Polyadic Approximations, Fibrations and Intersection Types

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Starting from an exact correspondence between linear approximations and non-idempotent intersection types, we develop a general framework for building systems of intersection types characterizing normalization properties. We show how this construction, which uses in a fundamental way Melliès and Zeilberger’s “type systems as functors” viewpoint, allows us to recover equivalent versions of every well known intersection type system (including Coppo and Dezani’s original system, as well as its non-idempotent variants independently introduced by Gardner and de Carvalho). We also show how new systems of intersection types may be built almost automatically in this way.

CCS Concepts: • Theory of computation → Type structures: Linear logic;
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1 INTRODUCTION

1.1 Polyadic approximations

In his paper introducing linear logic, Girard [1987] proved an approximation theorem showing that, in the propositional case, proofs of full linear logic may be “approximated” (in an intuitive sense) arbitrarily well in its multiplicative-additive fragment, i.e., the “purely linear” part of linear logic. Girard’s approximation theorem is based on the (informal, at this stage) equation

\[ \text{!} A = \lim_{n \to \infty} (A \& 1) \otimes \cdots \otimes (A \& 1) \] (1)

where \( \text{!} A \) is the so-called exponential modality of linear logic, allowing duplication and erasing, and the \( n \)-fold tensor of \( A \& 1 \) means “\( A \) at most \( n \) times”. These approximations are affine precisely because of the use of \( A \& 1 \) rather than simply \( A \) (which would give us “\( A \) exactly \( n \) times”).

In a sense, the key contribution of this paper is understanding that Equation 1, once generalized to terms and reductions (rather than just formulas), may serve as the basis of a general methodology for constructing intersection types systems, including most of the standard ones.

The starting point is a correspondence between linear/affine approximations, as in Girard’s theorem, and non-idempotent intersection types, which we now proceed to explain. First, one has to formalize the intuition behind Equation 1. This has already been done in several ways: as a Taylor expansion [Ehrhard and Regnier 2008], as a categorical limit [Melliès et al. 2009] and as a topological limit [Mazza 2012]. The syntactic approaches of Ehrhard and Regnier and of the first author are similar: they both express Girard’s approximations directly in a calculus containing terms of the form \( \langle t_1, \ldots, t_n \rangle \), which we call polyadic and which morally correspond to the \( n \)-ary tensors of Equation 1. The former approach uses the resource \( \lambda \)-calculus of Boudol [1993]. We favor
the first author’s approach because it is syntactically simpler (there are no formal sums of terms) and more faithful to Equation 1 (the tensor is not syntactically commutative, unlike the resource λ-calculus).

The polyadic affine λ-calculus $\Lambda_{p}^{\text{aff}}$ [Mazza 2012] is easy to define: its terms and reduction are

$$t, u ::= x | \lambda(x_1, \ldots, x_n)\cdot t | t(u_1, \ldots, u_n), \quad (\lambda(x_1, \ldots, x_m)\cdot t)(u_1, \ldots, u_n) \rightarrow t[u_1/x_1],$$

where $x$ ranges over a countably infinite set of affine variables, which must appear at most once, and the reduction rule requires $m \leq n$ (otherwise the term is “stuck”). In case $m < n$, the terms $u_{m+1}, \ldots, u_n$ are simply discarded. The polyadic linear λ-calculus $\Lambda_{p}^{\text{lin}}$ is obtained from $\Lambda_{p}^{\text{aff}}$ by enforcing strict linearity in terms (abstracted variables must appear) and by requesting $m = n$ in the reduction rule (so no term may be discarded).

Recasting in order-theoretic language the idea of [Mazza 2012], $\Lambda_{p}^{\text{aff}}$ may be endowed with a partial order which, in the spirit of Equation 1, is exemplified by the inequality $t(u_1, \ldots, u_n) \leq t(u_1, \ldots, u_n, u_{n+1})$. The whole point of the first author’s topological construction (but also of the Taylor expansion of Ehrhard and Regnier [2008]) is that the pure λ-calculus faithfully embeds in the ideal completion of $(\Lambda_{p}^{\text{aff}}, \leq)$: in other words, usual, non-affine λ-terms may be seen as ideals of polyadic affine terms (or, syntactically, as infinite polyadic affine terms). Such an embedding induces an approximation relation $\sqsubseteq$ on $\Lambda_{p}^{\text{aff}} \times \Lambda$: we write $t \sqsubseteq M$ just if $t \in [M]$, where $[M]$ is the ideal associated with the λ-term $M$ (in Ehrhard and Regnier’s approach, $[M]$ would be the support of the Taylor expansion of $M$). In particular, we have the equation

$$!M = \sup_{n \in \mathbb{N}, t \sqsubseteq M} \langle t_1, \ldots, t_n \rangle,$$

where by $!M$ we mean “$M$ as the argument of an application”. This is clearly a reformulation of Equation 1 at the level of terms, once we remember that Girard’s embedding of intuitionistic logic in linear logic translates $A \Rightarrow B$ as $!A \rightarrow B$.

The approximation relation may actually be defined directly by induction, using judgments of the form $\Gamma \vdash t \sqsubseteq M$ where $\Gamma$ is a list of statements of the form $x_0 \sqsubseteq x$, with $x_0$ an affine variable and $x$ a λ-calculus variable, such that $x_0 \sqsubseteq x, y_0 \sqsubseteq y \in \Gamma$ implies $x_0 \neq y_0$ (but we may have $x = y$, meaning that both $x_0$ and $y_0$ approximate the same variable). The approximation relation is defined as follows:

$$\frac{\Gamma, x_0 \sqsubseteq x, x_0 \sqsubseteq x \quad \Gamma, \ldots, x_i \sqsubseteq x_1, \ldots, x_n \vdash t \sqsubseteq M, \ldots, \Gamma \vdash \lambda(x_1, \ldots, x_n)\cdot t \sqsubseteq \lambda x. M}{\Gamma, \ldots, \Gamma, \lambda x_1, \ldots, x_n \vdash t \sqsubseteq \lambda x. M} \text{ lam}$$

$$\frac{\Gamma \vdash \lambda(x_1, \ldots, x_n)\cdot t \sqsubseteq \lambda x. M}{\Gamma, \Gamma \vdash t \sqsubseteq M} \text{ app}$$

where, in the lam rule, $x$ does not appear in $\Gamma$. The direct generalization of Girard’s approximation theorem is the continuity of reduction: if $M \rightarrow^* N$, then for all $u \sqsubseteq N$, there exists $t \sqsubseteq M$ such that $t \rightarrow^* u$. In other words, given a computation in the λ-calculus, to compute an approximation of the result, it suffices to have an approximation of the initial term and perform a computation in $\Lambda_{p}^{\text{aff}}$. In fact, continuity also holds for $\Lambda_{p}^{\text{lin}}$: if $u$ is linear, then one may take also $t$ to be linear.

### 1.2 Polyadic simple types are intersection types

Intersection types, originally introduced by Coppo and Dezani-Ciancaglini [1980] with semantic motivations, are a well-known type-theoretic approach to expressing and capturing dynamic properties of programs. Through the years, the theory of intersection types has ramified along a host of different directions and taken a number of different forms. One of these is the so-called non-idempotent variant. Intuitively, intersection is non-idempotent when $A \rightarrow A \wedge A$ does not hold. So, for instance, the typing judgment $f : A \rightarrow A \rightarrow B \vdash \lambda x. f xx : A \rightarrow B$ is not derivable with a non-idempotent intersection; instead $f : A \rightarrow A \rightarrow B \vdash \lambda x. f xx : A \wedge A \rightarrow B$ is derivable.
The first (and simplest) example of non-idempotent intersection type system was introduced by Gardner [1994] and, independently and with a slightly different formulation, by de Carvalho [2009]. Types are defined by

\[ A ::= \alpha \mid \Theta \rightarrow A \quad \text{(types)} \]

\[ \Theta ::= A_1 \land \cdots \land A_n \quad \text{(intersections)} \]

Nullary intersections are authorized and denoted by \(\top\). Intersections should be seen as elements of the free monoid over types: \(\Theta \land \Theta'\) is defined by concatenation and \(\top\) is the neutral element. Typing judgments are of the form \(\Gamma \vdash M : A\), where \(M\) is a pure \(\lambda\)-term, \(A\) a type and \(\Gamma\) a list (permutable at will) of type declarations of the form \(x : \Theta\). Gardner’s version of the typing rules is recalled in Fig. 1 rule in app, the context \(\Gamma \cdot \Delta_1 \cdots \Delta_n\) is obtained by concatenating the type declarations in \(\Gamma, \Delta_i\), assuming that each variable appearing in any of \(\Gamma, \Delta_i\) actually appears in all of them, by adding the fictitious declaration \(x : \Theta\) when it does not.

The behavior of non-idempotent intersection of course hints to a connection with linear logic. Indeed, after Gardner, non-idempotent intersection types were considered again by Carlier et al. [2004] and their relationship with linear logic, and comparison with the idempotent case, expounded by Neergaard and Mairson [2004]. In his independent work, de Carvalho unveiled the strong link between non-idempotent intersection types and the relational semantics of linear logic, a line of work which was subsequently extended by Bernadet and Lengrand [2013]. We will see that there is an even tighter correspondence between intersection types and linear logic (in its polyadic form) which, in fact, goes well beyond the non-idempotent case, but let us stick to Gardner-de Carvalho’s system.

The terms of \(\Lambda_p^\text{lin}\) are actually proof terms for a fragment of multiplicative intuitionistic linear logic, whose formulas are given by

\[ A, B ::= \alpha \mid A_1 \otimes \cdots \otimes A_n \rightarrow B, \]

where the case \(n = 0\) is written \(1 \rightarrow B\). Via Curry-Howard, this logical fragment induces a simple-type discipline on \(\Lambda_p^\text{lin}\) (where \(\vec{A} = A_1 \otimes \cdots \otimes A_n\)):

\[ x_0 : A \vdash x_0 : A \quad \text{var} \]

\[ \Gamma, \ldots, x_i : A_i, \ldots \vdash t : B \quad \text{lam} \]

The typing rules are so similar to the approximation rules that it is tempting to superpose them:

\[ x_0 \in x : A \vdash x_0 \in x : A \quad \text{var} \]

\[ \Gamma, x_1 \sqsubseteq x : A_1, \ldots, x_n \sqsubseteq x : A_n \vdash t \sqsubseteq M : B \quad \text{lam} \]

\[ \Gamma, \Delta_1, \ldots, \Delta_n \vdash t(u_1, \ldots, u_n) : MN : B \quad \text{app} \]

where, in rule lam, \(x\) does not appear in \(\Gamma\).
If, in the above superposition, we discard the green decorations and the approximation symbols, we obtain a type system for the \( \lambda \)-calculus, in which typing contexts may contain more than one declaration for a variable. If we adopt the following changes of notation

\[
A_1 \otimes \ldots \otimes A_n \leadsto A_1 \wedge \ldots \wedge A_n
\]

\[
\Gamma, x : A_1, \ldots, x : A_n \vdash M : B \leadsto \Gamma, x : A_1 \wedge \ldots \wedge A_n \vdash M : B \quad x \notin \Gamma
\]

we see that this is exactly the system of Fig. 1:

- the rules \texttt{var} and \texttt{app} are identical;
- the \texttt{lam} rule is just the case \( n = 0 \) of our \texttt{lam} rule;
- the \texttt{perm} rule is given by the (implicit) exchange rule on contexts of polyadic derivations.

We have thus unveiled an exact correspondence between non-idempotent intersection types and simply-typed linear approximations.

A crucial observation now is that approximations may actually be generalized to the point of being completely non-linear, \textit{i.e.}, along with erasing, duplication too may be allowed. There are thus four flavors of polyadic calculi, depending on whether duplication and erasing (corresponding, logically, to contraction and weakening) are switched on or off, and all of them approximate the \( \lambda \)-calculus in a meaningful way (\textit{i.e.}, reduction is continuous). In other words, the intrinsic ability of polyadic terms \( \langle t_1, \ldots, t_n \rangle \) to approximate \( !M \) (\textit{cf.} Equation 2) is independent from their linearity or affinity. Repeating the above syntactic game with cartesian polyadic approximations (\textit{i.e.}, allowing both weakening and contraction), we obtain exactly the system of Coppo et al. [1981], in its incarnation characterizing solvability/head normalization (because of the unrestricted presence of the type \( \Omega \), represented here by the empty tensor 1).

We thus have what seems to be a general correspondence between polyadic simple types and intersection types: an intersection type derivation for \( M \) is the same thing as a simply-typed polyadic approximation of \( M \). In other words, an intersection type derivation \( \delta \) is isomorphic to a simple-type derivation for a polyadic term \( \delta^- \), and we have

\[
\delta :: \Gamma \vdash_{\Gamma T} M : A \quad \text{iff} \quad \delta^- \sqsubseteq M.
\]  

Such a sharp correspondence deserves to be treated more abstractly. For this purpose, we will be confronted with the question of finding a general but workable definition of "programming language" and "type system". We will adopt a categorical perspective, taking 2-operads to answer the first question and a suitable kind of fibrations to answer the second.

