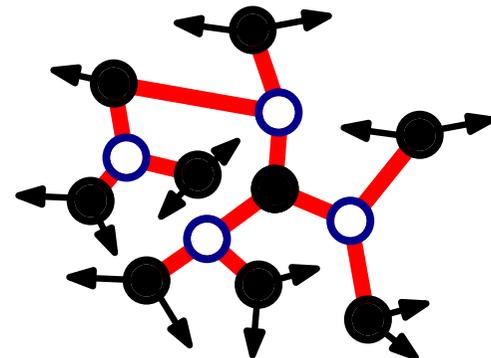
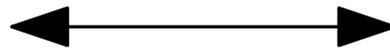
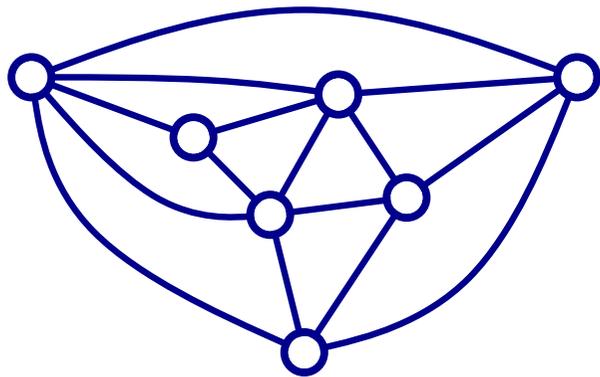


Unified bijective framework for planar maps

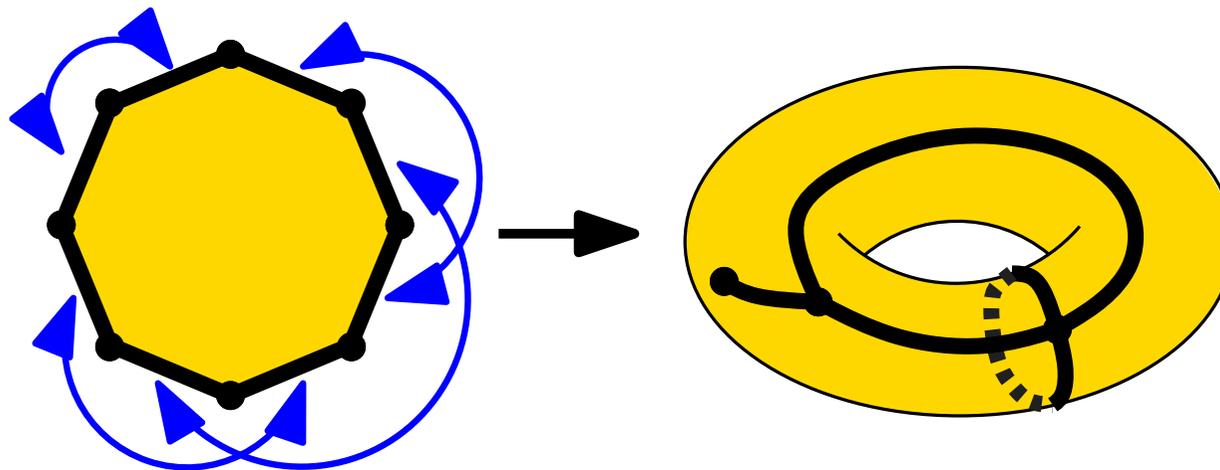
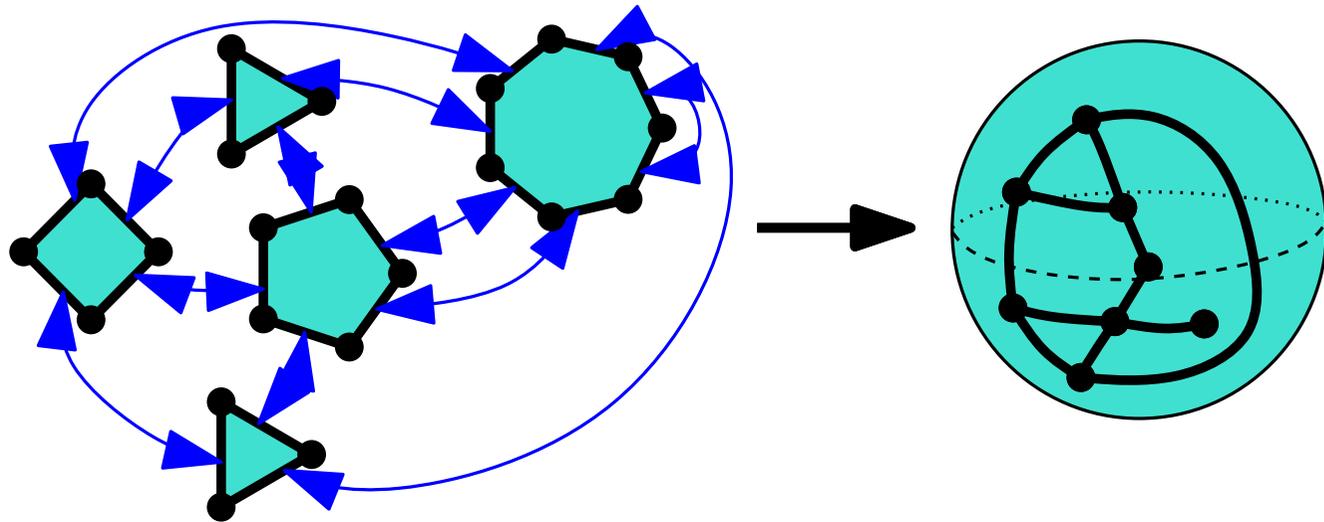
Olivier Bernardi (Brandeis University)

Joint work with Éric Fusy (CNRS/LIX)



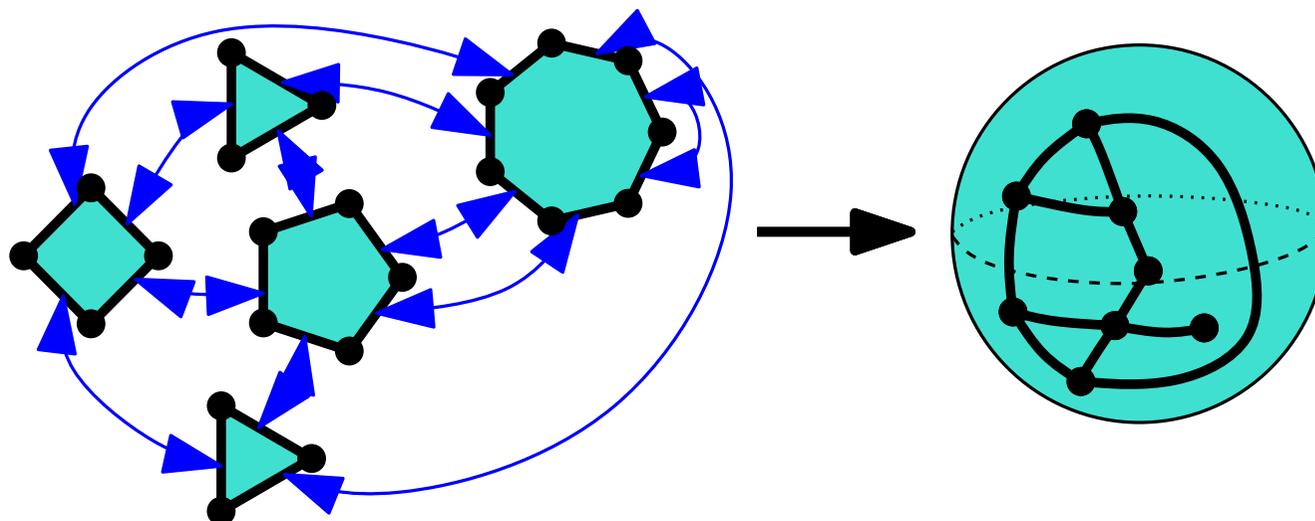
Maps

Definition: A **map** is a gluing of polygons (pairing of the edges) forming a connected surface without boundary.

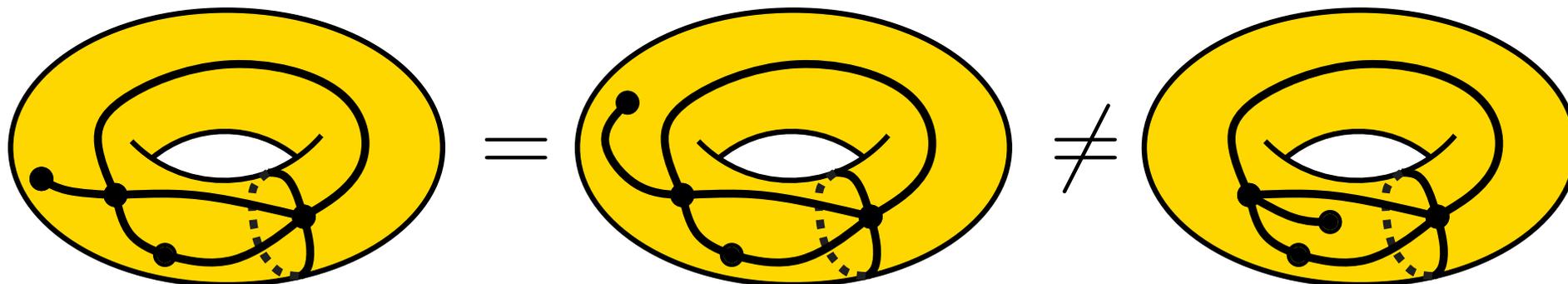


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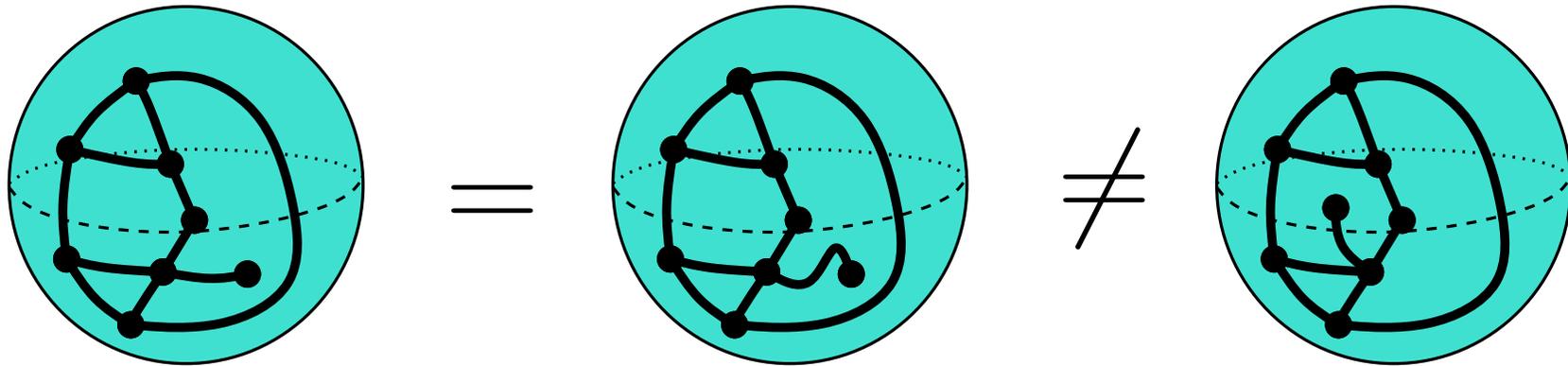


Equivalent definition: A **map** is a cellular embedding of a connected graph in a surface, considered up to homeomorphism.



Planar maps.

A **planar map** is a map on the sphere.



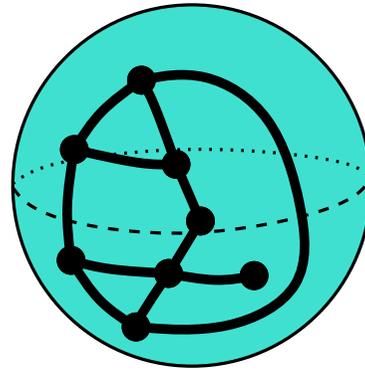
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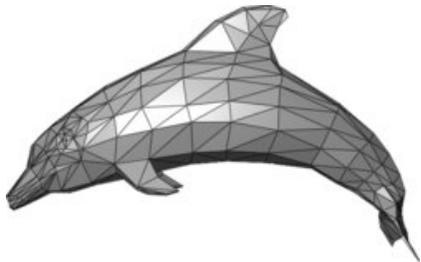


A planar triangulation.

