# Home Assignment 2: Stuttering and Bisimulation 

## To hand in before or on January 11, 2010. The penalty for delays is 2 points per day.



Electronic versions (PDF only) can be sent by email to 〈schmitz@lsv.ens-cachan.fr〉, paper versions should be handed in on the 11th or put in my mailbox at LSV, ENS Cachan. Any mistake spotted in the subject should be reported so that everyone can benefit from its correction

This homework investigates bisimulation relations that oversee stuttering steps in finite Kripke structures. These bisimulations are also known as branching bisimulations in the process calculi literature.

Definition 1 (Stutter Bisimulation). Consider two (not necessarily different) Kripke structures $M_{1}=\left\langle S_{1}, T_{1}, I_{1}, \mathrm{AP}, \ell_{1}\right\rangle$ and $M_{2}=\left\langle S_{2}, T_{2}, I_{2}, \mathrm{AP}, \ell_{2}\right\rangle$. A stutter simulation between $M_{1}$ and $M_{2}$ is a relation $R \subseteq S_{1} \times S_{2}$ satisfying:

1. for any initial state $s_{1}$ in $I_{1}$, there exists an initial state $s_{2}$ in $I_{2}$, such that $\left(s_{1}, s_{2}\right)$ is in $R$,
2. for all $\left(s_{1}, s_{2}\right)$ in $R$,
(a) $\ell_{1}\left(s_{1}\right)=\ell_{2}\left(s_{2}\right)$,
(b) if $\left(s_{1}, s_{1}^{\prime}\right)$ is a transition in $T_{1}$ with $\left(s_{1}^{\prime}, s_{2}\right) \notin R$, then there exist an integer $n$ in $\mathbb{N}$ and $n+2$ states $u_{0}, \ldots, u_{n+1}$ in $S_{2}$ such that $u_{0}=s_{2},\left(s_{1}^{\prime}, u_{n+1}\right)$ is in $R$, and for each $0 \leq i \leq n,\left(s_{1}, u_{i}\right)$ is in $R$ and $\left(u_{i}, u_{i+1}\right)$ is a transition in $T_{2}$.

A stutter bisimulation on $S_{1} \times S_{2} \cup S_{2} \times S_{1}$ between $M_{1}$ and $M_{2}$ is a union $R \cup R^{-1}$ where $R$ is a stutter simulation between $M_{1}$ and $M_{2}$ and its inverse $R^{-1}$ a stutter simulation between $M_{2}$ and $M_{1}$. Two states $s_{1}$ and $s_{2}$ (resp. two systems $M_{1}$ and $M_{2}$ ) are stutter bisimilar, noted $s_{1} \approx s_{2}$ (resp. $M_{1} \approx M_{2}$ ), if there exists such a stutter bisimulation with $\left(s_{1}, s_{2}\right)$ in $R$ (resp. such a stutter bisimulation between $M_{1}$ and $M_{2}$ ). A stutter bisimulation on a single system $M$ is a stutter bisimulation between $M$ and itself.

Exercise 1 (Mutual Exclusion). The following system is an abstract mutual exclusion protocol for two processes. We are interested in the mutual exclusion property, i.e. whether $G\left(\neg c_{1} \vee \neg c_{2}\right)$ holds for all traces of the system; thus we can restrict ourselves to the set of atomic propositions $\mathrm{AP}=\left\{\mathrm{c}_{1}, \mathrm{c}_{2}\right\}$ (state labels are displayed next to the states and match the gray levels). Observe that with this new labeling our system starts displaying quite a bit of stuttering.


A more abstract system for the same functionality could be:


1. Are the two systems stutter bisimilar?
2. Are they bisimilar?

Justify your answers.

Exercise 2 (Coarsest Stutter Bisimulation). Let $M=\langle S, T, I$, AP, $\ell\rangle$ be a Kripke structure.

1. Show that $\approx$ is an equivalence relation on $S$.
2. Show that $\approx$ is a stutter bisimulation for $M$.
3. Show that $\approx$ is the coarsest stutter bisimulation for $M$ and coincides with the union of all stutter bisimulations for $M$.