### 1.3 Type systems as 2-operadic fibrations

Mellies and Zeilberger [2015] recently suggested an amazingly simple definition of type system: it is a functor

\[
p : \mathcal{D} \longrightarrow C
\]

mapping a category \( \mathcal{D} \) of derivations to a monoid \( C \) of programs (in the simple case in which programs are untyped, otherwise \( C \) is also a category, and we speak of a \textit{type refinement} system). One may think of the elements of \( C \) as untyped programs depending on a parameter \( x \) (a free variable), with composition \( t \circ u \) defined as \( t[u/x] \), \textit{i.e.}, substitution of \( u \) for the parameter \( x \) in \( t \). In this picture, the objects of \( \mathcal{D} \) are types, and a morphism \( f : A \rightarrow B \) of \( \mathcal{D} \) is a type derivation of the judgment \( x : A \vdash p(f) : B \), \textit{i.e.}, the functor \( p \) maps derivations to their subject (the program they type). If a program is not in the image of \( p \), it is not typable.

This abstract view of type systems will be the basis of our work, with two minor twists:
(1) following Hyland [2017], we consider symmetric multicategories and operads instead of categories and monoids, because usual calculi and type systems fit very naturally in this framework (a term may have more or less than one free variable);

(2) we work in a $\text{Cat}$-enriched setting, because intersection types are all about capturing properties of reduction, which may be conveniently represented by a second categorical dimension (types are objects, terms are morphisms, reductions are 2-morphisms).

In the following, for brevity we call 2-operad a $\text{Cat}$-enriched symmetric multicategory or, in equivalent terminology, a colored $\text{Cat}$-operad. The formal definition will be given in Sect. 2.1; for the moment, the unacquainted reader may think of these simply as a means of describing, in categorical language, the syntax and operational semantics (i.e., reduction, or evaluation) of programming languages seen as term calculi.

Although the one provided by Melliès and Zeilberger is a very useful, workable definition of type system, it is a bit too broad for our purposes, because we need to be able to speak of subject reduction and subject expansion (i.e., the fact that typing is preserved by reduction or expansion). It turns out that these notions, which are of paramount importance in intersection type systems, find a categorical counterpart in oplifting and lifting properties, respectively. These are at the heart of the idea of fibration, a key concept appearing in many different contexts in category theory. In our case, we will introduce in Sect. 2.2 (operadic) Niefield fibrations, a declination of the notion of fibration providing us with a robust framework for speaking of subject reduction and expansion.

Therefore, from our point of view, building an intersection type system for the $\lambda$-calculus amounts to constructing a Niefield fibration

$$p : E \rightarrow \Lambda,$$

where $\Lambda$ is the 2-operad presenting the pure $\lambda$-calculus. Now, the key property of Niefield fibrations is that the above is essentially the same thing as a (lax) morphism

$$F : \Lambda \rightarrow \text{Rel},$$

where $\text{Rel}$ is a (weak) 2-operad based on relational distributors (functors $\mathcal{A} \times \mathcal{B}^{\text{op}} \rightarrow \text{Rel}$, where $\mathcal{A}, \mathcal{B}$ are arbitrary categories and $\text{Rel}$ is the category of sets and relations). This equivalence, which we will formally state and prove in Sect. 2.2, is just a suitable adaptation to our framework of the so-called Grothendieck construction, a standard categorical construction relating fibrations (of a given kind) with presheaves (of some form). It is thanks to this alternative view of type systems as “2-operadic relational presheaves” that polyadic approximations come back to center stage.

### 1.4 The approximation presheaf

Let us go back a moment to Equation 2. Although morally correct, such an equation cannot be taken literally, because $!M$ is not really a $\lambda$-term. This mismatch may be fixed by considering an untyped term calculus for linear logic, i.e., with explicit duplication and erasing. This calculus, which we call $\Lambda_!$ and will introduce formally in Sect. 3.1, contains, in particular, terms of the form $!T$ marking the term $T$ as duplicable and discardable. One may then define a polyadic calculus $\Lambda_p$ approximating $\Lambda_!$ in the same sense as discussed in Sect. 1.1 for $\Lambda_{\text{aff}}$ and $\Lambda$, and Equation 2 becomes literally true. This, we will see, is not just a matter of taste; it will bring our work to a higher level of generality.

Of course, we may consider the 2-operad $\text{Poly}$ of Church-style simply-typed polyadic terms, and we have a type system

$$(\cdot)^{-} : \text{Poly} \rightarrow \Lambda_p$$

mapping a polyadic simple-type derivation (i.e., a Church-style term) of $\Gamma \vdash t : A$ to $t$. 

---

Fix now an arbitrary sub-operad $D$ of $\text{Poly}$. We will define the approximation presheaf (relative to $D$) as a lax morphism

$$\text{Apx}[D] : \Lambda_1 \rightarrow \text{Rel}.$$ 

The formal definition will be given in Sect. 4, let us point out the essence:

- simplifying a bit, we may consider $\Lambda_1$ to have only one type $\ast$; $\text{Apx}[D](\ast)$ is then defined to be the set $\mathcal{T}[D]$ (seen as a discrete category) of objects of $D$, i.e., the polyadic simple types used by $D$;
- given a term $T$ of $\Lambda_1$ with $n$ free variables, $\text{Apx}[D](T)$ has to be a functor $\mathcal{T}[D]^n \times \mathcal{T}[D]^{op} \rightarrow \text{Rel}$; since $\mathcal{T}[D]$ is discrete, this is just a map assigning a set to each $(n + 1)$-tuple $\Gamma, A$ of types of $D$, which we define as follows:

$$\text{Apx}[D](T)(\Gamma, A) := \{\delta \in D(\Gamma; A) \mid \delta \subseteq T\}.$$ 

Intuitively, in view of applying the Grothendieck construction, $\text{Apx}[D](T)(\Gamma, A)$ is going to be the set of intersection type derivations of $\Gamma \vdash T : A$. This explains the definition: we are just implementing Equivalence 3 of Sect. 1.2: an intersection type derivation for $T$ must be the same thing as a simply typed polyadic approximation of $T$. We are parametrizing the construction on an arbitrary suboperad $D$ of $\text{Poly}$ because not all simply-typed approximations may be considered suitable in general (for instance, we may not want contraction/idempotency, or we may want to exclude the empty intersection $\langle \rangle$).

### 1.5 Intersection type systems from polyadic approximations

We are now ready to formulate the general construction relating polyadic approximations and intersection types. The framework has two parameters:

- a suboperad $D \hookrightarrow \text{Poly}$ of “valid” derivations;
- a morphism of 2-operads $G : \mathcal{L} \rightarrow \Lambda_1$.

The 2-operad $\mathcal{L}$ must be seen as presenting a(n untyped) programming language which has a semantic-preserving encoding in $\Lambda_1$ (i.e., in intuitionistic linear logic). For instance, $\mathcal{L}$ could be $\Lambda$ (the pure $\lambda$-calculus) and $G$ Girard’s encoding.

In fact, we will see that $\text{Poly}$ and $\Lambda_1$ are themselves parameters, i.e., they are not the most general 2-operads one may chose for the construction. However, they have the advantage of being easily presentable and are enough to recover intersection types for all major variants of the $\lambda$-calculus, so we stick to them in our presentation.

By composing $G$ with the approximation presheaf, we get a presheaf

$$\mathcal{L} \xrightarrow{G} \Lambda_1 \xrightarrow{\text{Apx}[D]} \text{Rel}$$

which, via the Grothendieck construction, induces a type system for $\mathcal{L}$, denoted by

$$p[D, G] : E[D, G] \rightarrow \mathcal{L}.$$ 

We say that a term $M$ of $\mathcal{L}$ is $(D, G)$-typable if it is in the image of $p[D, G]$.

Most well known intersection type systems for the $\lambda$-calculus (or minor reformulations of them) arise from the above construction, i.e., they are isomorphic to $p[D, G]$ for some choice of $D$ and $G$. For instance, $p[\text{LinPoly}, G_0]$ (where $\text{LinPoly}$ are linear derivations and $G_0$ is Girard’s call-by-name encoding) gives rise to Gardner-de Carvalho’s system as discussed in Sect. 1.2. Many more examples will be given in Sect. 4.4. What is more important, however, is that this abstract setting also allows us to prove a quite general theorem through which the usual properties of intersection type systems may be recovered. This will also be done in Sect. 4.
The rest of the paper is devoted to filling in the technical gaps left by this introduction: in Sect. 2 we give some background on 2-operads, exemplify how they may be used to present programming languages and formalize our operadic version of the Grothendieck construction; in Sect. 3, we introduce polyadic calculi and approximations; in Sect. 4, we formally define the approximation presheaf, prove Theorem 4.7 and give (detailed) examples of applications of the construction and of Theorem 4.7; finally, in Sect. 5, we discuss related work and give some concluding remarks.

2 OPERADS AND FIBRATIONS

2.1 Programming languages as 2-operads

We give here a brief survey of the categorical definitions used in the paper; see [Leinster 2004] for more complete definitions. We denote by \( \mathbb{B}(n) \) the set of permutations on \( n \) elements.

**Definition 2.1 (2-operad, bioperad).** A (small) 2-operad \( C \) is given by the following:

- a set \( C_0 \) of objects (also called colors);
- for every objects \( C_1, \ldots, C_n, A \), a category \( C(C_1, \ldots, C_n; A) \) whose objects are called *multi-morphisms* and whose morphisms are called *2-arrows*;
- for every object \( A \), sequence of objects \( \Delta := B_1, \ldots, B_n \) and sequences of objects \( \Gamma_1, \ldots, \Gamma_n \), an operadic composition functor
  \[
  \circ_{\Gamma_1, \ldots, \Gamma_n; A; \Delta} : C(\Delta; A) \times C(\Gamma_1; B_1) \times \cdots \times C(\Gamma_n; B_n) \to C(\Gamma_1, \ldots, \Gamma_n; A);
  \]
- for each \( n \in \mathbb{N} \), \( \sigma \in \mathbb{B}(n) \), object \( A \) and objects \( \Gamma := C_1, \ldots, C_n \), a functor
  \[
  \text{exch}_{\sigma}^{\Gamma; A} : C(C_1, \ldots, C_n; A) \to C(C_{\sigma^{-1}(1)}, \ldots, C_{\sigma^{-1}(n)}; A)
  \]
  such that \( \text{exch}_{\sigma'}^{\sigma^{-1}(\Gamma); A} \circ \text{exch}_{\sigma}^{\Gamma; A} = \text{exch}_{\sigma' \circ \sigma}^{\Gamma; A} \);

such that the composition functors satisfy the obvious associativity and compatibility laws with respect to exch. In case such laws hold only up to (coherent) isomorphism, we speak of a *bioperad*.

In the above definition, composition is given “globally”; one may alternatively define a family of “local” composition functors \( \circ_{\Gamma; A; \Delta}^I : C(B_1, \ldots, B_n; A) \times C(\Gamma; B_1) \to (B_1, \ldots, B_{n-1}, \Gamma, B_{n+1}, \ldots, B_n; A) \), with an additional commutation law. The two approaches are equivalent.

A 2-operad is called *unital* if, for every object \( A \), there is a multimorphism \( \text{id}_A \in C(A; A) \) behaving as the identity for operadic composition (up to isomorphism in the case of a bioperad).

A 2-operad \( C \) is *monochromatic* if it has only one object, usually denoted by \( * \). In that case, one writes \( C(n) \) for \( C(*, \ldots, *; *) \).

A *morphism* of 2-operads \( f : C \to D \) is given by:

- a function \( f_0 : C_0 \to D_0 \);
- for each object \( A \) and sequence of objects \( \Gamma \) of \( C \), functors \( f_{\Gamma; A} : C(\Gamma; A) \to D(f_0 \Gamma; f_0 A) \);

such that (whenever it makes sense):

- \( f(\theta \circ (\theta_1, \ldots, \theta_n)) = f \theta \circ (f \theta_1, \ldots, f \theta_n) \);
- \( f \circ \text{exch}^{\Gamma; A}_\sigma = \text{exch}^{f_0 \Gamma; f_0 A}_{\sigma} \circ f \).

(Subscripts are usually omitted). If \( C \) and \( D \) are unital, then \( f \) is *unital* if it further satisfies

- \( f(\text{id}_A) = \text{id}_{f_0 A} \).

A (unital) *lax morphism* of (unital) bioperads is as above, but in which the equalities are replaced by (coherent) natural transformations in the right-to-left direction, which are not necessarily invertible.
From the point of view of a programming languages theorist, 2-operads are best understood as a means of presenting (typed) term calculi:

- objects are types;
- a multimorphism \( t : C_1, \ldots, C_n \rightarrow A \) is a term in context
  \[
  x_1 : C_1, \ldots, x_n : C_n \vdash t : A;
  \]
  operadic composition is substitution, i.e., \( t \circ^i u = t(u/x_i) \), and the action of the symmetric group corresponds to the possibility of injectively renaming free variables or, equivalently, to the presence of an exchange rule on typing contexts;
- a 2-arrow \( t \Rightarrow t' \) is a type-preserving computation starting from \( t \) and leading to \( t' \) (e.g., term-rewriting, cut-elimination, etc.). Computations are required to be compatible with substitution, in the sense that, for any two computations \( t \Rightarrow t' \) and \( u \Rightarrow u' \), there is a computation \( t[u/x] \Rightarrow t'[u'/x] \) and such a computation is equal to both sides of the diagram

\[
\begin{array}{c}
\xymatrix{\{ t[u/x] \ar[r] & t'[u'/x] \}}
\end{array}
\]

where the intermediate computations are obtained by considering the identity computations on \( t \) and \( u \).

