INF561: Du calcul probabiliste au calcul quantique		Hiver 2012
Lecture 7 — 15 février		
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The purpose of this course is to define the concept of interactive proof and apply it on simple examples.

7.1 Definition of the model

Definition 7.1. (recall)

$$\begin{split} NP &= \{L : \exists V \text{ a deterministic and polynomial time algorithm (called verifier) s.t.} \\ \forall x \in L, \quad \exists y \in \{0,1\}^{poly(|x|)} \text{ s.t. } V(x,y) = 1 \text{ and } \Pr\{V(x,y,r) = 1\} = 1, \\ \forall x \notin L, \quad \exists y \in \{0,1\}^{poly(|x|)} \text{ s.t. } V(x,y) = 0 \text{ and } \Pr\{V(x,y,r) = 0\} \geq \frac{1}{2}\}. \end{split}$$

Extensions

- Interaction $\Rightarrow IP_{det}$
- Randomness \Rightarrow Merlin Arthur (MA)
- Interaction + Randomness \Rightarrow IP

Definition 7.2. IP

Let V be a verifier and let P be a prover $q_1 = V(x, 1), \quad r_1 = P(x, 1, a_1)$... $q_i = V(x, i, r_1, ..., r_{i-1}), \quad r_i = P(x, i, a_1, ..., a_i)$ The protocol of questions-responses ends after m messages and we note the result: < P, V > (x) accepts or rejects

Definition 7.3.

 $IP_{det} = \{L : \exists V \text{ a deterministic and polynomial time verifier } V \text{ with a polynomial number of messages s.t.}$

 $\forall x \in L, \quad \exists P \text{ prover s.t. out} < P, V > (x) = 1 \\ \forall x \notin L, \quad \forall P \text{ prover s.t. out} < V, P > (x) = 0 \}.$

Question: IP_{det} vs. NP ?

- $NP \subseteq IP_{det}$ Let $L \in NP \rightarrow V_o$ $V = \{V(x) = 0, \text{no query or } (V, P)(x) = V_o(x, P(x))\}$ if $x \in L$ then P(x) = y s.t. $V_o(x, y) = 1$ if $x \notin L \ \forall i, j \ V_o(x, y) = 0$ and $\forall PV_o(x, P(x)) = 0$
- $IP_{det} \subseteq NP$ Let $L \in IP_{det} \to V$ and $V_o = out(x, a_1, a_2, ...)$ if $x \in L$ then $\exists P$ that produces $a_1, a_2, ...$ s.t. $out(x, a_1, a_2, ...) = 1 \to y = a_1, a_2, ...$ and $V_o(x, y) = 1$ if $x \notin L$ then $\forall P \quad out(x, a_1, a_2, ...) = 0 \to \forall y \quad V_o(x, y) = 0$

Definition 7.4 (Introduce random bits $V \in \{0, 1\}^*$). (We only use polynomially many of them)

- 1. r private to $V \rightarrow P$ is deterministic
- 2. r public to V and $P \rightarrow P$ is deterministic but knows the coins of V

Definition 7.5. IP

Let V be a randomized and polynomial time verifier V, let P be a prover and $r \in \{0,1\}^*$ $q_1 = V(x,r), \quad a_1 = P(x,1,q_1)$... $q_i = V(x,i,r_1,...,r_{i-1}), \quad a_i = P(x,i,q_1,...,q_i)$ Voutput $out(V,P)(x,r) = out(x,a_1,a_2,...,r)$

Definition 7.6.

 $IP = \{L : \exists V \text{ a randomized and polynomial time verifier with a polynomial number of messages s.t.}$

 $x \in L \Rightarrow \exists P \text{ s.t. } Pr_r(\langle P, V \rangle (x, r) \text{ accepts}) = 1$ $x \notin L \Rightarrow \forall P \quad Pr_r(\langle P, V \rangle (x, r) \text{ accepts}) \leq 1/2 \}$

7.2 First examples

We look at problems in coNP.

