

The tilings of Kari and Culik

E. Arthur Robinson, Jr.

George Washington University
Washington, DC

Numeration: Mathematics and Computer Science
CIRM, Marseilles
March 26, 2009

Slides available at
home.gwu.edu/~robinson

Outline

Wang tiles

KC tiles

Proof of aperiodicity

Proof of existence

How do these tilings work?

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KC tiles

Proof of aperiodicity

Proof of existence

How do these tilings work?

Wang tiles

- Set \mathcal{W} of 2-dimensional square dominos.
 - with “colored” (or numbered) edges.
- In a *valid* tiling, colors of adjacent edges must match.
- Essentially a 2-dimensional SFT,
 - (any 2-d SFT can be coded in terms of Wang tiles by using higher block code).

Example: 2-d Fibonacci set \mathcal{W}

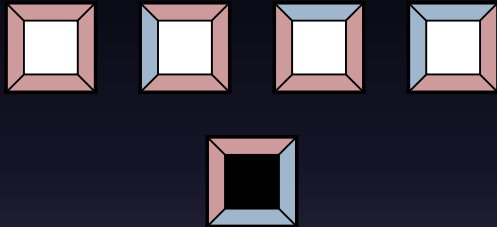


Figure: A Wang tile set \mathcal{W} with two edge color (pink and blue) that enforce a rule on center colors (black and white): in a valid tiling two black tiles cannot be adjacent.

Fibonacci Wang tiling

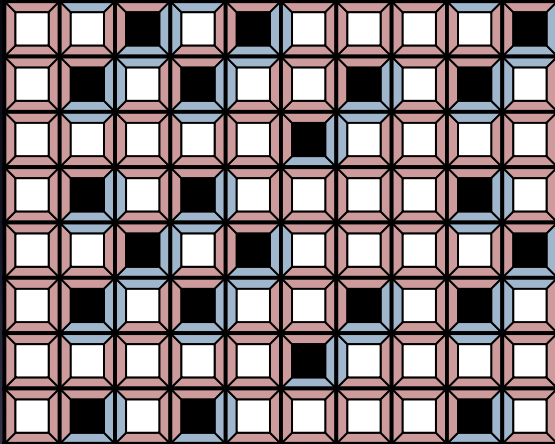
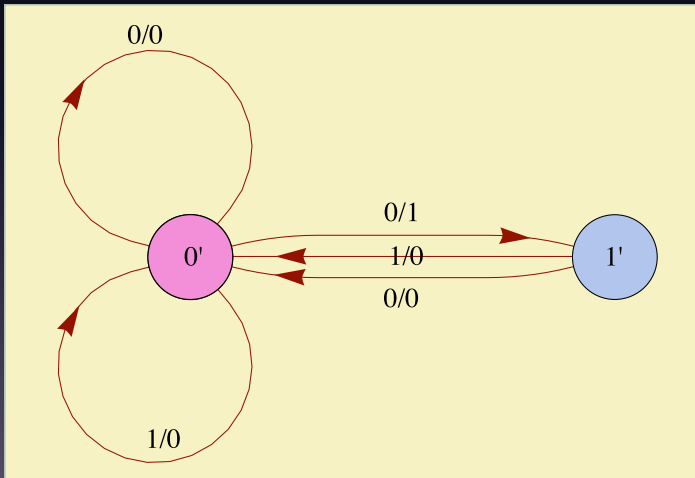
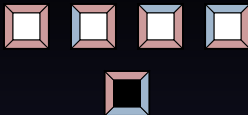


Figure: Patch of 2-d Fibonacci tiling. If edge colors are erased then tiling by black and white tiles is 2-d Fibonacci SFT.

Finite state machine



Hao Wang, 1961

- Studied problem of existence of a valid tiling

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Theorem (Wang's Theorem)

If for every $r, s \in \mathbb{N}$, a Wang tile set \mathcal{W} admits a valid tiling of an $r \times s$ rectangle, then \mathcal{W} admits a valid tiling of the plane.

- Essentially a compactness theorem. Equivalent to König's lemma.

Wang's Conjecture

Conjecture (Wang's Conjecture)

Every valid Wang tile set \mathcal{W} admits a valid periodic tiling of the plane.

- Equivalently: every nonempty 2-dimensional SFT has a periodic orbit.
 - (Wang *did not* use the language of “SFT”.)
- This conjecture *is* true for 1-dimensional SFT,
 - (and easy).

Tiling Theorem

“Theorem”

Assuming Wang's conjecture is true, given a set \mathcal{W} of Wang tiles, there is an algorithm to determine whether or not \mathcal{W} is valid.

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Assuming Wang's conjecture is true, given a set \mathcal{W} of Wang tiles, there is an algorithm to determine whether or not \mathcal{W} is valid.

- i.e., Wang conjectured that the question of whether or not \mathcal{W} is valid is *decidable*.

Proof

- **Proof:**
- For each $r, s = 1, 2, 3, \dots$, construct at all valid tilings of an $r \times s$ rectangle.
- If some rectangle cannot be tiled, then \mathcal{W} is not valid.
- **Output:** “No”.
 - (Given \mathcal{W} , the question of whether an $r \times s$ block can be validly tiled by \mathcal{W} is known to be NP-complete.)
- Then check each valid tiling of an $r \times s$ block for periodic boundary conditions. If a periodic tiling is found:
- **Output:** “Yes”.

Proof (continued)

- **Proof (continued).**
- The algorithm must stop in finite time.
 - If \mathcal{W} is not valid, then by Wang's Theorem, some $r \times s$ block cannot be validly tiled.
 - If \mathcal{W} is valid, then by Wang's Conjecture, some $r \times s$ block can be validly tiled periodically.
- \square

Aperiodic Tilings

- **But!**

Aperiodic Tilings

- **But!** Wang's Conjecture is FALSE!
- Robert Berger, 1966:
 - In general, it is *undecidable* whether \mathcal{W} is valid.
 - There exist sets \mathcal{W} that admit tilings, but only aperiodic ones.
 - Call such a \mathcal{W} *aperiodic*.
- In Berger's aperiodic example, $\#(\mathcal{W}) \sim 20,000$.
- ...there is a big difference between $d = 1$ and $d = 2$.

Types of \mathcal{W} :

Possibilities for SFT, $d = 1$:

- Empty.
- Periodic points only.
- Periodic and aperiodic points both.

Non-emptiness problem is *decidable*.