In this perspective, a morphism of 2-operads \( f : C \rightarrow D \) is just a modular, semantic-preserving encoding/translation/compilation of term languages:

- a type \( A \) of \( C \) is encoded by \( f(A) \) in \( D \);
- a term \( x_1 : C_1, \ldots, x_n : C_n \vdash t : A \) of \( C \) is encoded by \( x_1 : f(C_1), \ldots, x_n : f(C_n) \vdash f(t) : f(A) \);
- we have a “substitution lemma” \( f(t[u/x]) = f(t)[f(u)/x] \) (modularity);
- if \( t \Rightarrow t' \), then \( f(t) \Rightarrow f(t') \) (preservation of operational semantics) and modularity holds for computations too.

Following the above intuition, it is natural to consider unital operads: identities are just variables. However, unital morphisms are less anodyne: they force the encoding of a variable to be necessarily a variable. We will also see very natural examples of calculi in which not all types have identities, leading us to our slightly more general definition.\(^1\)

Let us look at a couple of useful examples. The pure \( \lambda \)-calculus naturally induces a unital monochromatic 2-operad: \( \Lambda(n) \) is the category whose objects are \( \lambda \)-terms with free variables in \( \{x_1, \ldots, x_n\} \) and whose morphisms are \( \beta \)-reduction sequences modulo permutation equivalence; operadic composition is substitution. We remind that permutation equivalence [Terese 2003] is the equivalence obtained on reduction sequences by equating all diagrams of the form of Diagram 4 above. Plain \( \beta \)-reduction sequences do not yield a 2-operad: substitution fails to be functorial.

A 2-categorical treatment of the \( \lambda \)-calculus was first advocated by Seely [1987], using the language of cartesian closed 2-categories instead of operads. The 2-CCC perspective was subsequently investigated in depth by Hilken [1996] and, in a much broader framework, by Hirschowitz [2013]. The operadic perspective, albeit Set-enriched, is already present in the framework of Fiore et al. [1999] and is at the heart of a recent paper of Hyland [2017].

Actually, we will be more interested in the following bichromatic presentation \( \Lambda_k \) of the untyped \( \lambda \)-calculus, which has the advantage of adaptating straightforwardly to call-by-value:

\[^1\]Indeed, what we call “2-operad” here could more traditionally be called “Cat-enriched symmetric semimulticategory” or “non-unital colored Cat-operad”, which are quite verbose and justify our non-standard choice of terminology.
• $\Lambda_k$ has two colors, $t$ (for terms) and $v$ (for values);
• $\Lambda_k(\Gamma; A)$, with $A \in \{t, v\}$, is non-empty only in case $\Gamma = v, \ldots, v$ (with $n$ occurrences of $v$), in which case it is defined just like $\Lambda(n)$ above;
• operadic composition is again defined via substitution.

Note that $\Lambda_k$ is not unital: there is no identity of type $t$. For the connoisseur, this presentation derives from taking seriously the idea that the $\lambda$-calculus is the Kleisli category of the exponential comonad of linear logic (hence the subscript $k$): intuitively, $v = !t$, and the asymmetry in $v \to t$ results from the translation of intuitionistic implication $A \to B$ as $!A \to B$.

The 2-operad $\Lambda_k$ has three remarkable suboperads:

• $\Lambda$: this is the full suboperad on the color $v$, which is isomorphic to the monochromatic presentation given above;
• $\Lambda_0$: this is obtained by discarding terms of type $v$, i.e., $\Lambda_0(\Gamma; A) = \Lambda_k(\Gamma; A)$ in case $A = t$, otherwise it is empty. Operadic composition in $\Lambda_0$ is degenerate: all terms are of type $t$ but variables are always of type $v$, so we can never compose them! In spite of this, we will see that $\Lambda_0$ plays an important role in intersection types, as it is the basis of the so-called strict type discipline [van Bakel 1995], in which intersections are only allowed to the left of arrows, just like in Gardner-de Carvalho’s system (Fig. 1).
• $\Lambda_v$: this is obtained by restricting the terms of $\Lambda_v(\Gamma; v)$ to be values, i.e., variables or abstractions, and by restricting 2-arrows to be those of call-by-value reduction, i.e., $(\lambda x.M)V \to M[V/x]$ is only allowed when $V$ is a value.

More 2-operads presenting calculi will be given in Sect. 3, along with examples of morphisms of 2-operads (Sect. 3.3). For the time being, let us just observe how the monochromatic presentation $\Lambda$ may be straightforwardly be adapted to present the simply typed $\lambda$-calculus: colors are simple types (generated by $A, B ::= \alpha | A \to B$), multimorphisms Church-style simply-typed terms (i.e., with explicit type decorations) and 2-arrows reductions between them. If we call such an operad $\Lambda_{st}$, forgetting the type decorations yields a (unital) morphism $(\cdot)^- : \Lambda_{st} \to \Lambda$, which is a primordial example of type system expressed as morphism of 2-operads.

2.2 Type systems as fibrations

It is a standard observation that the type system corresponding to the morphism $(\cdot)^- : \Lambda_{st} \to \Lambda$ defined above enjoys subject reduction: if $\Gamma \vdash M : A$ (i.e., $M$ is simply typable) and $M \to^* M'$, then $\Gamma \vdash M' : A$ too. This is proved by explicitly constructing, for any given derivation $\delta$ of $\Gamma \vdash M : A$, a derivation $\delta'$ of $\Gamma \vdash M' : A$. In categorical terms, we may reformulate the situation as follows: for every $\delta \in \Lambda_{st}(\Gamma; A)$ and every 2-arrow $\rho : \delta^- \to^* M'$ in $\Lambda$, there exists a 2-arrow $\psi : \delta \to^* \delta'$ in $\Lambda_{st}$ such that $\psi^- = \rho$. We say that $\rho$ is an op-lifting of $\psi$. The “op” of course tells us that there is a dual notion, called lifting, in which sources and targets are reversed: we have $\rho : M' \to^* \delta$ and $\psi : \delta' \to \delta$. This, as the reader may have noticed, corresponds to subject expansion.

Liftings and op-liftings are at the heart of the categorical notion of fibration and op-fibration. Conduché fibrations [Conduché 1972] encompass both notions, making them an ideal setting to deal with subject expansion and subject reduction. Informally, these are functors lifting factorizations of arrows rather than arrows themselves. However, the usual notion of Grothendieck fibration, which is the one subsumed by Conduché fibrations, asks liftings to be minimal in a certain sense (the technical terminology is cartesian), a requirement that is quickly seen to be too strong for a general treatment of type systems. We are therefore led to consider a weakened form of Conduché fibrations, which turns out to have been introduced (albeit in a slightly different form) by Niefield [2004]:

Definition 2.2 (Niefield fibration). Let $\mathcal{B}$ be a small category. A Niefield fibration on $\mathcal{B}$ is a functor $p : \mathcal{E} \to \mathcal{B}$, with $\mathcal{E}$ an arbitrary small category, verifying:

(faithfulness) $p$ is faithful;

(identity lifting) for every $k$ of $\mathcal{E}$, if $p(k)$ is an identity, then so is $k$;

(factorization lifting) for every arrow $k$ of $\mathcal{E}$, if $p(k) = f' \circ f$ for some arrows $f, f'$ of $\mathcal{B}$, then there exists a pair $g, g'$ of arrows of $\mathcal{E}$ such that $k = g' \circ g$, $p(g) = f$ and $p(g') = f'$.

Let $p_1 : \mathcal{E}_1 \to \mathcal{B}$ and $p_2 : \mathcal{E}_2 \to \mathcal{B}$ be Niefield fibrations. A relational morphism from $p_1$ to $p_2$ is a relation $R \subseteq \mathcal{E}_1 \times \mathcal{E}_2$ on the objects of $\mathcal{E}_1, \mathcal{E}_2$ such that:

- $(e_1, e_2) \in R$ implies $p_1(e_1) = p_2(e_2)$;
- for every arrow $f : b \to b'$ of $\mathcal{B}$ and every $e_1 \in \mathcal{E}_1$ such that $p_1(e_1) = b$ and $e'_2 \in \mathcal{E}_2$ such that $p_2(e'_2) = b'$, the following conditions are equivalent:
  - there exists $g_2 : e_2 \to e'_2$ such that $p_2(g_2) = f$ and $(e_1, e_2) \in R$;
  - there exists $g_1 : e_1 \to e'_1$ such that $p_1(g_1) = f$ and $(e'_1, e'_2) \in R$.

Definition 2.3 (type system). We say that a morphism of small 2-operads $p : \mathcal{E} \to \mathcal{B}$ is a type system if, for all objects $\Gamma, A$ of $\mathcal{E}$, the functor $p_{\Gamma, A}$ is a Niefield fibration.

In terms of programming languages, faithfulness, identity lifting and factorization lifting correspond to the following properties:

- given a reduction $\rho : M \to^* M'$ and type derivations $\delta$ of $M$ and $\delta'$ of $M'$, there is at most one typed reduction $\psi : \delta \to^* \delta'$ typing $\rho$ (there may exist one such reduction for every couple of type derivations of $M, M'$);
- empty reductions are never typed by non-empty reductions;
- reductions are typed “modularly”: if a decomposable reduction is typed, then so are its components.

These seem to be reasonable requirements to ask of a type system. By the way, most common type systems do not even come with an explicit notion of "typing a reduction", so it does not make sense to ask whether they comply with the above restrictions.

The interest of defining type systems as above is that we may build a quite robust framework around them, based on a variant of the Grothendieck construction. In its original incarnation, this is a statement relating fibrations and pseudo-presheaves: any Grothendieck fibration $p : \mathcal{E} \to \mathcal{B}$ induces a pseudofunctor $\partial p : \mathcal{B}^{\text{op}} \to \text{Cat}$, where $\text{Cat}$ is the 2-category of small categories, by setting $\partial p(b) = p^{-1}(b)$, i.e., the fiber over $b$ (the category of all morphisms of $\mathcal{E}$ which are mapped to $\text{id}_b$ via $p$). The Grothendieck construction is the inverse: given any pseudofunctor $F : \mathcal{B}^{\text{op}} \to \text{Cat}$, it constructs a category $\mathcal{E} \ell(F)$ and a fibration $\int F : \mathcal{E} \ell(F) \to \mathcal{B}$. Moreover, $\int$ and $\partial$ induce an equivalence between the category of fibrations (with suitable morphisms) and the pseudo-presheaf category $\text{Cat}^{\mathcal{B}^{\text{op}}}$. Variants of the Grothendieck construction are available for all usual notions of fibration; for instance, the above is true for Conduché fibrations as long as we replace $\text{Cat}$ with $\text{Dist}$, the bicategory of distributors.

In order to prove the equivalence involving our operadic variant of the Grothendieck construction, we first need to define the category of type systems. A relational morphism $R$ between two type systems $p_1 : \mathcal{E}_1 \to \mathcal{B}$ and $p_2 : \mathcal{E}_2 \to \mathcal{B}$ is

- a relation $R_0 \subseteq \mathcal{E}_1 \times \mathcal{E}_2$ between the objects of $\mathcal{E}_1$ and the objects of $\mathcal{E}_2$;
- for all objects $\Gamma_1 = e_1^1, \ldots, e_1^n$ and $e_1$ of $\mathcal{E}_1$ and for all objects $\Gamma_2 = e_2^1, \ldots, e_2^n$ and $e_2$ of $\mathcal{E}_2$, such that for all $1 \leq i \leq n$, $(e_1^i, e_2^i) \in R_0$ and $(e_1, e_2) \in R_0$, a relational morphism $R_{\Gamma_1, e_1^i; e_2^i}$ between the Niefield fibrations $(p_1)_{\Gamma_1, e_1^i}$ and $(p_2)_{\Gamma_2, e_2^i}$.

This is the weak factorization lifting property of [Niefield 2004]. In Conduché fibrations, a form of minimality is asked.
Type systems over a 2-operad $\mathcal{B}$ and relational morphisms between them form a category, which we denote $\mathcal{T}_{\text{type}}\mathcal{E}_{\text{rel}}(\mathcal{B})$.

We now move on to introduce what plays the role of $\text{Dist}$ in our framework. Let $\mathcal{Rel}$ be the following (large) bioperad:

- objects are small categories;
- multimorphisms $X_1 \ldots X_n \rightarrow Y$ are relational distributors, that is functors $X_1 \times \cdots \times X_n \times Y^{\text{op}} \rightarrow \mathcal{Rel}$;
- composition of multimorphisms is defined as the composition of distributors: given $G : Y_1 \ldots Y_m \rightarrow Z$ and $F : X_1 \ldots X_n \rightarrow Y_i$, their composite $G \circ F$ is defined as the functor $Y_1 \times \cdots \times Y_{i-1} \times (X_1 \times \cdots \times X_n) \times Y_{i+1} \times \cdots \times Y_m \times Z^{\text{op}} \rightarrow \mathcal{Rel}$

\[
\left( y_1, \ldots, y_{i-1}, x_1, \ldots, x_n, y_{i+1}, \ldots, y_m; z \right) \mapsto \\
\int_{y_i \in Y_i} G(y_1, \ldots, y_{i-1}, z; x_1, \ldots, x_n) \times F(x_1, \ldots, x_n; y_i)
\]

where the integral sign is the standard notation for a coend (it has nothing to do with the Grothendieck construction). Composition in $\mathcal{Rel}$ is associative only modulo isomorphism.

