Nonabelian sandpile model

Representation theory of monoids

Outlook 00

Markov chains for promotion and nonabelian sandpile models or The power of *R*-trivial monoids

#### Anne Schilling

Department of Mathematics, UC Davis

#### based on

- A. Ayyer, S. Klee, A. Schilling, J. Alg. Comb. 39 (2014)
- A. Ayyer, A. Schilling, B. Steinberg, N. Thiéry, Comm. Math. Phys. 335 (2015)
- A. Ayyer, A. Schilling, B. Steinberg, N. Thiéry, Int. J. Alg. & Comp. 25 (2015)
- A. Ayyer, A. Schilling, N. Thiéry, Exp. Math. 26 (2017)

Institut Henri Poincaré, Paris, February 20, 2017 🚛 💿 🧟

Promotion	Markov	chains
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# Outline

- Promotion Markov Chains: Markov chains on linear extensions of finite posets via promotion operators:
  - Nice stationary distributions!
  - Integer eigenvalues and nice multiplicities for rooted forests (generalizations of derangements)

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#### • Directed Nonabelian Sandpile Models:

Grain toppling on arborescences:

- Nice stationary distributions and wreath product interpretation.
- Integer eigenvalues and nice multiplicities!

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#### Other Markov chains:

Further examples with nice eigenvalues and multiplicities:

- Walk on reduced words of longest element of Coxeter group
- Toom models

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- Walk on reduced words of longest element of Coxeter group
- Toom models
- Representation Theory of Monoids:
  - Use the representation theory of *R*-trivial monoids.

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# Outline



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#### Posets

- P a partially ordered set with order  $\prec$
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Promotion	Markov	chains
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Representation theory of monoids

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• Eg: 
$$P = \begin{vmatrix} 4 & 3 \\ -1 & 2 \end{vmatrix}$$
,  $\mathcal{L}(P) = \{1234, 1243, 1423, 2134, 2143\}.$ 

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# Promotion (aka jeu de taquin)

#### Schützenberger '72]



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# Promotion (aka jeu de taquin)

# [Schützenberger '72]





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#### Algebraic formulation in terms of transposition

• Define  $\tau_i$  on  $\mathcal{L}(P)$ 

$$\tau_i \pi = \begin{cases} \pi_1 \cdots \pi_{i-1} \pi_{i+1} \pi_i \cdots \pi_n & \text{if } \pi_i \text{ and } \pi_{i+1} \text{ are not} \\ & \text{comparable in } P, \\ \pi_1 \cdots \pi_n & \text{otherwise.} \end{cases}$$

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• Then define a generalized promotion operator [Haiman '92, Malvenuto & Reutenauer '94]

$$\partial_j = \tau_{n-1}\tau_{n-2}\cdots\tau_j.$$

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The case j = 1 is the previous promotion operator.

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# The Directed Graph

- Given P, let G be the graph whose vertex set is  $\mathcal{L}(P)$
- There is an edge  $\pi \to \pi'$  if  $\pi' = \partial_j \pi$  for some *j*.

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#### Lemma

G is strongly connected.

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#### Uniform Promotion Graph

We will define two Markov chains on this underlying graph.

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#### Uniform promotion graph

• The edge  $\pi \to \pi'$ , where  $\pi' = \partial_j \pi$  has weight  $x_j$ .

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- The edge  $\pi \to \pi'$ , where  $\pi' = \partial_j \pi$  has weight  $x_j$ .
- Probability distribution:

#### Theorem (AKS 2014)

The stationary distribution of the Markov chain is uniform.

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The stationary distribution of the Markov chain is uniform.

• Follows from the fact that  $\partial_i^k = \partial_i$  for large enough k.
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## Promotion Graph

• The edge  $\pi \to \pi'$ , where  $\pi' = \partial_j \pi$  has weight  $x_{\pi(j)}$ .

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#### Theorem (AKS 2014)

The stationary state weight  $w(\pi)$  of the linear extension  $\pi \in \mathcal{L}(P)$  for the continuous time Markov chain for the promotion graph is given by

$$w(\pi) = \prod_{i=1}^{n} \frac{x_1 + \dots + x_i}{x_{\pi_1} + \dots + x_{\pi_i}}$$

assuming w(e) = 1.

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- Note that  $w(\pi)$  is independent of *P*.
- Proved by induction.