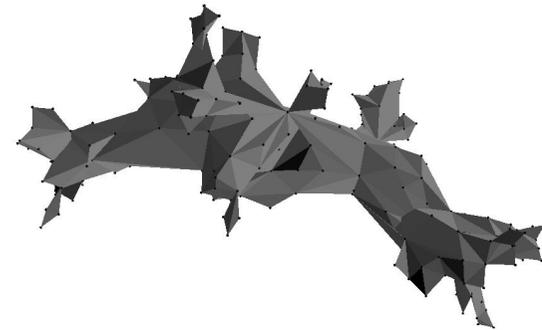
Motivations



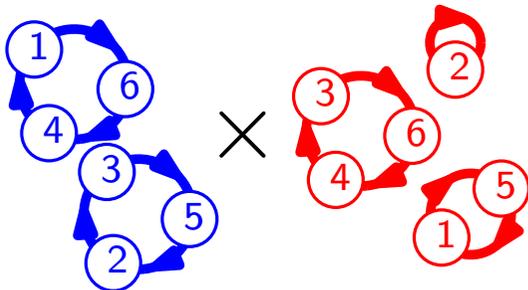
Algorithmic applications



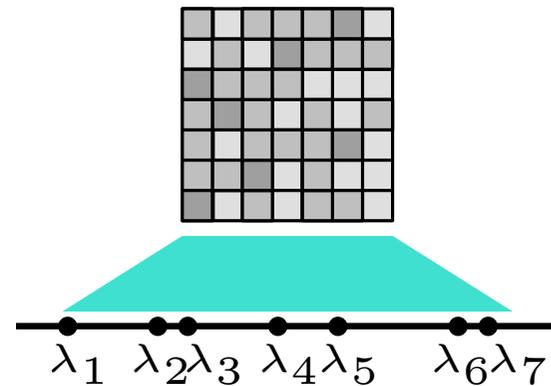
Random surfaces



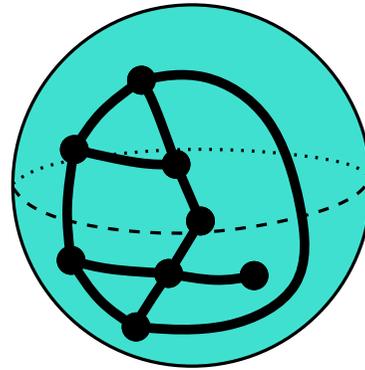
Permutations



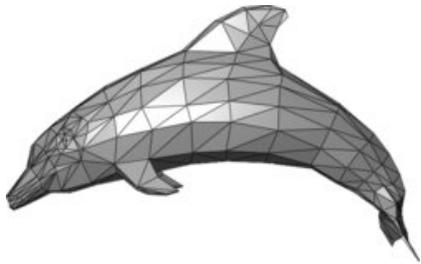
Random matrices



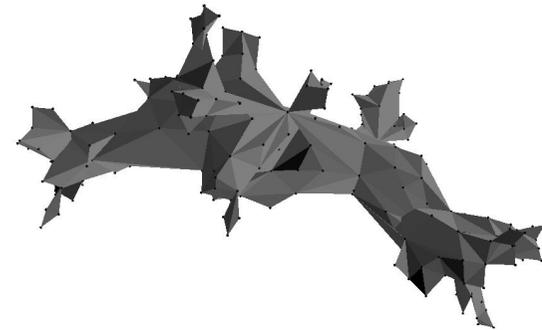
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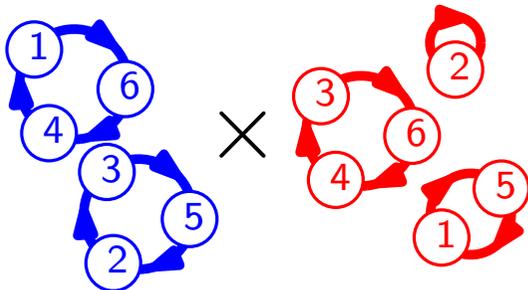
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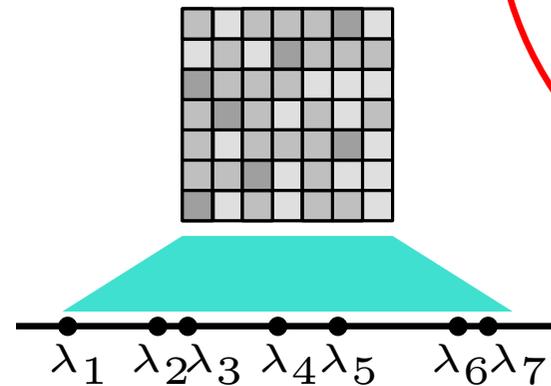
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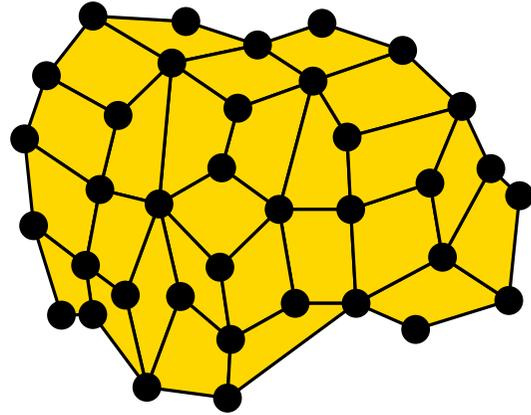
Random surfaces are important in physics (2D Quantum gravity)

“There are methods and formulae in science, which serve as master-keys to many apparently different problems. The resources of such things have to be refilled from time to time. In my opinion at the present time we have to develop an art of handling sums over random surfaces. These sums replace the old-fashioned (and extremely useful) sums over random paths.”

A.M. Polyakov, Moscow, 1981

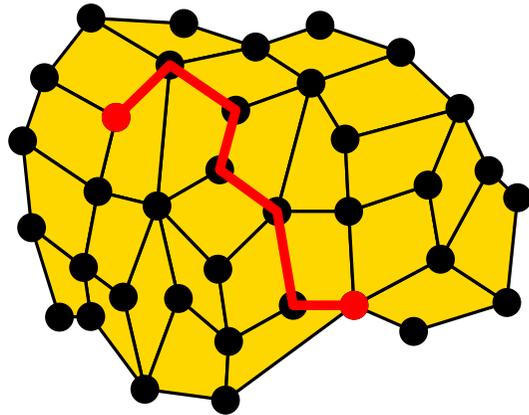
Random surfaces

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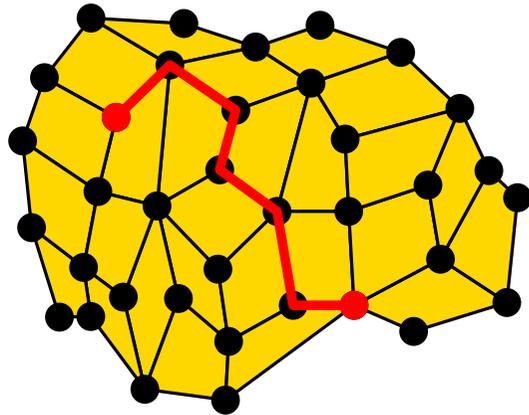
It is a **random metric space**: (V_n, d_n) .

Hope to define a random surface by taking limit when

- number of squares $\rightarrow \infty$,
- size of squares $\rightarrow 0$.

Random surfaces

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Theorem [Chassaing, Schaeffer 03] The distance between two random points of the random quadrangulations is $C_n n^{1/4}$, where the random variable C_n converges in distribution toward a known law (ISE).

Random surfaces

Let $M_n = (V_n, \frac{d_n}{n^{1/4}})$ be the random metric space corresponding to a rescaled uniformly random quadrangulations with n squares.

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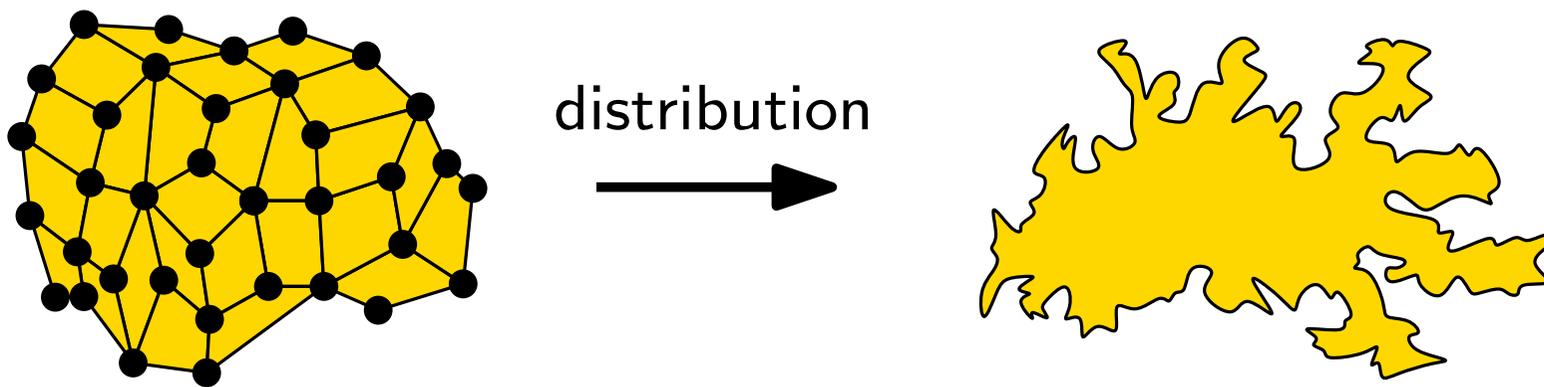
Theorem.[Le Gall 2007 + Miermont/Le Gall 2012]

The sequence (M_n) converges in distribution (in the Gromov Hausdorff topology) toward a random metric space, which

- is **homeomorphic to the sphere**

- has **Hausdorff dimension 4**.

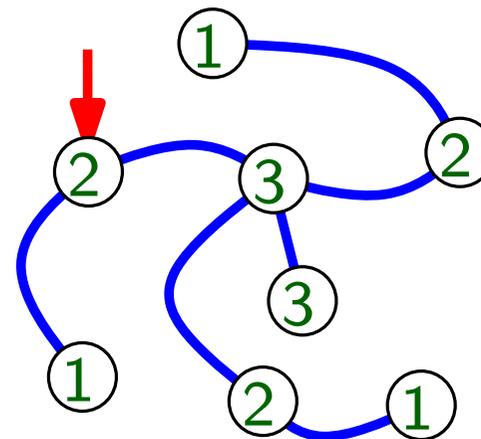
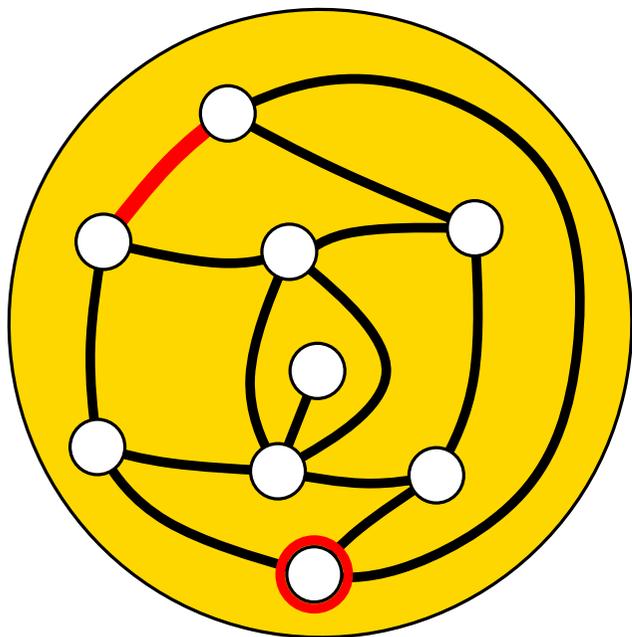
(+ "explicit" description of the space).



Related work. Bouttier, Di Francesco, Chassaing, Guitter, Le Gall, Marckert, Miermont, Mokkadem, Paulin, Schaeffer, Weill ...

Key tool

Bijection between quadrangulations and trees:
[Cori, Vauquelin 81, Schaeffer 98]

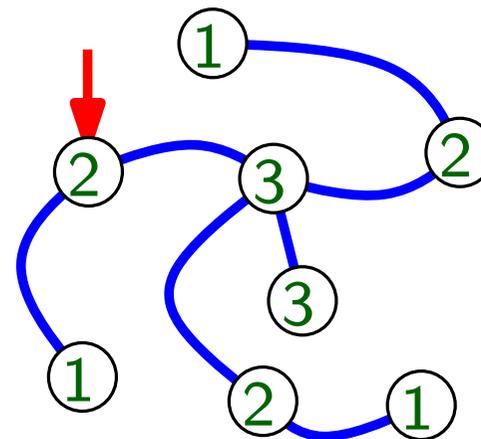
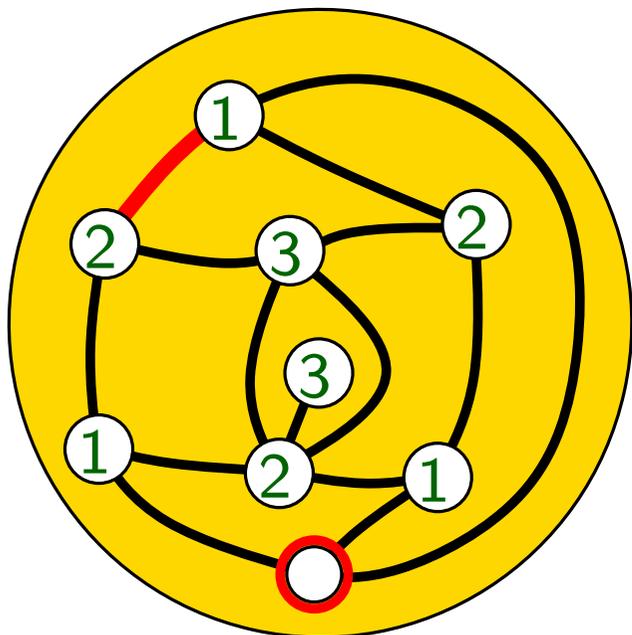


Quadrangulation with n faces
+ marked vertex + marked edge

Rooted plane tree with n edges
+ vertex labels changing by $-1, 0, 1$
along edges and such that $\min = 1$.

