

Modélisations de l'algorithme LLL et de ses entrées

Sur la base des travaux de:

B. Vallée, J. Clément, A. Vera, M. Georgieva, M. Madritsch, A. Akhavi, ...
et bien d'autres encore!

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Projet ANR Dyna3S



Plan

- 1 Introduction
- 2 The LLL algorithm
- 3 Modelling the LLL algorithm
 - Model 1 : sandpile and cfg
 - Model 2 : dynamical system with hole
 - Model 3 : Probabilistic dynamical system
- 4 Modelling the input bases
 - Classical models
 - Input bases coming from applications
 - General model of inputs
- 5 Conclusion

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Generalizations of the Euclid algorithm

GCD

Simultaneous Rational Approximation

Problem : Consider $\vec{y} \in \mathbb{R}^n$, find $q \in \mathbb{Z}$ with $q \leq M$ and $\vec{p} \in \mathbb{Z}^n$ such that $\|q \cdot \vec{y} - \vec{p}\|$ is small.

Continued Fraction Expansion

$$\frac{u}{v} = \frac{1}{m_1 + \frac{1}{m_2 + \frac{1}{\ddots + \frac{1}{m_{p-1} + \frac{1}{m_p + 0}}}}}$$

This morning ...

Generalizations of the Euclid algorithm

Lattice reduction

- Algorithms : LLL, HKZ, BKZ, ...
- Models for the algorithms (sandpile, CFG, ...)
- Models for the inputs (cryptography, factorization, ...)

This afternoon...

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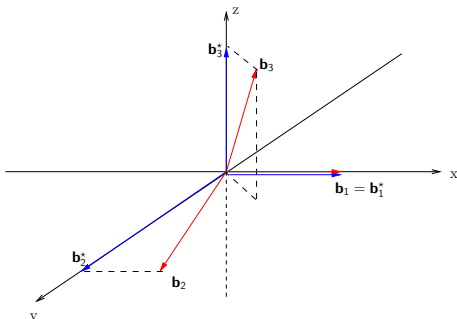
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The LLL algorithm

Input : A lattice \mathcal{L} given by a basis $(\mathbf{b}_1, \dots, \mathbf{b}_m)$
 $t > 1$

Output : A basis $(\mathbf{b}_1, \dots, \mathbf{b}_m)$ of \mathcal{L} such that the Gram-Schmidt Orthogonalization (GSO) satisfies ,



There exist a matrix M such that
 $\mathcal{B} = M\mathcal{B}^*$ and

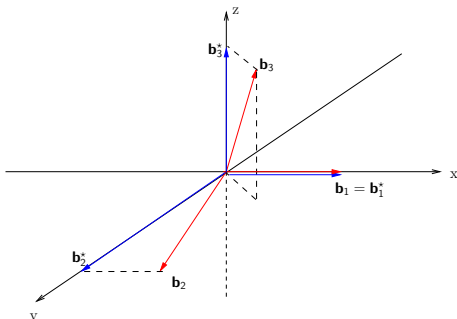
$$M = \begin{pmatrix} 1 & 0 & \cdots & \cdots & 0 \\ \mu_{2,1} & 1 & \ddots & & \vdots \\ \vdots & \ddots & \ddots & \ddots & \vdots \\ \vdots & & \ddots & \ddots & 0 \\ \mu_{m,1} & \cdots & \cdots & \mu_{m,m-1} & 1 \end{pmatrix}$$

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Output : A basis $(\mathbf{b}_1, \dots, \mathbf{b}_m)$ of \mathcal{L} such that the Gram-Schmidt Orthogonalization (GSO) satisfies ,

- ① for all $1 \leq j < i \leq m$, $|\mu_{i,j}| \leq \frac{1}{2}$ (size reduced)
- ② for all $1 \leq i < m$, $\|\mathbf{b}_{i+1}^*\|^2 + \mu_{i+1,i}^2 \|\mathbf{b}_i^*\|^2 \geq \frac{1}{t^2} \|\mathbf{b}_i^*\|^2$ (Lovász conditions)



There exist a matrix M such that
 $\mathcal{B} = M\mathcal{B}^*$ and

$$M = \begin{pmatrix} 1 & 0 & \cdots & \cdots & 0 \\ \mu_{2,1} & 1 & \ddots & & \vdots \\ \vdots & \ddots & \ddots & \ddots & \vdots \\ \vdots & & \ddots & \ddots & 0 \\ \mu_{m,1} & \cdots & \cdots & \mu_{m,m-1} & 1 \end{pmatrix}$$

The LLL algorithm

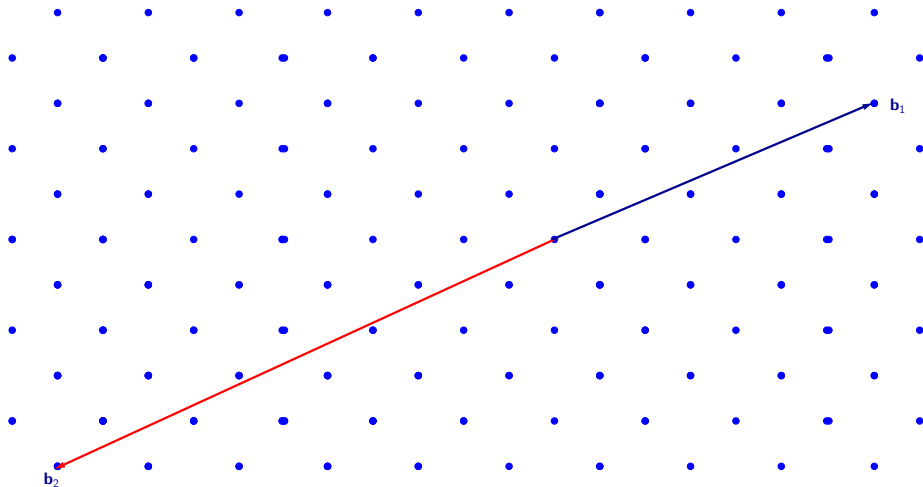
LLL performs translations and exchanges.

An exchange between two consecutive vectors is performed as soon as a Lovász condition is not satisfied.