- 2-arrows $\theta : F \Rightarrow G : X_1 \ldots X_n \rightarrow Y$ are natural transformations of the underlying functors: a family of relations indexed by $X_1 \times \cdots \times X_n \times Y^{\text{op}}$:

\[
\forall (x_1, \ldots, x_n, y) \in X_1 \times \cdots \times X_n \times Y^{\text{op}}, \\
\theta_{x_1, \ldots, x_n, y} \subseteq F(x_1, \ldots, x_n, y) \times G(x_1, \ldots, x_n, y).
\]

satisfying naturality conditions.

**A lax natural transformation between two lax morphisms $\theta : F \Rightarrow G : \mathcal{B} \rightarrow \mathcal{Rel}$ is as follows:**

- for each $b$ in $\mathcal{B}$ a distributor $\theta_b : Fb \rightarrow Gb$;
- for each $f : b_1 \ldots b_n \rightarrow b$ in $\mathcal{B}$, a 2-arrow $\theta_f : G f \circ (\theta_{b_1}, \ldots, \theta_{b_n}) \Rightarrow \theta_b \circ F f$, that is a family of relations indexed by the objects of $F b_1 \times \cdots \times F b_n \times G b^{\text{op}}$,

\[
\forall (x_1, \ldots, x_n, y) \in F b_1 \times \cdots \times F b_n \times G b^{\text{op}}, \\
(\theta_f)_{x_1, \ldots, x_n, y} \subseteq (G f \circ (\theta_{b_1}, \ldots, \theta_{b_n}))(x_1, \ldots, x_n; y) \times (\theta_b \circ F f)(x_1, \ldots, x_n; y),
\]

that satisfy naturality conditions.

We say that a lax natural transformation is *relational* if, for every object $b$, the distributor $\theta_b$ is a relation, that is, it is valued in a subsingleton.

**Theorem 2.4.** Let $\mathcal{B}$ be a small 2-operad. The category $\mathcal{T}_{\text{type}}\mathcal{E}_{\text{rel}}(\mathcal{B})$ is equivalent to the category $\mathcal{Rel}^B$ of lax morphisms $\mathcal{B} \rightarrow \mathcal{Rel}$ and relational lax natural transformations.

**Proof.** $\int : \mathcal{Rel}^B \rightarrow \mathcal{T}_{\text{type}}\mathcal{E}_{\text{rel}}(\mathcal{B})$ is defined by:

- given a lax functor $F : \mathcal{B} \rightarrow \mathcal{Rel}$, we denote by $\mathcal{E}l(F)$ the following category:
  - the objects are pairs $(b, x)$, where $b$ is an object of $\mathcal{B}$ and $x \in F b$;
  - a multimorphism $(b_1, x_1) \ldots (b_n, x_n) \rightarrow (b', x')$ is a pair $(f, p)$ where $f : b_1 \ldots b_n \rightarrow b'$ is a multimorphism in $\mathcal{B}$ and $p \in F(f(x_1, \ldots, x_n); x')$;
  - given

\[
(g, q) : (b_1, y_1) \ldots (b_m, y_m) \rightarrow (c, z), \\
(f, p) : (a_1, x_1) \ldots (a_n, x_n) \rightarrow (b_1, y_1),
\]

the composite $(g, q) \circ^i (f, p)$ is the pair $(g \circ^i f, (q, p))$. 

- a 2-arrow \( \theta : (f, p) \Rightarrow (g, q) : (a_1, x_1) \ldots (a_n, x_n) \rightarrow (b, y) \) is a family of relations indexed by \( Fa_1 \times \cdots \times Fa_n \times Fb \):

\[
\forall (\alpha_1, \ldots, \alpha_n, \beta) \in Fa_1 \times \cdots \times Fa_n \times Fb, \\
\theta_{\alpha_1, \ldots, \alpha_n, \beta} \subseteq Ff(\alpha_1, \ldots, \alpha_n, \beta) \times Fg(\alpha_1, \ldots, \alpha_n, \beta).
\]

such that

\[
(p, q) \in \theta_{x_1, \ldots, x_n, y}.
\]

\( \int F \) is just the first projection. It is not hard to check that it is a type system in the sense of Definition 2.3.

- Given a relational lax natural transformation \( \theta : F \Rightarrow G \), we define the relation \( (\int \theta)_0 \) from the objects of \( \mathcal{E}(F) \) to the objects of \( \mathcal{E}(G) \) by \((b, x, (b', y)) \in (\int \theta)_0 \) iff \( b = b' \) and \((x, y) \in \theta_b \). For every list \( \Gamma = (a_1, x_1), \ldots, (a_n, x_n) \) of objects of \( \mathcal{E}(F) \) and object \((b, y)\) of \( \mathcal{E}(G) \), and list \( \Gamma' = (a'_1, x'_1), \ldots, (a'_n, x'_n) \) of objects of \( \mathcal{E}(G) \) and object \((b', y')\) of \( \mathcal{E}(G) \), the relation \((\int \theta)_{\Gamma; (b', y')}^{\Gamma; (b, y)}\) is empty unless \( a_1 = a'_1, \ldots, a'_n = a_n \) and \( b = b' \), in which case, given

\[
(f, p) : (a_1, x_1), \ldots, (a_n, x_n) \rightarrow (b, y) \\
(g, q) : (a_1, x'_1), \ldots, (a_n, x'_n) \rightarrow (b', y')
\]

we have \(((f, p), (g, q)) \in (\int \theta)_{\Gamma; (b', y')}^{\Gamma; (b, y)}\) just if \((x_1, x'_1) \in \theta_{a_1}, \ldots, (x_n, x'_n) \in \theta_{a_n}, (y, y') \in \theta_b \).

One may check that \( \int \theta \) is a relational morphism.

\( \partial : \mathfrak{T} \text{ype} \mathfrak{E}(\mathfrak{B}) \rightarrow \mathfrak{R} \text{el}^{\mathfrak{B}} \) is defined by:

- given a type system \( p : \mathfrak{E} \rightarrow \mathfrak{B} \), we set, for \( b \) an object of \( \mathfrak{B} \),
  - \( \partial p(b) := p^{-1}(b) \), i.e., the subcategory of \( \mathfrak{E} \) whose objects are sent to \( b \) and whose morphisms are sent to \( \text{id}_b \) (usually called the fiber over \( b \));
  - for \( f : b_1 \ldots b_n \rightarrow b \) in \( \mathfrak{B} \), \( \partial p(f) \) is the distributor defined by:

\[
\forall (e_1, \ldots, e_n, e) \in p^{-1}(b_1) \times \cdots \times p^{-1}(b_n) \times p^{-1}(b)^{op}, \\
\partial p(f)(e_1, \ldots, e_n; e) := \{ g : e_1, \ldots, e_n \rightarrow e \mid p(g) = f \}
\]

and, for all \( 1 \leq i \leq n \), given \( k_1 : e_i \rightarrow e'_i \) arrows of \( p^{-1}(b_i) \) and \( k : e' \rightarrow e \) an arrow of \( p^{-1}(b) \), respectively,

\[
\partial p(f)(k_1, \ldots, k_n; k) := \{ (g, g') \mid g = k \circ g' \circ (k_1, \ldots, k_n) \};
\]

- for \( \theta : f \Rightarrow f' : b_1 \ldots b_n \rightarrow b \) in \( \mathfrak{B} \), \( \partial \theta \) is the relation

\[
\{ (g, g') \in \partial p(f)(\bar{e}; e) \times \partial p(f')(\bar{e}; e) \mid \exists \rho : g \Rightarrow g', \rho(p) = \theta \}.
\]

This defines a lax functor \( \partial p : \mathfrak{B} \rightarrow \mathfrak{R} \text{el} \).

- Given a relational morphism \( R \) between type systems \( p_1 : \mathfrak{E}_1 \rightarrow \mathfrak{B} \) and \( p_2 : \mathfrak{E}_2 \rightarrow \mathfrak{B} \),
  - for \( b \) an object of \( \mathfrak{B} \), \( \partial R_b \) is \( R \) restricted to \( p_1^{-1}(b) \times p_2^{-1}(b) \), i.e., the relations \( R_0 \) and \( R_{e_1; e'_1}^{e_2; e'_2} \) (with \( e_1, e'_1 \in p_1^{-1}(b) \) and \( e_2, e'_2 \in p_2^{-1}(b) \)) induce a distributor \( \partial p_1(b) \rightarrow \partial p_2(b) \) which is a relation (i.e., valued in a subsingleton), and we take this to be \( \partial R_b \).
  - with the above definition, given \( f : b_1, \ldots, b_n \rightarrow b \) in \( \mathfrak{B} \), we have

\[
\partial R_b \circ \partial p_1(f) \cong \{ (g_1 : e_1', \ldots, e'_n \rightarrow e_1 \mid p_1(g_1) = f) \}, \\
\partial p_2(f) \circ (\partial R_{b_1}, \ldots, \partial R_{b_n}) \cong \{ (g_2 : e_2', \ldots, e_{2n} \rightarrow e_2 \mid p_2(g_2') = f) \}.
\]
The family of relations \((\partial R\big|_{\epsilon_1,e_1}^{\epsilon_2,e_2})\) is then defined to contain all pairs \((g'_1,g_1)\) such that there exists \(g'_1\) and a 2-arrow \(g_1 \Rightarrow g'_1\) such that \((g'_1,g_2') \in R_{\epsilon_1,e_1}^{\epsilon_1,e_1}\) (which, by definition of relational morphism of Niefield fibrations, is equivalent to the existence of \(g_2\) and a two arrow \(g_2 \Rightarrow g'_2\) such that \((g_1,g_2) \in R_{\epsilon_1,e_1}^{\epsilon_1,e_1}\)).

This defines \(\partial R\) as a relational lax natural transformation between \(\partial p_1\) and \(\partial p_2\).

The fact that \(\hat{f}(\cdot)\) and \(\hat{\partial}(\cdot)\) form an equivalence of categories follows from elementary calculations, applying the above definitions.

\[\square\]

3 POLYADIC CALCULI

3.1 Terms and reduction

We fix two disjoint, countably infinite sets of linear and polyadic variables, ranged over by \(a,b,c\) and \(x,y,z\), respectively. Polyadic terms are defined as follows:

\[t,u ::= a | \lambda a.t | tu | x | \langle t_1, \ldots, t_n \rangle | t[(x_1, \ldots, x_n) := u] | \perp,\]

where:

- in \(t[(x_1, \ldots, x_n) := u]\), \(x_1, \ldots, x_n\) are pairwise distinct and are all bound in \(t\);
- modulo Barendregt’s convention (i.e., each binder binds a distinct variable), every linear variable appears at most once and, in \(\lambda a.t\), \(a\) must appear in \(t\);
- in \(\langle t_1, \ldots, t_n \rangle\), each \(t_i\) has no linear free variable (polyadic free variables are allowed).

The term \(\perp\) is needed for technical reasons which will be clarified momentarily; it will disappear as soon as we will introduced types. As usual, terms are considered up to renaming of bound variables.

A term is

- affine if, modulo Barendregt’s convention, every polyadic variable appears in it at most once;
- relevant if, for every of its subterms of the form \(t[(x_1, \ldots, x_n) := u]\), each \(x_i\) appears free in \(t\);
- linear if it is both affine and relevant.

Unconstrained terms are also called cartesian.

Linear substitution \(t\{u/a\}\) of a term \(u\) for a linear variable \(a\) in \(t\) is defined as usual. Polyadic substitution \(t\{u_1, \ldots, u_n/x_1, \ldots, x_m\}\) is defined by simultaneously substituting each \(u_i\) to \(x_i\); if \(m < n\), the terms \(u_{m+1}, \ldots, u_n\) are discarded; if \(m > n\), the variables \(x_{n+1}, \ldots, x_m\) are replaced with \(\perp\). This explains the presence of \(\perp\) in the untyped syntax; the simple types discipline will make it unnecessary.

For the reduction semantics, we adopt the approach introduced by Accattoli [2012], which has the advantage of avoiding commuting conversions. This approach is based on considering reduction rules modulo the presence of arbitrary substitution contexts, defined as follows:

\([-] ::= \{\cdot\} | \langle x_1, \ldots, x_n \rangle := u\).

We write \(t[-]\) for the term obtained by replacing the hole \(\{\cdot\}\) with the term \(t\). Reduction is the closure under arbitrary contexts of the following rules:

\[(\lambda a.t)[-]u \rightarrow t\{u/a\}[-]\]

\[t[(x_1, \ldots, x_m) := \langle u_1, \ldots, u_n \rangle][-] \rightarrow t\{u_1, \ldots, u_n/x_1, \ldots, x_m\}[-].\]

In the relevant (and linear) case, we ask \(m \geq n\) (because we are not allowed to discard terms).