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Quadrangulation with n faces
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Vertex at distance d
from marked vertex

Vertex labeled d



A master bijection for planar maps

Counting formulas

Example of counting formulas for **rooted plane trees** :

Binary trees (n nodes)

$$\frac{1}{n+1} \binom{2n}{n}$$

k -ary trees (n nodes)

$$\frac{1}{kn - n + 1} \binom{kn}{n}$$

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Example of counting formulas for **rooted planar maps** [Tutte 60's]:

Loopless triangulations

($2n$ triangles)

$$\frac{2^n}{(n+1)(2n+1)} \binom{3n}{n}$$

Simple triangulations

($2n$ triangles)

$$\frac{1}{n(2n-1)} \binom{4n-2}{n-1}$$

General quadrangulations

($2n$ squares)

$$\frac{2 \cdot 3^n}{(n+1)(n+2)} \binom{2n}{n}$$

Simple quadrangulations

($2n$ squares)

$$\frac{2}{n(n+1)} \binom{3n}{n-1}$$

A few bijections

- Triangulations ($2n$ faces)

Loopless: $\frac{2^n}{(n+1)(2n+1)} \binom{3n}{n}$

[**Poulalhon, Schaeffer 02**,
Bernardi 07]

Simple: $\frac{1}{n(2n-1)} \binom{4n-2}{n-1}$

[**Poulalhon, Schaeffer 06**
Fusy, Poulalhon, Schaeffer 08]

- Quadrangulations (n faces)

General: $\frac{2 \cdot 3^n}{(n+1)(n+2)} \binom{2n}{n}$

[**Schaeffer 97**, **Schaeffer 98**]

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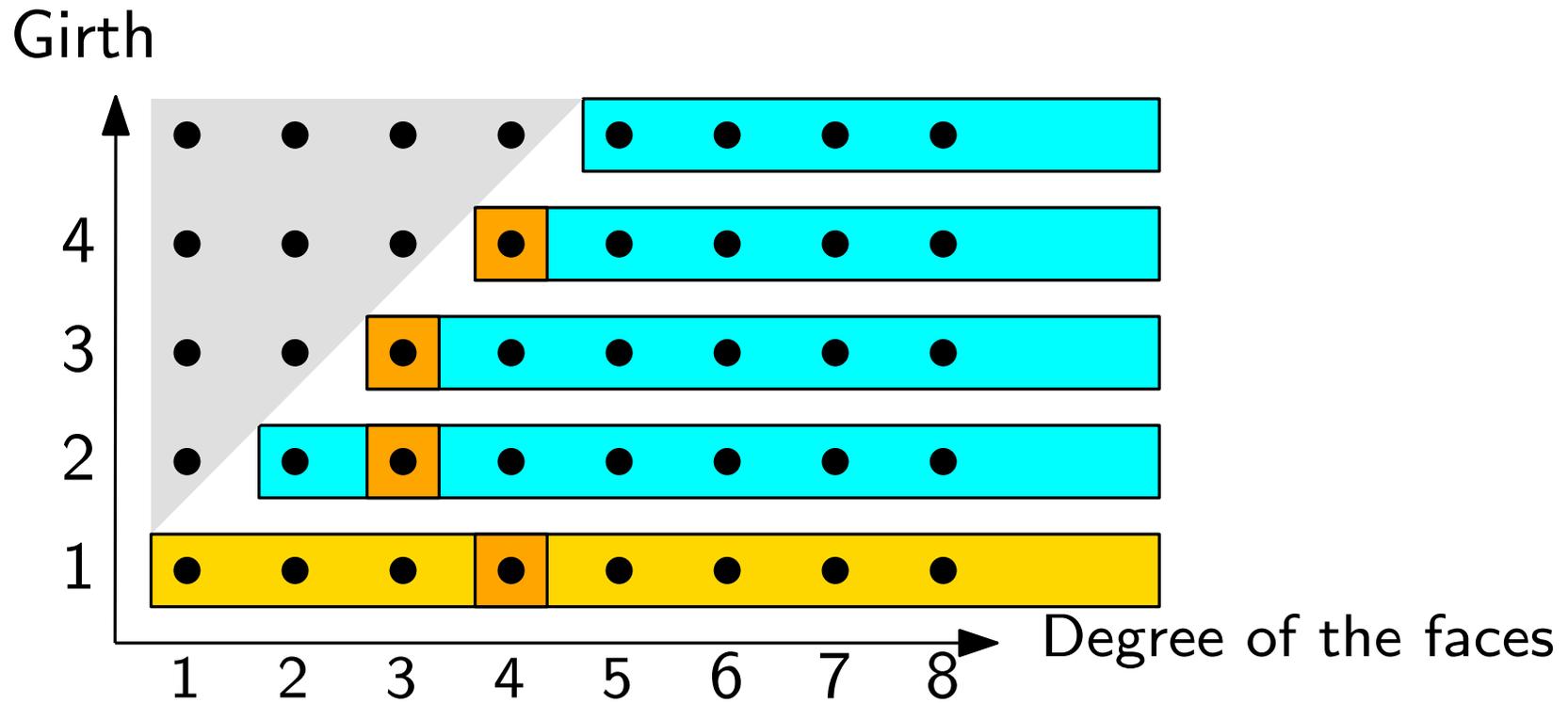
[**Schaeffer 98**, **Fusy 07**]

- Bipartite maps (n_i faces of degree $2i$)

$$\frac{2 \cdot (\sum i n_i)!}{(2 + \sum (i-1)n_i)!} \prod_i \frac{1}{n_i!} \binom{2i-1}{i}^{n_i}$$

[**Schaeffer 97**, **Bouttier, Di Francesco, Guitter 04**]

A few bijections



Goal:

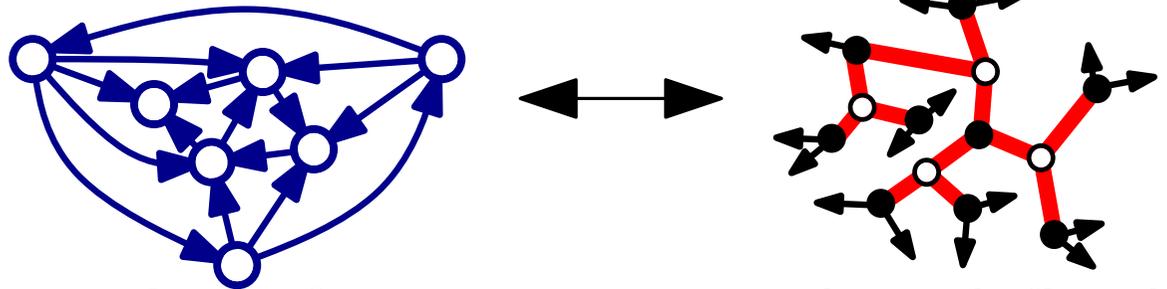
Find a **master bijection** for planar maps which unifies all known bijections (of red type).

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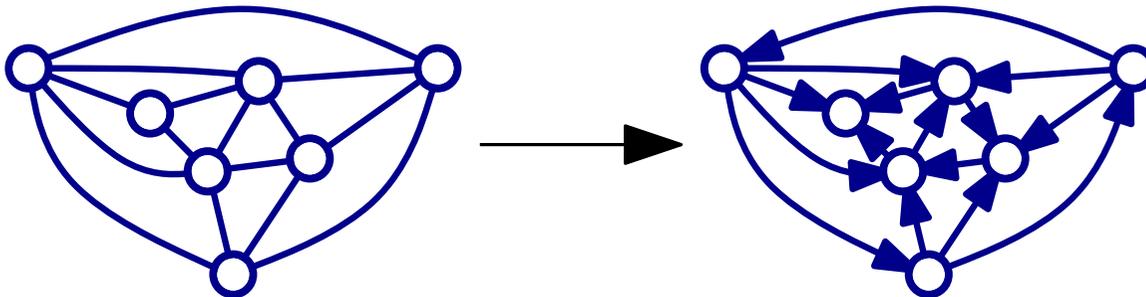
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Strategy:

1. Define a **master bijection** between a class of **oriented maps** and a class of **decorated trees**.



2. Define **canonical orientations** for maps in any class defined by degree and girth constraints.



Goal:

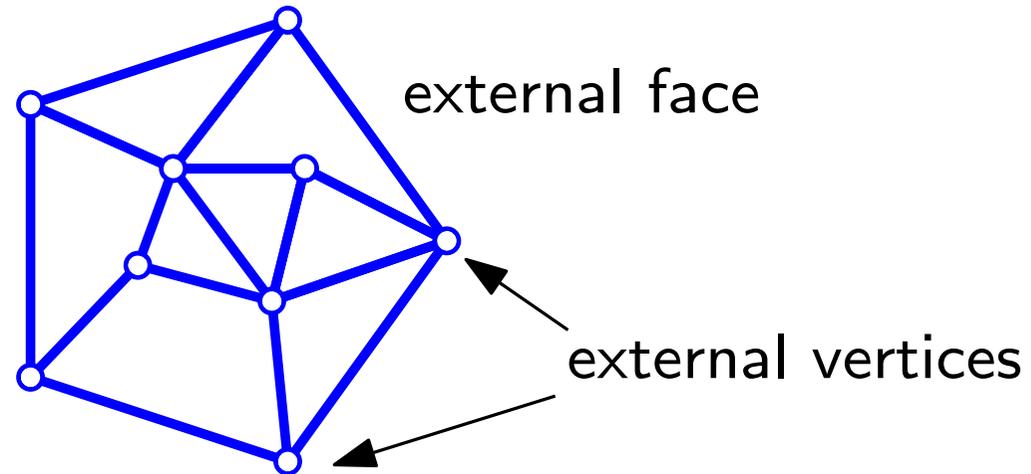
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Alternative strategies:

- Bijection of the blue type [Albenque, Poulalhon 13+]
- Recursive decomposition by slices [Bouttier, Guitter 13+]

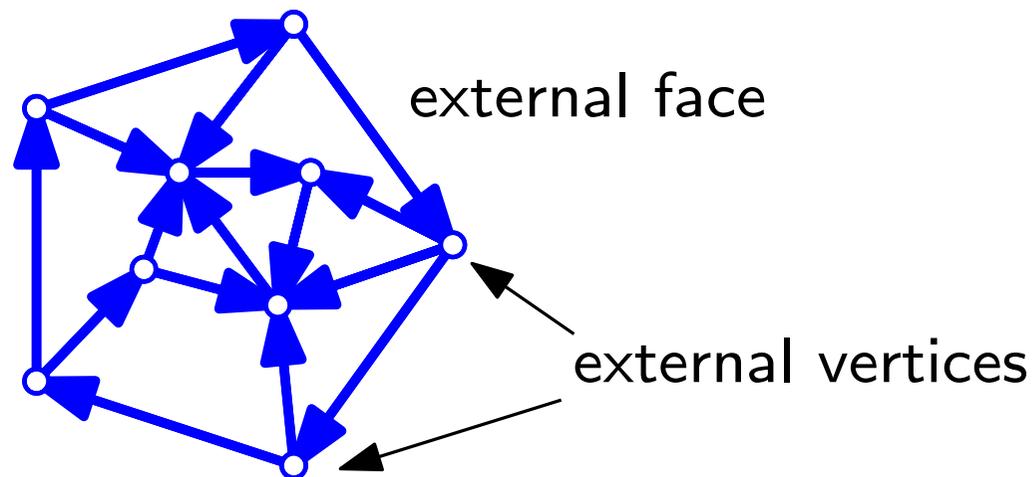
Oriented maps

A **plane map** is a planar map with a distinguished “external face”.



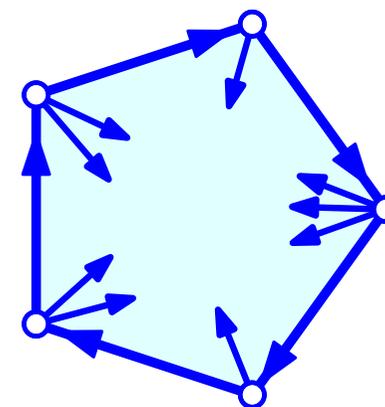
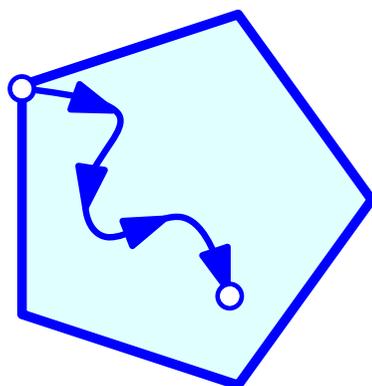
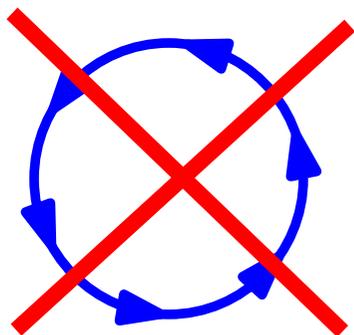
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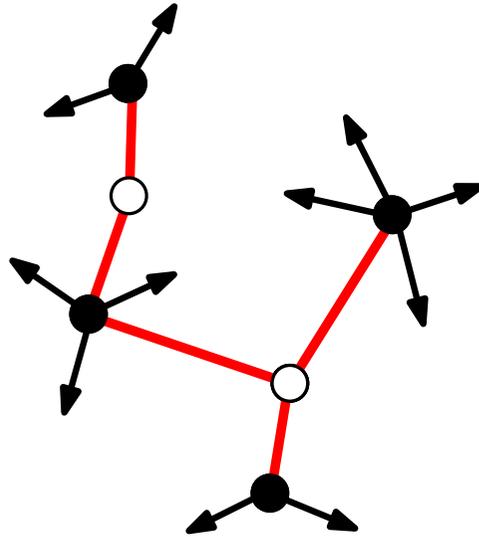
Let \mathcal{O} be the set of oriented plane maps such that:

- there is no counterclockwise directed cycle (**minimal**),
- internal vertices can be reached from external vertices (**accessible**),
- external vertices have indegree 1.

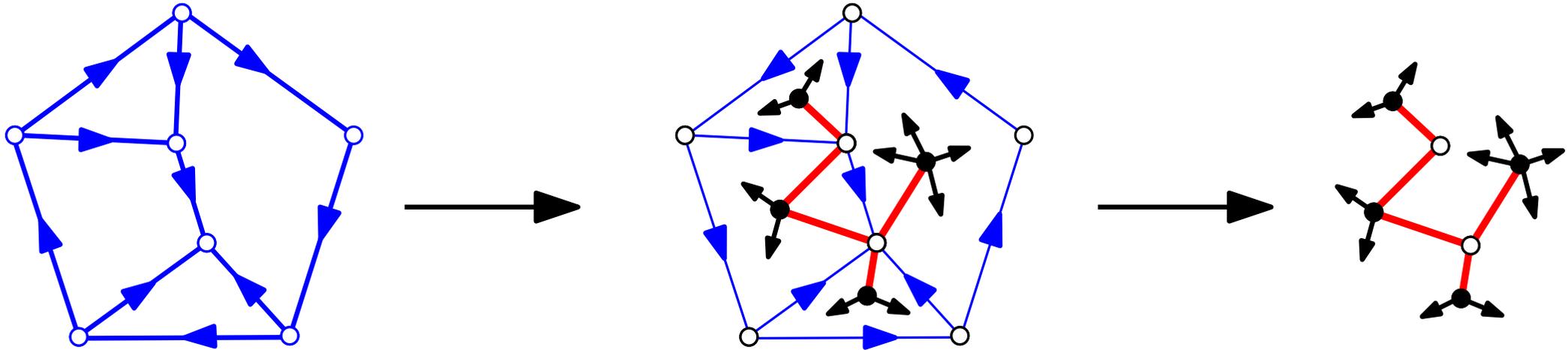


Mobiles

A **mobile** is a plane tree with vertices properly colored in black and white, together with **buds** (arrows) incident only to black vertices.