7.2.1 Non-isomorphic graphs

Definition 7.7.

Let G = (V, E) or $V = \{1, ..., n\}$ a graph and $\pi \in S_n$, we define $\pi(G) = (V, E')$ the permuted graph s.t. : $(u, v) \in E \Leftrightarrow (\pi(u), \pi(v)) \in E'$.

 $G_1 \cong G_2 \text{ if it exists } \pi \in \mathcal{S}_n \text{ s.t. } \pi(G_1) = G_2.$ $GNI = \{(G_1, G_2) : G_2 \not\cong G_2\}$

Theorem 7.8. $GI \in NP$ and $GNI \in coNP, IP$

Proof: Just give the permutation.

Definition 7.9. $H = G_b$ permuted by π , P computes bit coutput = 1 if b = c or output = 0 if $b \neq c$.

Lemma 7.10. If $(G_1, G_2) \in GNI$ then the set of permuted graphs $O_1 = \{G_1 \text{ permuted by } \pi : \pi \in S_n\}$ and $O_2 = \{G_2 \text{ permuted by } \pi : \pi \in S_n\}$ are disjoint. That means that either $H \in O_1$ or $H \in O_2$.

Definition 7.11. Let P(H) = c s.t. $H \in O_c$. Since $O_1 \cap O_2 = \emptyset$, P(H) is well-defined and P(H) = b. Therefore Pr(output = 1) = 1.

Lemma 7.12. If $(G_1, G_2) \notin GNI$ then G_1, G_2 are isomorphic. Therefore $O_1 = O_2$. So H is a random graph of $O_1 = O_2$. As a result, $\forall P \to Pr_r[out(V, P)(x, r) = 0] = \frac{1}{2}$.

Definition 7.13. IP(k) = IP with only k messages.

Theorem 7.14. $\forall \text{constant } k, IP(k) \subseteq IP(2)$

Theorem 7.15. $\forall constant \ k, \ IP[k+1] \subseteq IP[k]$

Theorem 7.16. IP = PSPACE with poly many messages.

We will prove a restricted version of that theorem.

Definition 7.17. $\sharp SAT_D = \{(\varphi, k) \text{ where } \varphi = 3\text{-}SAT \text{ formula and } k = \text{number of positive assignments to } \varphi \}.$

Theorem 7.18. $\sharp SAT_D \in IP$

7.2.2 Proof of $\sharp SAT_D \in IP$

Arithmetization. Consider a formula $\varphi = (0, 1)^n \to (0, 1)$ with *n* variables. We want to construct in polynomial time a low degree polynomial R_{φ} in *n* variables s.t.

 $\forall a \in \{0,1\}^n, \quad R_{\varphi}(a_1, a_2, ..., a_n) = \varphi(a_1, a_2, ..., a_n).$

Construction by induction over any field:

- $x \to x$
- $\overline{x} \to 1 x$
- $\overline{\varphi} \to 1 R_{\varphi}$

- $\varphi_1 \land \varphi_2 \to \varphi_1 \varphi_2$
- $\varphi_1 \lor \varphi_2 \to 1 (1 \varphi_1)(1 \varphi_2)$

Lemma 7.19.

deg $R_{\varphi} \leq 3m$ where m is the number of clauses in φ . $\forall a \in \{0, 1\}^n, \quad \varphi(a) = R_{\varphi}(a).$ We can compute a representation of R_{φ} in linear time.

We now consider the problem of checking that $\sum_{x_1,...,x_n \in \{0,1\}} p(x_1, x_2, ..., x_n) = c \mod q$, where p is some polynomial of degree at most d. Then $\sharp SAT_D$ reduces to this problem by letting $p = R_{\varphi}$ and $q > 2^n$ (since the number of solutions of φ is at most 2^n).

Sumcheck protocol.

Definition 7.20 (IP protocol for $Sumcheck_{q,n}(p,c)$).