An example: \((\lambda a.t)[x] := u\rightarrow t[(x) := u]\) is a valid reduction; in a more traditional definition, such a term would need the commutation \((\lambda a.t)[x] := u\rightarrow ((\lambda a)t)[x] := u\) in order to reduce. While not strictly necessary, Accattoli’s approach is extremely convenient for us.
In what follows, we fix a repetition-free sequence $(a^i)_{i \in \mathbb{N}}$ of linear variables, as well as a repetition-free sequence $(x^j_i)_{i,j \in \mathbb{N}}$ of polyadic variables. For a fixed $i \in \mathbb{N}$, the sequence $x^1_i, x^2_i, x^3_i, \ldots$ is denoted by $\overline{x}^i$ and called supervariable. From now on, in the terms of the form $t[(x_1, \ldots, x_n) := u]$ we use $\alpha$-equivalence to assume that $x_1, \ldots, x_n$ are always an initial segment of a supervariable. The 2-operad $\Lambda_p$ of (cartesian) polyadic terms is defined as follows:

- it has two objects, $l$ (for "linear") and $p$ (for "polyadic");
- given $\Gamma = s_1, \ldots, s_n$ with $s_i \in \{l, p\}$, $\Lambda_p(\Gamma; l)$ is the category whose
  - objects are all terms $t$ such that, for all $1 \leq i \leq n$: if $s_i = l$, then $a^i$ is free in $t$; if $s_i = p$, then any variable of $\overline{x}^i$ may be free in $t$; and no other variable may be free in $t$;
  - morphisms are reductions modulo permutation equivalence;
- $\Lambda_p(\Gamma; p)$ is the full subcategory of $\Lambda_p(\Gamma; l)$ restricted to terms of the form $\langle t_1, \ldots, t_n \rangle$ (note that this is empty in case $\Gamma$ contains $l$);
- operadic composition on the color $l$ is defined by $t \circ^l_i u := t[u/a^i]$, while on the color $p$ we set
  $$t \circ^p_i \langle u_1, \ldots, u_n \rangle := t[u_1, \ldots, u_n/x^1_i, \ldots, x^m_i],$$
  where $m$ is the largest such that $x^m_i$ appears free in $t$. Note that the second term is of the form $\langle u_1, \ldots, u_n \rangle$ because, by definition, every term of color $p$ must be of this form.

### 3.2 Simple types

The **polyadic simple types** are defined as follows:

$$A, B ::= \alpha \mid A \rightarrow B \mid \langle A_1, \ldots, A_n \rangle.$$ 

The simply-typed polyadic calculi are defined by the rules of Fig. 2. Typing judgments are of the form $\Gamma; \Delta \vdash t : A$, where $\Gamma$ (resp. $\Delta$) is the polyadic (resp. linear) context and contains assignments of the form $x : C$ (resp. $a : B$). Note that, as anticipated, $\bot$ is not typable, nor is any term containing it.

We want to stress that the type system of Fig. 2 is far from original: if one erases all term annotations, one obtains a natural deduction formulation of a logical system such that

- if one reads $\langle A_1, \ldots, A_n \rangle$ as $A_1 \otimes \cdots \otimes A_n$, all rules except weak and cntr are derivable in the $\otimes/\rightarrow$ fragment of multiplicative linear logic;
We consider the following calculus \( \Lambda \)
where

To stress the use of unrestricted structural rules, we may write

CartPoly
c multimorphisms of target

are terms with free variables matching \( \Lambda \) under arbitrary contexts of the following rules:

\[ \begin{align*}
! & \quad \text{and, in} \\
\text{must respect the same linearity constraint as in polyadic calculi; in} \\
\text{in} \langle \text{Proposition 3.1 is actually immediate because}
\text{linear or affine polyadic terms strongly normalize even without types: the absence of duplication makes the size of terms strictly decrease at every reduction step. In that case, the only property ensured by simple types is that typed terms cannot get stuck (this is proved as customary).}

\text{The main property ensured by simple types is strong normalization:}
\end{align*} \]

By disallowing the structural rules (weak and cntrr), we have obvious suboperads RelvPoly, AffPoly and LinPoly of Poly. Of course, these may only type relevant, affine and linear terms, respectively. To stress the use of unrestricted structural rules, we may write CartPoly as a synonym of Poly.

The forgetful morphism \((\cdot)^{-} : \text{Poly} \to \Lambda_{p}\) is now easy to define: it takes objects of the form \( A \) to \( l \) and \([A]\) to \( p \), and it is defined in the obvious way for the rest.

The main property ensured by simple types is strong normalization:

PROPOSITION 3.1. Simply-typed polyadic terms strongly normalize.

PROOF. As observed above, Poly may be embedded in propositional multiplicative exponential linear logic, whose strong normalization is well known [Girard 1987]. □

It is worth mentioning that, for LinPoly or AffPoly, Proposition 3.1 is actually immediate because linear or affine polyadic terms strongly normalize even without types: the absence of duplication makes the size of terms strictly decrease at every reduction step. In that case, the only property ensured by simple types is that typed terms cannot get stuck (this is proved as customary).

3.3 Intuitionistic linear logic and Girard’s embeddings

We consider the following calculus \( \Lambda_{I} \) of proof terms for linear logic:

\[ T, U ::= a \mid \lambda a.T \mid TU \mid x \mid !T \mid T[!x := U], \]

where \( a \) and \( x \) range over disjoint sets of linear and cartesian variables, respectively. Linear variables must respect the same linearity constraint as in polyadic calculi; in \( T[!x := U], x \) is bound in \( T \); and, in \( !T \), which is called a box, \( T \) must not contain free linear variables.

Substitution contexts are defined just like in the polyadic calculus and reduction is the closure under arbitrary contexts of the following rules:

\[ \begin{align*}
(\lambda a.T)[\_]U & \to T[U/a][\_] \\
T[!x := !U[\_]] & \to T[U/x][\_].
\end{align*} \]

The 2-operad \( \Lambda_{I} \) corresponding to the above calculus is defined by adapting the definition of \( \Lambda_{p} \): its objects are \( l \) and \( c \) (for “cartesian”); the multimorphisms of source \( \Gamma \in \{ l, c \}^{*} \) and target \( l \) are terms with free variables matching \( \Gamma \) (cartesian variables need not actually be free); the multimorphisms of target \( c \) are restricted to boxes (i.e., of the form \( !T \)); 2-arrows are reductions...
modulo permutation equivalence; and operadic composition is defined by $t \circ_1^i u := t\{u/a_i\}$ for the

color $l$, and by $t \circ_1^i u := t\{u/x\}$ for the color $c$.

We are now in position of giving a couple of non-trivial examples of encodings of term calculi

seen as morphisms of 2-operads. We start with a morphism $G_0 : \Lambda_0 \rightarrow \Lambda_1$, defined as follows (the
definition of $\Lambda_0$ is in the final part of Sect. 2.1):

- on types, $G_0(t) := l$ and $G_0(v) := c$;
- on terms,

$$G_0(x) := x, \quad G_0(\lambda x.M) := \lambda a.G_0(M)[!x := a], \quad G_0(MN) := G_0(M)!G_0(N);$$

an immediate induction shows that $G_0(M[N/x]) = G_0(M)[G_0(N)/x]$.

- On reductions, it is enough to define $G_0(\beta)$, where $\beta : (\lambda x.M)N \rightarrow^* M[N/x]$ is the generating

2-arrow; this is set to be the following reduction:

$$G_0((\lambda x.M)N) = (\lambda a.G_0(M)[!x := a])!G_0(N) \rightarrow G_0(M)[!x := G_0(N)]$$

$$\rightarrow G_0(M)[G_0(N)/x] = G_0(M[N/x]).$$

The above encoding may be extended to the whole 2-operad $\Lambda_k$. We define $G_k : \Lambda_k \rightarrow \Lambda_1$ by setting $G_k(A) := G_0(A)$ on types; $G_k(M : t) := G_0(M)$ and $G_k(M : v) := !G_0(M)$ on terms; and $G_k$
is defined like $G_0$ on reductions.

Both $G_0$ and $G_k$ correspond to the call-by-name embedding of the $\lambda$-calculus in linear logic, originally presented by Girard [1987]. In that paper, Girard also defined a call-by-value embedding, which induces a morphism $G_v : \Lambda_v \rightarrow \Lambda_1$ defined as follows ($\Lambda_v$ is also defined in Sect. 2.1):

- on colors, $G_v(t) := l$ and $G_v(v) := c$;
- on terms, we must distinguish whether the $\lambda$-term being encoded is of type $t$ or $v$:

$$G_v(x : v) := !x \quad G_v(MN : t) := \xi[!\xi := G_v(M : t)]G_v(N : t)$$

$$G_v(\lambda x.M : v) := !(\lambda a.G_v(M : t)[!x := a]) \quad G_v(V : t) := G_v(V : v).$$

Note that the last line is not circular, i.e., whatever $V$ is, a $G_v$ is invoked on strictly smaller

subterm of it. It is easy to check that $G_v(M[V/x] : t) = G_v(M : t)(G_v(V : v)/x)$.

- on reductions, we set if $\beta_v : (\lambda x.M)V \rightarrow^* M[V/x]$ is the generating 2-arrow, we take $G_v(\beta_v)$
to be the following reduction:

$$G_v((\lambda x.M)V : t) = \xi[!\xi := !(\lambda a.G_v(M : t)[!x := a])]!G_v(V : v)$$

$$\rightarrow (\lambda a.G_v(M : t)[!x := a])!G_v(V : v) \rightarrow G_v(M : t)[!x := !G_v(V : v)]$$

$$\rightarrow G_v(M : t)[G_v(V : v)/x] = G_v(M[V/x] : t).$$

In all cases, we glossed over a detail: technically, since the 2-arrows of our operads are defined

only up to permutation equivalence, we need to check that the image of Diagram 4 of Sect. 2.1 via

the embeddings commutes. Fortunately, this is just a straightforward verification.

### 3.4 Polyadic approximations

**Definition 3.2 (approximation relations).** The approximation relations on $\Lambda_p \times \Lambda_1$ are defined

inductively, as in Fig. 3. The judgments are of the same form given in the introduction (Sect. 1.1).

There are four variants of the relation, one for each of the four variants of $\Lambda_p$, depending on which

structural rule(s) (i.e., weak and cntr) are allowed. We write $t \sqsubseteq T$ to mean that $\Gamma \vdash t \sqsubseteq T$ is

derivable from the (suitable variant of) the rules of Fig. 3 for some context $\Gamma$.

The approximation relation may be extended to reduction sequences. We first need to fix some
notations and terminology. A context is shallow if
-- a ⊑ a  var
Γ ⊢ t ⊑ T  lam
Γ ⊢ λa.t ⊑ λa.T
Γ ⊢ u ⊑ U
Γ, Γ′ ⊢ tu ⊑ TU  app

x₀ polyadic, x cartesian  pvar
x₀ ⊑ x ⊢ x₀ ⊑ x

Γ ⊢ t ⊑ T  weak
Γ, x₀ ⊑ x ⊢ t ⊑ T

Γ ⊢ t ⊑ T  cntr
Γ, x₀ ⊑ x, x₁ ⊑ x ⊢ t ⊑ T
Γ, x₀ ⊑ x ⊢ t[x₀/x₁] ⊑ T

Γ₁ ⊢ t₁ ⊑ T  . . .  Γₙ ⊢ tₙ ⊑ T  box
Γ₁, . . . , Γₙ ⊢ ⟨t₁, . . . , tₙ⟩ ⊑ !T

Γ ⊢ t ⊑ T  idₜ ⊑ idₜ
ρ ⊑ φ  ρ′ ⊑ φ′  comp
ρ ⊑ φ  S₀ ⊑ S  sh ctx
ρ ⊑ φ  ρ₁ ⊑ φ  . . .  ρₙ ⊑ φ  box
(ρ₁, . . . , ρₙ) ⊑ !φ
S₀[ρ] ⊑ S[φ]

ρ : (λa.t)[−]₀u → t{u/a}[−]₀
φ : (λa.T)[−]₀U → T[U/a][−]
ρ ⊑ φ

ρ : t[(x) := ⟨⟨u⟩⟩][−]₀ → t{u/x}[−]₀
φ : T[x := !U[−]] → T[U/x][−]
ρ ⊑ φ

ρ : t[⟨x⟩ := (x)⟩][−]₀ → t{u/x}[−]₀
φ : T[x := !U[−]] → T[U/x][−]
ρ ⊑ φ

Fig. 4. Approximation relation on reductions.

• in Λp, the hole does not appear inside a ⟨. . . ⟩;
• in Λ₁, the hole does not appear under a !⟨—⟩.

Substitution contexts are example of shallow contexts. The approximation relation is extended to shallow contexts in the obvious way (the hole is treated like a linear variable).

The identity (i.e., empty) reduction sequence on a term t is denoted by idₜ; if ρ : t →* t′ and ρ′ : t′ →* t″, their concatenation is denoted by ρ; ρ′. If ρ : t →* t′ and S is a shallow context, there is an obvious reduction sequence S(t) →* S(t′), which we denote by S(ρ) and S(ρ′). Similar notations are used for Λ₁. If ρ₁ : t₁ →* t’₁ are reduction sequences in Λp, with 1 ≤ i ≤ n, there are several obvious reduction sequences ⟨t₁, . . . , tₙ⟩ →* ⟨t’₁, . . . , t’ₙ⟩; these are all permutation equivalent and are denoted by ⟨ρ₁, . . . , ρₙ⟩. Similarly, if ϕ : T →* T′ is a reduction sequence in Λ₁, there is an obvious reduction sequence !T →* !T′, which we denote by !ϕ.