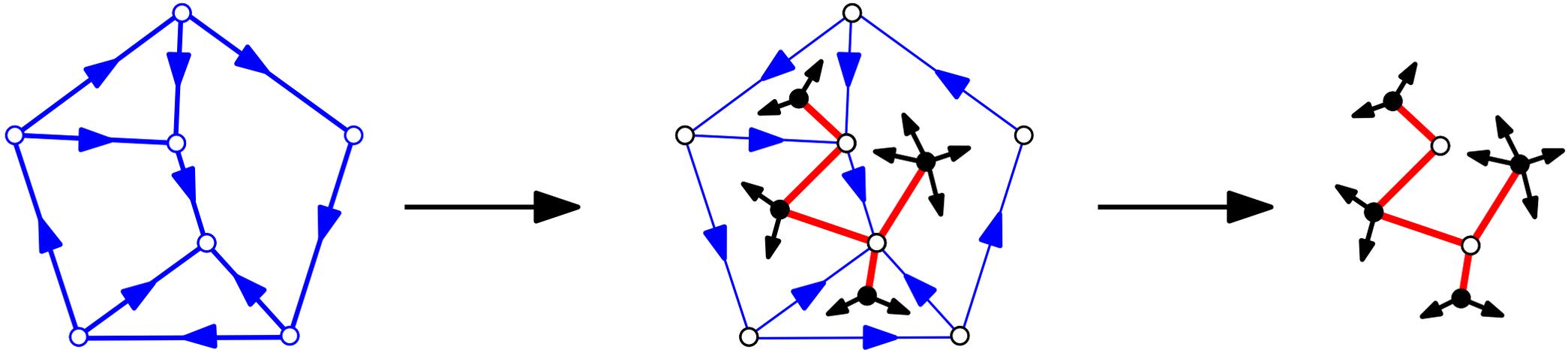
Master bijection



Mapping Φ for an oriented map in \mathcal{O} :

- Return the external edges.
- Place a black vertex in each internal face.
Draw an edge/bud for each clockwise/counterclockwise edge.
- Erase the map.

Master bijection

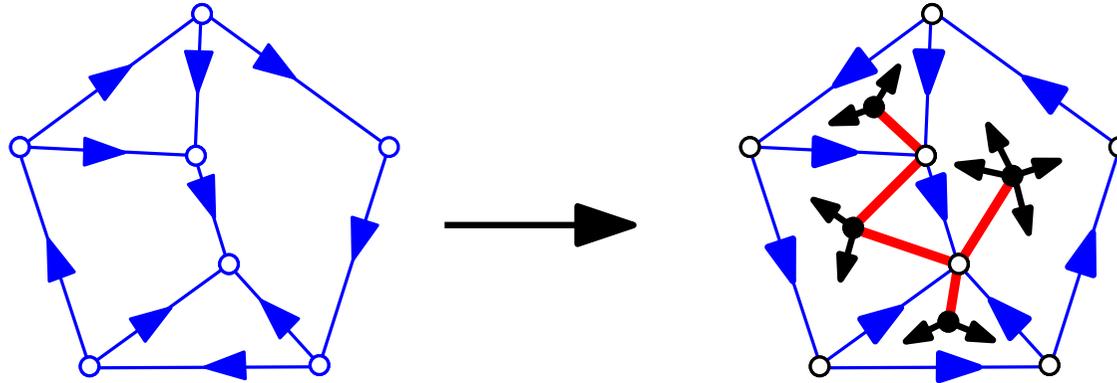


Theorem [B., Fusy]: The mapping Φ is a bijection between the set \mathcal{O} of oriented maps and the set of mobiles with more buds than edges.

Moreover, indegree of internal vertices \longleftrightarrow degree of white vertices
 degree of internal faces \longleftrightarrow degree of black vertices
 degree of external face \longleftrightarrow $\# \text{buds} - \# \text{edges}$

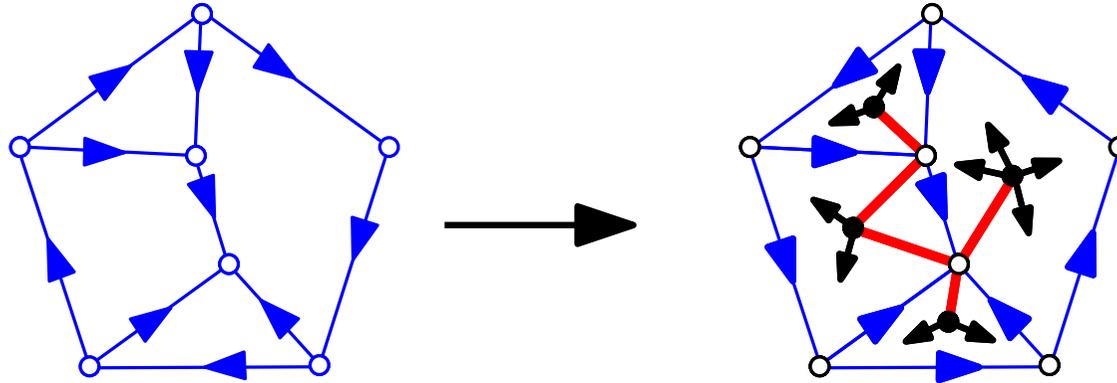
Master bijection: elements of proof

Fact 1. Local operation in the faces produces a tree
 \longleftrightarrow Orientation is minimal and accessible.

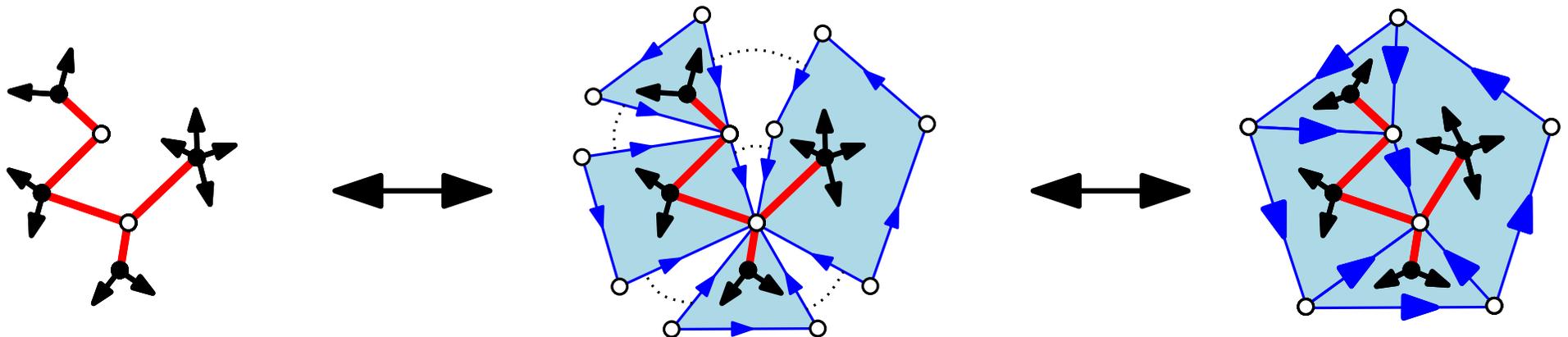


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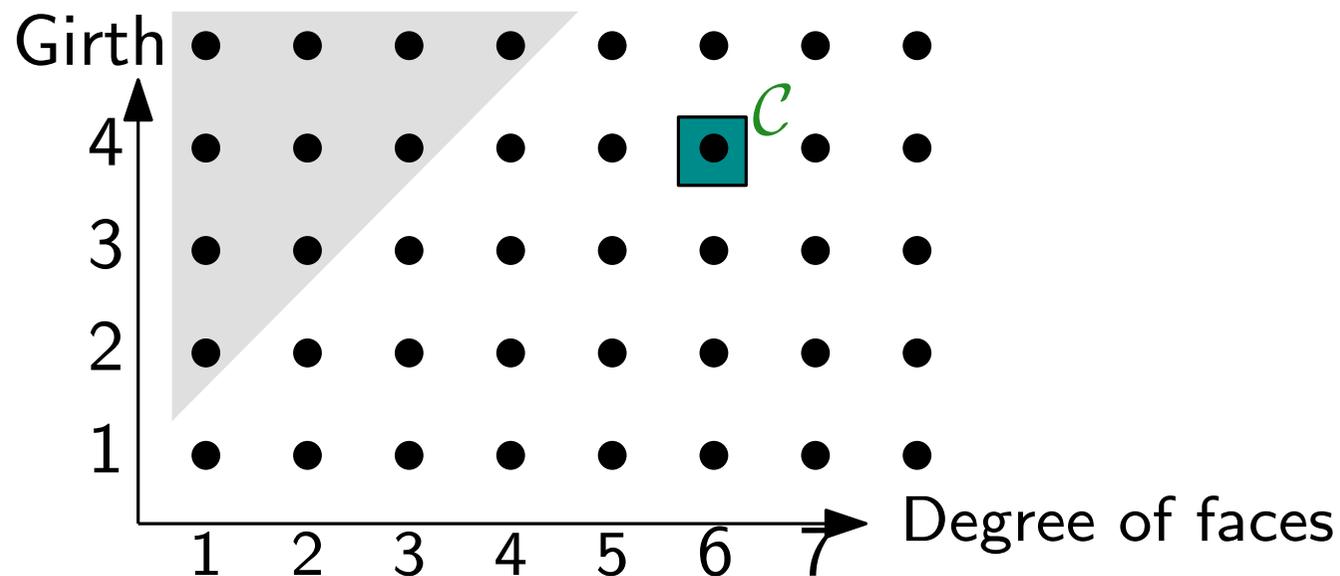
Fact 2. The mobile captures all the info about the oriented map.



Canonical orientations

Goal:

\mathcal{C} = class of maps defined by girth constraints and degree constraints.
We want to define a canonical orientation in \mathcal{O} for each map in \mathcal{C}



How to define a canonical orientation?

We consider a plane map M and want to define an orientation in \mathcal{O} (orientations which are minimal + accessible + external indegree 1).

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Fact 1: Let α be a function from the vertices of M to \mathbb{N} .

If there is an orientation of M with indegree $\alpha(v)$ for each vertex v , then there is unique minimal one.

\Rightarrow Orientations in \mathcal{O} can be defined by specifying the indegree $\alpha(v)$.

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Fact 2: An orientation with indegree $\alpha(v)$ exists (and is accessible) if and only if

- $\sum_{v \in V} \alpha(v) = |E|$
- $\forall U \subset V, \sum_{v \in U} \alpha(v) \geq |E_U|$ (strict if there is an external vertex $\notin U$).

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Conclusion: For a map G , one can define an orientation in \mathcal{O} by specifying an indegree function α such that:

- $\sum_{v \in V} \alpha(v) = |E|$,
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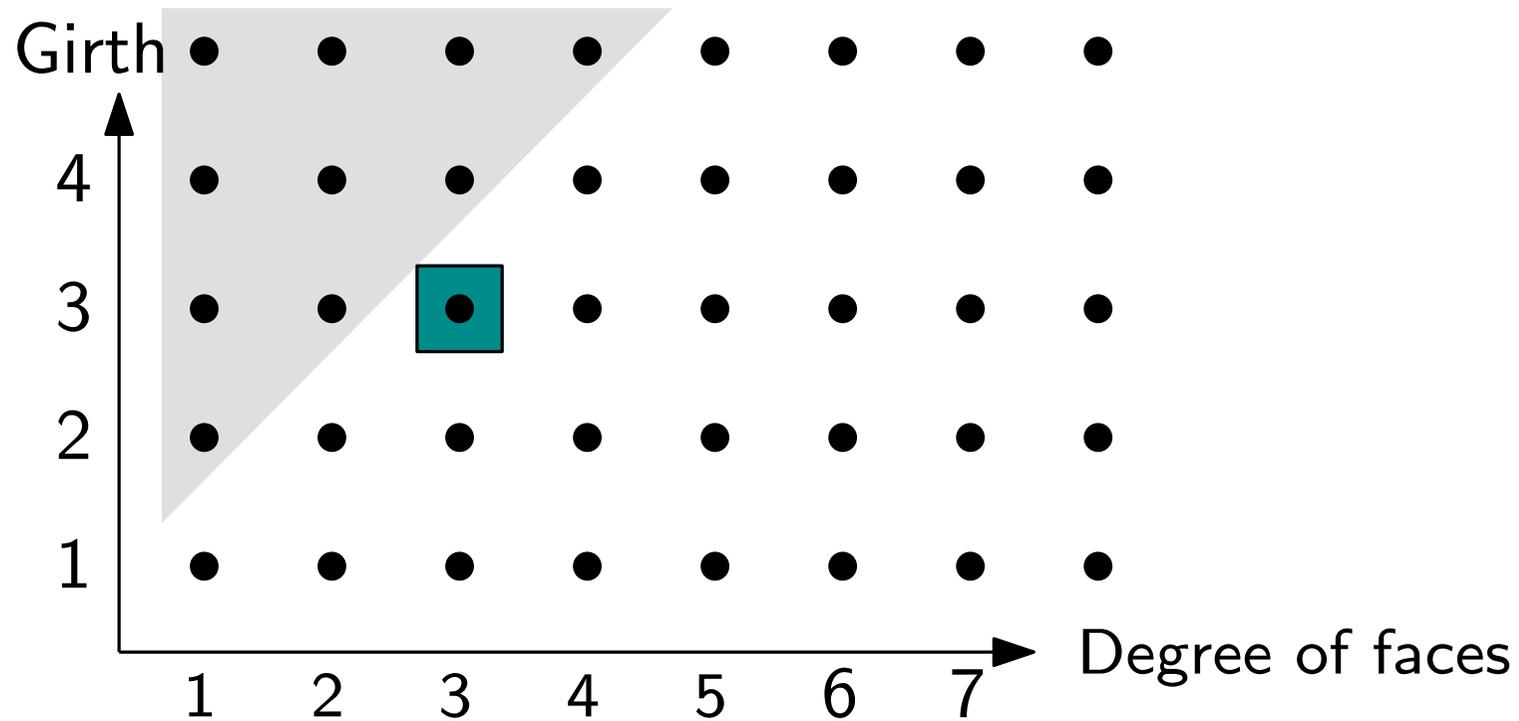
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Remark: Specifying indegrees is also convenient for master bijection:
indegrees of internal vertices \longleftrightarrow degrees of white vertices.

