

A Simplicial Model for KB4: Epistemic Logic with Agents that May Die

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Introduction

Epistemic Logic: Syntax

Let Ag be a finite set of **agents** and $Prop$ a set of **atomic propositions**.

Syntax:

$$\varphi ::= p \mid \neg\varphi \mid \varphi \wedge \varphi \mid K_a \varphi \quad p \in Prop, a \in Ag$$

Example formula: $K_a \neg K_b \varphi$ where $a, b \in Ag$

“a knows that b does not know that the formula φ is true.”

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In distributed computing:



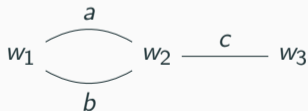
Kripke semantics : Based on Hintikka's idea of "*possible worlds*".

Definition

An epistemic Kripke model $M = (W, \sim, L)$ is given by:

- ▶ a set W of **possible worlds**,
- ▶ for each $a \in \text{Ag}$, an equivalence relation $\sim_a \subseteq W \times W$, called **indistinguishability**,
- ▶ a function $L : W \rightarrow \mathcal{P}(\text{Prop})$ assigning atomic propositions to each world.

Example:



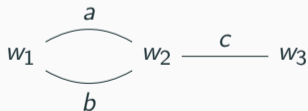
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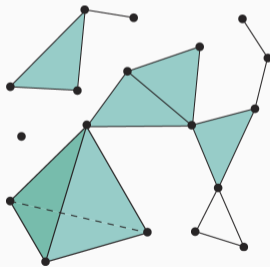
Satisfaction relation : $M, w \models K_a \varphi$ iff $M, w' \models \varphi$ for all w' such that $w \sim_a w'$.

Simplicial complexes

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A simplicial complex is a pair (V, S) where:

- ▶ V is a set of **vertices**,
- ▶ S is a downward-closed family of subsets of V , called **simplexes**.



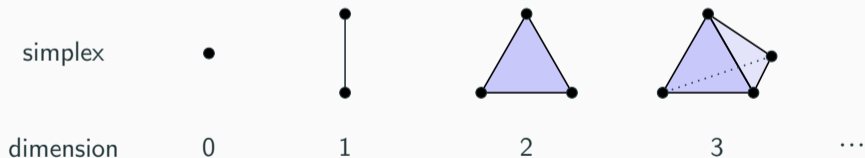
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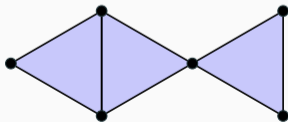
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A **facet** is a simplex which is maximal w.r.t. inclusion.

A simplicial complex is **pure** if all facets have the same dimension.



Definition (Goubault, Ledent, Rajsbaum (2018, 2021))

A **pure simplicial model** is given by $\mathcal{C} = (V, S, \chi, \ell)$ where:

- ▶ (V, S) is a pure simplicial complex.
- ▶ $\chi: V \rightarrow \text{Ag}$ is a colouring map, such that every simplex has vertices of different colour,
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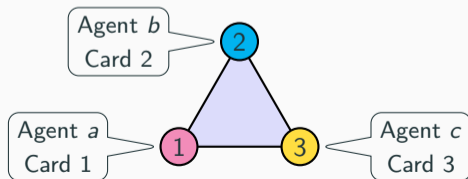
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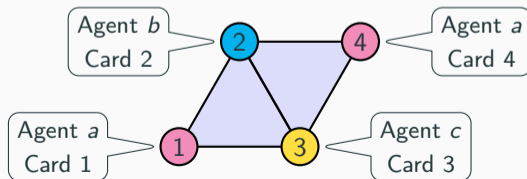
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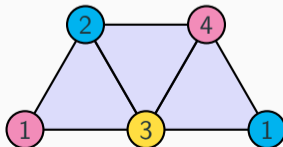
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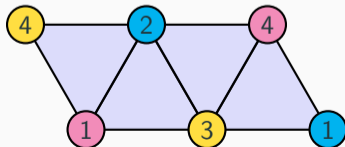
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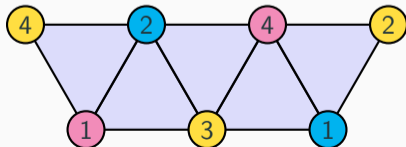
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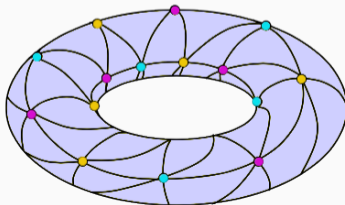
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Equivalence with Kripke models

Suppose the number of agents is $|\text{Ag}| = n + 1$.