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## Example (continued)

The transition matrix this time is given by

$$\begin{pmatrix} x_4 & x_4 & x_1 + x_4 & 0 & 0 \\ x_2 + x_3 & x_3 & 0 & x_2 & 0 \\ 0 & x_2 & x_2 + x_3 & 0 & x_2 \\ 0 & x_1 & 0 & x_4 & x_1 + x_4 \\ x_1 & 0 & 0 & x_1 + x_3 & x_3 \end{pmatrix}$$

Notice that row sums are no longer one. The stationary distribution is

$$\left(1, \quad \frac{x_1+x_2+x_3}{x_1+x_2+x_4}, \quad \frac{(x_1+x_2)(x_1+x_2+x_3)}{(x_1+x_2)(x_1+x_2+x_4)}, \quad \frac{x_1}{x_2}, \quad \frac{x_1(x_1+x_2+x_3)}{x_2(x_1+x_2+x_4)}\right)$$

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## Special Posets

• A rooted tree is a connected poset, where each node has at most one successor.

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- A chain is a totally ordered set.
- A union of chains is also a rooted forest.

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- An upper set S in P is a subset of [n] such that if  $x \in S$  and  $y \succeq x$ , then also  $y \in S$ .
- Let *L* be the lattice (by inclusion) of upper sets in *P*.

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- $f([y, \hat{1}])$  is the number of maximal chains in the interval  $[y, \hat{1}]$ .
- Brown defined, for each element x ∈ L, a derangement number d<sub>x</sub>

$$d_x = \sum_{y \succeq x} \mu(x, y) f([y, \hat{1}]) \; .$$

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## Spectrum of the Transition Matrix

#### Theorem (AKS 2014)

Let P be a rooted forest, M the transition matrix of the promotion graph. Then

$$\det(M - \lambda \mathbb{1}) = \prod_{\substack{S \subseteq [n] \\ S \text{ upper set in } P}} (\lambda - \mathbf{x}_S)^{d_S},$$

where  $x_{S} = \sum_{i \in S} x_{i}$  and  $d_{S}$  is the derangement number in the lattice L (by inclusion) of upper sets in P.

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In other words, for each upper set  $S \subseteq [n]$ , there is

- an eigenvalue xs
- with multiplicity *d*<sub>S</sub>.

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# Running Example

 $P = \begin{vmatrix} 2 \\ 1 \\ 1 \end{vmatrix}$ 

- $\mathcal{L}(P) = \{123, 132, 312\}$
- Upper sets:  $\phi$ , {2}, {3}, {2,3}, {1,2}, {1,2,3}
- Eigenvalues of M:  $x_1 + x_2 + x_3$ ,  $x_2$ , 0.

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## A special case: the Tsetlin library

The Tsetlin library:

• *n* books on a shelf

$$B_1 \mid B_2 \cdots \mid B_n$$

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- Once the book is chosen, it is moved to the back:

$$B_1 B_2 \cdots B_i \cdots B_n \longrightarrow B_1 B_2 \cdots B_n B_i$$

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- Once the book is chosen, it is moved to the back:

Same as promotion Markov chain on the antichain! In this case  $\mathcal{L}(P) = S_n$ .

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### A Markov chain on permutations

- Let  $\pi \in S_n$  be a permutation.
- The stationary distribution of the Tsetlin library is given by [Hendricks '72]

$$\mathbb{P}(\pi) = \prod_{i=1}^n \frac{x_{\pi_i}}{x_{\pi_1} + \cdots + x_{\pi_i}}$$

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• A derangement is a permutation without fixed points. Let *d<sub>m</sub>* be the number of derangements in *S<sub>m</sub>*.

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- A derangement is a permutation without fixed points. Let *d<sub>m</sub>* be the number of derangements in *S<sub>m</sub>*.
- Let  $M_n$  be the transition matrix. Then [Phatarfod '91]

$$\det(M_n - \lambda \mathbb{1}) = \prod_{S \subset [n]} (\lambda - x_S)^{d_{[n] \setminus |S|}}$$

where 
$$x_S = \sum_{i \in S} x_i$$
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## Example

• The case of n = 3:

$$M_{3} = \begin{pmatrix} x_{3} & x_{3} & 0 & 0 & x_{3} & 0 \\ x_{2} & x_{2} & x_{2} & 0 & 0 & 0 \\ 0 & 0 & x_{3} & x_{3} & 0 & x_{3} \\ x_{1} & 0 & x_{1} & x_{1} & 0 & 0 \\ 0 & 0 & 0 & x_{2} & x_{2} & x_{2} \\ 0 & x_{1} & 0 & 0 & x_{1} & x_{1} \end{pmatrix} \begin{bmatrix} 123 \\ 132 \\ 213 \\ 231 \\ 312 \\ 321 \end{bmatrix}$$