Definition 3.3 (approximating reductions). The approximation relation (in any of its variants) for reductions is defined by means of the inductive rules of Fig. 4, where:

• in the comp rule, the sequences are assumed to be composable;
• in the sh ctx ctx rule, S₀ and S are shallow contexts;
• in the mul and exp rules, ρ and φ are the obvious one-step sequences reducing the redex on the left hand side.

4 INTERSECTION TYPES FROM POLYADIC APPROXIMATIONS

4.1 The approximation presheaf

Fix a suboperad \( \mathcal{D} \hookrightarrow \text{Poly} \).

**Definition 4.1 (category of types).** We define the following sets, seen as discrete categories:
- \( \mathcal{T}_c[\mathcal{D}] := \{ A \mid \text{the polyadic type } A \text{ is a color of } \mathcal{D} \} \);
- \( \mathcal{T}_r[\mathcal{D}] := \{ \langle A_1, \ldots, A_n \rangle \mid A_i \in \mathcal{T}_c[\mathcal{D}] \} \).

**Definition 4.2 (approximation presheaf).** We define a lax morphism of bioperads

\[ \text{Apx}[\mathcal{D}] : \Lambda_1 \rightarrow \text{Rel} \]

as follows:

- on objects, \( \text{Apx}[\mathcal{D}](1) := \mathcal{T}_c[\mathcal{D}] \) and \( \text{Apx}[\mathcal{D}](c) := \mathcal{T}_r[\mathcal{D}] \);
- given \( T \in \Lambda_1(c^m, l^n; s) \) with \( s \in \{1, c\} \), we must define a functor \( \text{Apx}[\mathcal{D}](T) : \mathcal{T}_c[\mathcal{D}]^m \times \mathcal{T}_r[\mathcal{D}]^n \rightarrow \text{Rel} \); since the source categories are discrete, this is just a map assigning a set to each element of \( \mathcal{T}_c[\mathcal{D}]^m \times \mathcal{T}_r[\mathcal{D}]^n \times \mathcal{T}_r[\mathcal{D}] \). Let \( \Theta \in \mathcal{T}_r[\mathcal{D}]^m \), i.e.,
  \[ \Theta = \langle B^1_1, \ldots, B^1_{k_1}, \ldots, B^m_1, \ldots, B^m_{k_m} \rangle ; \]
we define \( \overline{\Theta} \) to be the polyadic context containing exactly the judgments \( x^j_i : B^j_i \) for all \( 1 \leq i \leq m, 1 \leq j \leq k_i \). Then, for \( \Gamma \in \mathcal{T}_r[\mathcal{D}]^n \) and \( A \in \mathcal{T}_c[\mathcal{D}] \), we set
  \[ \text{Apx}[\mathcal{D}](T)(\Theta, \Gamma; A) := \{ \delta \in \mathcal{D}(\overline{\Theta}, \Gamma; A) \mid \Xi + \delta^{-} \subset T \} , \]
where \( \Xi \) consists of exactly \( x^j_i \subset x^i \) for all \( 1 \leq i \leq m, 1 \leq j \leq k_i \).

- given \( T, T' \in \Lambda_1(c^m, l^n; s) \) with \( s \in \{1, c\} \) and \( \varphi : T \rightarrow T' \), \( \text{Apx}[\mathcal{D}](\varphi) \) must be a natural transformation from \( \text{Apx}[\mathcal{D}](T) \) to \( \text{Apx}[\mathcal{D}](T') \); again, since the source categories of these distributors are discrete, this is just a family of relations indexed by \( \mathcal{T}_r[\mathcal{D}]^m \times \mathcal{T}_r[\mathcal{D}]^n \times \mathcal{T}_r[\mathcal{D}] \); we define it as follows:
  \[ \text{Apx}[\mathcal{D}](\varphi)_{\Theta, \Gamma, A} := \{ (\delta, \delta') \in \text{Apx}[\mathcal{D}](T)(\overline{\Theta}, \Gamma, A) \times \text{Apx}[\mathcal{D}](T')(\overline{\Theta}, \Gamma, A) \mid \exists \tau : \delta^{-} \otimes \tau^{-} \subset \varphi \} , \]
with \( \overline{\Theta} \) and \( \Xi \) defined as above. So, \( (\delta, \delta') \in \text{Apx}[\mathcal{D}](\varphi)_{\Theta, \Gamma, A} \) if these are related by a typed reduction approximating \( \varphi \).

Suppose now that we have a morphism of operads \( G : \mathcal{L} \rightarrow \Lambda_1 \), i.e., \( \mathcal{L} \) is a programming language admitting a semantic-preserving embedding in intuitionistic linear logic. Then, we have a lax morphism

\[ \mathcal{L} \xrightarrow{G} \Lambda_1 \xrightarrow{\text{Apx}[\mathcal{D}]} \text{Rel} \]

to which we may apply the Grothendieck construction of Theorem 2.4, yielding a type system for \( \mathcal{L} \) in the sense of Definition 2.3:

**Definition 4.3 ((\( \mathcal{D}, G \))-type system).** Let \( \mathcal{D} \hookrightarrow \text{Poly} \) and \( G : \mathcal{L} \rightarrow \Lambda_1 \). We define the abbreviations
  \[ p[\mathcal{D}, G] := \int (\text{Apx}[\mathcal{D}] \circ G) , \quad \epsilon[\mathcal{D}, G] := \epsilon^! (\text{Apx}[\mathcal{D}] \circ G) , \]
and say that a multimorphism \( M \) of \( \mathcal{L} \) is \( (\mathcal{D}, G) \)-typable if it is in the image of \( p[\mathcal{D}, G] \) or, equivalently, there are \( \Gamma, A \) such that \( (\text{Apx}[\mathcal{D}] \circ G)(M)(\Gamma; A) \neq \emptyset \).
In Sect. 4.3 and 4.4 we will give ample evidence that this is an intersection type system for $\mathcal{L}$, in accord with the Equivalence 3 of Sect. 1.2. For the time being, let us give an idea of what the 2-operad $\mathcal{E}[\mathcal{D}, \mathcal{G}]$ looks like. By applying the definition given in the proof of Theorem 2.4, we have:

- an object of $\mathcal{E}[\mathcal{D}, \mathcal{G}]$ is a pair $(a, A)$ where $a$ is a type of $\mathcal{L}$ and $A$ a type of $\mathcal{T}_r[\mathcal{D}]$ or $\mathcal{T}_w[\mathcal{D}]$,

- depending on whether the image of $a$ through $G$ is $l$ or $c$; in other words, it is a type of $\mathcal{L}$ refined by a polyadic simple type declared “valid” by $\mathcal{D}$.

- Given types $(a, A), (\gamma, \Gamma) = (c_1, C_1), \ldots, (c_n, C_n)$ and

$$ (\theta, \Theta) = (b_1, \langle B_1^1, \ldots, B_1^k_1 \rangle), \ldots, (b_m, \langle B_m^1, \ldots, B_m^k_1 \rangle), $$

where we assume that $G(c_i) = l$ ad $G(b_i) = c$ for all $i$, a multimorphism of

$$ \mathcal{E}[\mathcal{D}, \mathcal{G}][(\theta, \Theta), (\gamma, \Gamma); (a, A)] $$

is a pair $(M, \delta)$ composed of a term $M \in \mathcal{L}(\theta, \gamma; a)$ and a “valid” simply-typed derivation $\delta$ of $\Theta; \Gamma + t : A$ such that $t \in G(M)$.

- Similarly, a 2-arrow $(M, \delta) \to (M', \delta')$ is a pair $(\psi, \tau)$ such that $\psi : M \to^* M'$ in $\mathcal{L}$, $\tau : \delta \to^* \delta'$ in $\mathcal{D}$ and $\tau^- \subseteq G(\psi)$, i.e., $M \to^* M'$ via $\psi$ and there is a polyadic reduction approximating $\psi$ which may be given a “valid” type as a reduction $\delta \to^* \delta'$.

In particular,

$$ M \text{ is } (\mathcal{D}, \mathcal{G})\text{-typable iff there exists } \delta \in \mathcal{D}(\Gamma; A) \text{ such that } \delta^- \subseteq G(M), $$

exactly as in Equivalence 3 of Sect. 1.2.

### 4.2 Capturing dynamic properties

Intersection types are known for their ability to capture dynamic (or runtime) properties of programs, most notably various kinds of termination. We will start by giving a somewhat general definition of what a “dynamic property” may be in our context.

**Definition 4.4 (dynamic property).** Let $\mathcal{L}$ be a 2-operad. A **strong dynamic property** for $\mathcal{L}$ is a set of 2-arrows of $\mathcal{L}$. Given such a set $\mathcal{R}$, we let $S(\mathcal{R})$ be the set of all multimorphisms $M$ of $\mathcal{L}$ such that there is no sequence $(\psi_i : M_i \to^* M_{i+1})_{i \in \mathbb{N}}$ of non-identity 2-arrows of $\mathcal{R}$ with $M_0 = M$.

A **weak dynamic property** of $\mathcal{L}$ consists of a triple $(\mathcal{R}, \mathcal{N}, \text{Ctxt})$ such that

- $\mathcal{R}$ is a set of 2-arrows of $\mathcal{L}$;
- $\mathcal{N}$ is a set of multimorphisms of $\mathcal{L}$;
- $\text{Ctxt}$ is a set of functions on multimorphisms of $\mathcal{L}$.

We write $\mathcal{C}(M)$ for the multimorphism of $\mathcal{L}$ resulting from the application of $\mathcal{C}$ in $\text{Ctxt}$ to a multimorphism $M$. Given such a triple, we let $\mathcal{W}(\mathcal{R}, \mathcal{N}, \text{Ctxt})$ be the set of all multimorphisms $M$ of $\mathcal{L}$ such that there exist $\mathcal{C} \in \text{Ctxt}$, $N \in \mathcal{N}$ and $\psi : \mathcal{C}(M) \to^* N$ in $\mathcal{R}$.

The intuition between strong and weak dynamic properties is that they express some kind of strong or weak normalization. For what concerns the first, this is clear from the definition: $\mathcal{R}$ represents a notion of reduction and $S(\mathcal{R})$ is the set of strongly $\mathcal{R}$-normalizing terms (seen as multimorphisms). For what concerns the latter, $\mathcal{R}$ is still a notion of reduction, $\mathcal{N}$ represents a notion of normal form and $\text{Ctxt}$ a notion of “legal” contexts, so $\mathcal{W}(\mathcal{R}, \mathcal{N}, \text{Ctxt})$ is the set of terms having a $\mathcal{N}$-form reachable via a reduction in $\mathcal{R}$, modulo an initial manipulation in $\text{Ctxt}$.

**Definition 4.5 (faithful reduction, full expansion).** Let $\mathcal{D} \hookrightarrow \text{Poly}$ and $\mathcal{G} : \mathcal{L} \to \Lambda_1$. Let $\mathcal{R}$ be a strong dynamic property for $\mathcal{L}$. We say that the pair $(\mathcal{D}, \mathcal{G})$ is **faithfully reductive** with respect to $\mathcal{R}$ if, for all $\rho \in \mathcal{R}$ and for all types $\Gamma, A$

**subject reduction:** $\rho[\mathcal{D}, \mathcal{G}]$ o uplifts every 2-arrow of $\mathcal{R}$;
faithfulness: if $\text{Ap}(D,G)(\rho)_{\Gamma,A} \neq \emptyset$ and is the identity (i.e., the diagonal relation), then $\rho$ is an identity.

Let $(R,N,Cxt)$ be a weak dynamic property for $L$. We say that the pair $(D,G)$ is fully expansive if, for all $\rho \in R$ and for all types $\Gamma,A$

subject expansion: $p[D,G]$ lifts every arrow of $R$;

fullness: for all $u \in N$, $u$ is $(D,G)$-typable and, for all $C \in Cxt$, if $t$ is $(D,G)$-typable, then so is $C[t]$.

Lemma 4.6. Let $D \hookrightarrow \text{Poly}$ and $G : L \rightarrow \Lambda_I$ and let $R$ be a strong dynamic property for $L$ with respect to which $(D,G)$ is faithfully reductive. Then, if $\psi \in R$ is not an identity, there is at least one oplifting $(\psi, \tau)$ of $\psi$ with respect to $p[D,G]$ such that $\tau$ is not an identity.

