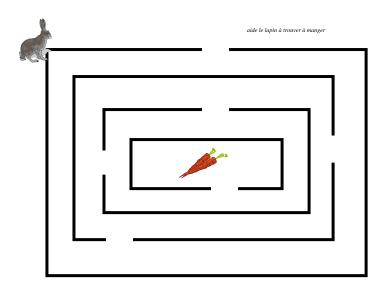
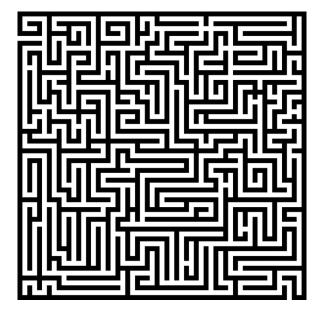
Labyrinthe

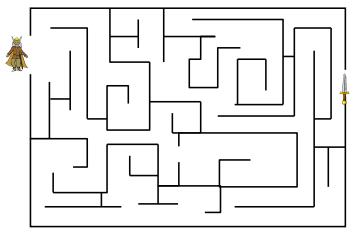
proposé par Bruno Guillon

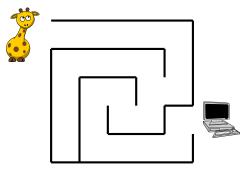
bruno.guillon@etu.univ-paris-diderot.fr

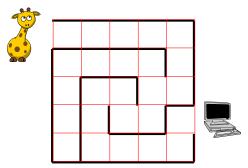


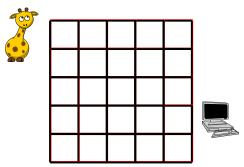


Aide le viking à retrouver son épée.

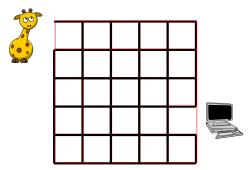




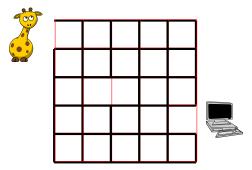




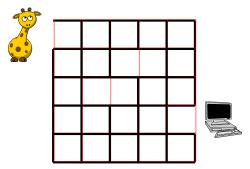
Aide la girafe à retrouver son PC.



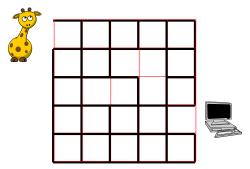
Aide la girafe à retrouver son PC.



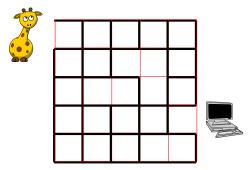
Aide la girafe à retrouver son PC.



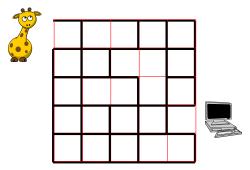
Aide la girafe à retrouver son PC.



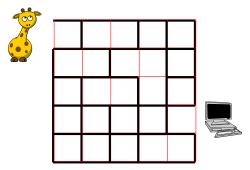
Aide la girafe à retrouver son PC.



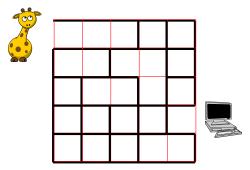
Aide la girafe à retrouver son PC.



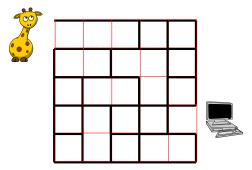
Aide la girafe à retrouver son PC.



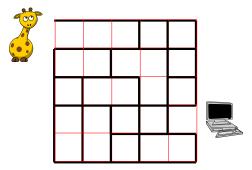
Aide la girafe à retrouver son PC.



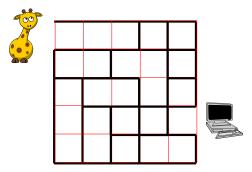
Aide la girafe à retrouver son PC.



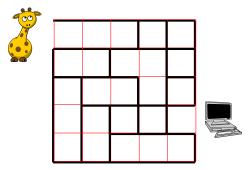
Aide la girafe à retrouver son PC.