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$$\mathbb{P}(231) = \frac{x_3 x_1}{(x_2 + x_3)(x_1 + x_2 + x_3)}$$

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•  $\mathbb{P}(231) = \frac{x_3 x_1}{(x_2 + x_3)(x_1 + x_2 + x_3)}$ 

• Eigenvalues: 1,  $x_3$ ,  $x_2$ ,  $x_1$  and 0 twice.

#### Generalizations

- Umpteen generalizations!
- Different moves, more shelves.
- Infinite libraries.
- Hyperplane arrangements [Bidigare, Hanlon, Rockmore '99]
- Left regular bands (monoids) [Brown '00]
- *R*-trivial monoids [Steinberg '06]

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## Outline



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3 Representation theory of monoids



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# Abelian sandpile models / chip-firing games

- A graph G
- Configuration: distribution of grains of sand at each site
- Grains fall in at random
- Grains topple to the neighbor sites
- Grains fall off at sinks

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• Prototypical model for the phenomenon of self-organized criticality, like a heap of sand

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#### Arborescences or upward rooted trees

• Arborescence  $\mathcal{T}$ : exactly one directed path from any vertex to the root r

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#### Arborescences or upward rooted trees

- Arborescence  $\mathcal{T}$ : exactly one directed path from any vertex to the root r
- Set of leaves *L*: vertices with in-degree zero.



Figure: An arborescence with leaves at a, g, h, j, k.

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# Configurations

• Threshold  $T_v$ : maximal number of grains at vertex  $v \in V$ .



Promotion	Markov	chains

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- Configuration space:

$$\Omega(\mathcal{T}) = \{(t_v)_{v \in V} \mid 0 \le t_v \le T_v\}.$$
Promotion	Markov	chains

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- Threshold  $T_v$ : maximal number of grains at vertex  $v \in V$ .
- Configuration space:

$$\Omega(\mathcal{T}) = \{(t_v)_{v \in V} \mid 0 \le t_v \le T_v\}.$$

• Variable  $t_v$ : the number of grains of sand at  $v \in V$ .



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- We define two stochastic processes on these arborescences.
- In both, sand grains enter at the leaves, ...

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- ..., topple along the vertices, ...

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- ..., topple along the vertices, ...
- ..., and exit at the root.

Representation theory of monoids

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- ..., topple along the vertices, ...
- ..., and exit at the root.
- Unlike in the abelian sandpile model, sand grains only enter at leaves.

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- In both, sand grains enter at the leaves, ...
- ..., topple along the vertices, ...
- ..., and exit at the root.
- Unlike in the abelian sandpile model, sand grains only enter at leaves.
- The operators defining the entrance of sand grains are the same in both models.

Nonabelian sandpile model

Representation theory of monoid

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## Source Operator

Path to root: vertex  $v \in V$ 

$$v^{\downarrow} = (v = v_0 \rightarrow v_1 \rightarrow \cdots \rightarrow v_a = r).$$

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### Source Operator

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Source operator: leaf  $\ell \in L$ 

 $\sigma_\ell \colon \Omega(\mathcal{T}) \to \Omega(\mathcal{T})$ 

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# Source Operator

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Source operator: leaf  $\ell \in L$ 

$$\sigma_\ell \colon \Omega(\mathcal{T}) \to \Omega(\mathcal{T})$$

Follow the path  $\ell^{\downarrow}$  from  $\ell$  to the root r

- Add a grain to the first vertex along the way that has not yet reached its threshold, if such a vertex exists.
- If no such vertex exists, then the grain is interpreted to have left the tree at the root and σ<sub>ℓ</sub>(t) = t.