Proof. Let $\psi : M \Rightarrow M' \in R$ be a non-identity arrow with $M$ in the image of $p[D,G]$, i.e., there exist $\Gamma,A$ and $\delta \in D(\Gamma,A)$ such that $(M,\delta) \in E[D,G](\Gamma,A)$, which means that $\delta \in (\text{Ap}(D,G) \circ G)(\psi)_{\Gamma,A}$. Now, by subject reduction, $\psi$ has an oplifting, which by definition is of the form $(\psi, \tau)$ with $\tau : \delta \Rightarrow \delta'$ and $(\delta, \delta') \in (\text{Ap}(D,G) \circ G)(\psi)_{\Gamma,A}$. By faithfulness, we may choose $\delta' \neq \delta$ and, in particular, $\tau \neq \text{id}_\delta$. □

We may now state and prove our main result:

Theorem 4.7. Let $L$ be a programming language, presented as a 2-operad. Let $R$ and $(R_0,N,Cxt)$ be a strong and a weak dynamic property for $L$ such that $S(R) \subseteq W(R_0,N,Cxt)$, and suppose that $(D \hookrightarrow \text{Poly}, G : L \rightarrow \Lambda_I)$ is both faithfully reductive with respect to $R$ and fully expansive with respect to $(R_0,N,Cxt)$. Then, for every program $M$ of $L$, the following are equivalent:

1. $M$ is $(D,G)$-typable;
2. $M \in S(R)$;
3. $M \in W(R_0,N,Cxt)$.

Proof. (1) $\Rightarrow$ (2): let $M$ be $(D,G)$-typable and suppose, for the sake of absurdity, that there is a sequence $(\psi_i : M_i \Rightarrow M_{i+1})_{i \in \mathbb{N}}$ of non-identity 2-arrows of $R$ with $M_0 = M$. Since $M$ is $(D,G)$-typable, there exist $\Gamma,A$ and a derivation $\delta$ such that $(M,\delta) \in E[D,G](\Gamma,A)$. In particular, $M$ is the image of $(M,\delta)$ via $p[D,G]_{\Gamma,A}$. Now, since $\psi_0 \in R$, this functor oplifts it by the subject reduction hypothesis, so there is $(\psi_0,\tau_0) : (M,\delta) \Rightarrow (M_1,\delta_1) \in E[D,G](\Gamma,A)$. In particular, $M_1$ too is in the image of $p[D,G]_{\Gamma,A}$. Furthermore, by Lemma 4.6, we may suppose $\tau_1$ not to be an identity. We may now re-apply the reasoning to $M_1$ and $\psi_1$, then to $M_2$ and $\psi_2$, and so on, obtaining a sequence $(\tau_i : \delta_i \Rightarrow \delta_{i+1})_{i \in \mathbb{N}}$ of non-identity reductions in $D(\Gamma,A)$, with $\delta_0 = \delta$. We have therefore shown that $\delta$ is not strongly normalizing, contradicting Proposition 3.1 (remember that $D \hookrightarrow \text{Poly}$).

(2) $\Rightarrow$ (3): by hypothesis.

(3) $\Rightarrow$ (1): suppose $M \in W(R_0,N,Cxt)$, i.e., there exist $C \in Cxt$, $N \in N$ and $\psi : C[M] \Rightarrow N$ in $R_0$. By fullness, there are types $\Gamma,A$ and a derivation $\epsilon$ such that $(N,\epsilon) \in E[D,G](\Gamma,A)$. In particular, $N$ is the image of $(N,\epsilon)$ via $p[D,G]_{\Gamma,A}$. Now, since $\psi \in R_0$, this functor lifts it by the subject expansion hypothesis, so there is $(\psi, \tau) : (C[M],\delta) \Rightarrow (N,\epsilon)$, showing in particular that $C[M]$ is $(D,G)$-typable, so we conclude by fullness. □

4.3 A worked out example

We will now show that the multimorphisms of $E[\text{LinPoly},G_0]$ are isomorphic to the derivations of Gardner-de Carvalho’s non-idempotent intersection type system of Fig. 1. According to the general description of $E[\text{LinPoly},G_0]$ given after Definition 4.3, its objects are either polyadic simple types (color l), or sequences of such (color c). Its derivations are pairs $(M,\delta)$ consisting of a $\lambda$-term $M$.
and a linear polyadic simply-typed derivation \( \delta \Theta \vdash t : A \) such that \( t \in G_0(M) \). We know that the context \( \Theta \) is entirely polyadic because \( \lambda \)-terms only have variables of type \( v \), and \( G_0(v) = c \). Moreover, we know that \( t : 1 \) because \( G_0 \) has only terms of type \( t \) and \( G_0(t) = 1 \).

Let \( \text{fv}(M) \subseteq \{x^1, \ldots , x^n\} \). If we make explicit the approximation context, i.e., which free polyadic variables of \( t \) approximate which free variables of \( G_0(M) \) (which coincide with those of \( M \)), we get \( x^1 \sqsubseteq x^1, \ldots , x^n \sqsubseteq x^n \vdash t \sqsubseteq G_0(M) \). This also means that \( \Theta = x^1: \overline{c}^1, \ldots , x^n: \overline{c}^n \). Superposing approximation judgments and typing judgments (as we did in the introduction), we get judgments of the form \( x^1 \sqsubseteq x^1: \overline{c}^1, \ldots , x^n \sqsubseteq x^n: \overline{c}^n \vdash t \sqsubseteq G_0(M) : A \), where \( x^1 \sqsubseteq x^1: \overline{c}^1 \) abbreviates \( \vec{x}^1 \sqsubseteq x^1: \overline{c}^1 \). Now, by inspecting Fig. 2 and Fig. 3, we see that linear approximations and linear derivations are both syntax-directed. Therefore, the structure of \( M \) guides the structure of \( \delta \), and we have only three possibilities:

\[
\begin{align*}
\var{a : \bar{A} \vdash a : \bar{A}} & \quad \text{var} \quad \Gamma, \overline{x} \sqsubseteq x : \bar{A} ; t \sqsubseteq G_0(M) : B \\
\lambda{\Gamma ; a : \bar{A} \vdash t[\overline{x} := a] \sqsubseteq G_0(M) [\bar{l}x := a] : B} & \quad \text{lam} \quad \Gamma ; a : \bar{A} \vdash t[\overline{x} := a] \sqsubseteq G_0(\overline{\lambda x.M}) : \bar{A} \hookrightarrow B \\
\text{box} & \quad \text{box} \quad \Gamma ; t \sqsubseteq G_0(M) : \bar{A} \hookrightarrow B \\
\text{app} & \quad \text{app} \quad \Gamma ; \tilde{\Gamma}_1 \ldots , \tilde{\Gamma}_n ; t[\tilde{u}_1, \ldots , \tilde{u}_n] \sqsubseteq G_0(MN) : B
\end{align*}
\]

where \( \bar{A} = \langle A_1, \ldots , A_n \rangle \). If we only retain the purple decorations, forget the intermediate steps not typing terms of the form \( G_0(\bar{-}) \) and if, in the context, we write \( x : \langle A_1, \ldots , A_n \rangle \) instead of \( x^1 \sqsubseteq x : A_1, \ldots , x^n \sqsubseteq x : A_n \), we obtain precisely Fig. 1: the \( \text{lam} \) rule is a special case of the above in which there are zero approximations of \( x \), and the perm rule results from \( \text{th exchange rule on LinPoly} \) contexts. To be exact, the system obtained is in Fig. 5, discarding the rules weak and \( \text{cntr} \).

### 4.4 Applications

We will now present a series of interesting instances of Theorem 4.7. First, however, let us point out the intuition behind faithfulness (Definition 4.5). The idea is that not only do we want subject reduction, we also want it to reflect the computation being performed. Indeed, subject reduction may hold because, when \( M \rightarrow M' \), the derivation \( \delta \) typing \( M' \) is the same as that typing \( M \). This may happen because the redex fired in \( M \) to obtain \( M' \) is contained, via the embedding in \( \Lambda_0 \), inside a box approximated by \( \langle \rangle \), hence it is not typed by \( \delta \), and the modifications induced by the reduction are invisible to the typing. Faithfulness says that this must not happen for the reductions of which we are trying to capture termination (i.e., those in \( \mathcal{R} \)).

**Head normalization.** Consider again the pair \( (\text{LinPoly},G_0) \). We know that the induced type system is isomorphic to Fig. 1. It is easy to see that such a system enjoys both subject reduction and subject expansion with respect to every reduction. However, it is *faithfully* reductive only with respect to *head* reduction, which we denote here by \( \mathcal{R} \). This is a consequence of what observed above: head redexes never appear under a \( !(-) \) via \( G_0 \), so they may never be “forgotten” by approximations.

Let now \( \mathcal{R}_0 := \text{all reductions}, \mathcal{N} := \text{head normal forms} \) and \( \text{Ctxt} := \{\text{id}\} \). Then, \( \mathcal{W}(\mathcal{R}_0, \mathcal{N}, \text{Ctxt}) \) is the set of terms having a head normal form. It is straightforward to see that head normal forms are typable (just assign a type of shape \( \langle \rangle \hookrightarrow \ldots \hookrightarrow \langle \rangle \hookrightarrow \alpha \) to the head variable), so \( (\text{LinPoly},G_0) \) is fully expansive. It is obviously the case that \( S(\mathcal{R}) \subseteq \mathcal{W}(\mathcal{R}_0, \mathcal{N}, \text{Ctxt}) \) (if head reduction terminates for \( M \), then \( M \) certainly has a head normal form). Therefore, by Theorem 4.7, \( (\text{LinPoly},G_0) \)-typability characterizes having a head normal form and, moreover, we get for free
that having a head normal form is the same as saying that head reduction terminates. This latter fact is not immediate: syntactic proofs require a form of standardization.

More generally, it is easy to see that \((\mathcal{D},G_0)\) for any \(\mathcal{D} \in \{\text{LinPoly, AffPoly, RelvPoly, CartPoly}\}\) induces a type system characterizing head normalization. The least restrictive, when \(\mathcal{D} = \text{CartPoly}\), is depicted in Fig. 5. This is just a (strict, in the sense of van Bakel [1995]) reformulation of the standard system called \(D\Omega\) by Krivine [1993], the variant with \(\Omega\) of Coppo et al. [1981]. The other systems are obtained by discarding one or both of the rules \text{weak} and \text{cntr}: the former enables basic subtyping (i.e., \(A \land B \leq A\)) and makes the system non-relevant; the latter makes the system idempotent. The rule \text{weak} cannot be discarded, it is necessary to make the system complete (e.g. it is needed to type \(\lambda x.y\)).

**Solvability.** The above systems actually characterize solvability. It is a classic result of Wadsworth [1971] that solvability and head normalization coincide, so this would be a trivial remark if it were not for the fact that we may prove it independently of Wadsworth’s result, thus yielding an alternative, type-theoretic proof of his theorem. Indeed, let \(\mathcal{R}\) be head reductions, as above, and let \(\mathcal{R}_0 :=\) all reductions, \(\mathcal{N} := \{I\}\) and \(\text{Ctxt} :=\) applicative contexts, where \(I\) is the identity \(\lambda\)-term and applicative contexts are of the form \(\{\cdot\}N_1 \cdots N_n\). By definition, \(\mathcal{W} (\mathcal{R}_0,\mathcal{N},\text{Ctxt})\) is the set of solvable \(\lambda\)-terms.

Now, it is immediate that \(S(\mathcal{R}) \subseteq \mathcal{W} (\mathcal{R}_0,\mathcal{N},\text{Ctxt})\) (if a \(\lambda\)-term has a head normal form, it is solvable). We know that any of the systems of Fig. 5 is faithfully reductive with respect to \(\mathcal{R}\). It is easy to see that it is also fully expansive with respect to \(\mathcal{R}_0,\mathcal{N},\text{Ctxt}\): we know we have subject expansion, \(I\) is obviously typable and it is immediate to see that, if \(MN_1 \cdots N_n\) is typable, then so must be \(M\). So Theorem 4.7 applies, and we have that a term is solvable iff it has a head normal form iff it is typable in one of the systems of Fig. 5.

Note that this particular application uses a non-trivial set of functions \(\text{Ctxt}\). In the sequel, we will always use \(\text{Ctxt} = \{id\}\) (the identity function), so we will never specify it again, and we will write \(\mathcal{W} (\mathcal{R},\mathcal{N})\) for \(\mathcal{W} (\mathcal{R},\mathcal{N},\{id\})\).
be “forgotten” by \( t \). This means that the identity reduction cannot approximate a non-identity reduction, ensuring faithfulness with respect to all reductions (subject reduction is easy to show).

It is also easy to show that all normal forms are typable. However, subject expansion only holds for non-erasing reductions. In the \( \lambda \)-calculus, a reduction step firing a redex \((\lambda x.M)N\) is non-erasing if \( x \notin \text{fv}(M) \) implies \( N \) normal.

Indeed, if \((\lambda x.M)N \rightarrow M\) because \( x \notin \text{fv}(M) \), and if \( t \subseteq M \) is a typable approximation, we cannot use the approximation \((\lambda a.t(\langle \rangle := a))\) \( \subseteq \Gamma_0((\lambda x.M)N) \) in order to expand, because this is not typable in \( D_{sn} \). However, we know that \( N \) is normal, hence typable, hence there exists \( u \subseteq N \) typable in \( D_{sn} \), so we may use the approximation \((\lambda a.t(z) := a))u\), where \( z \) does not appear in \( t \) and may be given the type of \( u \). This latter point shows the necessity of weakening.