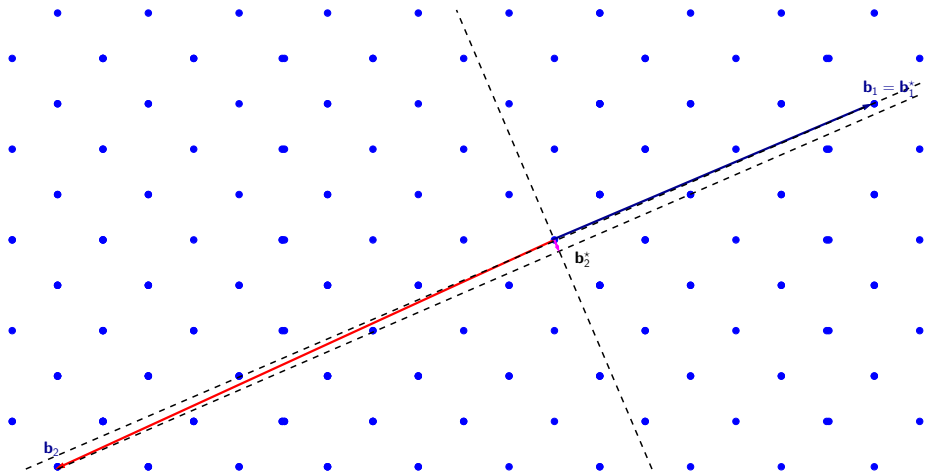
The exchanges improve the orthogonality and globally the ratios $\mathbf{b}_i^* / \mathbf{b}_{i+1}^*$ decrease.

Translations are performed for shortening the vectors (size-reduction)

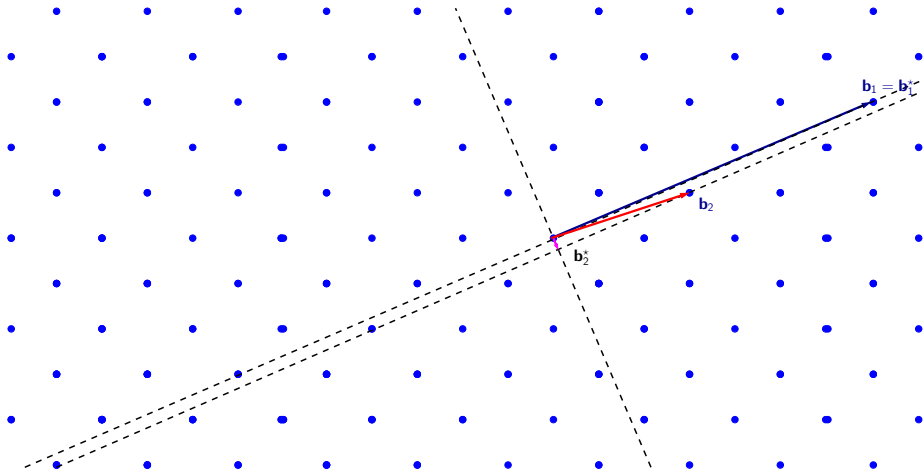
The LLL algorithm in dimension 2 (Gauss algorithm)