Possibilities for \mathcal{W} , $d = 2$:

- No valid tilings.
- All valid tilings periodic.
- Periodic and aperiodic valid tilings both.
- *All valid tilings are aperiodic**.

* Call such \mathcal{W} *aperiodic*.

Non-emptiness problem is *undecidable*.

Aperiodic \mathcal{W} milestones

- Breger (1966): $\#(\mathcal{W}) = 20,426$.
- Breger (1966): $\#(\mathcal{W}) = 104$.
- D. E. Knuth (1966): $\#(\mathcal{W}) = 92$.
- R. Penrose (1976): $\#(\mathcal{W}) = 20$ (only 2 if counted differently, but tiles not squares).
- R. M. Robinson (1977): $\#(\mathcal{W}) = 18$. (6 if counted differently).
- R. Ammann (1978): $\#(\mathcal{W}) = 16$ (2 if counted differently, but not squares).

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- R. Ammann (1978): $\#(\mathcal{W}) = 16$ (2 if counted differently, but not squares).
- Kari (1996): $\#(\mathcal{W}) = 14$.
- Culick (1996): $\#(\mathcal{W}) = 13$.
 - (Based on idea of Kari; Holds current record.)

Hierarchy

- All the known examples of aperiodic \mathcal{W} , before 1996, are based on *hierarchy*.
 - Penrose tilings are a *substitution*.
 - Essentially all substitution tilings give rise to aperiodic Wang tiles (S. Mozes, 1989).
 - R. M. Robinson tilings are essentially 2-dimensional Töeplitz sequences.

Penrose tilings & Beatty sequences

- However, Penrose tilings are also based on 2-dimensional Beatty (or Sturmian) sequences (deBruijn, 1981, R).
 - Also known as *model sets* (see Meyer, 1972) or *cut and project* tilings.
 - Some model set tilings come from aperiodic \mathcal{W}^* ,
 - ...but others do not (see e.g., T. Le. 1995)
- ***Conjecture:** All these *are* hierarchical.

Question: Are the KC tilings hierarchical?

Outline

Wang tiles

KC tiles

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The 13 KC tiles

$$\begin{array}{cc} 2 & \\ \frac{0}{3} & \frac{2}{3} \\ 0 & \end{array}$$

$$\begin{array}{cc} 2 & \\ \frac{1}{3} & \frac{0}{3} \\ 1 & \end{array}$$

$$\begin{array}{cc} 2 & \\ \frac{2}{3} & \frac{1}{3} \\ 1 & \end{array}$$

$$\begin{array}{cc} 1 & \\ \frac{0}{3} & \frac{1}{3} \\ 0 & \end{array}$$

$$\begin{array}{cc} 1 & \\ \frac{1}{3} & \frac{2}{3} \\ 0 & \end{array}$$

$$\begin{array}{cc} 1 & \\ \frac{2}{3} & \frac{0}{3} \\ 1 & \end{array}$$

$$\begin{array}{cc} 0 & \\ -1 & -1 \\ 0' & \end{array}$$

$$\begin{array}{cc} 0 & \\ 0 & 0 \\ 0' & \end{array}$$

$$\begin{array}{cc} 0 & \\ 0 & -1 \\ 1 & \end{array}$$

$$\begin{array}{cc} 1 & \\ -1 & 0 \\ 1 & \end{array}$$

$$\begin{array}{cc} 1 & \\ -1 & -1 \\ 2 & \end{array}$$

$$\begin{array}{cc} 1 & \\ 0 & 0 \\ 2 & \end{array}$$

$$\begin{array}{cc} 0' & \\ 0 & -1 \\ 1 & \end{array}$$

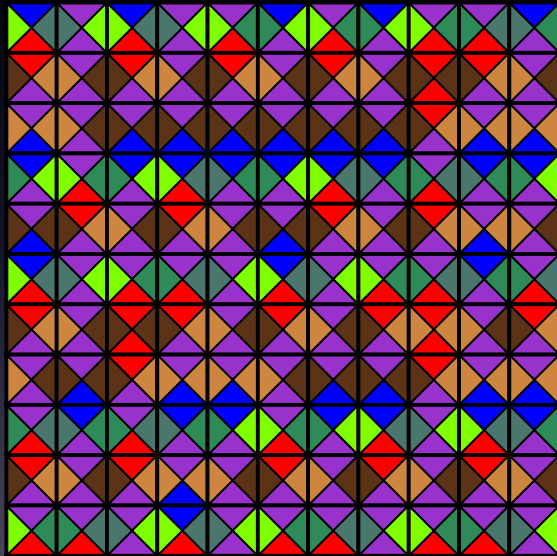
Figure: Note the two types of tiles: Top are called type $\lambda = \frac{1}{3}$; bottom are called type $\lambda = 2$. This version of KC tiles due to Eigen, Navarro & Prasad.

The 13 KC tiles

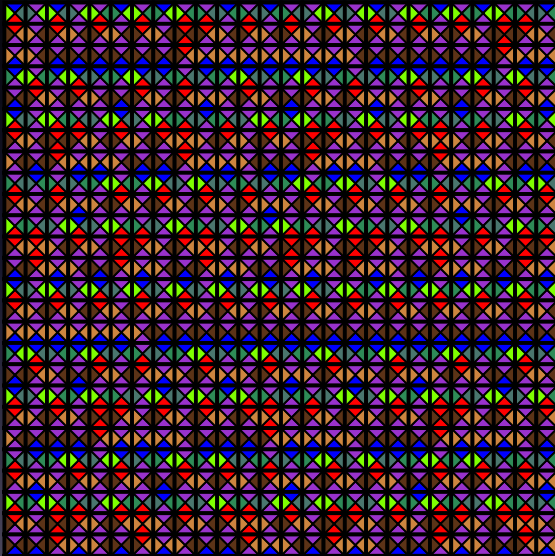


Figure: KC tiles as color tiles

KC tiling patch



KC tiling patch



KC tiles \mathcal{W} are aperiodic set

Theorem (Aperiodicity)

Any tiling of the plane by the 13 Kari-Culik Wang tiles \mathcal{W} must be aperiodic.

Theorem (Valid tilings exist)

There exists a valid tiling by the Kari-Culik Wang tiles \mathcal{W} .

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How do these tilings work?

Alternating rows

Lemma

Any rows in a valid tiling by \mathcal{W} must all be either all type $\lambda = \frac{1}{3}$ or all type $\lambda = 2$. Moreover, any valid tiling contains rows of both types.