Example: Simple triangulations

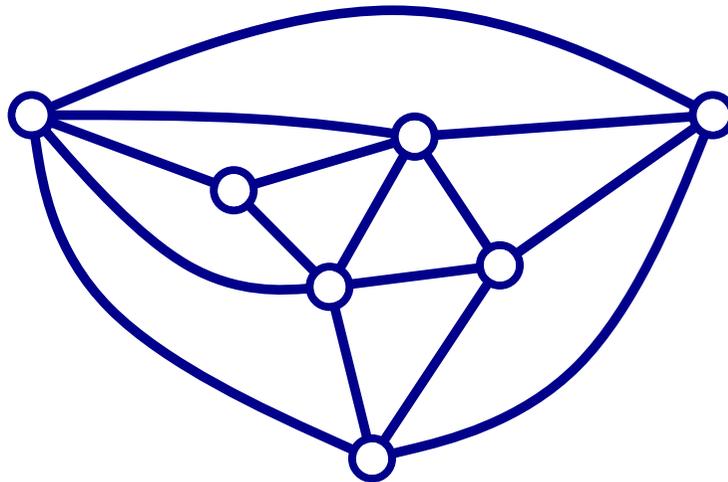


Example: Simple triangulations

Fact: A triangulation with n internal vertices has $3n$ internal edges.

Proof: The numbers v , e , f of vertices edges and faces satisfy:

- Incidence relation: $3f = 2e$.
- Euler relation: $v - e + f = 2$. □

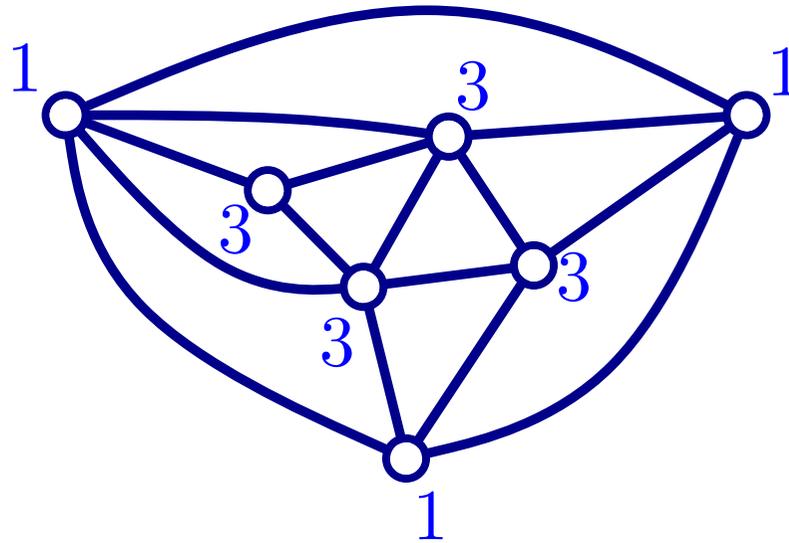


Example: Simple triangulations

Fact: A triangulation with n internal vertices has $3n$ internal edges.

Natural candidate for indegree function:

$$\alpha : v \mapsto \begin{cases} 3 & \text{if } v \text{ internal} \\ 1 & \text{if } v \text{ external} \end{cases} .$$

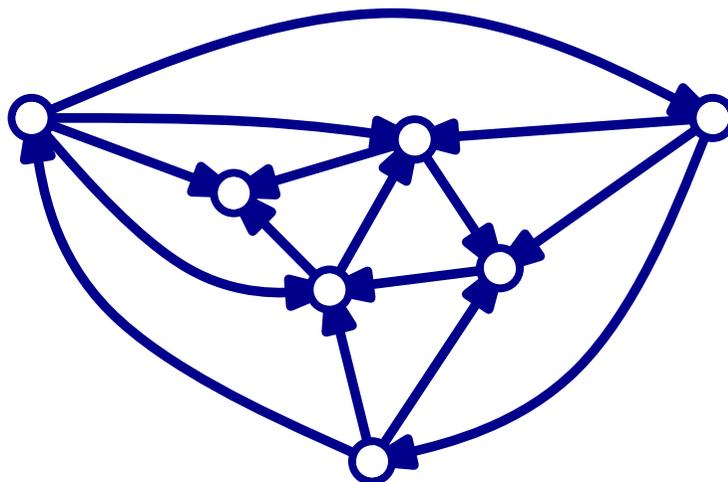


Example: Simple triangulations

Thm.[Schnyder 89] A triangulation admits an orientation with indegree function α if and only if it is simple.

New proof: Euler relation + the incidence relation $\Rightarrow \alpha$ satisfies:

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- faces have degree 3
- internal vertices have indegree 3

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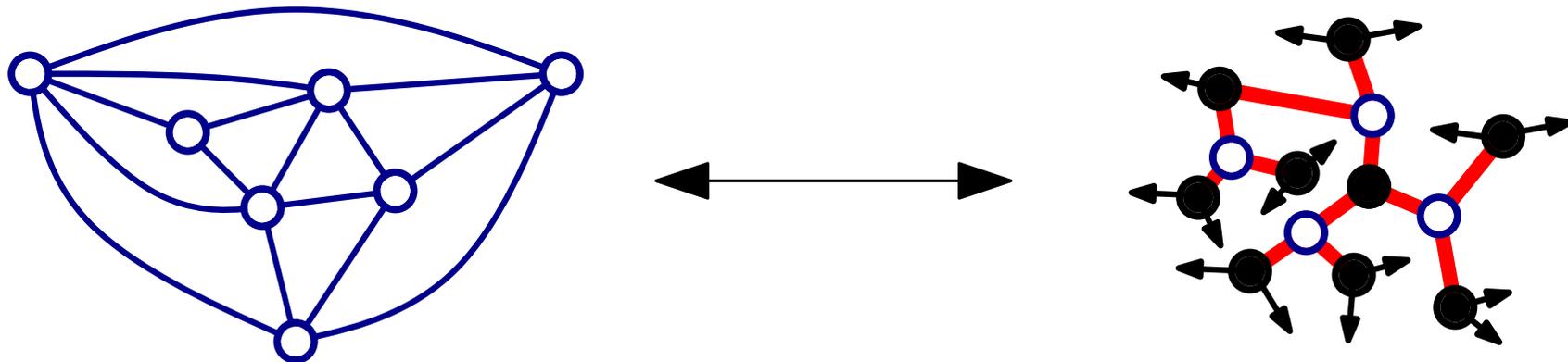
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Corollary: The number of rooted simple triangulations with $2n$ faces

is $\frac{1}{n(2n-1)} \binom{4n-2}{n-1}$.

More classes of maps

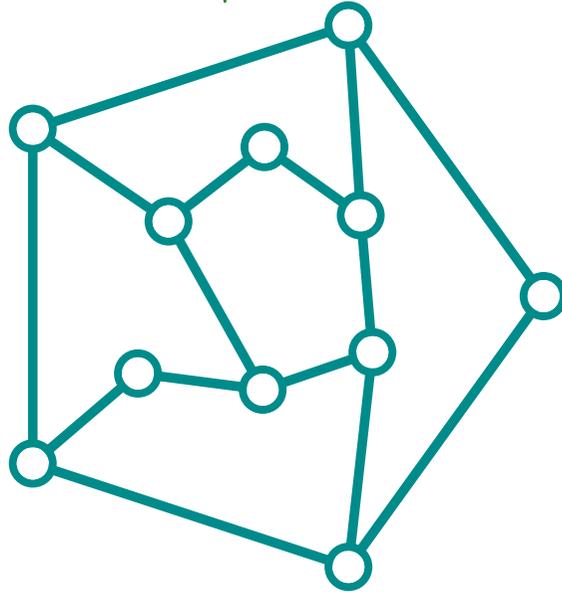
Orientations for d -angulations of girth d

Fact: A d -angulation with $(d-2)n$ internal vertices has dn internal edges.

Natural candidate for indegree function:

$$\alpha : v \mapsto \begin{cases} d/(d-2) & \text{if } v \text{ internal} \\ 1 & \text{if } v \text{ external} \end{cases} \dots$$

$d = 5$



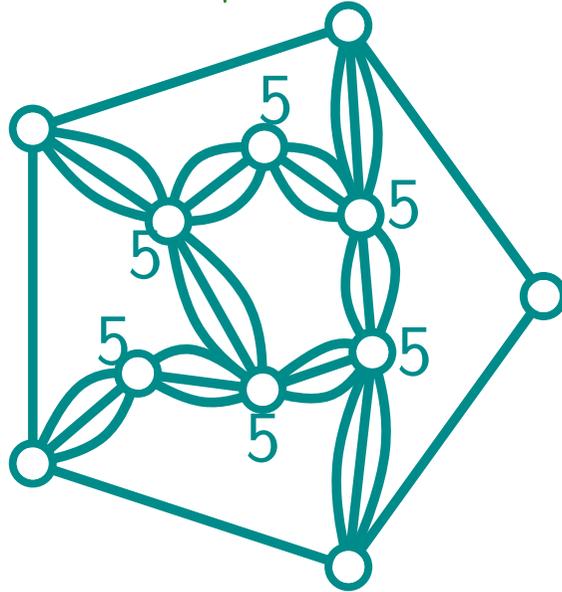
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Idea: We can look for an orientation of $(d-2)G$ with indegree function

$$\alpha : v \mapsto \begin{cases} d & \text{if } v \text{ internal} \\ 1 & \text{if } v \text{ external} \end{cases} .$$

Orientations for d -angulations of girth d

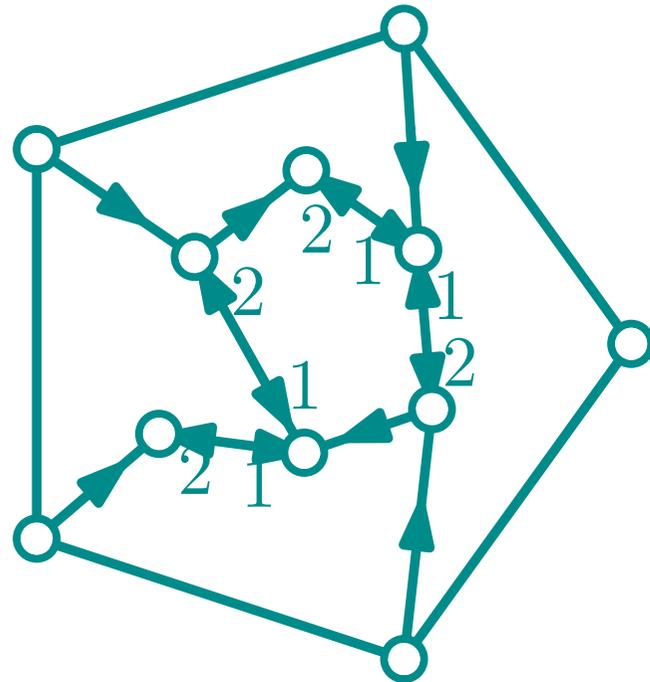
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G has girth $d \iff G$ admits a weighted orientation with

- weight $d - 2$ per edges.
- ingoing weight d per internal vertex,
- ingoing weight 1 per external vertex.



$$i + j = d - 2$$



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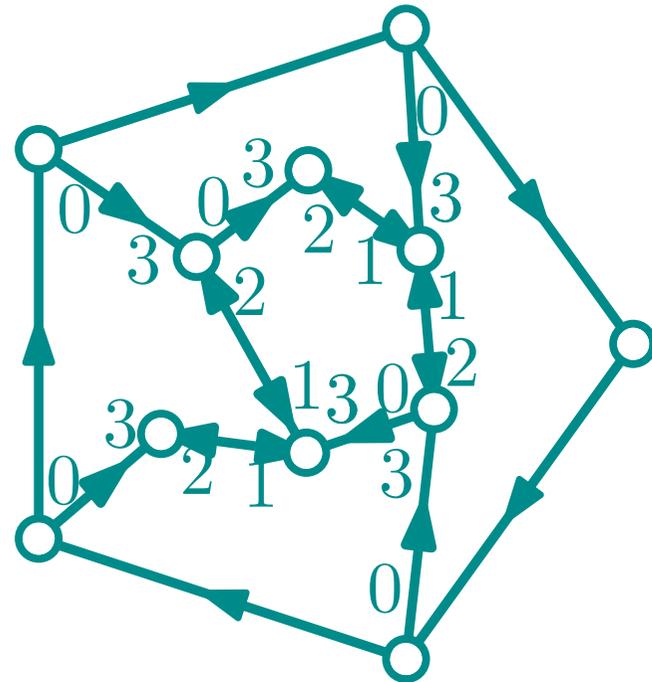
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- ingoing weight d per internal vertex,
- ingoing weight 1 per external vertex.

Moreover, G admits a **unique such orientation** in \mathcal{O} in this case.