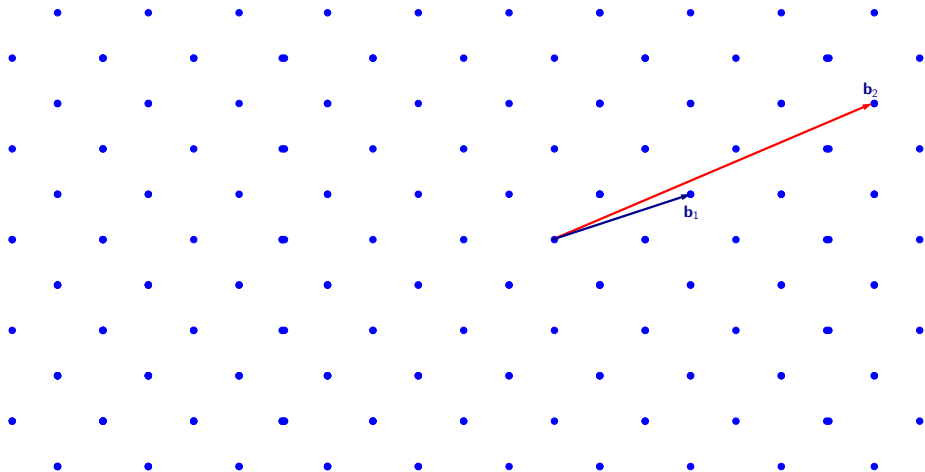
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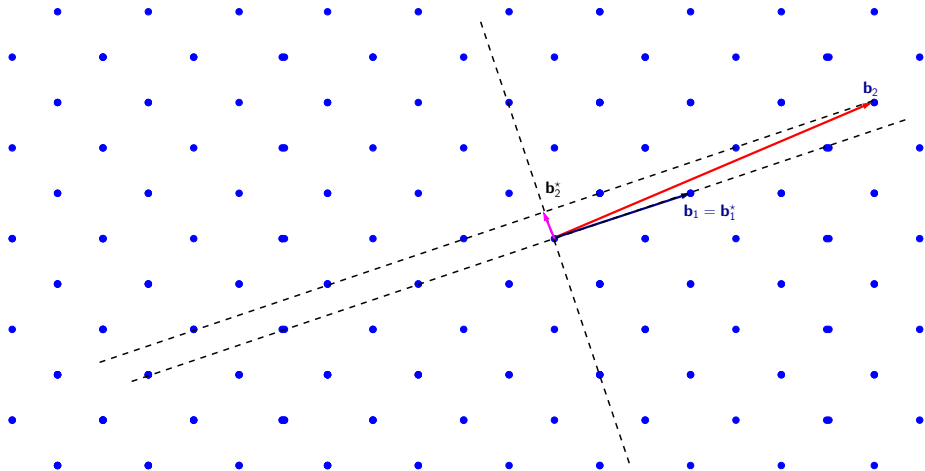
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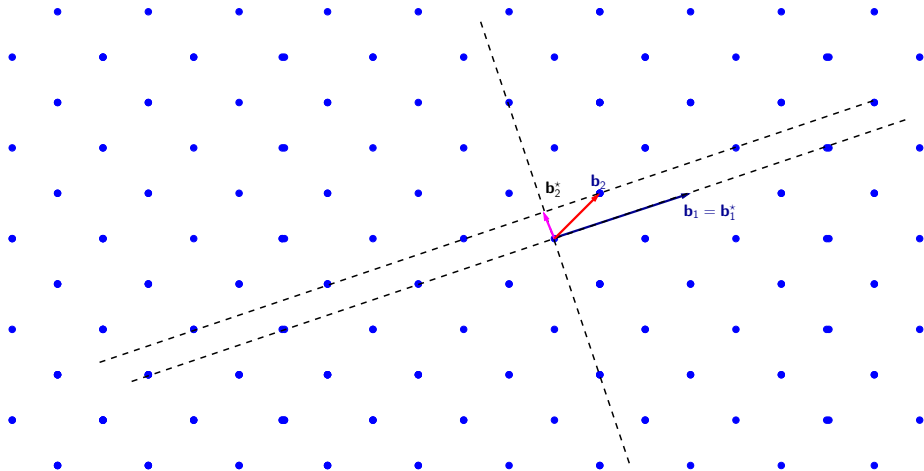
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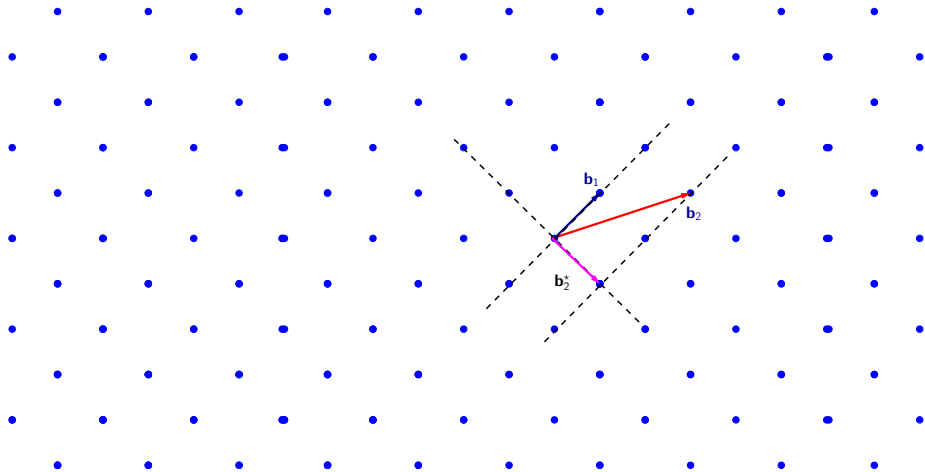
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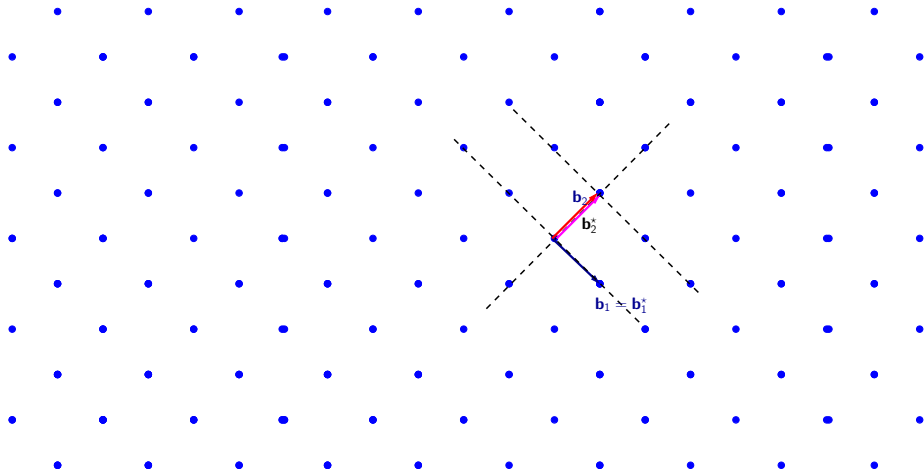
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Translations and exchanges

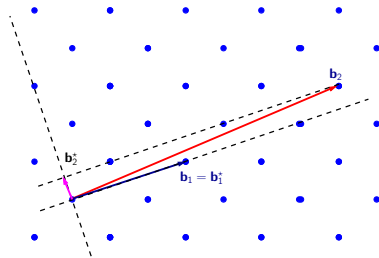
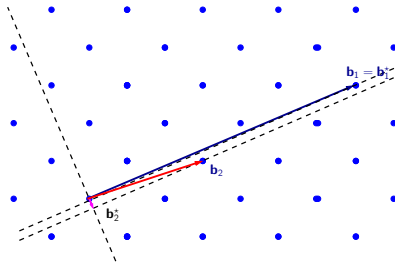
Role of the translations (size-reduction):

The length of the vectors decreases with the translations.

Role of the exchanges:

Each exchange between \mathbf{b}_i^* and \mathbf{b}_{i+1}^* increases the length of \mathbf{b}_{i+1}^* and decreases the length of \mathbf{b}_i^* .

The vectors are then more “orthogonal” and the ratio $\|\mathbf{b}_i^*\|/\|\mathbf{b}_{i+1}^*\|$ decreases.



The LLL algorithm

Input : A lattice $\mathcal{L} = \mathcal{L}(\mathbf{b}_1, \dots, \mathbf{b}_m)$
 $t \geq 1$

Output : A t -LLL reduced basis of \mathcal{L}

Algorithm

```
0 : Compute the GSO
1 : size-reduce the basis using only translations ( $|\mu_{i,j}| < \frac{1}{2}$ )
2 : while the basis is not  $t$ -LLL reduced do
3 :     choose  $i$  such that  $\|\mathbf{b}_{i+1}^*\|^2 + \mu_{i+1,i}^2 \|\mathbf{b}_i^*\|^2 < \frac{1}{t^2} \|\mathbf{b}_i^*\|^2$   
                                     according to a strategy
4 :     exchange  $\mathbf{b}_{i-1}$  and  $\mathbf{b}_i$ 
5 :     size-reduce the basis using only translations
6 : end while
7 : return  $(\mathbf{b}_1, \dots, \mathbf{b}_m)$ 
```

Remark : The LLL algorithm only uses the orthogonal basis to make decision

- The norms $\|\mathbf{b}_i^*\|$ do not decrease too quickly since $\|\mathbf{b}_i^*\| \geq s^{i-1} \|\mathbf{b}_1^*\|$ with

$$\frac{1}{t^2} = \frac{1}{4} + \frac{1}{s^2}.$$

- b_1 is a “short enough” vector of the lattice since

$$\|b_1\| \leq 2^{(m-1)/2} \lambda(\mathcal{L})$$

$[\lambda(\mathcal{L})$ is the length of a shortest non zero vector of \mathcal{L} .]