Theorem (Goubault, Ledent, Rajsbaum (2018, 2021))

There is an equivalence of categories between the category of pure simplicial models of dimension n , and the category of proper and local Kripke models.

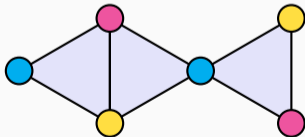
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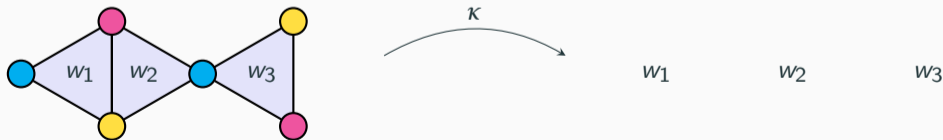
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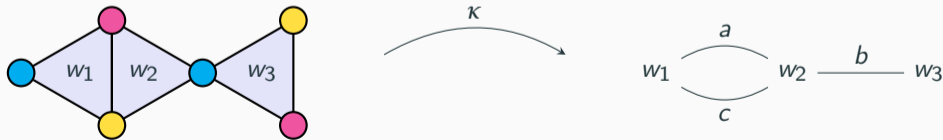
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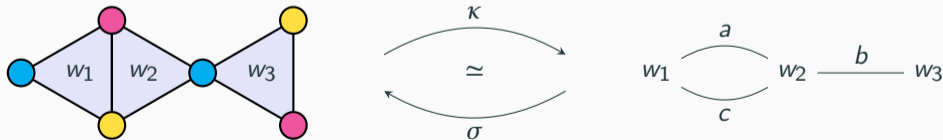
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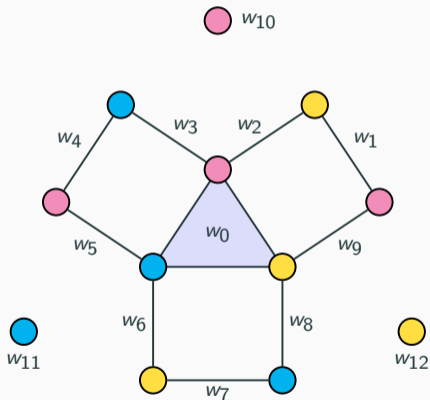
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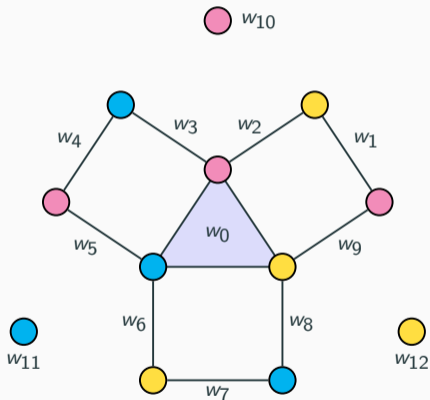


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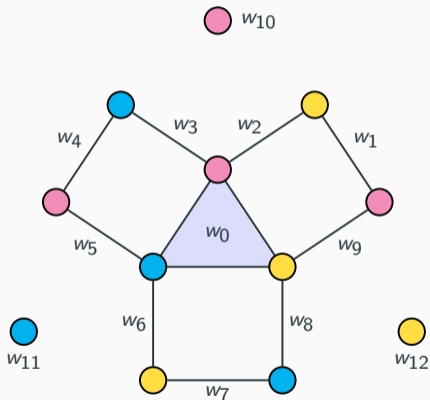