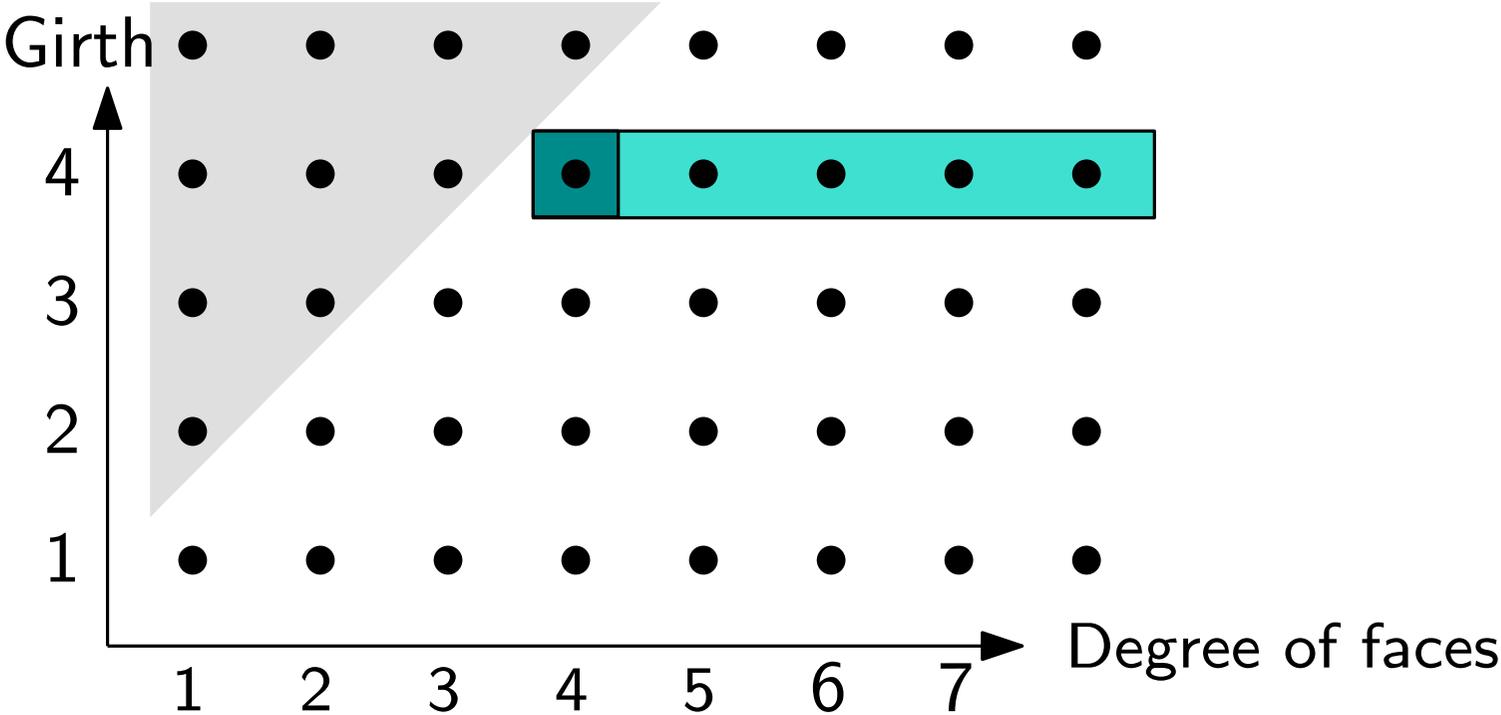


$$i + j = d - 2$$



Proof: Use the Euler relation + incidence relation as before. □

Orientations for maps of girth d



Orientations for maps of girth d

Thm [B., Fusy]: Let G be a map.

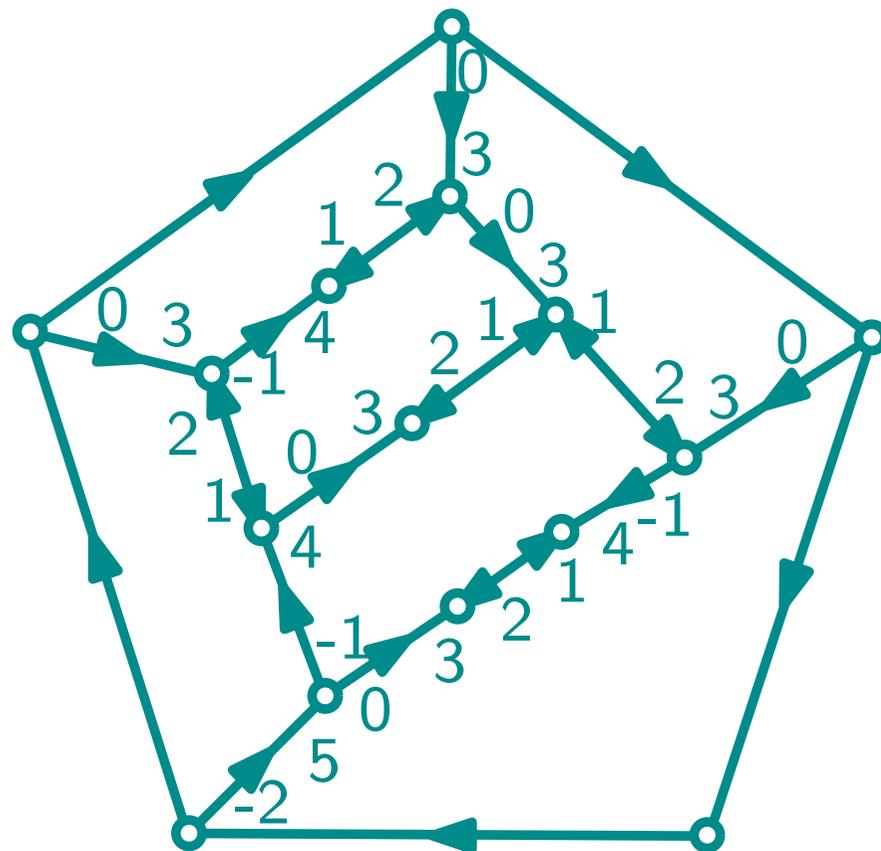
G has girth $d \iff G$ admits a weighted bi-orientation with

- weight $d - 2$ per edges.
- ingoing weight d per internal vertex,
- ingoing weight 1 per external vertex,
- outgoing weight $d - \text{deg}$ per faces.

Moreover, G admits a **unique such orientation in \mathcal{O}** in this case.



$$i + j = d - 2$$



Master bijection for weighted bi-orientation

Theorem [B., Fusy] There is a bijection between weighted bi-oriented plane maps in \mathcal{O} and weighted mobiles. Moreover,

weight of internal edges

\longleftrightarrow weight of edges

ingoing weight of internal vertices

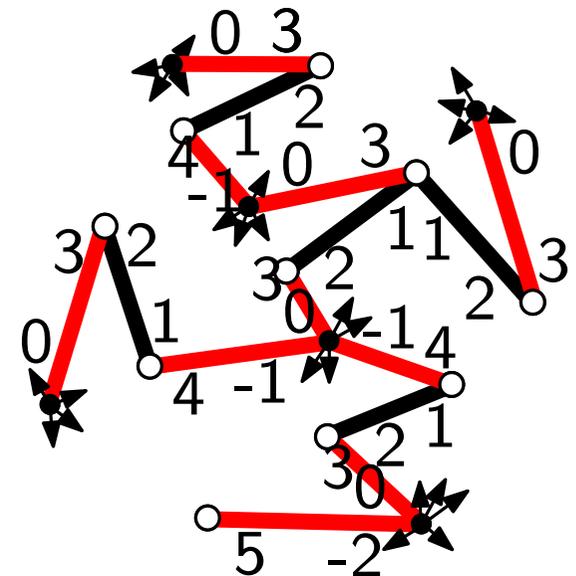
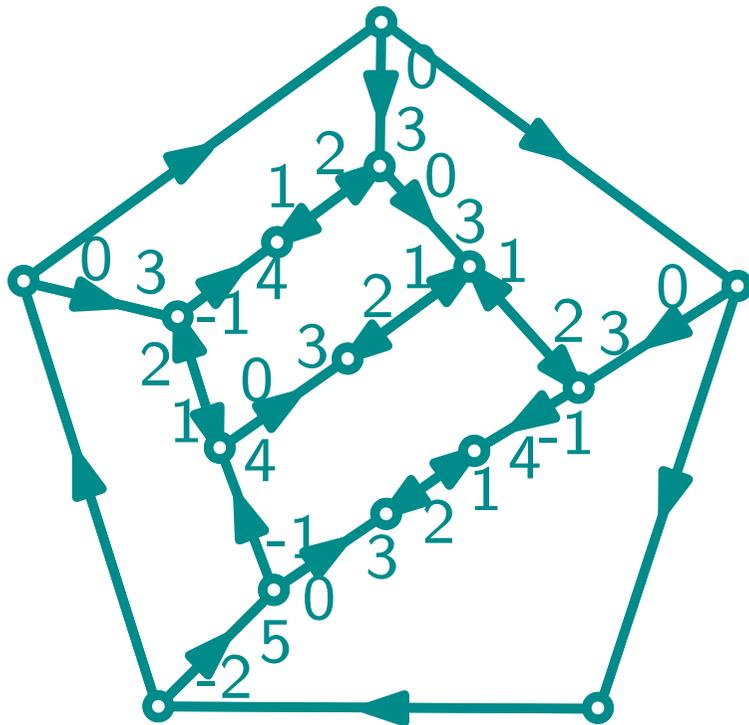
\longleftrightarrow weight of white vertices

degree of internal faces

\longleftrightarrow degree of black vertices

outgoing weight of internal faces

\longleftrightarrow weight of black vertices.

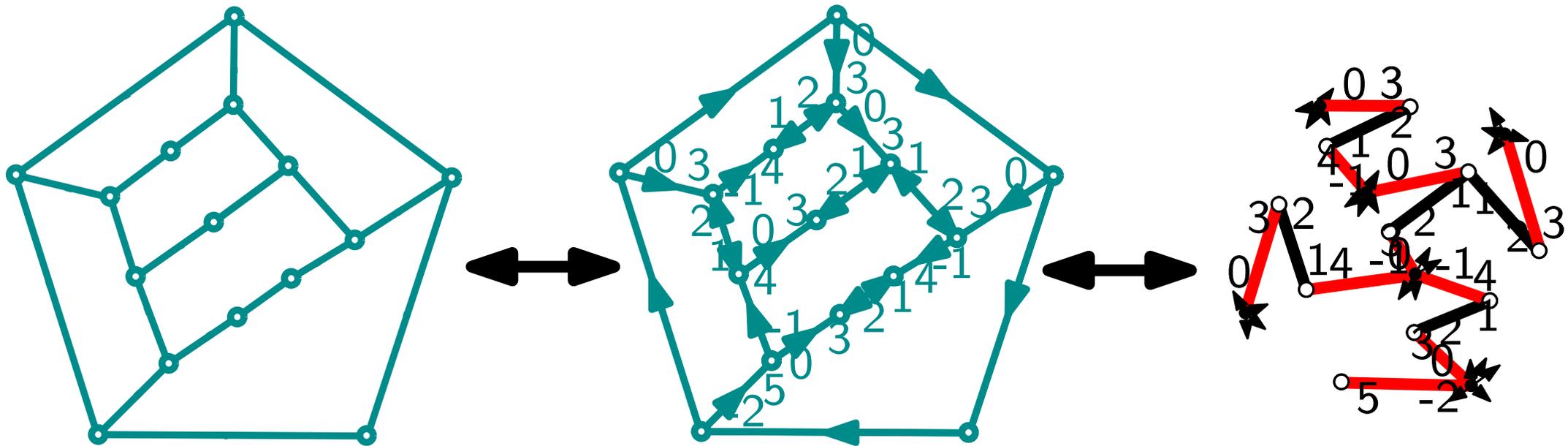


Canonical orientations + Master bijection

Thm [B., Fusy]: There is a bijection between maps of girth d and weighted mobiles such that

- edges have weight $d - 2$,
- white vertices have weight d ,
- black vertices have weight $d - \text{deg}$.

Moreover, faces of degree $d \longleftrightarrow$ black vertices of degree d .



Counting

Thm[B., Fusy]: d -angulations of girth d .

The generating function $F_d(x) = \sum_{\text{d-angulation of girth } d} x^{\#\text{faces}}$ is given by

$$F_d(x) = W_{d-2} - \sum_{i=0}^{d-3} W_i W_{d-2-i}, \quad \text{and} \quad F'_d(x) = (1 + W_0)^d,$$

where W_0, W_1, \dots, W_{d-2} are defined by:

- $\forall j < d - 2, \quad W_j = \sum_r \sum_{\substack{i_1, \dots, i_r > 0 \\ i_1 + \dots + i_r = j+2}} W_{i_1} \cdots W_{i_r},$
- $W_{d-2} = x(1 + W_0)^{d-1}.$

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- $W_{d-2} = x(1 + W_0)^{d-1}.$

Example d=5:

$$W_0 = W_1^2 + W_2$$

$$W_1 = W_1^3 + 2W_1W_2 + W_3$$

$$W_2 = W_1^4 + 3W_1^2W_2 + 2W_1W_3 + W_2^2$$

$$W_3 = x(1 + W_0)^4$$

Counting

Thm[B., Fusy]: Maps of girth d (having outer degree d).

The generating function $F_d(x_d, x_{d+1}, \dots) = \sum_{\substack{\text{maps of} \\ \text{girth } d}} \prod_i x_i^{\#\text{faces of deg } i}$

is given by $F_d = W_{d-2} - \sum_{j=-2}^{d-3} W_j W_{d-2-j}$

where $\forall j \in [-2..d-3]$, $W_j = \sum_r \sum_{\substack{i_1, \dots, i_r > 0 \\ i_1 + \dots + i_r = j+2}} W_{i_1} \cdots W_{i_r}$,

and $\forall j \in [d-2..d]$, $W_j = [u^{j+1}] \sum_i x_i (u + uW_0 + W_{-1} + u^{-1})^{i-1}$.

Extends case $d = 1$ [Bouttier, Di Francesco, Guitter 02]

Counting

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Extends case $d = 1$ [Bouttier, Di Francesco, Guitter 02]

Corollaries: If the set of admissible face degrees is finite, then

- Algebraic generating function.
- Asymptotic number of maps: $\sim c n^{-5/2} \rho^n$.