Theorem

LLL performs $O(n^3 m \log B)$ arithmetic operations with integers of size $O(n \log B)$ where $B = \max_{i=1..n} \|\mathbf{b}_i\|$.

The real D

$$D = \prod_{i=1}^n \|\mathbf{b}_i^*\|^{n-i} \leq B^{n^2}, \quad \text{with} \quad B = \max_{i=1..n} \|\mathbf{b}_i\|,$$

decreases by a factor $\delta = (\frac{1}{4} + s^2)^{1/2}$ at each exchange. Then LLL performs $O(n^2 \log B)$ exchanges.

Between two exchanges, there are at most $O(n^2)$ arithmetic operations.

The size of the integer increases quickly and the computations need multiprecision even for low dimensions (≈ 20).

The LLL algorithm : a new point of vue

Input : the real vector (ℓ_1, \dots, ℓ_m) with $\ell_i = \|\mathbf{b}_i^*\|$
the subdiagonal coefficients $(\mu_1, \dots, \mu_{m-1})$ with $|\mu_i| = |\mu_{i+1,i}| \leq \frac{1}{2}$
 $t \geq 1$

Output : $(\hat{\ell}_1, \dots, \hat{\ell}_m)$ and $(\hat{\mu}_1, \dots, \hat{\mu}_{m-1})$ with for all $i = 1 \dots m-1$,
 $\hat{\ell}_{i+1}^2 \geq (\frac{1}{t^2} - \hat{\mu}_i^2) \hat{\ell}_i^2$

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Simplified versions of the LLL algorithm

Updates in the LLL algorithm:

During an exchange, the norms of the vectors in the orthogonal basis become

$$\|\mathbf{b}_i^*\| \leftarrow \rho \|\mathbf{b}_i^*\| \quad \text{and} \quad \|\mathbf{b}_{i+1}^*\| \leftarrow \frac{1}{\rho} \|\mathbf{b}_{i+1}^*\| \quad \text{with} \quad \rho^2 = \frac{\|\mathbf{b}_{i+1}^*\|^2}{\|\mathbf{b}_i^*\|^2} + \mu_{i+1,i}^2$$

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	LLL	Model 3	Model 2	Model 1
Conditions on ρ		<ul style="list-style-type: none"> - $\mu_{i+1,i}$ follows a uniform law on $[-\frac{1}{2}, \frac{1}{2}]$ - ρ depends on the ratio $\frac{\ \mathbf{b}_{i+1}^*\ ^2}{\ \mathbf{b}_i^*\ ^2}$ and $\mu_{i+1,i}$ 	<ul style="list-style-type: none"> - the $\mu_{i+1,i}$ are supposed to be constant - ρ only depends on the ratio $\frac{\ \mathbf{b}_{i+1}^*\ ^2}{\ \mathbf{b}_i^*\ ^2}$ 	ρ is supposed to be constant
Remarks	Too complicated	Open problem	Work in progress	True Chip Firing Game [Madritsch, Vallée]

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Output : $(\hat{q}_1, \dots, \hat{q}_m)$ and $(\hat{\mu}_1, \dots, \hat{\mu}_{m-1})$ with for all $i = 1 \dots m-1$,
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2 : **while** there exists i such that $q_{i+1} < H + q_i$ with $H = \log(\frac{1}{t^2} - \mu_i^2)$ **do**
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according to a strategy
4 : $\ell_i \leftarrow \rho \ell_i$ and $\ell_{i+1} \leftarrow (1/\rho) \ell_{i+1}$ with $\rho^2 = \frac{\ell_{i+1}^2}{\ell_i^2} + \mu_i^2$
5 : call an **oracle** that recomputes μ_i and μ_{i+1}
6 : **end while**
7 : **return** (ℓ_1, \dots, ℓ_m) and $(\mu_1, \dots, \mu_{m-1})$

The LLL algorithm : additive point of vue

Input : the real vector (q_1, \dots, q_m) with $q_i = \log \ell_i^2$
the subdiagonal coefficients $(\mu_1, \dots, \mu_{m-1})$ with $|\mu_i| = |\mu_{i+1,i}| \leq \frac{1}{2}$
 $t \geq 1$

Output : $(\hat{q}_1, \dots, \hat{q}_m)$ and $(\hat{\mu}_1, \dots, \hat{\mu}_{m-1})$ with for all $i = 1 \dots m-1$,
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Model 1

H and h are supposed to be constant.

General sandpiles and chip firing games with parameters (H, h) .

In our context, $q_i = \log ||\mathbf{b}_i^*||^2$ $r_i = q_i - q_{i+1} = \log \frac{||\mathbf{b}_i^*||^2}{||\mathbf{b}_{i+1}^*||^2}$

The equation

If $q_i > q_{i+1} + H$, then $[\check{q}_i = q_i - h, \quad \check{q}_{i+1} = q_{i+1} + h]$.
defines the **sandpile** model of parameters (H, h) .

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If $r_i > H$, then $[\check{r}_i = r_i - 2h, \quad \check{r}_{i+1} = r_{i+1} + h, \quad \check{r}_{i-1} = r_{i-1} + h]$.
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Classical instances studied : basic and decreasing.

- Basic instances : Initial integer q_i 's and parameters H, h equal to 1.
- Basic (strictly) decreasing instances :
The sequence $i \mapsto q_i$ is (strictly) decreasing.

Here, we study **general** instances of sandpile models.