Exercise 3 (Quotients). Since $\approx$ is an equivalence relation, we note $[s]$ for the equivalence class of $s$ under $\approx$. The quotient of $M=\langle S, T, I, \mathrm{AP}, \ell\rangle$ by $\approx$ is defined as

$$
M / \approx=\langle S / \approx, T / \approx, I / \approx, \mathrm{AP}, \ell \approx\rangle
$$

where

$$
\begin{aligned}
S / \approx & =\{[s] \mid s \in S\}, \\
T / & \approx \\
I / \approx & =\left\{\left([s],\left[s^{\prime}\right]\right) \mid\left(s, s^{\prime}\right) \in T \text { and } s \not \approx s^{\prime}\right\}, \\
\ell_{\approx}([s]) & =\ell(s) .
\end{aligned}
$$

1. Construct the quotient of the system of Exercise 1 by its coarsest stutter bisimulation.
2. Prove that $M$ is always stutter bisimilar to $M / \approx$.

Exercise 4 (Stutter Bisimulation and Stutter Equivalence). Let as usual $\Sigma=2^{\mathrm{AP}}$. A stuttering function $f: \mathbb{N} \rightarrow \mathbb{N}_{+}$maps positive integers to strictly positive integers. Let $\sigma=a_{0} a_{1} \cdots$ be an infinite word of $\Sigma^{\omega}$ and $f$ a stuttering function, we denote by $\sigma[f]$ the infinite word $a_{0}^{f(0)} a_{1}^{f(1)} \cdots$, i.e. where the $i$-th symbol of $\sigma$ is repeated $f(i)$ times. A language $L \subseteq \Sigma^{\omega}$ is stutter invariant if, for all words $\sigma$ in $\Sigma^{\omega}$ and all stuttering functions $f$,

$$
\sigma \in L \text { iff } \sigma[f] \in L
$$

We saw in Exercises 3 and 4 of TD 3 that LTL(U), the fragment of LTL without the "next" modality, allows to express all the aperiodic stutter invariant languages.

A word $\sigma=a_{0} a_{1} \cdots$ in $\Sigma^{\omega}$ is stutter-free if, for all $i$ in $\mathbb{N}$, either $a_{i} \neq a_{i+1}$, or $a_{i}=a_{j}$ for all $j \geq i$. For a given infinite word $\sigma$, there exists a unique stutter-free infinite word $\operatorname{sf}(\sigma)$ such that $\sigma=\operatorname{sf}(\sigma)[f]$ for some stuttering function $f$. We note $\operatorname{sf}(L)$ for the set of stutter-free words in a language $L$. Two Kripke structures are stutter trace equivalent if their sets of infinite stutter-free traces are the same. (We consider in the following total Kripke structures, i.e. where for any state $s$, there exists at least one state $s^{\prime}$ such that $\left(s, s^{\prime}\right)$ is a transition in $T$.)

1. Show that the two systems in Figure 1 are stutter bisimilar but not stutter trace equivalent.


Figure 1: The Kripke structures for Exercise 4 1

(a) $M_{4}^{r}$

(b) $M_{4}^{s}$

(c) $M_{4}^{t}$

Figure 2: The Kripke structures for Exercise 4/2
2. Which of the systems in Figure 2 are stutter trace equivalent? Which are stutter bisimilar?

Exercise 5 (Divergence-sensitive Relations). The previous exercise demonstrates that stutter bisimulations might not be the best concept for capturing stutter invariant systems.

Let $M_{1}=\left\langle S_{1}, T_{1}, I_{1}, \mathrm{AP}, \ell_{1}\right\rangle$ and $M_{2}=\left\langle S_{2}, T_{2}, I_{2}, \mathrm{AP}, \ell_{2}\right\rangle$ be two Kripke structures, $R$ a relation on $S_{1} \times S_{2}$, and $\left(s, s^{\prime}\right)$ in $R$. State $s^{\prime}$ is $R(s)$-divergent if there exists an infinite path $\pi=s^{\prime} s_{1} s_{2} \cdots$ starting in $s^{\prime}$ in $M$ such that $\left(s, s_{j}\right)$ is in $R$ for all $j \geq 1$. A relation $R \cup R^{-1}$ is divergence-sensitive if for any $\left(s, s^{\prime}\right)$ of $R, s$ is $R^{-1}\left(s^{\prime}\right)$-divergent iff $s^{\prime}$ is $R(s)$-divergent.