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- ▶ Define $\mathcal{C}, w \models \varphi$, where w is a **facet** of \mathcal{C} :

$$\mathcal{C}, w \models p \quad \text{iff} \quad p \in \ell(w)$$

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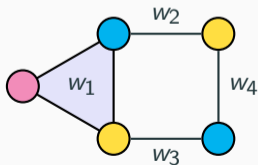
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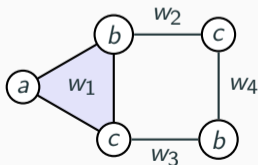
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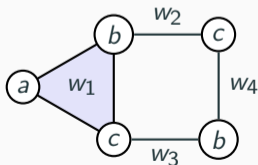
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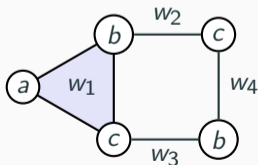
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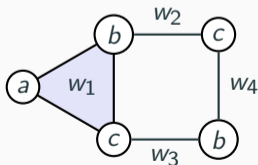
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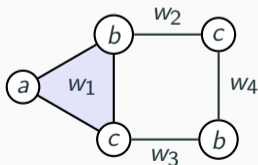
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Dead or Alive?

Define the following formulas:

$$\text{dead}(a) = K_a \text{ false}$$

$$\text{alive}(a) = \neg \text{dead}(a)$$

One can check that:

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In every simplicial model:

- ▶ Dead agents know everything: $\models \text{dead}(a) \implies K_a \varphi$.
- ▶ Alive agents satisfy Axiom **T**: $\models \text{alive}(a) \implies (K_a \varphi \implies \varphi)$.
- ▶ Alive agents know they are alive: $\models \text{alive}(a) \implies (K_a \text{alive}(a))$.

KB4: the following axioms are valid in all simplicial models.

$$\mathbf{K} : K_a \varphi \wedge K_a(\varphi \Rightarrow \psi) \Rightarrow K_a \psi$$

$$\mathbf{B} : \varphi \Rightarrow K_a \neg K_a \neg \varphi$$

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Two extra axioms: not provable in **KB4**, but valid in all simplicial models.

- ▶ **NE:** there is at least one alive agent.
- ▶ **SA:** if an agent alone, then this agent knows that it is alone.

$$\mathbf{NE} : \bigvee_{a \in \text{Ag}} \text{alive}(a) \quad \mathbf{SA}_a : \left(\text{alive}(a) \wedge \bigwedge_{b \in \text{Ag} \setminus \{a\}} \text{dead}(b) \right) \Rightarrow K_a \bigwedge_{b \in \text{Ag} \setminus \{a\}} \text{dead}(b)$$

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$$\mathbf{NE} : \bigvee_{a \in \text{Ag}} \text{alive}(a) \quad \mathbf{SA}_a : \left(\text{alive}(a) \wedge \bigwedge_{b \in \text{Ag} \setminus \{a\}} \text{dead}(b) \right) \Rightarrow K_a \bigwedge_{b \in \text{Ag} \setminus \{a\}} \text{dead}(b)$$

Theorem (Completeness)

*The axiom system **KB4** + **NE** + **SA** is sound and complete w.r.t. (impure) simplicial models.*

Extensions (Journal version)

Worlds are facets vs. Worlds are simplexes.



⇒ Axiom **SA** is false

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Dynamic Epistemic Logic.

Synchronous message-passing
model with crashes



Related work.

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- ▶ Dead agents know nothing.
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Conclusions

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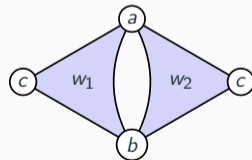
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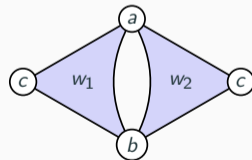
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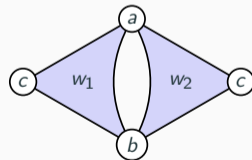
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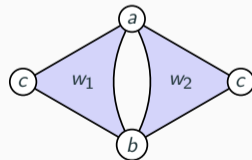
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Thanks for listening!