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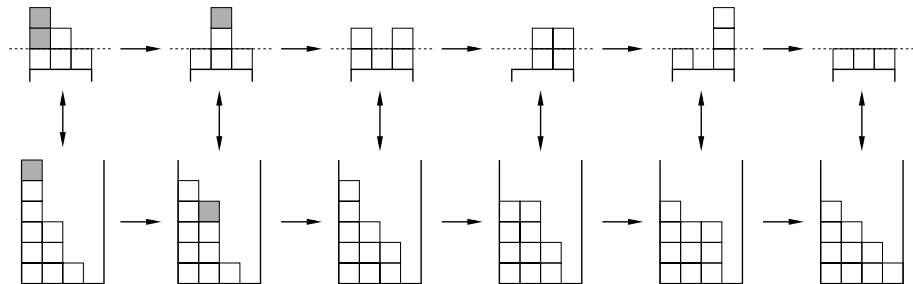
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Evolution of a CFG and its sandpile

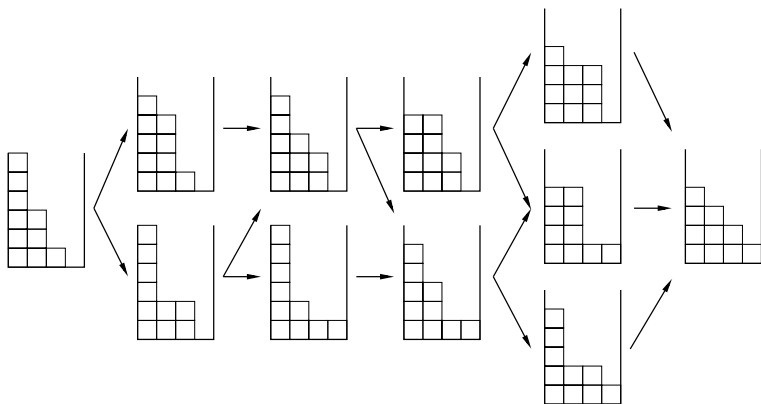


The evolution of a basic chip firing game (above),
and its associated sandpile (below).

above : $q_i = \log ||\mathbf{b}_i^*||^2$

below : $r_i = q_i - q_{i+1} = \log \frac{||\mathbf{b}_i^*||^2}{||\mathbf{b}_{i+1}^*||^2}$

Evolutions of a basic sandpile



Possible evolutions of a basic sandpile.

For any sandpile of parameters (h, H) ...

(i) There is a unique final $\hat{\mathbf{q}}$. The length of any path $\mathbf{q} \rightarrow \hat{\mathbf{q}}$ is

$$T(\mathbf{q}) = \frac{1}{2h} \sum_{i=1}^{n-1} i(n-i)(r_i - \hat{r}_i)$$

(ii) If the sandpile is decreasing, $H - 2h < \hat{r}_i \leq H$,

$$0 \leq T(\mathbf{q}) - \frac{1}{2h} \sum_{i=1}^{n-1} i(n-i)(r_i - H) \leq 2A(n) \quad \text{with} \quad A(n) := n \frac{n^2 - 1}{12}$$

(iii) If the sandpile is strictly decreasing,

$$\exists! j \quad \forall i \neq j, \quad H - h < \hat{r}_i \leq H, \quad \text{and} \quad H - 2h < \hat{r}_j \leq H - h,$$

$$0 \leq T(\mathbf{q}) - \left[A(n) + \frac{1}{2h} \sum_{i=1}^{n-1} i(n-i)(r_i - H) \right] \leq \frac{1}{8} n^2$$

(iv) For a general sandpile,

$$H - 2h < \hat{r}_i \leq H \quad \text{if} \quad r_i > H - h, \quad \hat{r}_i \geq r_i \quad \text{if} \quad r_i \leq H - h$$

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(v) A sufficient condition for two **adjacent strictly decreasing basic** sandpiles

$$\mathbf{q}_- := (q_1, q_2, \dots, q_p), \quad \mathbf{q}_+ := (q_{p+1}, q_{p+2}, \dots, q_{n+p})$$

to be **independent** is

$$\frac{1}{p} \left(\sum_{i=1}^p q_i \right) - \frac{1}{n} \left(\sum_{i=1}^n q_{p+i} \right) \leq \left(\frac{n+p}{2} \right) - 2.$$

In this case, the number of steps for the total sandpile \mathbf{q} is (in parallel)

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Plan

- 1 Introduction
- 2 The LLL algorithm
- 3 Modelling the LLL algorithm**
 - Model 1 : sandpile and cfg
 - **Model 2 : dynamical system with hole**
 - Model 3 : Probabilistic dynamical system
- 4 Modelling the input bases
 - Classical models
 - Input bases coming from applications
 - General model of inputs
- 5 Conclusion

Simplified versions of the LLL algorithm

Updates in the LLL algorithm:

During an exchange, the norms of the vectors in the orthogonal basis become

$$\|\mathbf{b}_i^*\| \leftarrow \rho \|\mathbf{b}_i^*\| \quad \text{and} \quad \|\mathbf{b}_{i+1}^*\| \leftarrow \frac{1}{\rho} \|\mathbf{b}_{i+1}^*\| \quad \text{with} \quad \rho^2 = \frac{\|\mathbf{b}_{i+1}^*\|^2}{\|\mathbf{b}_i^*\|^2} + \mu_{i+1,i}^2$$

	LLL	Model 3	Model 2	Model 1
Conditions on ρ		<ul style="list-style-type: none"> - $\mu_{i+1,i}$ follows a uniform law on $[-\frac{1}{2}, \frac{1}{2}]$ - ρ depends on the ratio $\frac{\ \mathbf{b}_{i+1}^*\ ^2}{\ \mathbf{b}_i^*\ ^2}$ and $\mu_{i+1,i}$ 	<ul style="list-style-type: none"> - the $\mu_{i+1,i}$ are supposed to be constant - ρ only depends on the ratio $\frac{\ \mathbf{b}_{i+1}^*\ ^2}{\ \mathbf{b}_i^*\ ^2}$ 	ρ is supposed to be constant
Remarks	Too complicated	Open problem	Work in progress	True Chip Firing Game [Madritsch, Vallée]

Model M2(t, μ)

$$x_i = \frac{\|\mathbf{b}_{i+1}^*\|^2}{\|\mathbf{b}_i^*\|^2}, \quad \rho^2 = x_i + \mu, \quad \mathcal{O}_{t,\mu} = \left[\frac{1}{t^2} - \mu, +\infty \right[$$

Entrées: Le vecteur $\mathbf{x} = (x_1, \dots, x_{d-1}) \in \mathbb{R}_+^{d-1}$

Résultat: Le vecteur final $\hat{\mathbf{x}} = (\hat{x}_1, \dots, \hat{x}_{d-1}) \in \mathcal{O}_{\mu,t}^{d-1}$

tant que $\mathbf{x} \notin \mathcal{O}_{\mu,t}^{d-1}$ **faire**

 Choisir i tel que $x_i \notin \mathcal{O}_{\mu,t}$;