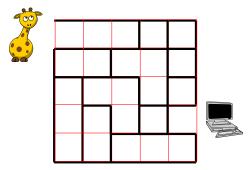
Aide la girafe à retrouver son PC.



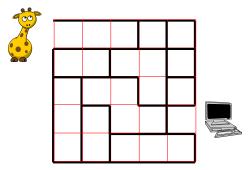
Aide la girafe à retrouver son PC.



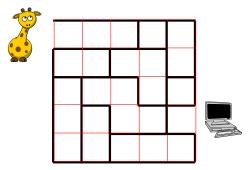
Aide la girafe à retrouver son PC.



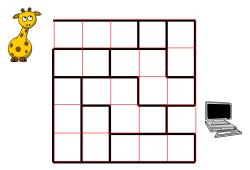
Aide la girafe à retrouver son PC.



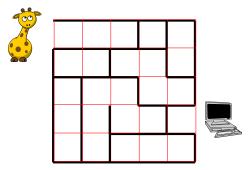
Aide la girafe à retrouver son PC.



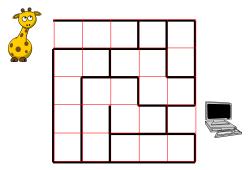
Aide la girafe à retrouver son PC.



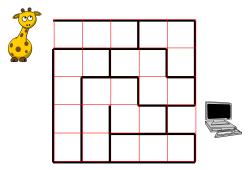
Aide la girafe à retrouver son PC.



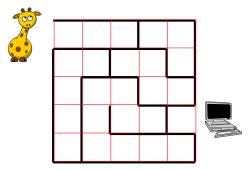
Aide la girafe à retrouver son PC.



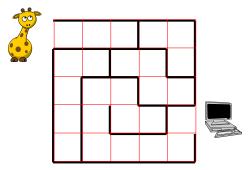
Aide la girafe à retrouver son PC.



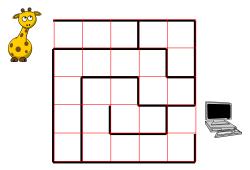
Aide la girafe à retrouver son PC.



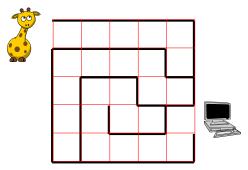
Aide la girafe à retrouver son PC.



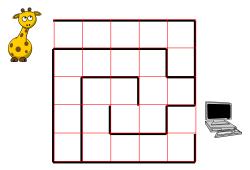
Aide la girafe à retrouver son PC.



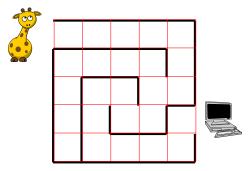
Aide la girafe à retrouver son PC.

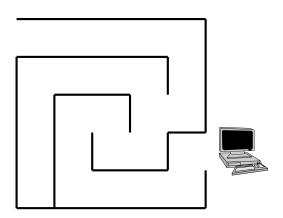


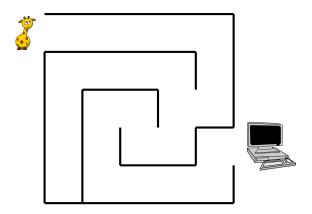
Aide la girafe à retrouver son PC.

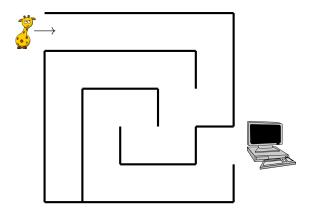


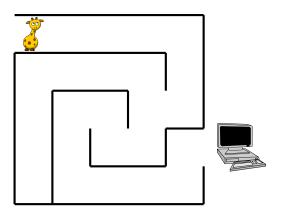
Aide la girafe à retrouver son PC.