Alternating rows

Lemma

Any rows in a valid tiling by \mathcal{W} must all be either all type $\lambda = \frac{1}{3}$ or all type $\lambda = 2$. Moreover, any valid tiling contains rows of both types.

Proof:

$\begin{matrix} 2 \\ \frac{0}{3} & \frac{2}{3} \\ 0 \end{matrix}$	$\begin{matrix} 2 \\ \frac{1}{3} & \frac{0}{3} \\ 1 \end{matrix}$	$\begin{matrix} 2 \\ \frac{2}{3} & \frac{1}{3} \\ 1 \end{matrix}$
-------------------------------------------------------------------	-------------------------------------------------------------------	-------------------------------------------------------------------

$\begin{matrix} 1 \\ \frac{0}{3} & \frac{1}{3} \\ 0 \end{matrix}$	$\begin{matrix} 1 \\ \frac{1}{3} & \frac{2}{3} \\ 0 \end{matrix}$	$\begin{matrix} 1 \\ \frac{2}{3} & \frac{0}{3} \\ 1 \end{matrix}$
-------------------------------------------------------------------	-------------------------------------------------------------------	-------------------------------------------------------------------

$\begin{matrix} 0 \\ -1 & -1 \\ 0' \end{matrix}$	$\begin{matrix} 0 \\ 0 & 0 \\ 0' \end{matrix}$	$\begin{matrix} 0 \\ 0 & -1 \\ 1 \end{matrix}$	$\begin{matrix} 1 \\ -1 & 0 \\ 1 \end{matrix}$
--------------------------------------------------	------------------------------------------------	------------------------------------------------	------------------------------------------------

$\begin{matrix} 1 \\ -1 & -1 \\ 2 \end{matrix}$	$\begin{matrix} 1 \\ 0 & 0 \\ 2 \end{matrix}$	$\begin{matrix} 0' \\ 0 & -1 \\ 1 \end{matrix}$
-------------------------------------------------	-----------------------------------------------	-------------------------------------------------

Multiplication tiles

Definition

A tile with numbered edges n, s, e, w is called a λ multiplication tile if

$$\lambda n + w = s + e.$$



Lemma

All KC tiles are multiplication tiles of their type λ .

Clumping

- Now consider a valid $u \times v$ block. Let $\lambda_1, \dots, \lambda_v$ be the multipliers of the rows.
- By induction, the block is a multiplier tile:
 - $\lambda = \lambda_1 \lambda_2 \dots \lambda_u,$
 - $n = n_{1,1} + n_{1,2} + \dots + n_{1,v},$
 - $s = s_{u,1} + s_{u,2} + \dots + s_{u,v},$
 - $e = e_{1,1} + \lambda_1(e_{2,1} + \lambda_2(e_{3,1} + \dots \lambda_{u-1}e_{u,1}) \dots)$
 - $w = w_{1,v} + \lambda_1(e_{2,v} + \lambda_2(e_{3,v} + \dots \lambda_{u-1}e_{u,v}) \dots)$



Proof of aperiodicity

- If the tiling is *periodic*, then there exists a periodic $u \times v$ block.
- This block has a *periodic boundary*: $n_{1,j} = s_{u,j}$ and $e_{i,1} = w_{i,v}$.
- Thus we have $n = s$ and $e = w$.
- Then $\lambda n + w = e + s \implies \lambda = 1$.
- But $\lambda = \lambda_1 \lambda_2 \dots \lambda_u = 2^k \left(\frac{1}{3}\right)^{u-k}$.
- Thus $2^k = 3^{u-k}$ where $k, u - k \geq 1$.

Contradiction! \square

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How do these tilings work?

Horizontal h and \vec{n}

- Let $\alpha \in [\frac{1}{3}, 2]$, $\beta \in \mathbb{R}$, $\lambda \in \{\frac{1}{3}, 2\}$.
- Define $h(\alpha, \beta) = \lfloor \alpha + \beta \rfloor - \lfloor \beta \rfloor$.
- Define $\vec{n} = \vec{n}(\alpha, \beta) = (\dots n_{-1}, n_0, n_1 \dots)$ by

$$n_k = h(\alpha, \beta + k\alpha) = \lfloor (k+1)\alpha + \beta \rfloor - \lfloor k\alpha + \beta \rfloor.$$

- This is a *Beatty difference sequence*.
- $n_k \in \{a, a+1\}$ where $a = \lfloor \alpha \rfloor$, so
 - $n_k \in \{0, 1\}$ for $\alpha \in [\frac{1}{3}, 1]$.
 - $n_k \in \{1, 2\}$ for $\alpha \in [1, 2]$.

Properties

- $\vec{n}(\alpha, \beta) = \vec{n}(\alpha, \{\beta\})$.
(it only depends on $\beta \pmod 1$).
- If $\alpha < 1$ then $\vec{n}(\alpha, \beta) \in \{0, 1\}^{\mathbb{Z}}$ is a *Sturmian sequence*.
- If $\alpha > 1$ then $\vec{n}(\alpha, \beta) - \lfloor \alpha \rfloor = \vec{n}(\alpha - \lfloor \alpha \rfloor, \beta)$.
(i.e., \vec{n} is Sturmian, but in the wrong alphabet.)
- There exists $A : \{a, a + 1\} \rightarrow \mathbb{R}$, so that:
 - $A(\vec{n}(\alpha, \beta)) = \alpha$,(essentially the ergodic theorem).

Numeration

Now let us think of $\vec{n}(\alpha, \beta)$ as a “numeration” of β in “base” α .

- First suppose $\alpha \in [\frac{1}{3}, 1)$
- Consider the piecewise linear mapping $g : [0, 1) \rightarrow \mathbb{R}_{\geq 0}$ defined $g(x) = x + \alpha$.
 - Initially define $n_0 = \lfloor g(\beta) \rfloor$,
 - and $b_0 = \{g(\beta)\}$.
 - Then for $k > 0$, define by induction, $n_k = \lfloor g(b_{k-1}) \rfloor$,
 - and $b_k = \{g(b_{k-1})\}$,
 - (with a similar definition for $k < 0$).
- Note that $\{g(\beta)\} = R_\alpha(\beta)$, i.e., the *irrational rotation map*.

Call this the *Sturmian numeration system*.