- p a polynomial with n variables and c a natural integer.
- If n = 1, check that p(0) + p(1) = c (if \neq reject, otherwise accept)
- If n > 1, ask from the prover the polynomial $p'(x) = \sum_{x_2,...,x_n \in \{0,1\}} p(x, x_2, ..., x_n).$
- Check that p'(0) + p'(1) = c (if \neq reject, otherwise continue)
- Choose at random $r \in \mathbb{Z}_q$ and execute $Sumcheck_{q,n-1}(p(r,...),p'(r))$.

Theorem 7.21. If $\sum_{x \in \{0,1\}^n} p(x) = c \mod q$ then $Sumcheck_{q,n}(p,c)$ accepts.

Otherwise it rejects with probability at least $1 - \frac{nd}{q}$, where $d = \deg p$.

Proof:

Case $\sum_{x \in \{0,1\}^n} p(x) = c \mod q$.

The proof is also by induction on n. If n = 1 we have p(0) + p(1) = c, therefore $\langle P, V \rangle (p, c)$ accepts.

Otherwise:

$$p'(0) + p'(1) = \sum_{\substack{x_2, \dots, x_n \in \{0,1\}}} p(0, x_2, \dots, x_n) + \sum_{\substack{x_2, \dots, x_n \in \{0,1\}}} p(1, x_2, \dots, x_n)$$
$$= \sum_{\substack{x_1, \dots, x_n \in \{0,1\}}} p(x_1, \dots, x_n) = c.$$

And by induction $Sumcheck_{q,n-1}(p(r,...), p'(r))$ accepts so $\langle P, V \rangle (p, c)$ accepts.

Case $\sum_{x \in \{0,1\}^n} p(x) \neq c \mod q$.

The proof is also by induction on n. If n = 1 the verifier always rejects, therefore the result is true.

Let n > 1 be an integer. If $p'(x) = \sum_{\substack{x_2,...,x_n \in \{0,1\}}} p(x, x_2, ..., x_n)$ (ie P is the honest prover) then $p'(0) + p'(1) \neq c$ so the verifier always rejects. Otherwise $p'(x) \neq \sum_{\substack{x_2,...,x_n \in \{0,1\}}} p(x, x_2, ..., x_n)$ and we deduce:

$$\Pr(Sumcheck_{q,n}(p,c) \text{ accepts})$$

$$\leq \Pr_{r}(\sum_{x_{2},...,x_{n} \in \{0,1\}} p(r,x_{2},...,x_{n}) = p'(r))$$

$$+ \Pr_{r}\left(Sumcheck_{q,n-1}(p(r,...),p'(r)) \text{ accepts and } \sum_{x_{2},...,x_{n} \in \{0,1\}} p(r,x_{2},...,x_{n}) \neq p'(r))\right).$$

The first probability term is upper bounded by $\frac{d}{q}$ using the Shwartz-Zippel lemma, and the second probability term by $\frac{d(n-1)}{q}$ using the induction hypothesis. Which shows the induction hypothesis for n and completes the proof.

Corollary 7.22. $\overline{3 - SAT} \in IP$

Proof: Let q be a prime number > 2ⁿ. Then just run $Sumcheck_{q,n}(P_{\varphi}, 0)$. φ not satisfiable \Rightarrow $Sumcheck_{q,n}(P_{\varphi}, 0)$ accepts. φ satisfiable \Rightarrow $\Pr(Sumcheck_{q,n}(P_{\varphi}, 0) \text{ rejects}) \ge 1 - \frac{3mn}{2^n}$.

7.3 Program checking

Definition 7.23.

T is a computational task.

A checker for T is a poly time and randomized algo C s.t. given any program P satisfies :

1. if P is correct then $\forall y \to P(y) = T(y)$ and $Pr(C^{p}acceptsP(x)) = 1$

2. if
$$P(x) \neq T(x)$$
 then $Pr(C^p rejects P(x)) \leq \frac{1}{2}$

Complexity of C

- the number of calls to P
- runtime complexity of C (where each call to P has zero cost)
- we want the number of calls to be small
- we want runtime complexity to be negligeable to the runtime complexity of any correct program