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# Topple operators

Definition (Trickle-down sandpile model)

 $\theta_{\nu}: \Omega(\mathcal{T}) \to \Omega(\mathcal{T})$ 

 $\theta_v$  moves one grain from  $v \in V$  to the first available site along  $v^{\downarrow}$ . If no such site exists, the grain exits the system. Nonabelian sandpile model

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## **Topple operators**

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 $\theta_{\nu}: \Omega(\mathcal{T}) \to \Omega(\mathcal{T})$ 

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Definition (Landslide sandpile model)

 $\tau_{v}:\Omega(\mathcal{T})\to\Omega(\mathcal{T})$ 

 $\tau_v$  moves all grains from  $v \in V$  to the first available sites along  $v^{\downarrow}$ . Grains remaining after the root exit the system. Nonabelian sandpile model

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# **Topple operators**

Definition (Trickle-down sandpile model)

 $\theta_{\nu}: \Omega(\mathcal{T}) \to \Omega(\mathcal{T})$ 

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Definition (Landslide sandpile model)

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 $\tau_v$  moves all grains from  $v \in V$  to the first available sites along  $v^{\downarrow}$ . Grains remaining after the root exit the system.

#### Remark

If 
$$t_v = 0$$
 (no grain at site v), then  $\theta_v(t) = \tau_v(t) = t$ .

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# Toppling in the Trickle-down sandpile model





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# Toppling in the Trickle-down sandpile model





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## Toppling in the Landslide sandpile model



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# Toppling in the Landslide sandpile model





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Promotion	Markov	chains

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# Markov Chains

• The Trickle-down and Landslide models are discrete-time Markov chains on  $\Omega(\mathcal{T})$ .

Promotion	Markov	chains

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- The Trickle-down and Landslide models are discrete-time Markov chains on Ω(T).
- Probability distribution: {x<sub>v</sub>, y<sub>ℓ</sub> | v ∈ V, ℓ ∈ L}
  x<sub>v</sub>: probability of choosing the topple operator θ<sub>v</sub> (resp. τ<sub>v</sub>)
  y<sub>ℓ</sub>: probability of choosing the source operator σ<sub>ℓ</sub>

Representation theory of monoids

# Markov Chains

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- The Trickle-down and Landslide models are discrete-time Markov chains on Ω(T).
- Probability distribution:  $\{x_v, y_\ell \mid v \in V, \ell \in L\}$  $x_v$ : probability of choosing the topple operator  $\theta_v$  (resp.  $\tau_v$ )  $y_\ell$ : probability of choosing the source operator  $\sigma_\ell$ We assume that

$$0 < x_v, y_\ell \leq 1$$

$$\sum_{v \in V} x_v + \sum_{\ell \in L} y_\ell = 1$$

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Remarks

Representation theory of monoids

#### Threshold T<sub>v</sub> = 1: If T<sub>v</sub> = 1 for all v ∈ V, then the Trickle-down and Landslide sandpile models are equivalent.

Representation theory of monoids

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- Threshold T<sub>v</sub> = 1: If T<sub>v</sub> = 1 for all v ∈ V, then the Trickle-down and Landslide sandpile models are equivalent.
- Recursive definition: Both models can be defined recursively by successively removing leaves.

Representation theory of monoids

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#### Remarks

- Threshold T<sub>v</sub> = 1: If T<sub>v</sub> = 1 for all v ∈ V, then the Trickle-down and Landslide sandpile models are equivalent.
- Recursive definition: Both models can be defined recursively by successively removing leaves.
- Sources on all vertices: Allow source operators at all vertices, not just leaves!

Nonabelian sandpile model

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# Ergodicity

#### Proposition (ASST 2015)

 $G_{\theta}$ : directed graph with

- vertex set  $\Omega(\mathcal{T})$
- edges given by  $\sigma_{\ell}$  for  $\ell \in L$  and  $\theta_{\nu}$  for  $\nu \in V$ .

Then  $G_{\theta}$  is strongly connected and hence the Trickle-down sandpile model is ergodic.

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#### Proposition (ASST 2015)

 $G_{\tau}$ : directed graph with

• vertex set  $\Omega(\mathcal{T})$ 

• edges given by  $\sigma_{\ell}$  for  $\ell \in L$  and  $\tau_{v}$  for  $v \in V$ .

Then  $G_{\tau}$  is strongly connected and hence the Landslide sandpile model is ergodic.