Numeration (continued)

Sturmian numeration is not quite so nice as other numeration systems. However, there exists $B : \{0, 1\} \rightarrow \mathbb{R}$ so that:

- $B(\vec{n}(\alpha, \beta)) = \{\beta\}$ if $\alpha \notin \mathbb{Q}$,
- $B(\vec{n}(\alpha, \beta)) = \frac{\lfloor q\{\beta\} \rfloor}{q}$ if $\alpha = \frac{p}{q} \in \mathbb{Q}$.

Numeration (continued)

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In the case $\alpha \in [1, 2]$ use $\alpha' = \alpha - 1$, and replace n_k with $n_k + 1$. Call this a *Beatty numeration system*.

Vertical v

- Fix $\lambda \in \mathbb{Q}$, $\lambda > 0$.
- Define $v(\beta, \lambda) = \lambda[\beta] - [\lambda\beta]$.
- Think of $v : \mathbb{R} \rightarrow \mathbb{R}$.

Lemma

For $\lambda = \frac{p}{q}$, v has period q , and

$$v(\beta, \lambda) \in \left\{ -\frac{1-p}{q}, -\frac{2-p}{q}, \dots, \frac{q-1}{q} \right\}.$$

- If $\lambda = p \in \mathbb{N}$ then $v(\beta, \lambda) \in \{1-p, \dots, 0\}$.
- If $\lambda = \frac{1}{q}$ then $v(\beta, \lambda) \in \left\{ \frac{0}{q}, \dots, \frac{q-1}{q} \right\}$.

The case $\lambda = 2$

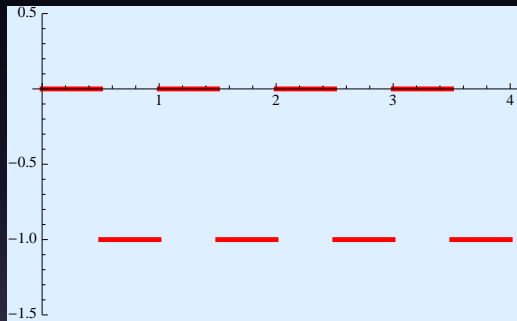


Figure: $v(\beta, 2)$ has period 1, and values in $\{-1, 0\}$.

The case $\lambda = \frac{1}{3}$

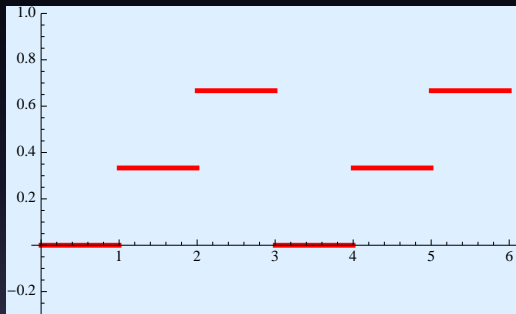


Figure: $v(\beta, \frac{1}{3})$ has period 3, and values in $\{\frac{0}{3}, \frac{1}{3}, \frac{2}{3}\}$.

A typical general case: $\lambda = \frac{4}{9}$

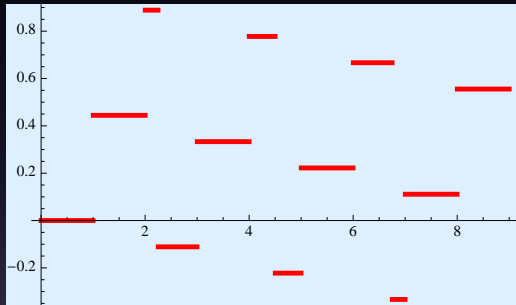


Figure: In general, $v(\beta, \lambda)$ can be quite complicated.

A map of the interval

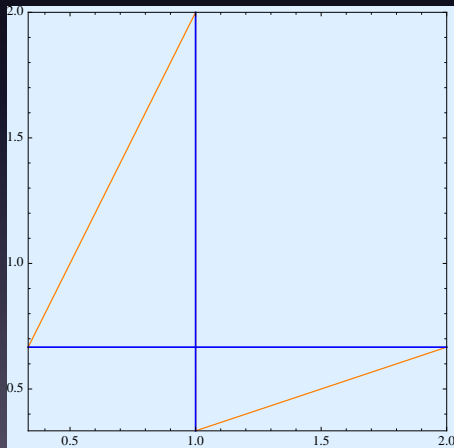
- Define $f : [\frac{1}{3}, 2] \rightarrow [\frac{1}{3}, 2]$ by

$$f(x) = \begin{cases} 2x & \text{if } x \in [\frac{1}{3}, 1), \\ \frac{1}{3}x & \text{if } x \in [1, 2]. \end{cases}$$

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Aperiodicity of f

Proposition

The mapping f has no periodic points.

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Proof.

Suppose $f^u(x) = x$. Then $2^k = 3^{u-k}$ for some $0 < k < u$.

Contradiction. □

The basic tile

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- Let $\alpha \in [\frac{1}{3}, 2]$, $\beta \in \mathbb{R}$.
- Let $\lambda = f'(\alpha) \in \{\frac{1}{3}, 2\}$.

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- Let $\alpha \in [\frac{1}{3}, 2]$, $\beta \in \mathbb{R}$.
- Let $\lambda = f'(\alpha) \in \{\frac{1}{3}, 2\}$.
- Define a Wang tile $T(\alpha, \beta)$ to have side colors:
 - $n = h(\alpha, \beta)$,
 - $s = h(\lambda\alpha, \lambda\beta)$,
 - $e = v(\beta + \alpha, \lambda)$,
 - $w = v(\beta, \lambda)$.

Multiplication property

Proposition

The tile $T(\alpha, \beta)$ is a λ -multiplication tile.

Proof.

$$\begin{aligned}\lambda n + w - e - s &= \lambda h(\alpha, \beta) + v(\beta, \lambda) - v(\beta + \alpha, \lambda) - h(\lambda\alpha, \lambda\beta) \\ &= \lambda([\alpha + \beta] - [\beta]) + (\lambda[\beta] - [\lambda\beta]) \\ &\quad - (\lambda[\beta + \alpha] - [\lambda\beta + \lambda\alpha]) \\ &\quad - ([\lambda\alpha + \lambda\beta] - [\lambda\beta]) \\ &= 0.\end{aligned}$$



The “modified” tile

- The *modified Wang* tile $\tilde{T}(\alpha, \beta)$ is the same as the basic tile $T(\alpha, \beta)$, except:
 - If $\alpha \in [\frac{1}{3}, \frac{1}{2})$, then $n = 0$ is replaced with $n' = 0'$, and
 - If $\lambda\alpha \in [\frac{1}{3}, \frac{1}{2})$, then $s = 0$ is replaced with $s' = 0'$.
- **Comment:** For the purpose of arithmetic we think of $0' = 0$, but for matching we think of $0' \neq 0$. This is necessary for aperiodicity.