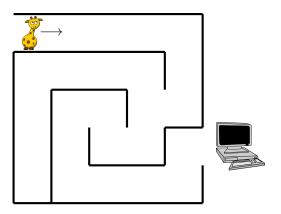


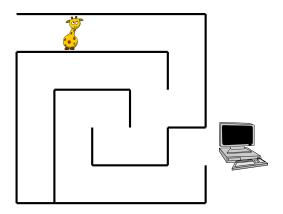


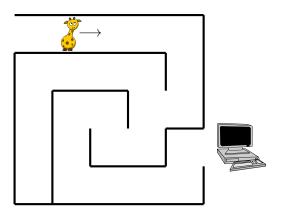


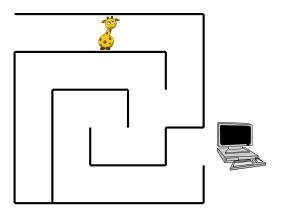


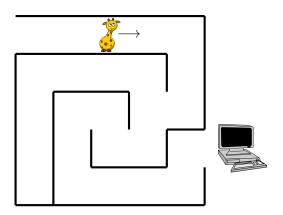


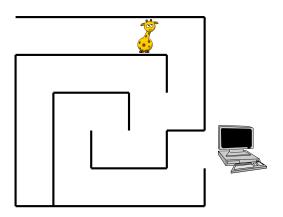


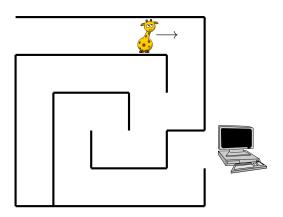


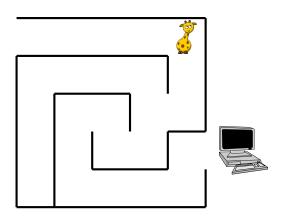


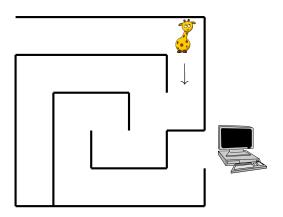


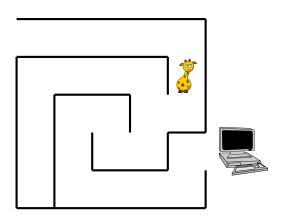


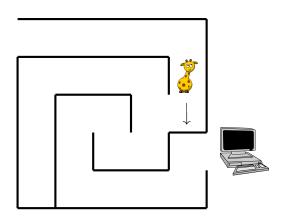


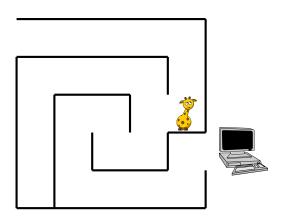


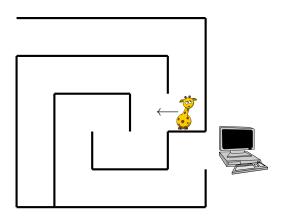


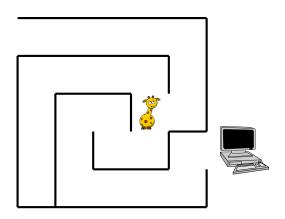


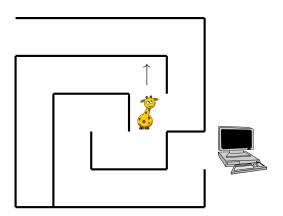


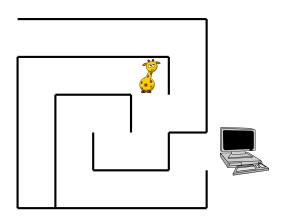


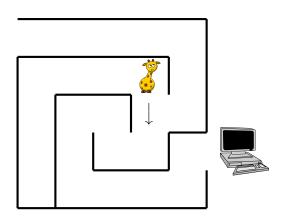


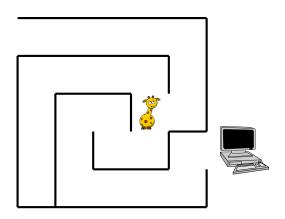


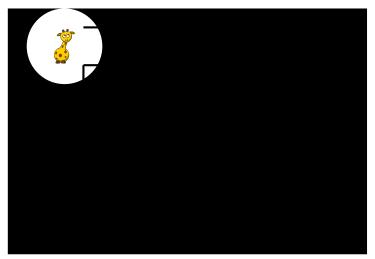