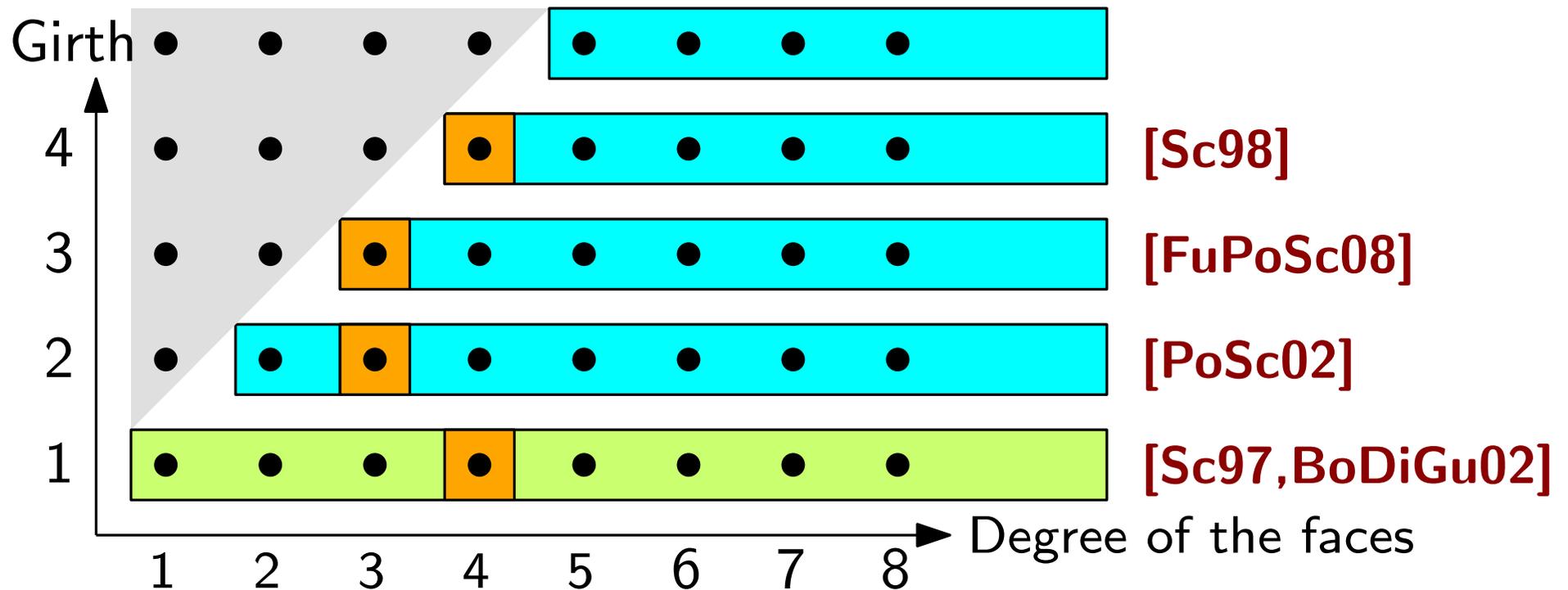
Extends case $d = 1$ [Bender, Canfield 94]

Additional results and questions

Bijections for planar maps

Master bijection approach covers

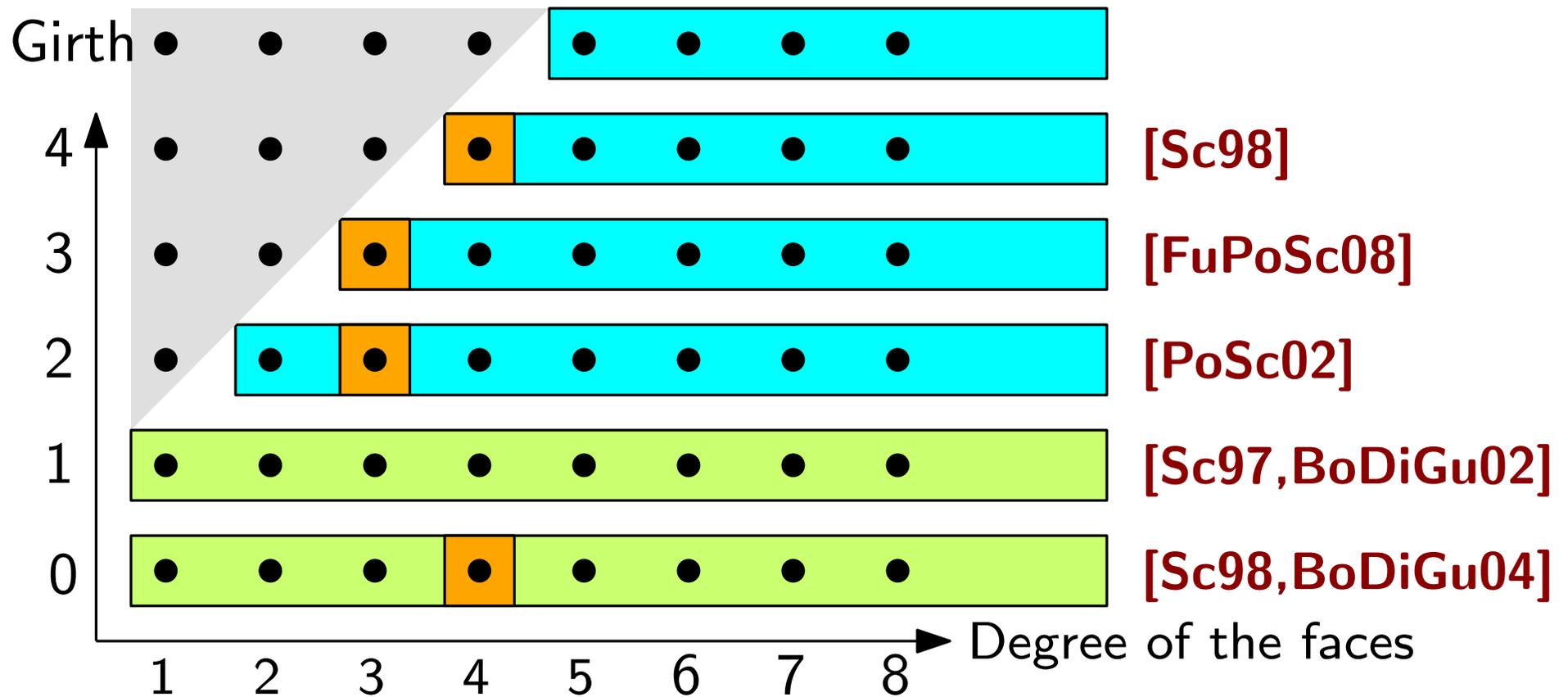
- Classes of maps defined by girth constraint + degree constraints.



Bijections for planar maps

Master bijection approach covers

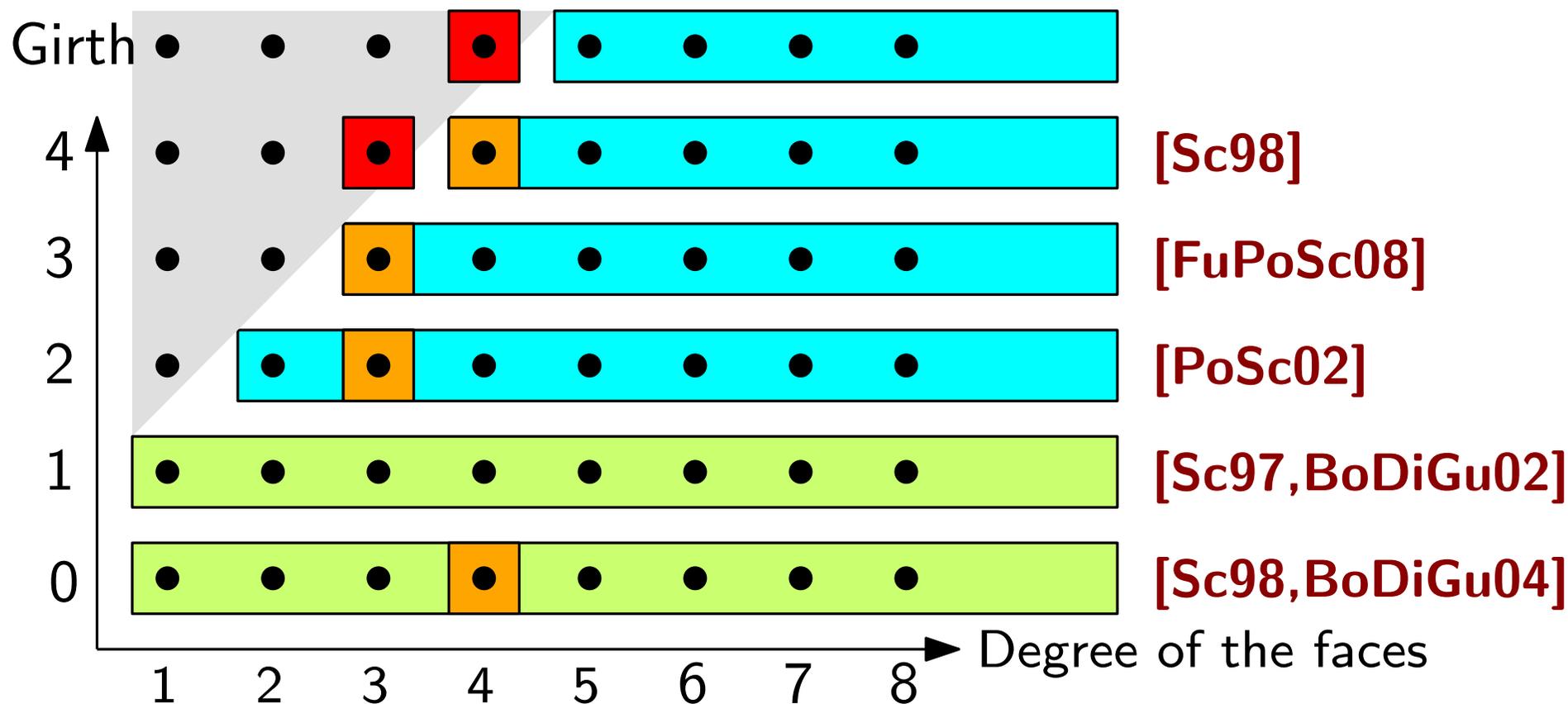
- Classes of maps defined by girth constraint + degree constraints.
- Case $d = 0$ [Schaeffer 98, Bouttier, Di Francesco, Guitter 04].



Bijections for planar maps

Master bijection approach covers

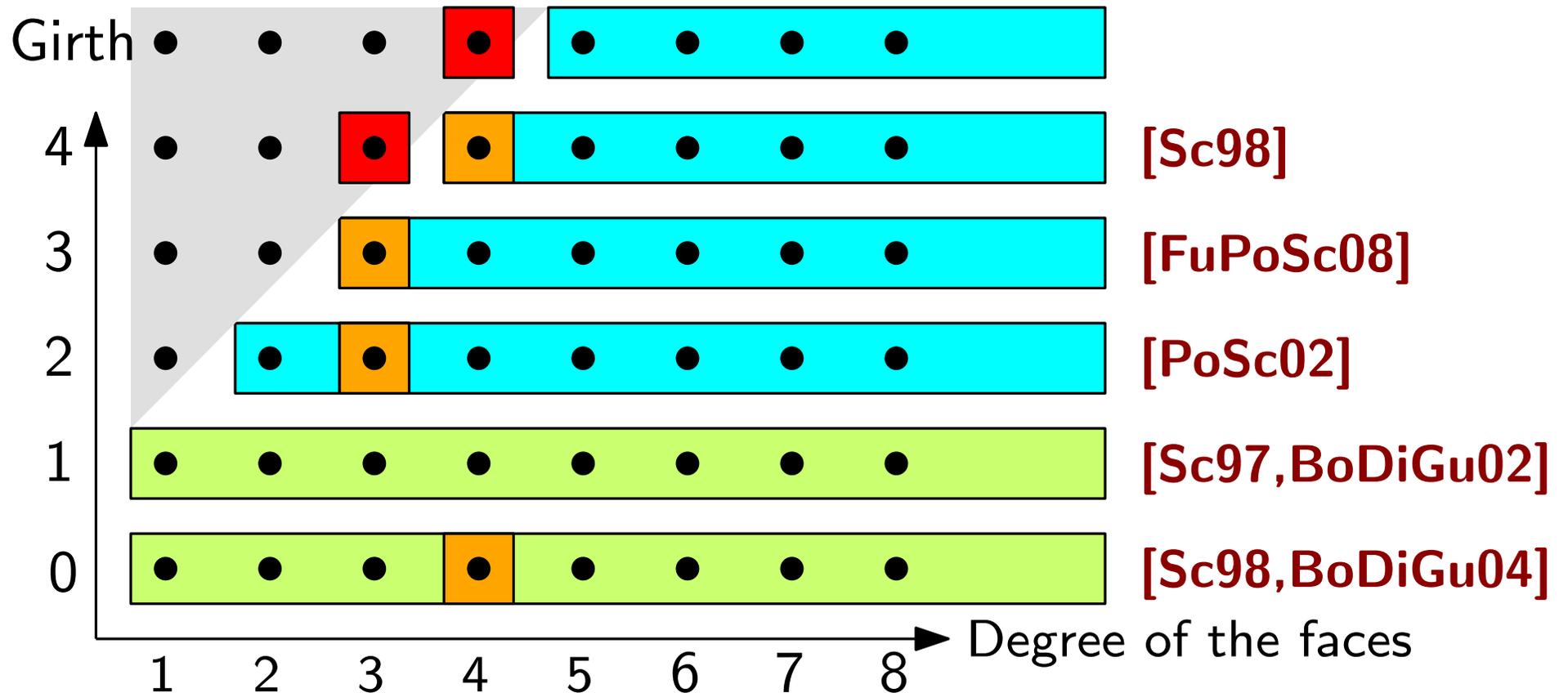
- Classes of maps defined by girth constraint + degree constraints.
- Case $d = 0$ [Schaeffer 98, Bouttier, Di Francesco, Guitter 04].
- d -angulations with non-facial girth at least d , generalizing [Fusy, Poulalhon, Schaeffer 08, Fusy 09].