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- **Comment:** For the purpose of arithmetic we think of $0' = 0$, but for matching we think of $0' \neq 0$. This is necessary for aperiodicity.

Theorem (Kari, Culik, Eigen/Navarro/Prasad,R)

The set $\mathcal{W} = \{\tilde{T}(\alpha, \beta) : \alpha \in [\frac{1}{3}, 2], \beta \in \mathbb{R}\}$ is precisely the set of 13 KC Wang tiles.

The 13 KC tiles

$$\begin{array}{|c|c|c|} \hline & 2 & \\ \hline \frac{0}{3} & & \frac{2}{3} \\ \hline & 0 & \\ \hline \end{array} \quad \begin{array}{|c|c|c|} \hline & 2 & \\ \hline \frac{1}{3} & & \frac{0}{3} \\ \hline & 1 & \\ \hline \end{array} \quad \begin{array}{|c|c|c|} \hline & 2 & \\ \hline \frac{2}{3} & & \frac{1}{3} \\ \hline & 1 & \\ \hline \end{array}$$

$$\begin{array}{|c|c|c|} \hline & 1 & \\ \hline \frac{0}{3} & & \frac{1}{3} \\ \hline & 0 & \\ \hline \end{array} \quad \begin{array}{|c|c|c|} \hline & 1 & \\ \hline \frac{1}{3} & & \frac{2}{3} \\ \hline & 0 & \\ \hline \end{array} \quad \begin{array}{|c|c|c|} \hline & 1 & \\ \hline \frac{2}{3} & & \frac{0}{3} \\ \hline & 1 & \\ \hline \end{array}$$

$$\begin{array}{|c|c|c|} \hline & 0 & \\ \hline -1 & & -1 \\ \hline & 0' & \\ \hline \end{array} \quad \begin{array}{|c|c|c|} \hline & 0 & \\ \hline 0 & & 0 \\ \hline & 0' & \\ \hline \end{array} \quad \begin{array}{|c|c|c|} \hline & 0 & \\ \hline 0 & & -1 \\ \hline & 1 & \\ \hline \end{array} \quad \begin{array}{|c|c|c|} \hline & 1 & \\ \hline -1 & & 0 \\ \hline & 1 & \\ \hline \end{array}$$

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Figure: $\mathcal{W} = \{\tilde{T}(\alpha, \beta) : \alpha \in [\frac{1}{3}, 2], \beta \in \mathbb{R}\}$.

Some definitions

- Let $\lambda_k = f'(f^k(\alpha))$.
- Define μ_k as follows:
 - $\mu_0 = 1$,
 - $\mu_k = \lambda_k \lambda_{k-1} \dots \lambda_1$, for $k > 0$,
 - $\mu_k = \lambda_{-1} \lambda_{-2} \dots \lambda_k$, for $k < 0$.
 - (Note that $\mu_k = (f^k)'(\alpha)$.)

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 - $\mu_k = \lambda_{-1} \lambda_{-2} \dots \lambda_k$, for $k < 0$.
 - (Note that $\mu_k = (f^k)'(\alpha)$.)
- Define $\vec{\alpha}$ by $\alpha_k = \mu_k \alpha = f^k(\alpha)$.
- Define $\vec{\beta}$ by $\beta_k = \mu_k \beta$.

Constructing a valid tiling

- Index $\mathbb{Z}^2 \subseteq \mathbb{R}^2$ like a matrix:
- ...by (k, ℓ) , where k is the *row* (\downarrow), and ℓ is the *column* (\rightarrow).
- Fix $\alpha \in [\frac{1}{3}, 2]$ and $\beta \in \mathbb{R}$.
- Define a tiling $\mathbf{T} = \mathbf{T}(\alpha, \beta)$ by placing the the tile

$$\tilde{T}(k, \ell) = \tilde{T}(\alpha_k, \beta_k + \ell\alpha_k)$$

at (k, ℓ) in \mathbb{Z}^2 .

Constructing a valid tiling

- Index $\mathbb{Z}^2 \subseteq \mathbb{R}^2$ like a matrix:
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- Fix $\alpha \in [\frac{1}{3}, 2]$ and $\beta \in \mathbb{R}$.
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at (k, ℓ) in \mathbb{Z}^2 .

Theorem (Kari, Culik, Eigen/Navarro/Prasad,R)

The tiling \mathbf{T} is a valid tiling by \mathcal{W} . (The existence theorem is true).

- **Proof:**
- $n(\ell + 1, k) = s(\ell, k)$,
- $e(\ell, k) = w(\ell, k + 1)$. \square

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Proof of existence

How do these tilings work?

Tile tops

- Row k is type $\lambda_k \in \{\frac{1}{3}, 2\}$ (read from alphabet).
- The tops of row k are Beatty difference sequence $\vec{n}(\alpha_k, \beta_k)$.

Tile tops

- Row k is type $\lambda_k \in \{\frac{1}{3}, 2\}$ (read from alphabet).
- The tops of row k are Beatty difference sequence $\vec{n}(\alpha_k, \beta_k)$.

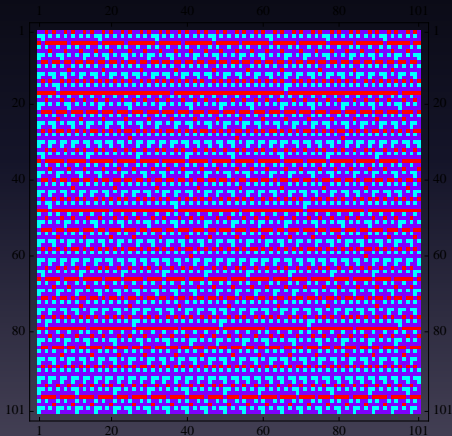
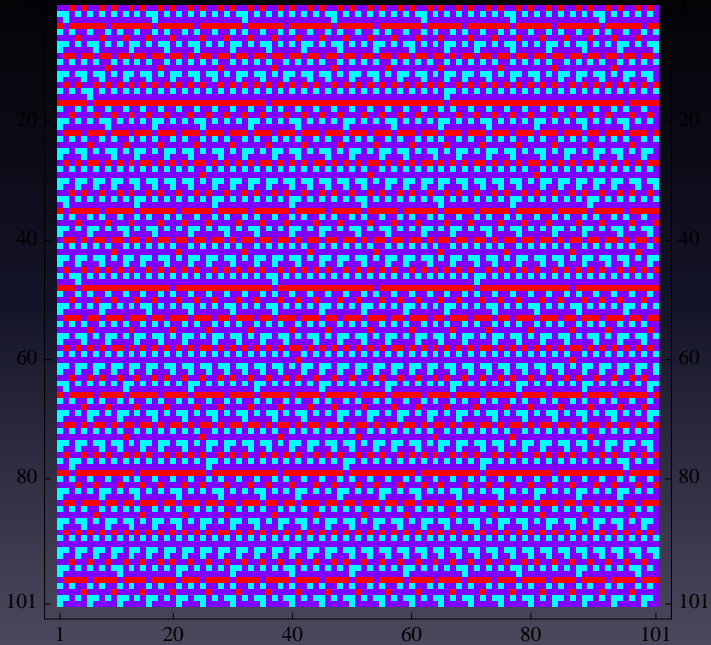