1. Consider the union $M_{4}$ of the two systems of Figure 1 in the previous exercise. Show that the coarsest stutter bisimulation of $M_{4}$ is not divergence-sensitive.
2. Two states $s_{1}$ and $s_{2}$ are stutter divergent bisimilar, noted $s_{1} \stackrel{d}{\approx} s_{2}$, if there exists a divergent-sensitive stutter bisimulation $R \cup R^{-1}$ with $\left(s_{1}, s_{2}\right) \in R$. Show that
$\stackrel{d}{\approx}$ is an equivalence on $S$, and is actually the coarsest divergence-sensitive stutter bisimulation of $M$.
3. Which of the systems of Figure 2 are stutter divergent bisimilar?
4. Let $M$ be a Kripke structure. Let $\pi_{1}=s_{0,1} s_{1,1} s_{2,1} \cdots$ and $\pi_{2}=s_{0,2} s_{1,2} s_{2,2} \cdots$ be two infinite paths in $M$. We say that $\pi_{1}$ and $\pi_{2}$ are stutter divergent bisimular if there exists two infinite sequences of indices $0=i_{0}<i_{1}<i_{2}<\cdots$ and $0=j_{0}<$ $j_{1}<j_{2}<\cdots$ such that $s_{i, 1} \stackrel{d}{\approx} s_{j, 2}$ for all $i_{k-1} \leq i<i_{k}$ and $j_{k-1} \leq j<j_{k}$ with $k=1,2, \ldots$.
(a) Show that $\pi \stackrel{d}{\approx} \pi^{\prime}$ implies $\operatorname{sf}(\ell(\pi))=\operatorname{sf}\left(\ell\left(\pi^{\prime}\right)\right)$.
(b) Prove that, for any two states $s$ and $s^{\prime}$, if $s \stackrel{d}{\approx} s^{\prime}$, then for all infinite runs $\pi=s s_{1} s_{2} \cdots$ starting in $s$, there exists an infinite run $\pi^{\prime}=s^{\prime} s_{1}^{\prime} s_{2}^{\prime} \cdots$ starting in $s^{\prime}$ such that $\pi \stackrel{d}{\approx} \pi^{\prime}$.

Exercise 6 (Logical Characterization). We note CTL*(U) for the class of CTL* formulæ that do not use any "next" modalities, i.e. that follow the following abstract syntax:

$$
\begin{array}{ll}
\varphi::=\perp|p| \neg \varphi|\varphi \wedge \varphi| \mathrm{E} \psi & \text { (state formulæ) } \\
\psi::=\varphi|\neg \psi| \psi \wedge \psi \mid \psi \mathrm{U} \psi & \text { (path formulæ) }
\end{array}
$$

where $p$ ranges over the set AP of atomic propositions. The CTL(U) fragment is defined similarly by

$$
\varphi::=\perp|p| \neg \varphi|\varphi \wedge \varphi| \mathrm{E}(\varphi \mathrm{U} \varphi) \mid \mathrm{A}(\varphi \mathrm{U} \varphi) . \quad \text { (state formulæ) }
$$

Consider the Kripke structures $M_{6}^{r}, M_{6}^{s}$ and $M_{6}^{t}$ in Figure 3.

1. Provide a $\mathrm{CTL}^{*}(\mathrm{U})$ formula $\varphi_{1}$ such that $r_{0} \models \varphi_{1}$ but $s_{0} \not \models \varphi_{1}$.
2. Consider the union of the two systems $M_{6}^{s}$ and $M_{6}^{t}$. Show that $s_{0} \stackrel{d}{\approx} t_{0}$. Give a $\mathrm{CTL}(\mathrm{U})$ formula $\varphi_{C}$ for each of the equivalence classes $C$ of $\left(M_{6}^{s} \cup M_{6}^{t}\right)$ by $\stackrel{d}{\approx}$, such that $\llbracket \varphi_{C} \rrbracket=C$.
3. Let $M$ be a total Kripke structure, $s$ and $s^{\prime}$ be two states and $\pi$ and $\pi^{\prime}$ two infinite paths in $M$. Prove the following statements (by simultaneous induction on the structure of CTL* $(\mathrm{U})$ formulæ):
(a) if $s \stackrel{d}{\approx} s^{\prime}$, then for any $\mathrm{CTL}^{*}(\mathrm{U})$ state formula $\varphi, s \models \varphi$ iff $s^{\prime} \models \varphi$,
(b) if $\pi \stackrel{d}{\approx} \pi^{\prime}$, then for any $\mathrm{CTL}^{*}(\mathrm{U})$ path formula $\psi, \pi \models \psi$ iff $\pi^{\prime} \models \psi$.