So, if \( R \) denotes the set of all reductions, \( R_0 \) the set of non-erasing reductions and \( N \) the set of normal forms, we have that \( S(R) \) is the set of strongly normalizable \( \lambda \)-terms, whereas \( W(R_0, N) \) is the set of \( \lambda \)-terms having a normal form via a non-erasing reduction. Since being strongly normalizable implies having a normal form under any kind of reduction, Theorem 4.7 applies and we have that a \( \lambda \)-term is strongly normalizable iff its normal form may be found by non-erasing reduction iff it is \((D_{sn}, \Gamma_0)\)-typable. This subsumes the classic result that the perpetual strategy (which is a particular non-erasing strategy) terminates on \( M \) iff \( M \) is strongly normalizable [Barendregt 1984].

**Weak normalization.** Let \( D_{wn} \) be the suboperad of \( D \in \{ \text{LinPoly, AffPoly, RelvPoly, CartPoly} \} \) in which typing judgments \( \Theta, \Gamma \vdash t : A \) are restricted so that \( A \) (resp. a type in \( \Theta, \Gamma \)) may only contain occurrences of \( \langle \rangle \) in negative (resp. positive) position, and consider the pair \((D_{wn}, \Gamma_0)\). The corresponding type systems are obtained from Fig. 5 simply by restricting typing judgments.

In this case, subject reduction and expansion are unproblematic for all reductions. It is also easy to show that all normal forms are typable, so the pair is fully expansive with respect to \((R_0, N)\) where \( R_0 \) is all reductions and \( N \) are the normal forms. Note that \( W(R_0, N) \) is just the set of (weakly) normalizable \( \lambda \)-terms.

This time, what fails in general is faithfulness. Indeed, it holds for reductions which only fire redexes whose applicative depth is minimal among all redexes, the applicative depth of a subterm \( N \) of \( M \) being the number of times one must cross the argument position of an application to reach \( N \) from the root of the syntactic tree of \( M \). Such reductions are called Böhm reductions, because they iterate head reduction and gradually reveal the Böhm tree of a term: the head redex is at minimum depth; once the head variable is found, one starts entering in its arguments, and so on.

The intuition behind faithfulness for Böhm reductions is the following. Let \( \psi : M \rightarrow M' \) be a non-identity reduction such that \( H \psi \) is a Böhm reduction and suppose that \( h \) is a polyadic term typable in \( D_{wn} \) such that \( h(\langle \rangle) \subseteq G_0(H\psi) \), contradicting faithfulness. Since \( H\psi \) is a Böhm reduction, \( H \) must be of the form \( xN_1 \cdots N_k \) (if instead of \( x \) we had an abstraction, there would be a redex at strictly lower applicative depth). But then the type of \( x \) must be of the form \( \check{C}_1 \rightarrow \cdots \rightarrow \check{C}_k \rightarrow \langle \rangle \rightarrow A \) with \( \langle \rangle \) appearing negatively, which is not allowed in a context of \( D_{wn} \).

So, if we take \( R \) to be Böhm reductions, we have that \( S(R) \) is obviously contained in the set of normalizable terms, and Theorem 4.7 gives us that a term is (weakly) normalizable iff every Böhm reduction starting from it terminates iff it is \((D_{wn}, \Gamma_0)\)-typable. A syntactic proof of the first double implication requires a non-trivial standardization theorem [Barendregt 1984].

**Non-strict intersection types.** Systems using “non-strict” intersection types (i.e., with intersection also to the right of arrows, as in \( A \rightarrow A \land A \)) may be obtained by considering the unrestricted encoding \( G_k : \lambda_k \rightarrow \Lambda_t \), which takes as source the full bichromatic presentation of the \( \lambda \)-calculus, with terms of type \( v \) as well. In this embedding, the image of a \( \lambda \)-term \( M \) seen as value is \( !G_0(M) \),
which gives the base case of the inductive definition). The shape of types is justified by observing that $R$ was the same. Let us give an instance of our framework with a slightly different calculus. Apx\[ (with weakening and/or contraction), the Grothendieck construction applied to \]

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so its approximations will all be of the form $⟨t_1, \ldots, t_1⟩$ with $t_i \sqsubseteq G_0(M)$. In other words, we have systems with the rules of Fig. 5 augmented with

\[
\frac{Γ_1 ⊢ M : A_1 \ldots Γ_n ⊢ M : A_n}{Γ_1, \ldots, Γ_n ⊢ M : ⟨A_1, \ldots, A_n⟩} \quad \text{inter}
\]

In particular, the derivations of $E[D_{sn}, G_k]$, with $D_{sn}$ as defined above (the cartesian version), are just a different presentation of the original system of Coppo and Dezani-Ciancaglini [1980].

The call-by-value $λ$-calculus. Our construction has two parameters: a sub-operad $D \hookrightarrow \text{CartPoly}$ and an embedding $G : L \rightarrow Λ_v$ of a calculus $L$ in linear logic. The first wave of examples fixed $G$ and showed several possibilities for $D$; the last example provided a different $G$, but the calculus was the same. Let us give an instance of our framework with a slightly different calculus.

In Sect. 3.3, we recalled Girard’s call-by-value embedding $G_v : Λ_v \hookrightarrow Λ_1$. If $R$ denotes head reduction in $Λ_v$ (also known as the weak call-by-value strategy, which is the standard evaluation strategy of many practical programming languages), and if $R_0$ denotes all reductions and $N$ weak head normal forms (i.e., arbitrary abstractions or terms of the form $x N_1 \cdots N_k$ with $N_i$ arbitrary), then the pair $(D,G_v)$ for any $D \in \{\text{LinPoly}, \text{AffPoly}, \text{RelvPoly}, \text{CartPoly}\}$ is faithfully reductive with respect to $R$ and fully expansive with respect to $(R_0,N)$, so Theorem 4.7 proves that weak head normal forms are reachable with the weak call-by-value strategy iff they are reachable at all, and gives us intersection type systems characterizing weak call-by-value normalization.

The types for these systems are given by $A,B ::= ⟨A_1 \rightarrow B_1, \ldots, A_n \rightarrow B_n⟩$ \((n = 0 \text{ is allowed, which gives the base case of the inductive definition})\). The shape of types is justified by observing that Girard’s call-by-value translation is based on the recursive type $D = !(D \circ D)$, and remembering that $⟨−⟩$ approximates $!⟨−⟩$. The rules are given in Fig. 6. As usual, one has four versions of the system, idempotent or not, relevant or not, by keeping or discarding weak and cntr.

The $λμ$-calculus. The 2-operad $Λ_1$ and the polyadic calculi that approximate it are not the most general for which one may define an approximation presheaf as in Sect. 4.1. In fact, it is possible to reformulate the whole theory of polyadic approximations (Sect. 3.4) using proof nets, which are the most general syntax for linear logic proofs, without intuitionistic restrictions. The details of this have been developed by the second author in his Ph.D. thesis [Pellissier 2017]. The development is based on cyclic 2-operads, of which the proof net syntax is a paradigmatic example, which we denote by $LL$.

In this augmented set-up, we may consider the $λμ$-calculus of Parigot [1992], a well-known extension of the $λ$-calculus capturing classical reasoning/control operators. This admits a natural presentation as a cyclic 2-operad $ΛM$, which may be embedded in $LL$ by means of an embedding $L : ΛM \rightarrow LL$ due to Laurent [2003]. Then, for any “flavor” $D$ of simply-typed polyadic proof nets (with weakening and/or contraction), the Grothendieck construction applied to $\text{Apx}[D] \circ L$ gives us a type system for the $λμ$-calculus. Its types, ranged over by $A,B,C$, are as follows:

\[
A,B,C ::= ⟨P_1, \ldots, P_n⟩, \quad P ::= Θ \rightarrow B, \quad Θ ::= ⟨A_1, \ldots, A_n⟩,
\]

where \(x\) is the dual of \(\langle-\rangle\), just like the modality ?(-) is dual to !(-) in classical linear logic. The shape of the types is immediately justified by noting that Laurent’s translation uses the recursive type \(D = ?(D \rightsquigarrow D)\), keeping in mind that \(\langle-\rangle\) approximates !(-) and \(\{(-)\}\) approximates ?(-). In the literature on intersection types for the \(\lambda\mu\)-calculus, these latter are known as union types [Laurent 2004]. Given a sequence \(\Theta = \langle A_1, \ldots, A_n \rangle\), we write \(\Theta(i)\) for \(A_i\). Given two types \(A, B\), which are always sequences, we write \(A \cdot B\) for their concatenation. The typing judgments are of the form

\[
x_1 : \Theta_1, \ldots, x_m : \Theta_m, \alpha_1 : B_1, \ldots, \alpha_n : B_n \vdash M : A
\]

where \(x_i\) are \(\lambda\)-variables and \(\alpha_j\) are \(\mu\)-variables. The typing rules are given in Fig. 7.

One may check that the right conditions for applying (the augmented version of) Theorem 4.7 are met by this system with respect to head reduction of \(\lambda\mu\)-terms, which is therefore characterized by typability. Interestingly, the linear version of this system (without weak and cntr) turns out to coincide with a system for the \(\lambda\mu\)-calculus recently introduced by Kesner and Vial [2017].

5 CONCLUSIONS

5.1 Related work

It has been known for a long time that intersection types and linear logic are related. Regnier (crediting Duquesne) started this line of investigation in his Ph.D. thesis [Regnier 1992]; later on, Kfoury [2000] discovered an intriguing relationship between intersection types and a linearization of the \(\lambda\)-calculus. Retrospectively, his is a sort of an embryo of our linear polyadic calculus. We already mentioned the line of work concerning the link between non-idempotency and linearity [de Carvalho 2009; Neergaard and Mairson 2004]. However, to the best of our knowledge no previous work described the correspondence between approximations and intersection types in the sharp, synthetic and broad framework we propose.

The affinities between our approximations and the Taylor expansion of Ehrhard and Regnier [2008] are obvious and we believe that our work may be entirely reformulated in that context. As a starting point, it is immediate to define an embedding \(\langle-\rangle^0\) of the linear polyadic calculus into the resource \(\lambda\)-calculus such that, for \(T\) in \(\Lambda\) and \(t\) linear, \(t \sqsubset T\) iff \(t^0 \in \text{Taylor}(T)\), where \(\text{Taylor}(T)\) is the support of the Taylor expansion of \(T\).

Another relevant work is that of Bucciarelli et al. [2003], in which an encoding from intersection type derivations to simply-typed \(\lambda\)-terms is used to show the soundness (i.e., typable \(\Rightarrow\) SN) of the system of Coppo et al. [1981]. Our work (vastly) generalizes this approach, reducing the soundness of every well-known system of intersection types to the strong normalization of propositional linear logic (Proposition 3.1) and replacing plenty of ad hoc reducibility/logical relation arguments [Krivine 1993] or, in the non-idempotent case, ad hoc combinatorial arguments [Bernadet and Lengrand 2013; Kesner and Vial 2017; Kfoury 2000] with a single proof.
Finally, the work of Melliès and Zeilberger [2015] obviously had a major influence on our paper. It is worth mentioning that the fibrational perspective on type systems is already explored to some depth in their work. In this respect, all we do is “taking it to dimension two”, in the sense that we consider reduction sequences and see (op)fibrations as witnesses of the subject expansion (reduction) properties. Melliès and Zeilberger’s work focuses on the Set-enriched case and therefore fibrations have a different meaning there.

5.2 Discussion and perspectives

The main message of this paper is: *as soon as a programming language may be meaningfully embedded in linear logic, there is an intersection type discipline for it.* Of course, what this intersection type discipline may do depends on the embedding and its “meaningfulness”. However, we hope that we have shown enough applications to justify the claim that our approach is rather broad.

Our framework also gives a systematic explanation to certain aspects of intersection types:

- non-idempotency and relevance are just reflections of the absence of structural rules (weakening and contraction, respectively) in polyadic systems;
- strictness of intersections arises from the asymmetric version of Girard’s encoding;
- as mentioned above, soundness is ultimately a consequence of strong normalization of propositional linear logic.

We would also like to stress that our construction does not have only an “explanatory” power but also has a “predictive” value: the last two instances given in Sect. 4.4, albeit simple, exemplify how our framework may be used to almost automatically synthesize intersection type systems without necessarily knowing them in advance (the call-by-value system is possibly folklore, but we did not know of it; the system for $\lambda\mu$ had been developed independently of our work). More interestingly, we are currently studying the possibility of applying our construction to the encoding of the $\pi$-calculus in proof nets by Ehrhard and Laurent [2010], which would yield what is perhaps the first application of intersection types to concurrent calculi.

Of course, we should also mention what our construction cannot currently do: it fails to capture infinitary systems such as those of the third author [Vial 2017], or probabilistic systems as those being developed by Breuvart and Dal Lago [2016]; and, although we do capture the reformulation by Grellois and Melliès [2015] of the system of Kobayashi and Ong [2009] for higher order recursion schemes, its main property is not a consequence of our Theorem 4.7.

Finally, let us mention an intriguing aspect of Theorem 4.7, which is to highlight how, contrarily to common understanding, intersection types systems do not characterize dynamic properties *per se* but, rather, relate them to one another. That is, intersection types actually appear as a bridge from an “existential” property (weak normalization) to a “universal” property (strong normalization), and their apparent ability to characterize dynamic properties results from judiciously choosing such properties so that the “universal” implies the “existential”, thus closing the circle. It would be interesting to pursue a more general approach in this direction.

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REFERENCES


Polyadic Approximations, Fibrations and Intersection Types