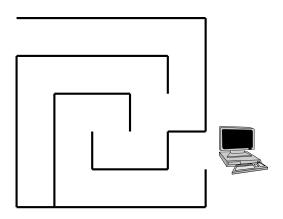


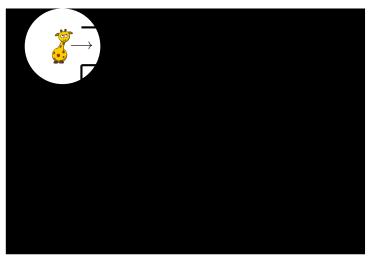


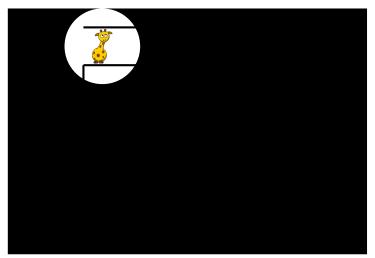


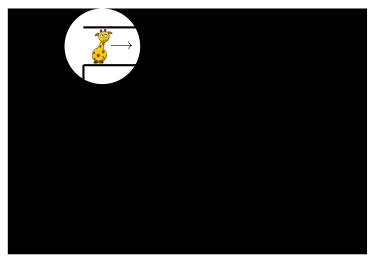


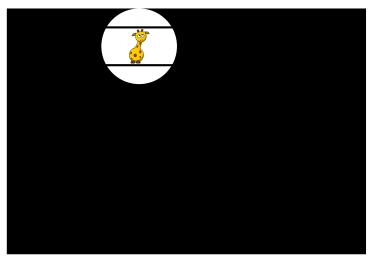


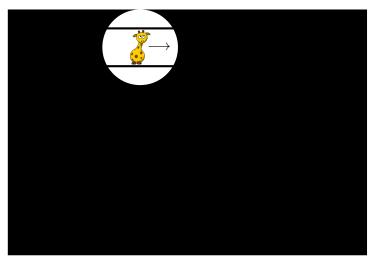


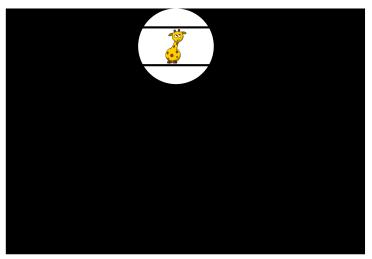


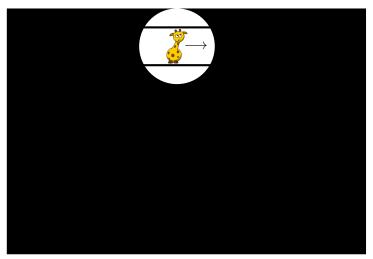


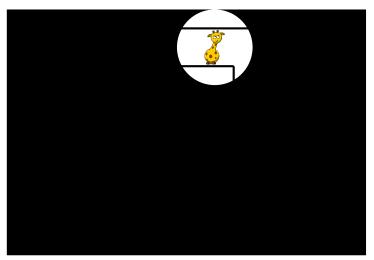


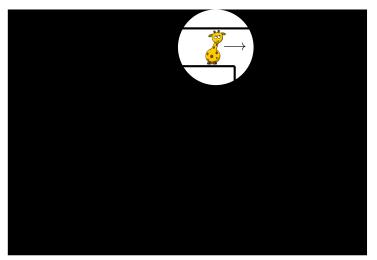


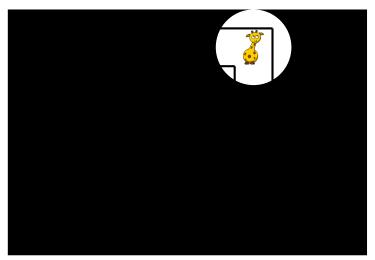


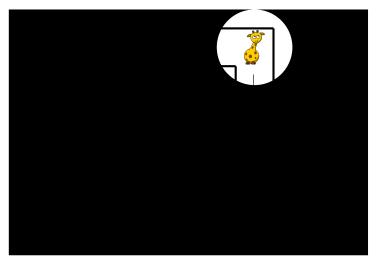


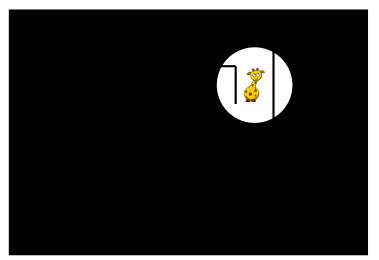


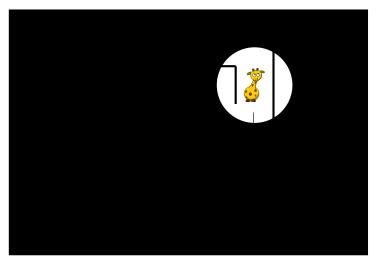


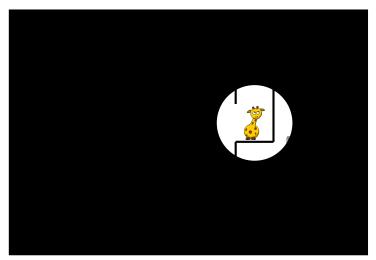


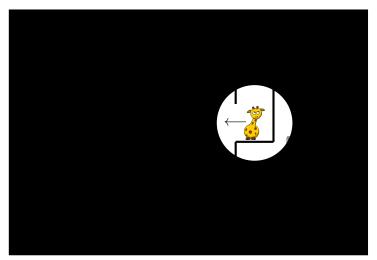


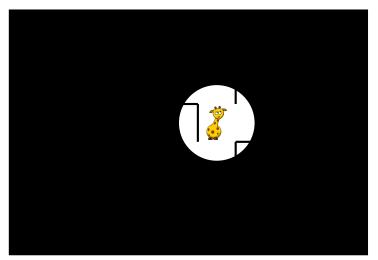


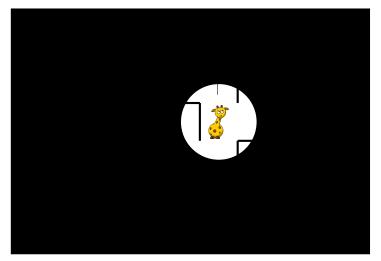


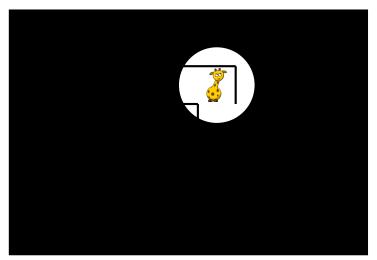