(a) $M_{6}^{r}$

(b) $M_{6}^{s}$

(c) $M_{6}^{t}$

Figure 3: The Kripke structures for Exercise 6.
4. Let $M$ be a total Kripke structure, and $s$ and $s^{\prime}$ be two states of $M$. Define the following equivalence relation $\mathcal{F}$ on $S$ :

$$
\mathcal{F}=\left\{\left(s, s^{\prime}\right) \mid \forall \varphi \in \operatorname{CTL}(\mathrm{U}), s \models \varphi \text { iff } s^{\prime} \models \varphi\right\} .
$$

We want to prove that $\mathcal{F}$ is a divergence-sensitive stutter bisimulation for $M$.
(a) Prove that if $\left(s, s^{\prime}\right)$ is in $\mathcal{F}$, then $\ell(s)=\ell\left(s^{\prime}\right)$.
(b) We want to prove that $\mathcal{F}$ is a stutter bisimulation. Since $\mathcal{F}$ is an equivalence relation, we can consider its equivalence classes $[s]_{\mathcal{F}}$ for some state $s$.

- Show that, for each equivalence class $C=[s]_{\mathcal{F}}$, there exists a CTL(U) master formula $\varphi_{C}$ such that $\llbracket \varphi_{C} \rrbracket=C$.
- Show that $\mathcal{F}$ fulfills condition 2b of Definition 1.
(c) Prove that $\mathcal{F}$ is divergence-sensitive.

5. Conclude by proving the following theorem:

Theorem 1 (Logical Characterization of Stutter Divergent Bisimulation). Let $M$ be a total Kripke structure, and s and $s^{\prime}$ two states of $M$. The following three statements are equivalent:

1. $s \stackrel{d}{\approx} s^{\prime}$,
2. $s$ and $s^{\prime}$ verify the same $C T L^{*}(\mathrm{U})$ state formulde,
3. $s$ and $s^{\prime}$ verify the same CTL(U) formula.

Exercise 7 (Observational Bisimulation). Consider two (not necessarily different) Kripke structures $M_{1}=\left\langle S_{1}, T_{1}, I_{1}, \mathrm{AP}, \ell_{1}\right\rangle$ and $M_{2}=\left\langle S_{2}, T_{2}, I_{2}, \mathrm{AP}, \ell_{2}\right\rangle$. An observational simulation between $M_{1}$ and $M_{2}$ is a relation $R \subseteq S_{1} \times S_{2}$ satisfying:

1. for any initial state $s_{1}$ in $I_{1}$, there exists an initial state $s_{2}$ in $I_{2}$, such that $\left(s_{1}, s_{2}\right)$ is in $R$,
2. for all $\left(s_{1}, s_{2}\right)$ in $R$,
(a) $\ell_{1}\left(s_{1}\right)=\ell_{2}\left(s_{2}\right)$,
(b) if $\left(s_{1}, s_{1}^{\prime}\right)$ is a transition in $T_{1}$, then there exist two integers $n$ and $m \leq n$ in $\mathbb{N}$ and $n+1$ states $u_{0}, \ldots, u_{n}$ in $S_{2}$ such that

- $u_{0}=s_{2}$,
- $\left(s_{1}^{\prime}, u_{n}\right)$ is in $R$,
- for each $0 \leq i<n,\left(u_{i}, u_{i+1}\right)$ is a transition in $T_{2}$,
- $\ell_{2}\left(u_{0}\right)=\ell_{2}\left(u_{1}\right)=\cdots=\ell_{2}\left(u_{m}\right)$, and
- $\ell_{2}\left(u_{m+1}\right)=\ell_{2}\left(u_{m+2}\right)=\cdots=\ell_{2}\left(u_{n}\right)$.

As usual, an observational bisimulation on $S_{1} \times S_{2} \cup S_{2} \times S_{1}$ between $M_{1}$ and $M_{2}$ is a union $R \cup R^{-1}$ where $R$ is a observational simulation between $M_{1}$ and $M_{2}$ and its inverse $R^{-1}$ a observational simulation between $M_{2}$ and $M_{1}$. Two states $s_{1}$ and $s_{2}$ (resp. two systems $M_{1}$ and $M_{2}$ ) are observational bisimilar, noted $s_{1} \stackrel{o}{\approx} s_{2}\left(\right.$ resp. $M_{1} \stackrel{o}{\approx} M_{2}$ ), if there exists such an observational bisimulation with $\left(s_{1}, s_{2}\right)$ in $R$ (resp. such an observational bisimulation between $M_{1}$ and $M_{2}$ ).

We want to prove that observational bisimulation is coarser than stutter bisimulation.

1. Show that $M_{1} \approx M_{2} \operatorname{implies} M_{1} \stackrel{o}{\approx} M_{2}$.
2. Exhibit two Kripke structures $M_{1}$ and $M_{2}$ such that $M_{1} \stackrel{o}{\approx} M_{2}$ but $M_{1} \not \approx M_{2}$.
