## TD 1

## 1 Models

**Exercise 1** (Rendez-vous with Data). Consider the synchronization of transition systems with variables through a rendez-vous mechanism. Such a system is of form  $M = (S, \Sigma, \mathcal{V}, (D_v)_{v \in \mathcal{V}}, T, I, AP, l)$  where  $\mathcal{V}$  the set of (typed) variables v, each with domain  $D_v$ .

We want to extend the rendez-vous mechanism between systems with variables with the ability to exchange data values. For instance, a system  $M_i$  may transmit a value mwith guard g and label a by performing

$$s_i \xrightarrow{!m} s'_i$$
,

only if some system  $M_j$  is ready to receive the message, i.e. to perform

$$s_j \xrightarrow{?v} s'_j$$
,

where v is a variable of  $M_j$  and m is in  $D_v$ . Of course the synchronization is also possible if  $M_j$  performs instead

$$s_j \xrightarrow{?m} s'_j$$
 .

Propose Structural Operational Semantics for the rendez-vous with data synchronization.

**Exercise 2** (Needham-Schroeder Protocol). We consider the analysis of a public-key authentication protocol proposed by Needham and Schroeder in 1978. The protocol relies on

- the generation of *nounces*  $N_C$  : random numbers that should only be used in a single session, and
- on public key encryption : we denote the encryption of message M using C's public key by  $\langle M \rangle_C$ .

A(lice) and B(ob) try to make sure of each other's identity by the following (very simplified) exchange :



- 1. Alice first presents herself (the A part of the message) and challenges Bob with her nounce  $N_A$ . Assuming both cryptography and random number generation to be perfect, only Bob can decrypt  $\langle A, N_A \rangle_B$  and find the correct number  $N_A$ .
- 2. Bob responds by proving his identity (the  $N_A$  part) and challenges Alice with his own nounce  $N_B$ .
- 3. Finally, Alice proves her identity by sending  $N_B$ .

The nounces  $N_A$  and  $N_B$  are used by Alice and Bob as secret keys for their communications.

In order to account for the insecure channel, we have to add an intruder I to the model, who has his own nounce  $N_I$ , and can read and send any message it fancies, but can only decrypt  $\langle M \rangle_I$  messages and cannot guess the nounces generated by Alice and Bob.

We can model the behaviour of Alice as a transition system  $M_A$  with variables and rendez-vous with data, using a single variable N ranging over  $\mathcal{N} = \{N_A, N_B, N_I\}$ .

$$N := N_A \longrightarrow \underbrace{\begin{array}{c} 1_B \\ 0 \\ 1_{I,\langle A, N_A \rangle_I} \end{array}}_{(1_I)} \underbrace{\begin{array}{c} 2_{I,\langle N \rangle_A} \\ 2_B \\ 2_{I,\langle A \rangle_B} \end{array}}_{(2_I)} \underbrace{\begin{array}{c} 3_{I,\langle N \rangle_B} \\ 3_{I,\langle A \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(2_I)} \underbrace{\begin{array}{c} 3_{I,\langle N \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle N \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle N \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle N \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle N \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle N \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle N \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle N \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle N \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle N \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle N \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle N \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle N \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle N \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle N \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle N \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle N \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle N \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle A \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle A \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle A \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle A \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle A \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle A \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle A \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle A \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle A \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle A \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle A \rangle_I} \\ 3_{I,\langle A \rangle_I} \underbrace{\begin{array}{c} 3_{I,\langle A \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle A \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle A \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle A \rangle_I} \\ 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c} 3_{I,\langle A \rangle_I} \end{array}}_{(3_I)} \underbrace{\begin{array}{c}$$

- 1. Provide a model  $M_B$  for Bob.
- 2. Provide a model  $M_I$  the intruder.
- 3. Give a LTL formula that states that the intruder cannot know  $N_A$  and  $N_B$ , nor make Bob believe he is Alice.
- 4. Unfold an execution path in the synchronized product of  $M_A$ ,  $M_B$ , and  $M_I$  that unveils a flaw in the protocol.