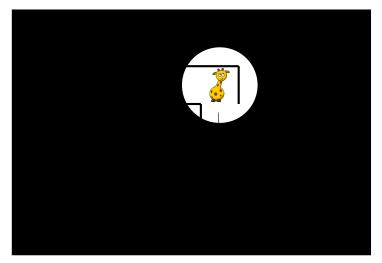


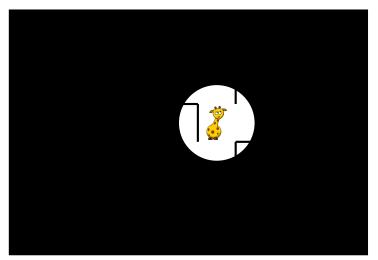












▶ personnage fixe, c'est le labyrinthe qui se décale sous ses pieds.

- ▶ personnage fixe, c'est le labyrinthe qui se décale sous ses pieds.
- même chose, avec les rotations aussi

- ▶ personnage fixe, c'est le labyrinthe qui se décale sous ses pieds.
- même chose, avec les rotations aussi
- ► faire un labyrinthe avec des objets (☐, ☐, ...)

- ▶ personnage fixe, c'est le labyrinthe qui se décale sous ses pieds.
- même chose, avec les rotations aussi
- ▶ faire un labyrinthe avec des objets (☐, ☐, . . .)
- ▶ multijoueur...

- ▶ personnage fixe, c'est le labyrinthe qui se décale sous ses pieds.
- ▶ même chose, avec les rotations aussi
- ▶ faire un labyrinthe avec des objets (☐, ☐, ...)
- ▶ multijoueur...
- ▶ et d'autres...