 0$
3. $j \leftarrow \delta + 1$
4. **while** $j \geq \delta + 1$ **do**
5. $\{W_j \leftarrow \beta(W_{j-1} - p_{j-1}) + y_j X_j + x_j Y_{j-1}$
6. $p_j \leftarrow \text{sign}(\Re(W_j)) \lfloor |\Re(W_j)| + \frac{1}{2} \rfloor$
7. $j \leftarrow j + 1\}$

end

Digit p_j is in R if $|\Re(W_j)| < a + \frac{1}{2}$.

By Line 6

$$\Re(|W_j - p_j|) \leq \frac{1}{2} \quad \text{and} \quad \Im(W_j - p_j) = \Im(W_j).$$

By Line 5

$$|\Re(W_j)| \leq \sqrt{r} |\Im(W_{j-1})| + a(|\Re(X_j) + \Re(Y_{j-1})|)$$

and

$$|\Im(W_j)| \leq \frac{\sqrt{r}}{2} + a(|\Im(X_j) + \Im(Y_{j-1})|).$$

Suppose that δ is **odd**. Then

$$|\Re(X_j)| < \frac{a}{r^{\frac{\delta-1}{2}}(r-1)} \quad \text{and} \quad |\Im(X_j)| < \sqrt{r} \frac{a}{r^{\frac{\delta+1}{2}}(r-1)}$$

and the same holds true for Y_{j-1} .

Thus

$$|\Re(W_j)| \leq \frac{r}{2} + \frac{4a^2}{r^{\frac{\delta-1}{2}}(r-1)} < a + \frac{1}{2}.$$

Suppose now that a better **even** delay δ' could be achieved. Then

$$|\Re(X_j)| < \frac{a}{r^{\frac{\delta'}{2}}(r-1)} \quad \text{and} \quad |\Im(X_j)| < \sqrt{r} \frac{a}{r^{\frac{\delta'}{2}}(r-1)}$$

thus

$$|\Re(W_j)| < \frac{r}{2} + \frac{2a^2(r+1)}{r^{\frac{\delta'}{2}}(r-1)}.$$

This delay will work if

$$\frac{r}{2} + \frac{2a^2(r+1)}{r^{\frac{\delta'}{2}}(r-1)} \leq a + \frac{1}{2}. \quad (2)$$

Suppose that the delay in (1) is of the form $\delta = 2k + 1$ and the delay in (2) is of the form $\delta' = 2k'$, and set

$$C = \frac{(r - 1)(2a + 1 - r)}{4a^2}.$$

Then k is the smallest positive integer such that

$$k > \frac{\log(2/C)}{\log(r)}$$

and k' is the smallest positive integer such that

$$k' > \frac{\log((r + 1)/C)}{\log(r)}$$

and obviously $k < k'$.

For $n \geq \delta$, $X_n Y_n - P_n = \beta^{-n}(W_n - p_n)$

$$|\Re(W_n - p_n)| \leq 1/2$$

and

$$|\Im(W_n - p_n)| = |\Im(W_n)| \leq \frac{\sqrt{r}}{2} + \sqrt{r} \frac{2a^2}{r^{\frac{\delta+1}{2}}(r-1)}$$

thus the algorithm is convergent, and $p_1 \cdots p_n$ is a β -representation of the most significant half of $X_n Y_n$.

Example $\beta = 2i$ and $R = \{\bar{2}, \bar{1}, 0, 1, 2\}$. $\delta = 5$.

$x = .0^5 1 \bar{2} 0 \bar{1} 2 0 1$ and $y = .0^5 1 \bar{1} 0 0 1 2 1$.

$x \times y = p = .0^{10} 1 1 1 1 \bar{1} 1 \bar{1} 2 \bar{1} \bar{1} \dots$

j	$(W_j)_{2i}$	p_j
6	.000001	0
7	.0001112	0
8	.001112	0
9	.01112 $\bar{1}$ 1	0
10	.11110000 $\bar{1}$ 2	0
11	1.1110120 $\bar{2}$	1
12	1.11 $\bar{1}$ 1 $\bar{1}$ 2 $\bar{1}$ $\bar{1}$ $\bar{1}$ $\bar{1}$ 21	1
13	1.1 $\bar{1}$ 1 $\bar{1}$ 2 $\bar{1}$ $\bar{1}$ $\bar{1}$ $\bar{1}$ 21	1
14	1. $\bar{1}$ 1 $\bar{1}$ 2 $\bar{1}$ $\bar{1}$ $\bar{1}$ $\bar{1}$ 21	1
15	$\bar{1}$.1 $\bar{1}$ 2 $\bar{1}$ $\bar{1}$ $\bar{1}$ $\bar{1}$ 21	$\bar{1}$
16	1. $\bar{1}$ 2 $\bar{1}$ $\bar{1}$ $\bar{1}$ $\bar{1}$ 21	1
17	$\bar{1}$.2 $\bar{1}$ $\bar{1}$ $\bar{1}$ $\bar{1}$ 21	$\bar{1}$
18	2. $\bar{1}$ $\bar{1}$ $\bar{1}$ $\bar{1}$ 21	2
19	$\bar{1}$. $\bar{1}$ $\bar{1}$ $\bar{1}$ 21	$\bar{1}$
20	$\bar{1}$. $\bar{1}$ $\bar{1}$ 21	$\bar{1}$