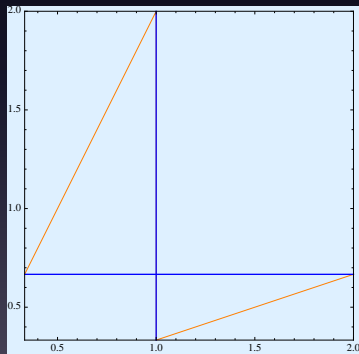
Figure: Blue= 0 = 0', Purple=1, Red=2.



The map f ...

- Recall that

$$f(x) = \begin{cases} 2x & \text{if } x \in [\frac{1}{3}, 1), \\ \frac{1}{3}x & \text{if } x \in [1, 2]. \end{cases}$$



...is conjugate to a rotation

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Theorem (Lioussse, 2004)

A 2-piece, piecewise-linear homeomorphism of the circle (like f), with (left & right) slopes $\lambda > 1 > \lambda'$, is topologically conjugate to the rotation on the circle with rotation number

$$\alpha' = \frac{\log \lambda}{\log \lambda - \log \lambda'}.$$

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A 2-piece, piecewise-linear homeomorphism of the circle (like f), with (left & right) slopes $\lambda > 1 > \lambda'$, is topologically conjugate to the rotation on the circle with rotation number

$$\alpha' = \frac{\log \lambda}{\log \lambda - \log \lambda'}.$$

- In the case of f as above,
 $\varphi \circ f = R_{\alpha'} \circ \varphi$, where $\varphi : [\frac{1}{3}, 2] \rightarrow [0, 1]$ is given by

$$\varphi(x) = \frac{\log(x) + \log 3}{\log 2 + \log 3}.$$

Nearly Sturmian

- As before, define $\lambda_k \in \{\frac{1}{3}, 2\}$ by $\lambda_k = f'(f^k(\alpha))$,
- and let $\vec{s}(\alpha)$ by

$$s_k = \begin{cases} 0 & \text{if } \lambda_k = \frac{1}{3}, \\ 1 & \text{if } \lambda_k = 2. \end{cases}$$

Corollary

The sequence \vec{s} is Sturmian. In particular,

$$\vec{s}(\alpha) = \vec{n} \left(\frac{\log 2}{\log 2 + \log 3}, \frac{3}{5}\alpha - \frac{1}{5} \right).$$

Sturmian row alteration

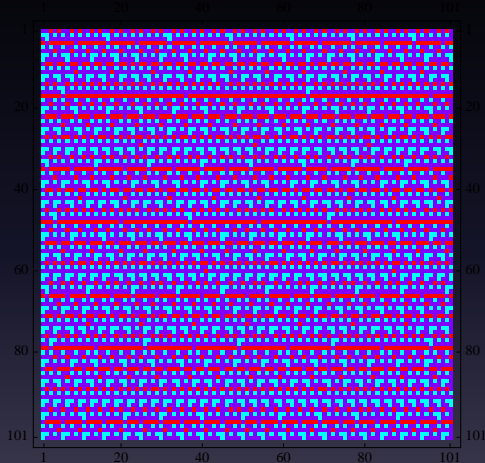


Figure: The row alteration pattern is Sturmian with

$$\alpha' = \frac{\log 2}{\log 3 + \log 2} \approx 0.38685280723.$$

Some basic tiles

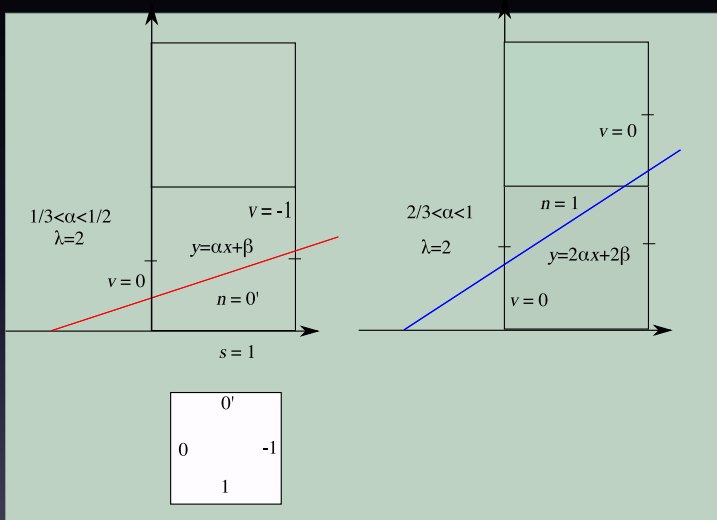
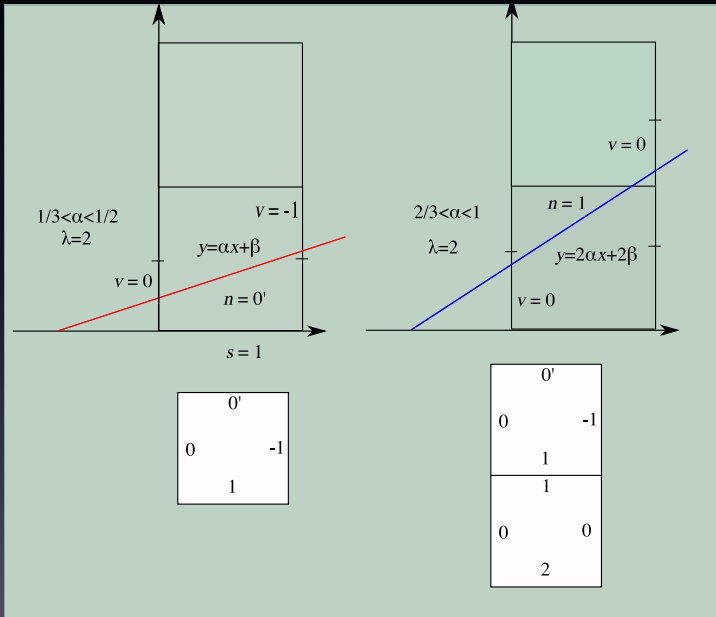
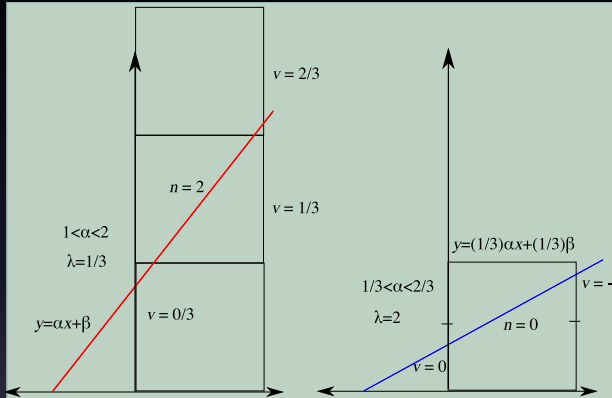