 Calculer $\mathbf{x} := T_{i,\mu}(\mathbf{x})$ vérifiant

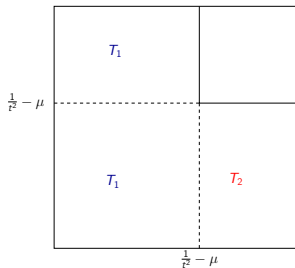
$$x_{i-1} := x_{i-1}(x_i + \mu), \quad x_{i+1} := x_{i+1}(x_i + \mu), \quad x_i = \frac{x_i}{(x_i + \mu)^2};$$

fin

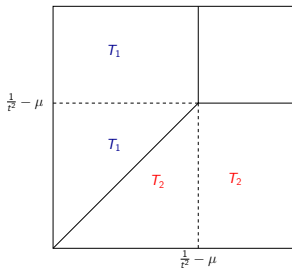
This is a general dynamical system in \mathbb{R}^d with

- a hole $\mathcal{O}_{t,\mu}^{d-1}$
- and an attractive fixed point in $(1 - \mu, \dots, 1 - \mu)$

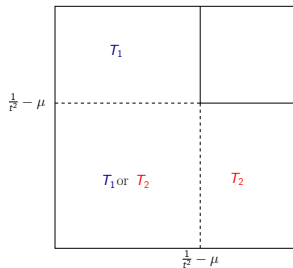
Strategies



LLL strategy



Greedy strategy



Random strategy

First result when $t > 1$

Potential

$$P(\mathbf{x}) := \prod_{i=1}^{d-1} x_i^{i(d-i)}$$

With the **greedy strategy**, we have

$$P(T(\mathbf{x})) = \frac{P(\mathbf{x})}{\min_{i=1\dots d-1} (x_i + \mu)^2} > P(\mathbf{x})$$

and if the basis is far from being reduced,

$$\min_{i=1\dots d-1} (x_i + \mu)^2 \sim \mu^2, \quad P(\mathbf{x}) \sim \mu P(T(\mathbf{x})), \quad P(\mathbf{x}) \sim \mu^k P(T^k(\mathbf{x}))$$

But if the basis is close to be reduced,

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and if the basis is far from being reduced,

$$\min_{i=1\dots d-1} (x_i + \mu)^2 \sim \mu^2, \quad P(\mathbf{x}) \sim \mu P(T(\mathbf{x})), \quad P(\mathbf{x}) \sim \mu^k P(T^k(\mathbf{x}))$$

But if the basis is close to be reduced,

$$\min_{i=1\dots d-1} (x_i + \mu)^2 \approx \frac{1}{t^2} < 1 \quad \text{if } t > 1$$

First result when $t > 1$

Potential

$$P(\mathbf{x}) := \prod_{i=1}^{d-1} x_i^{i(d-i)}$$

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First result when $t > 1$

Number of iterations when $t > 1$

Consider the dynamical system $M2(\mu, t)$ with $t > 1$, $\mu \in [0, \frac{1}{4}]$ and $\mathbf{x} \notin \mathcal{O}_{t,\mu}^{d-1}$. The number of iterations of $M2(\mu, t)$ on \mathbf{x} , denoted by $K_{t,\mu}(\mathbf{x})$ satisfies

$$K_{t,\mu}(\mathbf{x}) = \frac{1}{2} \log_{\mu} P(\mathbf{x}) + O(d^3).$$

Remark :

- the known results on the complexity of LLL involve $\log_t P(\mathbf{x})$,
- nothing is known when $t = 1$.

Model $M2(t, \mu)$ with $t = 1$

We did not succeed in generalizing the result except for $d = 2$ (Gauss) and $d = 3$ (LLL in dimension 3).

Number of iterations when $t = 1$ and $d = 2, 3$

Consider the dynamical system $M2(\mu, 1)$, $\mu \in [0, \frac{1}{4}]$, $\mathbf{x} \notin \mathcal{O}_{t,\mu}^{d-1}$ and $d = 2, 3$. The number of iterations of $M2(\mu, 1)$ on \mathbf{x} , denoted by $K_{1,\mu}(\mathbf{x})$ satisfies

$$K_{1,\mu}(\mathbf{x}) = \frac{1}{2} \log_{\mu} P(\mathbf{x}) + O(1).$$

Conjecture

$$K_{1,\mu}(\mathbf{x}) = \frac{1}{2} \log_{\mu} P(\mathbf{x}) + O(d^3).$$

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Plan

- 1 Introduction
- 2 The LLL algorithm
- 3 Modelling the LLL algorithm**
 - Model 1 : sandpile and cfg
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- 4 Modelling the input bases
 - Classical models
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Simplified versions of the LLL algorithm

Updates in the LLL algorithm:

During an exchange, the norms of the vectors in the orthogonal basis become

$$\|\mathbf{b}_i^*\| \leftarrow \rho \|\mathbf{b}_i^*\| \quad \text{and} \quad \|\mathbf{b}_{i+1}^*\| \leftarrow \frac{1}{\rho} \|\mathbf{b}_{i+1}^*\| \quad \text{with} \quad \rho^2 = \frac{\|\mathbf{b}_{i+1}^*\|^2}{\|\mathbf{b}_i^*\|^2} + \mu_{i+1,i}^2$$

	LLL	Model 3	Model 2	Model 1
Conditions on ρ		<ul style="list-style-type: none"> - $\mu_{i+1,i}$ follows a uniform law on $[-\frac{1}{2}, \frac{1}{2}]$ - ρ depends on the ratio $\frac{\ \mathbf{b}_{i+1}^*\ ^2}{\ \mathbf{b}_i^*\ ^2}$ and $\mu_{i+1,i}$ 	<ul style="list-style-type: none"> - the $\mu_{i+1,i}$ are supposed to be constant - ρ only depends on the ratio $\frac{\ \mathbf{b}_{i+1}^*\ ^2}{\ \mathbf{b}_i^*\ ^2}$ 	ρ is supposed to be constant
Remarks	Too complicated	Open problem	Work in progress	True Chip Firing Game [Madritsch, Vallée]

Model M3(t, μ)

Entrées: Le vecteur $\mathbf{x} = (x_1, \dots, x_{d-1}) \in \mathbb{R}_+^{d-1}$

Le vecteur $\mu = (\mu_1, \dots, \mu_{d-1}) \in [0, \frac{1}{4}]^{d-1}$

Résultat: Les vecteurs $\hat{\mathbf{x}} = (\hat{x}_1, \dots, \hat{x}_{d-1})$ et $\hat{\mu} = (\hat{\mu}_1, \dots, \hat{\mu}_{d-1})$ tels que

$$\hat{x}_i \geq \frac{1}{t^2} - \hat{\mu}_i$$

tant que *il existe i tel que $x_i < \frac{1}{t^2} - \mu_i$* **faire**

Choisir i tel que $x_i < \frac{1}{t^2} - \mu_i$

Calculer $\mathbf{x} := T_{i, \mu_i}(\mathbf{x})$ vérifiant

$$x_{i-1} := x_{i-1}(x_i + \mu_i), \quad x_{i+1} := x_{i+1}(x_i + \mu_i), \quad x_i = \frac{x_i}{(x_i + \mu_i)^2};$$

Générer aléatoirement un nouveau μ_i

fintq

This is a probabilistic dynamical system

NONE !