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### Markov chains on a line with thresholds 1



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#### Trickle-down sandpile model: Stationary distribution

- $L_v := \{\ell \in L \mid v \text{ is a vertex of } \ell^{\downarrow}\}$
- $Y_v := \sum_{\ell \in L_v} y_\ell$
- For  $0 \le h \le T_v$

$$\rho_{\mathbf{v}}(h) := \frac{Y_{\mathbf{v}}^{h} \mathbf{x}_{\mathbf{v}}^{T_{\mathbf{v}}-h}}{\sum_{i=0}^{T_{\mathbf{v}}} Y_{\mathbf{v}}^{i} \mathbf{x}_{\mathbf{v}}^{T_{\mathbf{v}}-i}}$$

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#### Theorem (ASST 2015)

The stationary distribution of the Trickle-down sandpile Markov chain defined on  $G_{\theta}$  is given by the product measure

$$\mathbb{P}(t) = \prod_{v \in V} \rho_v(t_v).$$

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#### Landslide sandpile model: Stationary distribution

$$\mu_{\nu}(h) := \begin{cases} \frac{Y_{\nu}^{h} x_{\nu}}{(Y_{\nu} + x_{\nu})^{h+1}} & \text{if } h < T_{\nu} \\ \\ \frac{Y_{\nu}^{T_{\nu}}}{(Y_{\nu} + x_{\nu})^{T_{\nu}}} & \text{if } h = T_{\nu} \end{cases}$$

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#### Theorem (AST <u>2015)</u>

Let  $T_v = 1$  for all  $v \in V$ ,  $v \neq r$  and  $T_r = m$  for some positive integer m. Then the stationary distribution of the Landslide sandpile model defined on  $G_{\tau}$  is given by the product measure

$$\mathbb{P}(t) = \prod_{v \in V} \mu_v(t_v).$$

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## Landslide sandpile model: Spectrum

For subsets  $S \subseteq V$  and  $\ell^{\downarrow}$  the set of vertices on path from  $\ell$  to r:

$$y_S = \sum_{\ell \in L, \ell^{\downarrow} \subseteq S} y_\ell$$
 and  $x_S = \sum_{\nu \in S} x_{\nu}.$ 

Transition matrix for Landslide sandpile model  $M_{ au}$ 

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#### Theorem (ASST 2015)

The characteristic polynomial of  $M_{\tau}$  is given by

$$\det(M_{\tau} - \lambda \mathbb{1}) = \prod_{S \subseteq V} (\lambda - (y_S + x_S))^{T_{S^c}},$$

where  $S^c = V \setminus S$  and  $T_S = \prod_{v \in S} T_v$ .

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Eigenvalues:  $y_S + x_S$ Multiplicities:  $T_{S^c}$ 

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## Landslide sandpile model: Mixing time

Rate of convergence: Total variation distance from stationarity after k steps  $||P^k - \pi||$ .



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# Landslide sandpile model: Mixing time

Rate of convergence: Total variation distance from stationarity after k steps  $||P^k - \pi||$ . Define  $p := \min\{x_v \mid v \in V\}$  and n := |V|.
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#### Theorem (ASST 2015)

The rate of convergence is bounded by

$$||P^k - \pi|| \le \exp\left(-\frac{(kp - (n-1))^2}{2kp}\right)$$

as long as  $k \ge (n-1)/p$ .

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Mixing time: k such that  $||P^k - \pi|| \le e^{-c}$ 

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Mixing time: k such that  $||P^k - \pi|| \le e^{-c}$ Mixing time is at most  $\frac{2(n+c-1)}{p}$ .

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## Markov chain on reduced words

 $W = \langle s_i \mid i \in I \rangle$  finite Coxeter group



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## Markov chain on reduced words

$$W = \langle s_i \mid i \in I \rangle$$
 finite Coxeter group

#### Example

 $W = S_n$  symmetric group,  $s_i$  simple transpositions for  $1 \le i < n$ .

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 $w_0$  longest element in W.

 $\mathfrak{R} = \mathsf{set}$  of reduced words of  $w_0$ .

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 $\mathfrak{R} = \mathsf{set}$  of reduced words of  $w_0$ .

#### Markov chain:

 $w \in \mathfrak{R}$ Define  $\partial_i : \mathfrak{R} \to \mathfrak{R}$  by prepending *i* to *w* and removing the leftmost letter in *w* that makes *iw* non-reduced.

Nonabelian sandpile model

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# Markov chain on reduced words

$$W = \langle s_i \mid i \in I \rangle$$
 finite Coxeter group

#### Example

 $W = S_n$  symmetric group,  $s_i$  simple transpositions for  $1 \le i < n$ .

 $w_0$  longest element in W.

 $\mathfrak{R} = \mathsf{set}$  of reduced words of  $w_0$ .

#### Markov chain:

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#### Example

 $w = 231231 \in \Re$  for  $S_4$ . Then  $\partial_1(w) = 123121$  since 123123 = 121323 = 212323 is not reduced!