Bijections for planar maps

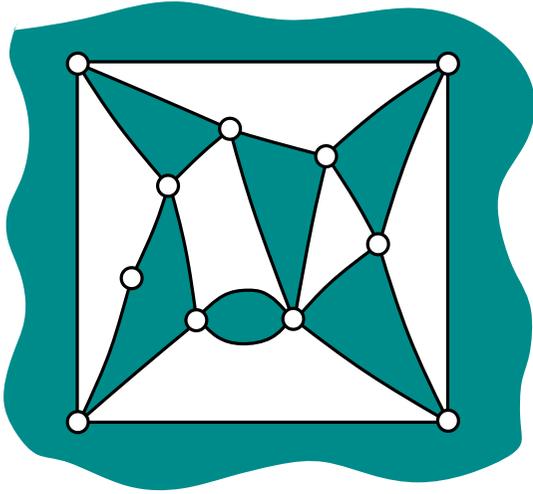
Master bijection approach covers

- Classes of maps defined by girth constraint + degree constraints.
- Case $d = 0$ [Schaeffer 98, Bouttier, Di Francesco, Guitter 04].
- d -angulations with non-facial girth at least d , generalizing [Fusy, Poulalhon, Schaeffer 08, Fusy 09].
- Bipolar orientated maps [Fusy, Poulalhon, Schaeffer 09].



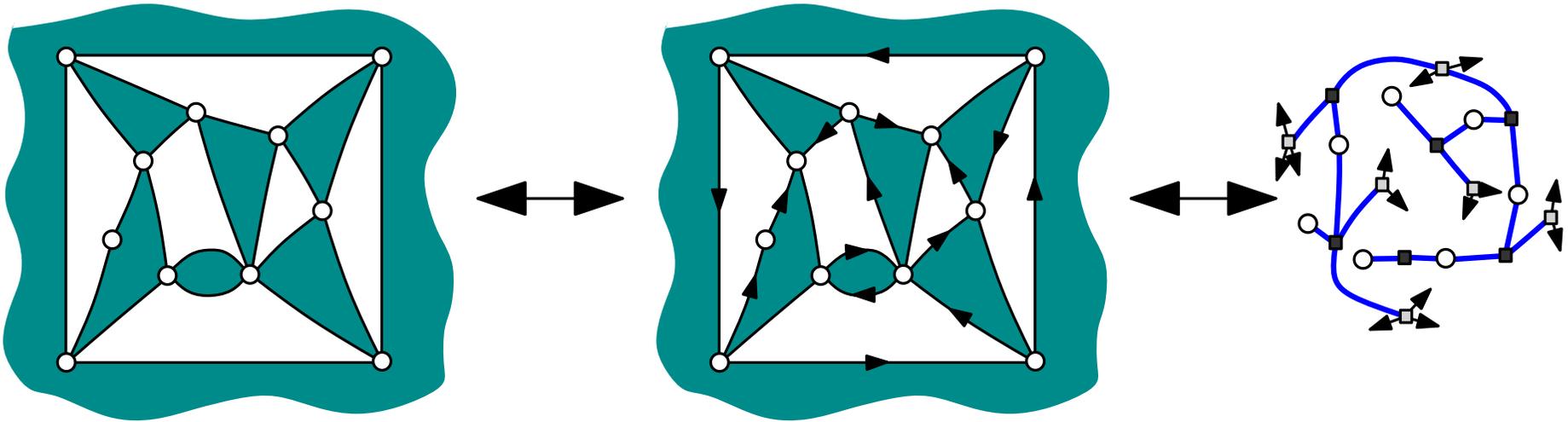
Bijections for planar hypermaps

Master bijection approach extends to **hypermaps**.



Bijections for planar hypermaps

Master bijection approach extends to **hypermaps**.

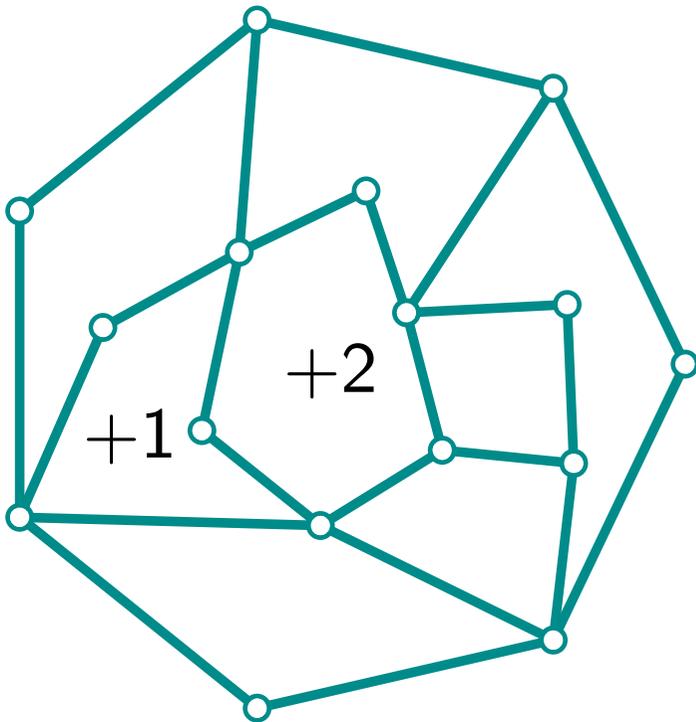


The master bijection generalizes bijections by
[Bousquet-Mélou, Schaeffer 00] (Constellations),
[Bousquet-Mélou, Schaeffer 02] (Ising model),
[Bouttier, Di Francesco, Guitter 04] (Distances).

More fun with girth constraints?

We know how to control more general girth constraints.

Question: Can we prove new probabilistic results on the cycle lengths in random maps?

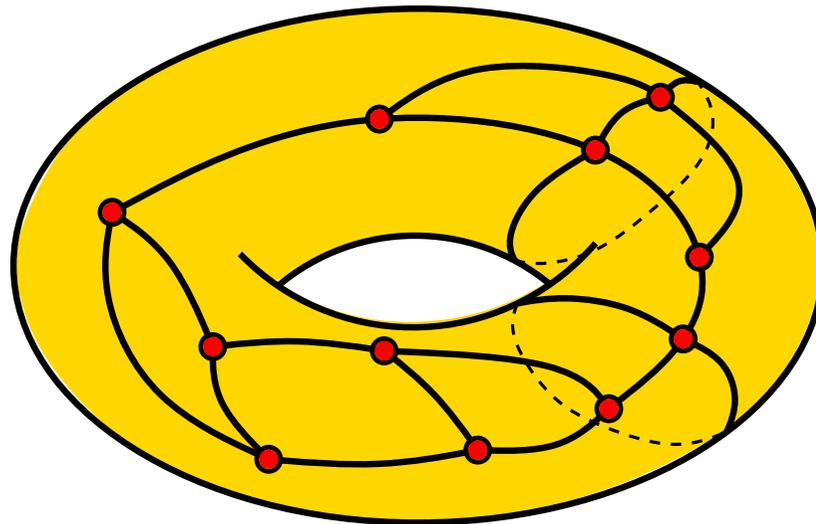


$$|C| \geq d + \sum_{f \text{ inside } C} \sigma(f)$$

Higher genus?

A version of the master bijection exists for maps on orientable surfaces [B., Chapuy 10].

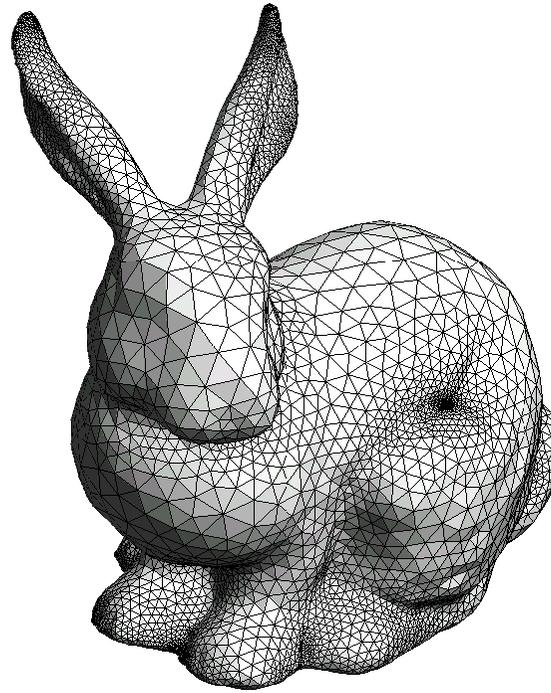
Question: Can we find canonical orientations (hence bijections)?



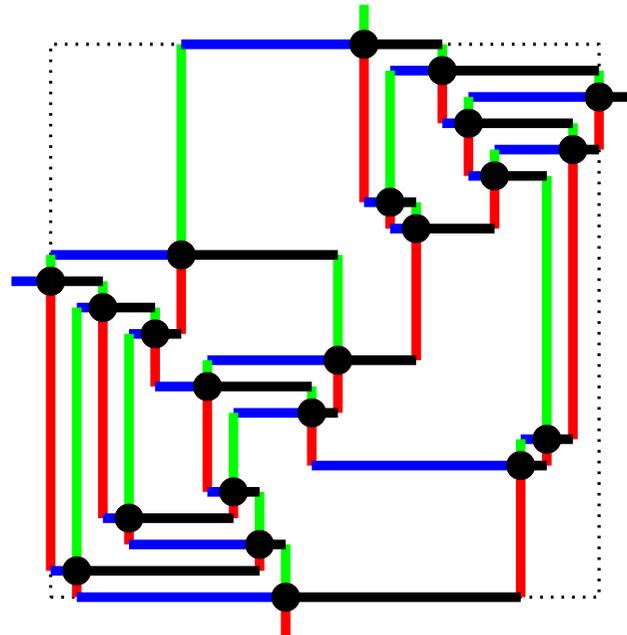
Thanks.

1. Algorithmic applications

1. Meshed surfaces.

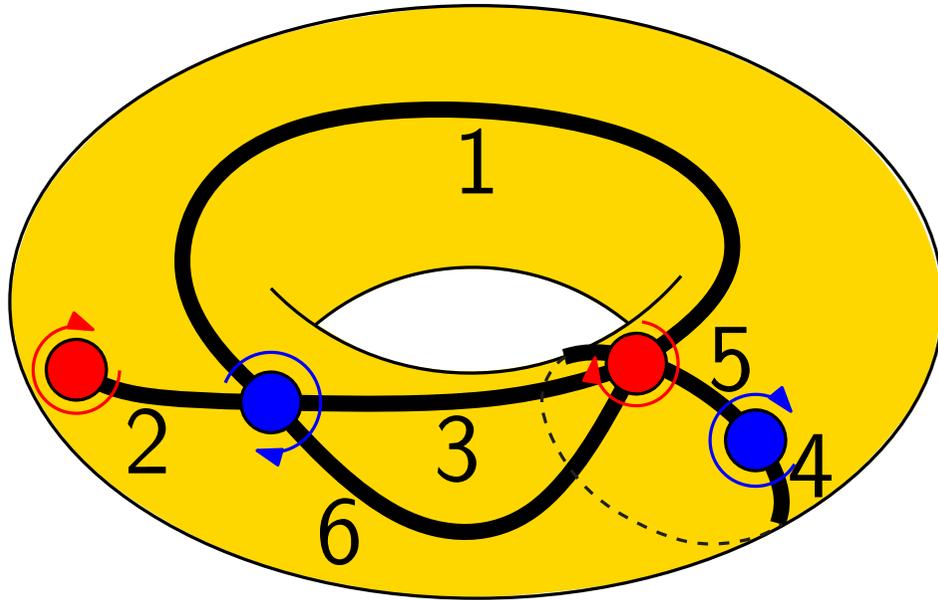


2. Graph drawing.



2. Relation with permutations.

Map with n labelled edges \longleftrightarrow pairs of permutation of $\{1, 2, \dots, n\}$

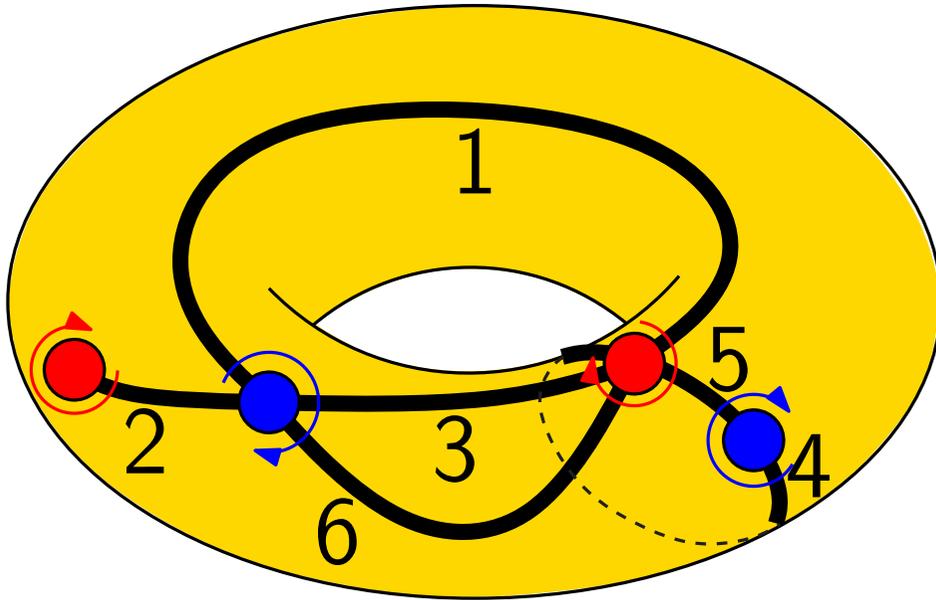


$$\pi = (1, 3, 6, 2)(4, 5)$$

$$\sigma = (1, 5, 6, 3, 4)(2)$$

2. Relation with permutations.

Map with n labelled edges \longleftrightarrow pairs of permutation of $\{1, 2, \dots, n\}$



$$\pi = (1, 3, 6, 2)(4, 5)$$

$$\sigma = (1, 5, 6, 3, 4)(2)$$

Cycles of π \longleftrightarrow blue vertices

Cycles of σ \longleftrightarrow red vertices

Cycles of $\pi\sigma$ \longleftrightarrow faces