Some ideas

$K(\mathbf{x})$ denotes the number of iterations on the input \mathbf{x}

Consider P_0 the potential such that $P(\mathbf{x}) \geq P_0 \Rightarrow \mathbf{x}$ is “reduced”

Consider a sequence of i.i.d. random variables $(\mu_i)_i$ that follow the same uniform law over $[0, \frac{1}{4}]$.

Consider the stopping time $T(\mathbf{x})$ defined as the minimum k such that

$$P_0 \prod_{i=1}^k \mu_i < P(\mathbf{x}).$$

my feeling : $K(\mathbf{x}) = T(\mathbf{x}) + O(d^3)$.

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Plan

- 1 Introduction
- 2 The LLL algorithm
- 3 Modelling the LLL algorithm
 - Model 1 : sandpile and cfg
 - Model 2 : dynamical system with hole
 - Model 3 : Probabilistic dynamical system
- 4 Modelling the input bases
 - Classical models
 - Input bases coming from applications
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- 5 Conclusion

Plan

- 1 Introduction
- 2 The LLL algorithm
- 3 Modelling the LLL algorithm
 - Model 1 : sandpile and cfg
 - Model 2 : dynamical system with hole
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- 4 Modelling the input bases
 - **Classical models**
 - Input bases coming from applications
 - General model of inputs
- 5 Conclusion

Various notions of a random basis of a lattice.

(a) “Useful” lattice bases arise in applications : variations around knapsack bases and their transposes with bordered identity matrices.

$$\left(A \mid I_p \right) \quad \left(\begin{array}{c|c} y & 0 \\ \hline x & qI_p \end{array} \right) \quad \left(\begin{array}{c|c} I_p & H_p \\ \hline 0_p & qI_p \end{array} \right) \quad \left(\begin{array}{c|c} q & 0 \\ \hline x & I_{p-1} \end{array} \right)$$

(b) Ajtai “bad” bases $B_p := (b_{i,p})$ associated to a sequence $a_{i,p}$

$$b_{i,p} \in \mathbb{Z}^p, \quad b_{i,p} = a_{i,p} e_i + \sum_{j=1}^{i-1} a_{i,j,p} e_j \quad (\Rightarrow \|b_{i,p}^*\| = a_{i,p})$$

with $\alpha_{i,j,p} = \frac{a_{i,j}^{(p)}}{a_j^{(p)}} = \text{rand} \left(-\frac{1}{2}, \frac{1}{2} \right)$ [size-reduced]

and $\frac{\|b_{i+1,p}^*\|}{\|b_{i,p}^*\|} = \frac{a_{i+1}^{(p)}}{a_i^{(p)}} \rightarrow 0$ when $p \rightarrow \infty$ [bad ratios - non reduced]

Experimental mean values versus proven upper bounds [Nguyen and Stehlé]

Main parameters.	$ b_{i+1,p}^* / b_{i,p}^* $	approx. factor	Nb. steps
Worst-case (Proven upper bounds)	$1/s$	s^{p-1}	$\Theta(Mp^2)$
“Bad” lattice bases Random Ajtai bases (Experimental mean values)	$1/\beta$	β^{p-1}	$\Theta(Mp^2)$
“Useful ” lattice bases Random knapsack–shape bases (Experimental mean values)	$1/\beta$	β^{p-1}	$\Theta(Mp)$

The **execution** parameters depend on the **type** of the lattice basis.

The **output** configuration does **not** depend strongly neither on **index** i nor on the **type** of bases.

“experimental” value : $\beta \approx 1.04$
the

Other notions of a random basis of a lattice – reference models.

(c) Spherical model.

Choose **independently** each one of the p vectors in the ambient space \mathbb{R}^n , under a **common** distribution that is **invariant by rotation**.

Classical instances :

- uniform distribution in the ball, on the sphere
- gaussian distribution on coordinates

(d) Random lattices.

The space of (full-rank) lattices in \mathbb{R}^n (modulo scale) is $X_n = SL_n(\mathbb{R})/SL_n(\mathbb{Z})$.

It possesses a unique probability measure

which is **invariant** under the action of $SL_n(\mathbb{R})$.

This gives rise to a **natural** notion of **random lattices**.

Probabilistic analyses of lattice reduction

- Akhavi, Marckert, Rouault (2005) [spherical model]
 - All the local bases are reduced except the last few ones
 - For the last few local bases, the length of the \mathbf{b}_i^* follows an explicit distribution
- Daudé and Vallée (1994) [random ball model]
 - The mean number of steps K satisfies

$$\mathbb{E}_n[K] \leq n^2 \left(\frac{1}{\log t} \right) \left[\frac{1}{2} \log n + 2 \right]$$

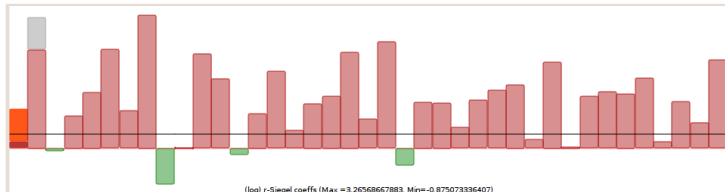
- The mean size of the smallest nonzero vector of the lattice satisfies

$$\mathbb{E}_n[\lambda] \geq \frac{1}{4\sqrt{n}}$$

Plan

- 1 Introduction
- 2 The LLL algorithm
- 3 Modelling the LLL algorithm
 - Model 1 : sandpile and cfg
 - Model 2 : dynamical system with hole
 - Model 3 : Probabilistic dynamical system
- 4 **Modelling the input bases**
 - Classical models
 - **Input bases coming from applications**
 - General model of inputs
- 5 Conclusion