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### Methods from the representation theory of monoids

Our models have exceptionally nice eigenvalues.

## Methods from the representation theory of monoids

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In fact many examples of Markov chains have similar behaviors:

- Promotion Markov chain
- Nonabelian directed sandpile models
- Toom models
- Walks on longest words of finite Coxeter groups
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Is there some uniform explanation?

Yes!

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### Approach: monoids and representation theory

A monoid  ${\mathcal M}$  is a set with an associative product and an identity.

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Definition (Transition monoid of a Markov chain / automaton)  $m_i$  transition operators of the Markov chain E.g.: •  $\sigma_\ell$  and  $\tau_v$  for the Landslide sandpile model Monoid:  $(\mathcal{M}, \circ) = \langle m_i \rangle$ 

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Alternatively from transition matrix M of Markov chain:

$$m_i = M_{x_i=1;x_1=\cdots=x_{i-1}=x_{i+1}=\cdots=x_n=0}$$

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# The left Cayley graph for the 1D sandpile model





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## The right Cayley graph for the 1D sandpile model



• This graph is acyclic: *R*-triviality

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# The right Cayley graph for the 1D sandpile model



- This graph is acyclic: *R*-triviality
- Not too deep

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# The right Cayley graph for the 1D sandpile model



- This graph is acyclic: *R*-triviality
- Not too deep  $\implies$  bound on the rates of convergence

Promotion	Markov	chains

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## Definitions: Green relations

• Left and right preorders on  $\mathcal{M}$ :

$$\begin{array}{ll} x \leq_{\mathscr{R}} y & \text{if} \quad y \in x\mathcal{M} \\ x \leq_{\mathscr{L}} y & \text{if} \quad y \in \mathcal{M} x \end{array}$$

Promotion	Markov	chains

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• Equivalence classes on  $\mathcal{M}$ :

$$x \mathscr{R} y$$
 if  $y \mathcal{M} = x \mathcal{M}$   
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#### Definition

 $\mathcal{M} \text{ is } \mathscr{R}\text{-trivial} \ (\mathscr{L}\text{-trivial}) \text{ if all } \mathscr{R}\text{-classes} \ (\mathscr{L}\text{-classes}) \text{ are singletons. Equivalently, if the preorders are partial orders. }$ 

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## *R*-trivial monoid for promotion example



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# Strategy

### Method

- Show that  $\mathcal{M}$  is  $\mathscr{R}$ -trivial
  - $\Rightarrow$  matrix representation can be triangularized

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## Strategy

#### Method

- Show that  $\mathcal{M}$  is  $\mathscr{R}$ -trivial
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- Show that  $\mathcal{M}$  is  $\mathscr{R}$ -trivial
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#### Representation theory point of view

• Simple modules are of dimension 1

Representation theory of monoids

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- Simple modules are of dimension 1
- Compute the character of a transformation module (counting fixed points)

Representation theory of monoids

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#### Method

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  - $\Rightarrow$  matrix representation can be triangularized
- Eigenvalues indexed by a lattice of subsets of the generators
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#### Representation theory point of view

- Simple modules are of dimension 1
- Compute the character of a transformation module (counting fixed points)
- Recover the composition factors using the character table

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### Markov chains and Representation Theory

The idea of decomposing the configuration space is not new!

### Using representation theory of groups

- Diaconis et al.
- Nice combinatorics (symmetric functions, ...)

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- Tsetlin library, Hyperplane arrangements, ...
- Bidigare, Hanlon, Rockmore '99, Brown '00, Saliola, ...
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- Steinberg '06, ...
- Not semi-simple.

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### Using representation of *R*-trivial monoids?

- Steinberg '06, ...
- Not semi-simple. But simple modules of dimension 1!
- Nice combinatorics

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# Outlook

### $\mathscr{R}$ -trivial machinery:

• Multitude of models fits this setting!

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# Outlook

### $\mathscr{R}$ -trivial machinery:

• Multitude of models fits this setting!

Mixing time for linear extensions [AST17]:

- Counting linear extensions is an important problem in practice.
- Define random-to-random promotion operator on posets via  $\tau_i \tau_{i+1} \cdots \tau_j$ .
- Explicit conjecture for second largest eigenvalue for random-to-random shuffling on posets.
- Conjectured mixing time is O(n<sup>2</sup> log n) (as opposed to Bubley-Dyer's result of O(n<sup>3</sup> log n))
Representation theory of monoid

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Thank you !