Figure: Line for typical $\lambda = 2$ tile, $\alpha < \frac{1}{2}$. Sides n , e and w read directly off. Side s is n for line to right (next tile down in \mathbf{T}).

Part of a column

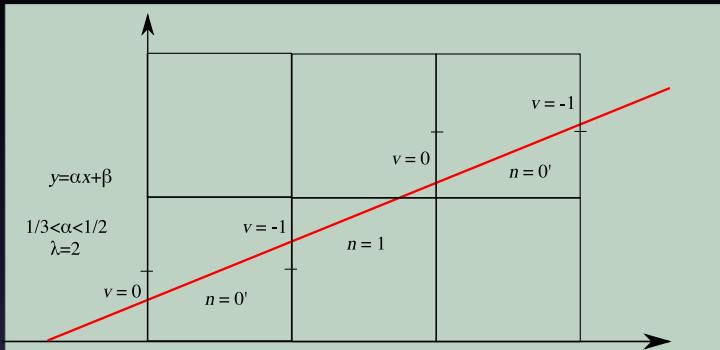


A different column



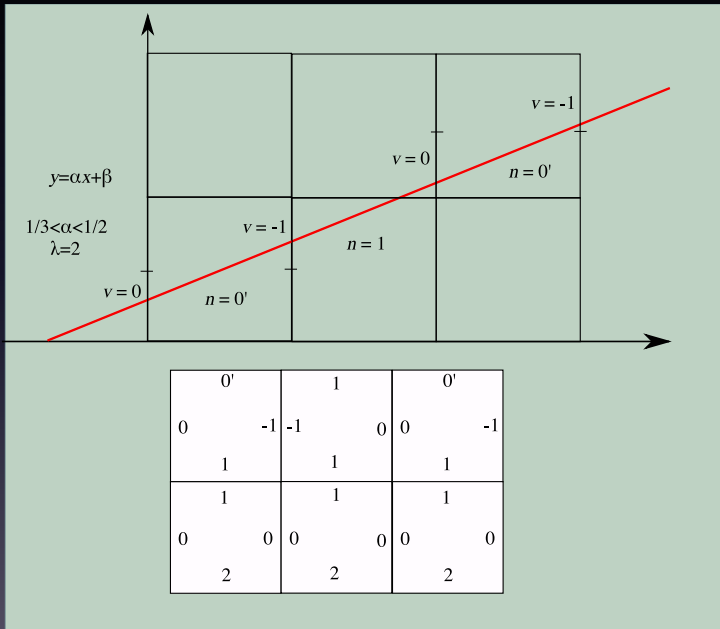
	2
0/3	2/3
0	
0	
0	-1
1	

Part of a row



	0'		1		0'	
0		-1	-1		0	
	1			1		
					1	
						-1

The next row



The KC tiles again

$$\begin{array}{cc} 2 & \\ \frac{0}{3} & \frac{2}{3} \\ 0 & \end{array}$$

$$\begin{array}{cc} 2 & \\ \frac{1}{3} & \frac{0}{3} \\ 1 & \end{array}$$

$$\begin{array}{cc} 2 & \\ \frac{2}{3} & \frac{1}{3} \\ 1 & \end{array}$$

$$\begin{array}{cc} 1 & \\ \frac{0}{3} & \frac{1}{3} \\ 0 & \end{array}$$

$$\begin{array}{cc} 1 & \\ \frac{1}{3} & \frac{2}{3} \\ 0 & \end{array}$$

$$\begin{array}{cc} 1 & \\ \frac{2}{3} & \frac{0}{3} \\ 1 & \end{array}$$

$$\begin{array}{cc} 0 & \\ -1 & -1 \\ 0 & \end{array}$$

$$\begin{array}{cc} 0 & \\ 0 & 0 \\ 0 & \end{array}$$

$$\begin{array}{cc} 0 & \\ 0 & -1 \\ 1 & \end{array}$$

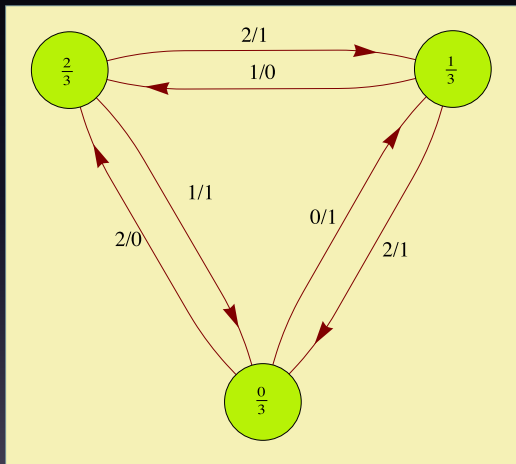
$$\begin{array}{cc} 1 & \\ -1 & 0 \\ 1 & \end{array}$$