## 2 Specification

**Exercise 3** (LTL Formulæ). We would like to verify the properties of a boolean circuit with input x, output y, and two registers  $r_1$  and  $r_2$ . We define accordingly AP =  $\{x, y, r_1, r_2\}$  as our set of atomic propositions, and model check infinite runs  $\sigma = s_0 s_1 s_2 \cdots$  from  $(2^{AP})^{\omega}$ .

Translate the following properties in LTL and in FO(<):

- 1. "it is impossible to get two consecutive 1 as output"
- 2. "each time the input is 1, at most two ticks later the output will be 1"
- 3. "each time the input is 1, the register contents remains the same over the next tick"
- 4. "register  $r_1$  is infinitely often 1"

## 3 Automata

**Definition 1** (Büchi Automaton). A Büchi automaton is a tuple  $A = (Q, \Sigma, T, I, F)$ where Q is a finite set of states,  $\Sigma$  a finite alphabet,  $T \subseteq Q \times \Sigma \times Q$  a transition relation,  $I \subseteq$  a set of initial states, and  $F \subseteq Q$  a set of accepting states.

An infinite run  $\sigma = q_0 q_1 q_2 \cdots$  in  $Q^{\omega}$  for an infinite word  $w = a_0 a_1 a_2 \cdots$  in  $\Sigma^{\omega}$  is successful if  $q_0$  is in I, for each i  $(q_i, a_i, q_{i+1})$  is in T, and  $\sigma$  visits F infinitely often, written  $lnf(\sigma) \cap F \neq \emptyset$ . The language L(A) of A is the set of words that have at least one successful run. We say that a language  $L \subseteq \Sigma^{\omega}$  is recognizable, noted  $L \in Rec(\Sigma^{\omega})$ , if it is the language of some Büchi automaton.

**Exercise 4** (Generalized Acceptance Condition). A generalized Büchi automaton  $A = (Q, \Sigma, T, I, (F_i)_i)$  has a finite set of accepting sets  $F_i$ . An infinite run is satisfies this generalized acceptance condition if

$$\bigwedge_i \ln f(\sigma) \cap F_i \neq \emptyset \; .$$

Show that for any generalized Büchi automaton, one can construct an equivalent (non generalized) Büchi automaton.

**Exercise 5** (Basic Closure Properties). Show that  $\mathsf{Rec}(\Sigma^{\omega})$  is closed under

- 1. finite union, and
- 2. finite intersection.

**Exercise 6** (Ultimately Periodic Words). An *ultimately periodic word* over  $\Sigma$  is a word of form  $u \cdot v^{\omega}$  with u in  $\Sigma^*$  and v in  $\Sigma^+$ .

Prove that any nonempty recognizable language in  $\mathsf{Rec}(\Sigma^{\omega})$  contains an ultimately periodic word.

**Exercise 7** (Rational Languages). A rational language L of infinite words over  $\Sigma$  is a finite union

$$L = \bigcup X \cdot Y^{\omega}$$

where X is in  $\mathsf{Rat}(\Sigma^*)$  and Y in  $\mathsf{Rat}(\Sigma^+)$ . We denote the set of rational languages of infinite words by  $\mathsf{Rat}(\Sigma^{\omega})$ .

Show that  $\operatorname{Rec}(\Sigma^{\omega}) = \operatorname{Rat}(\Sigma^{\omega})$ .

**Exercise 8** (Deterministic Büchi Automata). A Büchi automaton is *deterministic* if  $|I| \leq 1$ , and for each state q in Q and symbol a in  $\Sigma$ ,  $|\{(q, a, q') \in T \mid q' \in Q\}| \leq 1$ .

- 1. Give a nondeterministic Büchi automaton for the language in  $\{a, b\}^{\omega}$  described by the expression  $(a + b)^* a^{\omega}$ .
- 2. Show that there does not exist any deterministic Büchi automaton for this language.
- 3. Let  $A = (Q, \Sigma, T, q_0, F)$  be a finite deterministic automaton that recognizes the language of finite words  $L \subseteq \Sigma^*$ . What is the language of infinite words recognized by A seen as a Büchi automaton?