# The Spirit of Node Replication

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Different kinds of substitutions, from different Curry-Howard interpretations:

Full Substitution	Natural Deduction
Linear Substitution	Linear Logic Proof-Nets
Node Replication	Deep Inference

# How are programming languages affected by different specific substitution mechanisms?

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Are these different substitution behaviors observable?



Intuitions on node replication

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\lambda R, a \lambda-calculus for node replication
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Implementing two programming languages using node replication

Call-by-name

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Fully lazy call-by-need
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Relating the strategies through intersection type theory

# Intuitions on node replication

Graphically



Node Replication (NR)

#### **Node Replication**

# Substitution of terms node by node, *i.e.* constructor by constructor.

- Duplication of terms node by node avoids to substitute the whole term at once.
- It is a lazy principle because it is possible to replicate only the subtree that is necessary to continue the reduction.
- Optimisations can be specified, *e.g* full laziness.

## Sharing graphs use node replication



**Figure 1:** Reduction of sharing graphs (Asperti, Guerrini: The Optimal Implementation of Functional Programming Languages)

## $\lambda R$ , a $\lambda$ -calculus for node replication

 $\textbf{Terms} \quad t,u ::= x \mid \lambda x.t \mid tu \mid t[x \backslash u] \mid t[x \backslash \lambda y.u]$ 

In **abs**, we suppose  $u \to_{\pi}^{*} p[\Gamma]$  and  $y \notin fv(\Gamma)$ .

**Figure 2:**  $\lambda R$  syntax and operational semantics

Our inspiration is Gundersen, Heijltjes and Parigot's atomic  $\lambda$ -calculus ( $\lambda a$ ):

- It is a term calculus implementing node replication.
- It is a Curry-Howard interpretation of the deep inference logical formalism.
- It deals explicitely with weakening and contraction of variables.

- We have simulation from  $\lambda R$  to the  $\lambda$ -calculus ( $\lambda$ ) and projection the other way.
- Using the  $\lambda$ -calculus as an intermediate, we have simulations between  $\lambda R$  and the atomic  $\lambda$ -calculus  $\lambda a$ .



Implementing two programming languages using node replication

## Calculi and strategies

### Calculi • Non-deterministic rewriting relations.

• Essential implementation of a theory: can serve as a foundation of multiple programming languages.

#### Strategies · Deterministic refinment of a calculus.

• Implementing a specific evaluation procedure.

Call-by-name in the  $\lambda$ -calculus = weak head reduction  $\rightarrow_{cbn}$ .

Example  $(\lambda x.xx)(II) \rightarrow_{cbn} (II)(II)$ 

Call-by-name computes weak-head normal forms:

Weak No reduction inside abstractions.  $(\lambda x.Ix)(II) \nleftrightarrow_{cbn} (\lambda x.x)(II)$ 

**Head** No reduction inside arguments headed by a variable.  $x(II) \nleftrightarrow_{cbn} xI$ 

# We apply the same principles to create a strategy **nrcbn** based on $\lambda R$ .



• In call-by-name, duplicating the argument may duplicate redexes.

#### Example

 $(\lambda x.xx)(II) \rightarrow_{\mathsf{cbn}} (II)(II)$ 

• Call-by-need avoids duplication of redexes by applying memoization: the first demand-driven function call transforms the argument into a value.

## Towards full laziness

#### Call-by-need does not avoid all unnecessary work.

#### Example

$$(\lambda x.xx)(\lambda y.y(II)) \rightarrow_{\texttt{cbneed}} (\lambda y.y(II))(\lambda y.y(II))$$

#### Observation

The redex II is not affected by further instantiation of  $\lambda y.y(II)$ . We can keep it shared!

$$\lambda y.y(II) = \underbrace{\lambda y.yz}_{\text{skeleton}} + \underbrace{[z \setminus II]}_{\text{sharing}}$$

## A fully lazy call-by-need strategy

#### Example

 $(\lambda x.xx)(\lambda y.y(\boldsymbol{II})) \rightarrow^*_{\texttt{flneed}} ((\lambda y.yz)(\lambda y.yz))[z \backslash \boldsymbol{II}]$ 



Relating the strategies through intersection type theory



## Definition (Observational equivalence)

 $t \equiv_{\mathcal{R}} u$  if and only if for any C, C $\langle t \rangle$   $\mathcal{R}$ -terminates  $\iff$  C $\langle u \rangle$   $\mathcal{R}$ -terminates.

There is no context distinguishing t and u.

## Theorem $t \equiv_{cbn} u \iff t \equiv_{nrcbn} u \iff t \equiv_{flneed} u \iff t \equiv_{cbneed} u.$

t and u have the same behaviour, whatever the strategy is.

With intersection types:

Typability  $\iff$  termination.





# Conclusion

- Different mechanisms of substitution give rise to different implementations of programming languages.
- Node replication has the same observational behaviour than usual full substitution.
- But operationally, it allows to implement non-trivial optimisations such as full laziness.

- Abstract machines, complexity costs.
- Extension to strong call-by-need.
- Spine duplication.
- A quantitative deep type system for node replication?

# Thank you for your attention!