$$\begin{array}{cc} 1 & \\ -1 & -1 \\ 2 & \end{array}$$

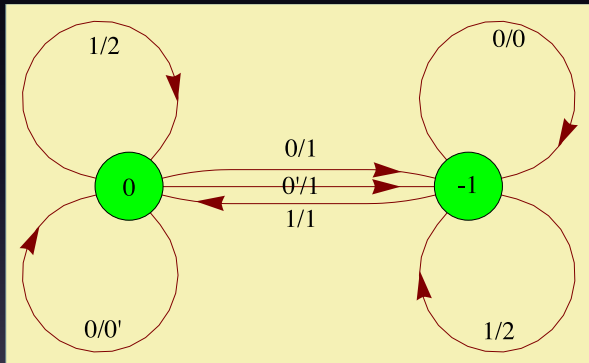
$$\begin{array}{cc} 1 & \\ 0 & 0 \\ 2 & \end{array}$$

$$\begin{array}{cc} 0 & \\ 0 & -1 \\ 1 & \end{array}$$

Automaton: type $\lambda = 1/3$



Automaton: type $\lambda = 2$



The case $\lambda = 2$

- Consider the irrational rotation maps $R_\alpha : [0, 1) \rightarrow [0, 1)$ and $R_{2\alpha} : [0, 1) \rightarrow [0, 1)$.
- These maps are connected:

$$\begin{array}{ccc} [0, 1) & \xrightarrow{R_\alpha} & [0, 1) \\ 2x \pmod 1 \downarrow & & \downarrow 2x \pmod 1 \\ [0, 1) & \xrightarrow{R_{2\alpha}} & [0, 1). \end{array}$$

The case $\lambda = \frac{1}{3}$

- Consider the irrational rotation maps $R_\alpha : [0, 1) \rightarrow [0, 1)$ and $R_{\frac{1}{3}\alpha} : [0, 1) \rightarrow [0, 1)$.
- These maps are connected:

$$\begin{array}{ccc} [0, 1) & \xrightarrow{R_\alpha} & [0, 1) \\ \uparrow 3x \bmod 1 & & \uparrow 3x \bmod 1 \\ [0, 1) & \xrightarrow{R_{\frac{1}{3}\alpha}} & [0, 1) \end{array}$$

$$\lambda = \frac{1}{3} \text{ (continued)}$$

Note

$$\begin{array}{ccc} [0, 1) & \xrightarrow{R_\alpha} & [0, 1) \\ y = \frac{1}{3}x + v(y) \downarrow & & \downarrow y = \frac{1}{3}x + v(y) \\ [0, 1) & \xrightarrow{R_{\frac{1}{3}\alpha}} & [0, 1), \end{array}$$

where $v \in \{\frac{0}{3}, \frac{1}{3}, \frac{2}{3}\}$.

$\lambda = \frac{1}{3}$ (continued)

Note

$$\begin{array}{ccc} [0, 1) & \xrightarrow{R_\alpha} & [0, 1) \\ y = \frac{1}{3}x + v(y) \downarrow & & \downarrow y = \frac{1}{3}x + v(y) \\ [0, 1) & \xrightarrow{R_{\frac{1}{3}\alpha}} & [0, 1), \end{array}$$

where $v \in \{\frac{0}{3}, \frac{1}{3}, \frac{2}{3}\}$.

Here there are *three* different maps, depending on the choice of v .

$\lambda = 2$ (again)

Note

$$\begin{array}{ccc} [0, 1) & \xrightarrow{R_\alpha} & [0, 1) \\ \downarrow 2x+v(x) & & \downarrow 2x+v(x) \\ [0, 1) & \xrightarrow{R_{2\alpha}} & [0, 1), \end{array}$$

where $v(x) \in \{0, -1\}$ is defined

$$v(x) = \begin{cases} 0 & \text{if } x \in [0, \frac{1}{2}), \\ -1 & \text{if } x \in [\frac{1}{2}, 1). \end{cases}$$

Here, both values of v are used in defining a single map, namely $h(x) = 2x \pmod{1}$.

A “solenoid”

- Consider the group $\mathbb{T}^{\mathbb{Z}} = \bigoplus_{k \in \mathbb{Z}} \mathbb{T}_k = \bigoplus_{k \in \mathbb{Z}} [0, 1)_k$.
- Fix $\alpha \in [\frac{1}{3}, 2]$ and $\beta \in \mathbb{R}$.
- Let μ_k be as above (i.e. $\mu_k = \lambda_1 \lambda_2 \dots \lambda_k$, $k \geq 0$).
- Define $\varphi : \mathbb{R} \rightarrow \mathbb{T}^{\mathbb{Z}}$ by $\varphi(\beta) = \vec{x}$ where $x_k = \{\mu_k \beta\}$.

- Define a subgroup $\mathbb{S}_\alpha \subseteq \mathbb{Z}^{\mathbb{T}}$ to be the set of all $\vec{x} \in \mathbb{T}^{\mathbb{Z}}$ so that
 - $x_{k+1} = 2x_k$ if $\lambda_k = 2$, and
 - $3x_{k+1} = x_k$ if $\lambda_k = \frac{1}{3}$.

Results

Lemma

For all $\beta \in \mathbb{R}$, $\varphi(\beta) \in \mathbb{S}_\alpha$. Moreover, φ is an embedding of \mathbb{R} into \mathbb{S}_α .

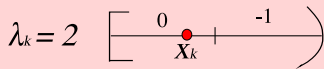
Theorem

Each $\vec{x} \in \mathbb{S}_\alpha$ determines a valid tiling $\mathbf{S}(\alpha, \vec{x})$ of \mathbb{R}^2 by \mathcal{W} . If $\vec{x} = \varphi(\beta)$ then $\mathbf{S}(\alpha, \vec{x}) = \mathbf{T}(\alpha, \beta)$.

Comments.

- Essentially these are all tilings in the closure of $\{\mathbf{T}(\alpha, \beta) : \alpha \in [\frac{1}{3}, 2], \beta \in \mathbb{R}\}$.
- From the tile $\mathbf{T}(\alpha, \beta)$ it is possible to read the exact value of α and β (even if $\alpha \in \mathbb{Q}$).

Idea of proof of theorem



$\downarrow 2$

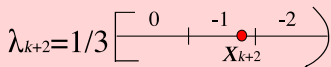
$$X_{k+1} = 2X_k + 0$$



$\uparrow 3$

$$X_{k+1} = 3X_{k+2} - 1$$

$$X_{k+2} = (1/3)X_{k+1} + 1/3$$



$\uparrow 3$

$$X_{k+2} = 3X_{k+3} - 0$$

$$X_{k+3} = (1/3)X_{k+2} + 0/3$$