Some instances of cfg related to natural inputs

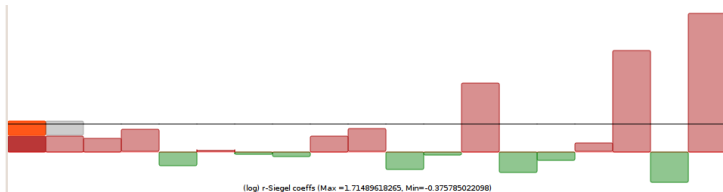


Ajtai type input



Knapsack type input

Some instances of cfg related to natural inputs



uniform distribution in the unit ball



Coppersmith's method

Plan

- 1 Introduction
- 2 The LLL algorithm
- 3 Modelling the LLL algorithm
 - Model 1 : sandpile and cfg
 - Model 2 : dynamical system with hole
 - Model 3 : Probabilistic dynamical system
- 4 Modelling the input bases
 - Classical models
 - Input bases coming from applications
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- 5 Conclusion

General model of Ajtai inputs

This is a general model of random cfg. Once a cfg is given, it is easy to compute a random lattice associated to the cfg.

The general model is based on 3 parameters

- Υ : the total mass of the cfg
- d : the dimension of the cfg
- g : density function over $[0, 1]$

The cfg (c_1, \dots, c_{d-1}) satisfies

- for all i , c_i follows an exponential law
- $\mathbb{E}[c_i] = \frac{1}{d-1} \Upsilon g\left(\frac{i}{d}\right)$
- the total mass : $\mathbb{E}[\mathcal{M}] = \sum_{i=1}^{d-1} \mathbb{E}[c_i] \underset{d \rightarrow \infty}{\sim} \Upsilon$
- the energy (potential) :

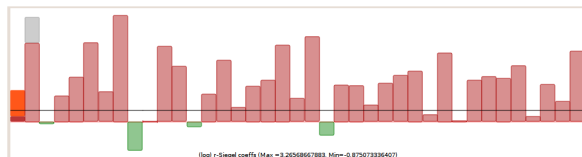
$$\mathbb{E}[\mathcal{E}] = \sum_{i=1}^{d-1} i(d-i) \mathbb{E}[c_i] \underset{d \rightarrow \infty}{\sim} d^2 \Upsilon \int_0^1 x(1-x) g(x) dx \Upsilon$$

model $\mathcal{A}(\gamma, d, g)$

The cfg (c_1, \dots, c_{d-1}) satisfies

- for all i , c_i follows an exponential law
- $\mathbb{E}[c_i] = \frac{1}{d-1} \gamma g\left(\frac{i}{d}\right)$
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In Ajtai work,

$$g(x) = \frac{a+1}{2^{a+1}-1} (2-x)^a.$$

“Uni-tas” general model : $\mathcal{U}(\Upsilon, d, \beta)$

The general model is based on 3 parameters

- Υ : the total mass of the cfg
- d : the dimension of the cfg
- $\beta \in [0, 1]$ related to the position of the unique “pile”

$$i = 1 + \lfloor \beta(d - 2) \rfloor$$

The cfg (c_1, \dots, c_{d-1}) satisfies

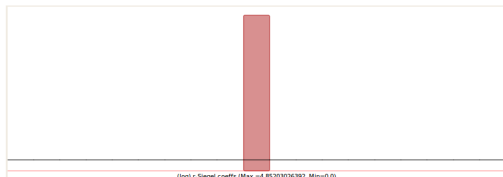
- $\mathbb{E}[c_i] = \Upsilon$, $\mathbb{E}[c_j] = 0$ for $j \neq i$
- the total mass : $\mathbb{E}[\mathcal{M}] = \Upsilon$
- the energy (potential) :

$$\mathbb{E}[\mathcal{E}] \sim \begin{cases} d^2 \beta(1 - \beta) \Upsilon & \text{si } \beta \in]0, 1[\\ d \Upsilon & \text{si } \beta \in \{0, 1\} \end{cases} .$$

“Uni-tas” general model : $\mathcal{U}(\Upsilon, d, \beta)$

Applications

- Knapsack problem : $\beta = 0$ (model $\mathcal{K}(\Upsilon, d)$)
- Schnorr factorization : $\beta = 0$
- protocol NTRU : $\beta = 1/2$ (model $\mathcal{N}(\Upsilon, d)$)
- ...



Coppersmith general model

A Coppersmith cfg can also be represented as the concatenation of several cfg



Results with the models M1/M2

Modèles	K pire des cas	K pour M1(α)	K pour M2(μ)	K expérimental
$\mathcal{A}(\Upsilon, d)$	$\frac{1}{12 \log t} d(d+1) \tilde{\Upsilon}$	$\frac{1}{12\alpha} d(d+1) \tilde{\Upsilon}$	$\frac{1}{6 \log \mu } d(d+1) \tilde{\Upsilon}$	$\Theta(d^2 \tilde{\Upsilon})$
$\mathcal{N}(\Upsilon, d)$	$\frac{1}{8 \log t} d^2 \tilde{\Upsilon}$	$\frac{1}{8\alpha} d^2 \tilde{\Upsilon}$	$\frac{1}{4 \log \mu } d^2 \tilde{\Upsilon}$	$\Theta(d^2 \tilde{\Upsilon})$
$\mathcal{K}(\Upsilon, d)$	$\frac{1}{2 \log t} d \tilde{\Upsilon}$	$\frac{1}{2\alpha} d \tilde{\Upsilon}$	$\frac{1}{ \log \mu } d \tilde{\Upsilon}$	$\Theta(d \tilde{\Upsilon})$

- $\tilde{\Upsilon} = \alpha \cdot \Upsilon$ with α a known constant

Plan

- 1 Introduction
- 2 The LLL algorithm
- 3 Modelling the LLL algorithm
 - Model 1 : sandpile and cfg
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- 4 Modelling the input bases
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- 5 Conclusion

- Simplified models,
very useful for explaining, making experiments, finding conjectures.....
- Only qualitative similarities with the actual LLL algorithm.
- Possible (easy) proofs.
- Some results in dimension $d \geq 3$ that do not exist for the LLL algorithm
- New challenges : model M3 which is a probabilistic dynamical system with a hole